

SUBJECT: 102001226—Object Oriented Programming with C++

PRACTICAL INDEX

Name:	Enrollment No:
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Sr No	Name of the Experiment	Page No	Date	Sign	Marks
1	<ol style="list-style-type: none"> Write a program to input a single character and print a message “It is a vowel” if it is a vowel otherwise print “It is a consonant” using if-else structure and OR () operator. Write a program that prints the tables from 1 to 12. Write a program to display the following output using a single cout statement. Maths = 90, Physics = 77, Chemistry = 69 				
2	<ol style="list-style-type: none"> Write a program to find the largest of three integers using a function. The function accepts integer arguments by reference. Write a program that creates an array of user given size using new operator. Initialise and display the array elements. 				
3	<ol style="list-style-type: none"> Design a simple class to perform basic arithmetic functions. Use them in main() function. Create a C++ program to convert temperature from Fahrenheit to Celsius and display. Use class. Design classes named Triangle, Square and Circle. Create functions in each class to find areas of particular shape. 				
4	<ol style="list-style-type: none"> Create a function called reverse () that takes two parameters. The first parameter, called str is a pointer to a string that will be reversed upon return from the function. The second parameter is called count, and it specifies how many characters of str to reverse. Give count a default value that, when present, tells reverse () to reverse the entire string. Write a C++ program to implement function overloading in order to compute power(m,n) where <ol style="list-style-type: none"> m is double and n is int m and n are int. 				
5	<ol style="list-style-type: none"> Create a program to understand and use static members and static member functions. Create a class time with members hours and minutes. Write a member function ‘add’ which takes 2 arguments of type class time and demonstrate the use with a main program. Create a class 'DISTANCE' with feet and inches as data members. Create member function to input distance, member function to output distance and member function to add two distance objects. Write a main function to create objects of DISTANCE class. Input two distances and output the sum. 				

6	<p>1. Create a class sample with members a and b of type integer. Write a friend function that takes an object as argument and calculates the mean of the two members.</p> <p>2. Create a class complex that has two members of type float. Write a friend function that calculate the sum of the two complex objects and returns the result as an object. Demonstrate the working using a main function.</p>			
7	<p>1. Create a class with string pointer as data member and member functions: Constructor to allocate memory dynamically and read value, Display() function to display the string and Destructor() function to free allocated memory. Demonstrate the working using a main function.</p> <p>2. Write a program to demonstrate the use of copy constructor.</p>			
8	<p>1. Write a program to overload the + and – operators for the complex class. (as per the experiment 6)</p> <p>2. Write a program to overload the unary – operator for a suitable class.</p> <p>3. Write a program to overload the [] operator.</p>			
9	<p>1. Write a program to convert basic type to class type and vice versa.</p> <p>2. Write a program to convert an object of one class to another class.</p>			
10	<p>1. Write a program to implement single inheritance. Show the consequences of deriving a class in public, protected and private manner with a simple example.</p> <p>2. Consider a class student that stores the roll-number and a class test that stores the marks in two subjects. Inherit a class result from class student and class test, which contains the total marks obtained in the test. Write a program to demonstrate the same.</p>			
11	<p>1. Write a program to demonstrate how parameters are passed to the base class constructor via the derived class constructor.</p> <p>2. Write a program to understand the use of this pointer.</p>			
12	<p>1. Write program to use a base class pointer to point to the derived class object.</p> <p>2. Write a program to understand the use of virtual functions. Class media-the base class, two derived classes, tape and book.</p> <p>3. Write a program to understand the use of pure virtual functions.</p>			
13	<p>1. Write a program to use the following functions: Put(), Get(), Getline(), Write().</p> <p>2. Write a program to produce formatted output using the following functions: Width(), Precision(), Fill(), Setf(), Unsetf().</p> <p>3. Write a program to use manipulators setw, setiosflags and setprecision for formatted output.</p> <p>4. Write a program to read a list containing item name, item code, and cost interactively and produce a three column output as shown below.</p> <p>NAME CODE COST</p> <hr/> <p>Turbo C++ 1001 250.95</p> <p>C Primer 905 95.70</p>			
14	<p>1. Write a program to create files with constructor function, open function, and using various file mode parameters.</p> <p>2. Write a program to use the following functions:</p> <p>3. Seekg(), Tellg(), Seekp(), Tellp(), Put(), Get(), Write(), Read()</p>			