

[{"name": "ChatFormat (for AsyncChatEvent) should include Player instead of displayName", "link": "https://github.com/PaperMC/Paper/issues/5395"}, {"name": "Custom ChunkGenerator with createVanillaChunkData doesn't save structures data", "link": "https://github.com/PaperMC/Paper/issues/5393"}, {"name": "cancelling EntityChangeBlockEvent creates ghost blocks", "link": "https://github.com/PaperMC/Paper/issues/5386"}, {"name": "[stacktrace][small bug] Firework through netherportal console error", "link": "https://github.com/PaperMC/Paper/issues/5380"}, {"name": "Problem with right to left languages", "link": "https://github.com/PaperMC/Paper/issues/5378"}, {"name": "Automatic Translation of Item Displayname Translatable Components", "link": "https://github.com/PaperMC/Paper/issues/5377"}, {"name": "[Adventure] Scoreboard Team Prefix Empty Crashes Player", "link": "https://github.com/PaperMC/Paper/issues/5371"}, {"name": "Health objective in a non-default scoreboard isn't updated", "link": "https://github.com/PaperMC/Paper/issues/5370"}, {"name": "add seed for dungeons in config", "link": "https://github.com/PaperMC/Paper/issues/5369"}, {"name": "Improvements to PotionType + PotionData", "link": "https://github.com/PaperMC/Paper/issues/5366"}, {"name": "RCON utf8 support?", "link": "https://github.com/PaperMC/Paper/issues/5360"}, {"name": "Client-side ejecting off boat while entering", "link": "https://github.com/PaperMC/Paper/issues/5355"}, {"name": "Add Contracts for ConfigurationSection", "link": "https://github.com/PaperMC/Paper/issues/5354"}, {"name": "Behavior Bug Pre-Fill Template Assistant", "link": "https://github.com/PaperMC/Paper/issues/5347"}, {"name": "[future] [comments] configuration migration ", "link": "https://github.com/PaperMC/Paper/issues/5344"}, {"name": "PaperLib: IllegalStateException: RegionFile is closed", "link": "https://github.com/PaperMC/Paper/issues/5343"}, {"name": "Feature request: ComplexLivingEntity#getDamagedPart()", "link": "https://github.com/PaperMC/Paper/issues/5340"}, {"name": "Blank space when joining silently", "link": "https://github.com/PaperMC/Paper/issues/5324"}, {"name": "Port 1.15.2 villager optimisations", "link": "https://github.com/PaperMC/Paper/issues/5322"}, {"name": "PigZombieAngerEvent is completely borked", "link": "https://github.com/PaperMC/Paper/issues/5319"}, {"name": "API to get armor value of item", "link": "https://github.com/PaperMC/Paper/issues/5311"}, {"name": "Game breaking bug with zombified piglins", "link": "https://github.com/PaperMC/Paper/issues/5310"}, {"name": "getTrackedEntities(Class<T> entityClass)", "link": "https://github.com/PaperMC/Paper/issues/5300"}, {"name": "Cant edit anvil via paper API", "link": "https://github.com/PaperMC/Paper/issues/5284"}, {"name": "Fox \"Sleeping\" NBT data reverts when NoAI is 1", "link": "https://github.com/PaperMC/Paper/issues/5283"}]