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[{"name":"Beds don't obey colors when dyed.", "link":"https://github.com/cuberite/cuberite/issues/5162"}, {"name":"ItemHandler rewrite", "link":"https://github.com/cuberite/cuberite/issues/5157"}, {"name":"GetTicksAlive() Is missnamed?", "link":"https://github.com/cuberite/cuberite/issues/5152"}, {"name":"The Window Classes uses some non-smart-pointers", "link":"https://github.com/cuberite/cuberite/issues/5148"}, {"name":"Cuberite crashes in block related functions", "link":"https://github.com/cuberite/cuberite/issues/5144"}, {"name":"No Mooshrooms in Mushroom Biomes", "link":"https://github.com/cuberite/cuberite/issues/5142"}, {"name":"Low TPS on Windows because chrono sleeps too long", "link":"https://github.com/cuberite/cuberite/issues/5140"}, {"name":"World saving for old notchian versions", "link":"https://github.com/cuberite/cuberite/issues/5139"}, {"name":"Reading/Saving 1.13 Worlds", "link":"https://github.com/cuberite/cuberite/issues/5138"}, {"name":"Write plugins to a library and not only lua", "link":"https://github.com/cuberite/cuberite/issues/5137"}, {"name":"Grass is not generated below trees", "link":"https://github.com/cuberite/cuberite/issues/5135"}, {"name":"Command blocks wont open/work", "link":"https://github.com/cuberite/cuberite/issues/5131"}, {"name":"Slimes don't have designated chunks", "link":"https://github.com/cuberite/cuberite/issues/5130"}, {"name":"cuberite defect", "link":"https://github.com/cuberite/cuberite/issues/5126"}, {"name":"Vector unstable erase micro-optimisation", "link":"https://github.com/cuberite/cuberite/issues/5115"}, {"name":"alternative world compression options?", "link":"https://github.com/cuberite/cuberite/issues/5107"}, {"name":"cChunkMap's... chunk map: Z-Order curve hashing?", "link":"https://github.com/cuberite/cuberite/issues/5104"}, {"name":"Wrong world spawn locations", "link":"https://github.com/cuberite/cuberite/issues/5103"}, {"name":"Idea for future - CuberiteOS", "link":"https://github.com/cuberite/cuberite/issues/5100"}, {"name":"Internal Fault", "link":"https://github.com/cuberite/cuberite/issues/5094"}, {"name":"Duplicated blocks appear without dropping items", "link":"https://github.com/cuberite/cuberite/issues/5092"}, {"name":"2 hoppers attached to double chest treat it as individual chests", "link":"https://github.com/cuberite/cuberite/issues/5088"}, {"name":"Farmland stays when jumping", "link":"https://github.com/cuberite/cuberite/issues/5069"}, {"name":"Investigate TCP_NODELAY", "link":"https://github.com/cuberite/cuberite/issues/5065"}, {"name":"Lava disappears upon trying to place water in the nether", "link":"https://github.com/cuberite/cuberite/issues/5064"}]
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