

[{"name": "Custom Ladders no longer work fully", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7692"}, {"name": "Campfire IRecipe usage differs from Furnace, Smoker and BlastFurnace", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7689"}, {"name": "Ability to change color and position of Forge Loading Text", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7687"}, {"name": "Getting creatures mobs to spawn on custom blocks is difficult to do with mod compatibility in mind", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7685"}, {"name": "Classloading in Finalizer causes NPE", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7683"}, {"name": "Teleport Command Args when using permissions API", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7673"}, {"name": "Filling buckets with fluids without bucket items", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7670"}, {"name": "Config files keeps making bak files inconsistently for my mod", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7669"}, {"name": "Furnace minecart speed increased when using Forge", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7658"}, {"name": "Resource Pack Loader Uses Unsorted List", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7644"}, {"name": "[RFC][1.17] Removal of Capability Storage/Default Factory", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7622"}, {"name": "EntityType.loadEntityUnchecked can't be used for some vanilla mobs on the client", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7619"}, {"name": "OBJLoaderBuilder can't override MaterialLibrary", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7616"}, {"name": "Inconsistent nullability of position for dig speed checks", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7615"}, {"name": "Block#onReplaced is called when reverting a block snapshot", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7609"}, {"name": "FakePlayer's \"connection\" field", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7604"}, {"name": "Rename Forge registries for effects and potions", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7600"}, {"name": "SlotItemHandler#isSameInventory() regression", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7581"}, {"name": "[1.6.4-35.1.4] ObjectHolder annotation missing from EntityTypes.class", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7574"}, {"name": "GuiUtils tooltip rendering inconsistencies", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7572"}, {"name": "Add toString method to vanilla Tag class", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7570"}, {"name": "Potential memory savings in vanilla - which ones might be acceptable in Forge?", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7559"}, {"name": "Mac Shift Scroll", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7557"}, {"name": "Command redirect Issues", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7551"}, {"name": "[1.15/1.16] Adding an Entity to the same Chunk via EntityJoinWorldEvent during ChunkLoad", "link": "https://github.com/MinecraftForge/MinecraftForge/issues/7519"}]