LAB 3a: QUEUE

```
#include <stdio.h>
#define N 5
int q[N];
int front = -1, rear = -1;
void insert(int);
int delete();
void display();
void main()
  int n, choice;
  do
     printf("\n1.Insert\n2.Delete\n3.Display\n4.Exit\n");
     printf("Enter your option : \n");
     scanf("%d", &choice);
     switch (choice)
     case 1:
        printf("Enter the number to be inserted in the queue : \n");
        scanf("%d", &n);
        insert(n);
        break;
     case 2:
        n = delete ();
        if (n != -1)
          printf("\n The number deleted is : %d\n", n);
        break;
     case 3:
        display();
        break;
     case 4:
        exit(0);
        break;
     default:
        printf("Invalid option\n");
        exit(0);
        break;
  } while (choice != 4);
void insert(int num)
  if (rear == N - 1)
     printf("\n OVERFLOW");
  else if (front == -1 && rear == -1)
```

```
front = rear = 0;
  else
     rear++;
  q[rear] = num;
int delete()
  int val;
  if (front == -1 || front > rear)
     printf("\n UNDERFLOW");
     return -1;
  }
  else
     val = q[front];
     front++;
     if (front > rear)
        front = rear = -1;
     return val;
  }
}
void display()
  int i;
  printf("\n");
  if (front == -1 || front > rear)
     printf("\n QUEUE IS EMPTY");
  else
   {
     for (i = front; i <= rear; i++)
        printf("\t %d", q[i]);
  }
}
```

OUTPUT:

```
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :1
Enter the number to be inserted in the queue :1
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :1
Enter the number to be inserted in the queue :2
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :1
Enter the number to be inserted in the queue :3
1. Insert
2.Delete
3.Display
4.Exit
Enter your option :2
 The number deleted is: 1
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :3
          2
                  3
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :4
Process returned 0 (0x0) execution time : 18.579 s
Press any key to continue.
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```