[{"name":"Crash report cant fix","link":"https://github.com/fogleman/Craft/issues/275"}, {"name":"new structure added without announcement?!","link":"https://github.com/ fogleman/Craft/issues/272"},{"name":"well it seems there is a ad ware trojan in the files", "link": "https://github.com/fogleman/Craft/issues/271"}, {"name": "Port to browser using Webassembly ","link":"https://github.com/fogleman/Craft/issues/270"}, {"name":"Support for android","link":"https://github.com/fogleman/Craft/issues/269"}, {"name":"Maximum world size?","link":"https://github.com/fogleman/Craft/issues/264"}, {"name":"Is the account api backend public?","link":"https://github.com/fogleman/Craft/ issues/263"}, \"name": "how to add a sprite in replace of the cursor?", "link": "https:// github.com/fogleman/Craft/issues/255"},{"name":"Unify style with clangformat?", "link": "https://github.com/fogleman/Craft/issues/250"}, {"name": "FOV isn't in config.h","link":"https://github.com/fogleman/Craft/issues/242"},{"name":"Matrix.h conversion from degrees to radians", "link": "https://github.com/fogleman/Craft/ issues/237"},{"name":"Any way to run it on Linux without having to build from sources?","link":"https://github.com/fogleman/Craft/issues/236"},{"name":"Improvement: Server-side blocks?","link":"https://github.com/fogleman/Craft/issues/235"}, {"name":"store auth.db and craft.db in better location","link":"https://github.com/ fogleman/Craft/issues/234"},{"name":"How to increase block ID range from 8-bit to 16bit?", "link": "https://github.com/fogleman/Craft/issues/231"}, {"name": "Keyboard buffering" causes control lag", "link": "https://github.com/fogleman/Craft/issues/230"}, {"name":"db_enable() (line 3140) seem to cause the game to close on some PCs","link":"https://github.com/fogleman/Craft/issues/224"},{"name":"Segmentation Fault upon closing the game", "link": "https://github.com/fogleman/Craft/issues/217"}, {"name":"How to increase the depth limit of 16 blocks?","link":"https://github.com/ fogleman/Craft/issues/213"}, {"name": "CHUNK packet is not used by the client","link":"https://github.com/fogleman/Craft/issues/211"},{"name":"Delphi Translation:)","link":"https://github.com/fogleman/Craft/issues/210"},{"name":"Collision issues (walking through blocks)","link":"https://github.com/fogleman/Craft/issues/209"}, {"name":"mingw32-make Error.","link":"https://github.com/fogleman/Craft/issues/208"}, {"name":"when run ./craft craft.michaelfogleman.com show \"segment fault \"","link":"https://github.com/fogleman/Craft/issues/207"},{"name":"OpenGL 3.30 not supported by craft", "link": "https://github.com/fogleman/Craft/issues/205"}]