

Shreya Kudale

final Year AI-DS Engineering Student

A highly motivated final-year student pursuing a Bachelor's degree in **Artificial Intelligence and Data Science** and an Honors degree in **Cyber Security**, actively seeking opportunities to leverage technical skills and knowledge in a dynamic and challenging professional environment.

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EDUCATION

Bachelor of Engineering (Artificial Intelligence and Data Science)

Shah and Anchor kutchhi engineering college

12/2021 - Present

CGPA (Till Now): 8.23

Higher Secondary Certificate (HSC)

Maharashtra State Board

07/2019 - 06/2021

80.83%

Secondary School Certificate (SSC)

Maharashtra State Board

06/2013 - 05/2019

78.60%

VOLUNTEER EXPERIENCE

Fest Event - Vega 2024

Co-Head of 24hrs Hackathon

06/2024 - 07/2024

Annual College fest

Achievements/Tasks

- Successfully led the planning, organization, and execution of the Hackathon during vega-2024.
- Collaborated with a team of 15 members to create an engaging and challenging competition that attracted 200+ participants. (52Teams)
- Designed and implemented innovative challenges, fostering an environment conducive to creative problem-solving and collaboration.
- Coordinated logistics, managed sponsor relationships, and ensured the smooth execution of the event, contributing to its overall success.
- Received Appreciation from College Dean and Principal.

SKILLS

Python

Statistics

DBMS

SQL

JavaScript

HTML

CSS

Leadership

Collaborative

Problem Solving

Creativity

Management

Active listening

Public speaking

PERSONAL PROJECTS

Institutional Digital Library

- Made a Digital Library for the official Discord server of our College.
- The project aimed at transforming traditional libraries into a digital platform, enabling users to access a vast collection of resources online.
- Also Emphasized on features like Digital Resource Management, Online Reading and Downloading, and Increased Accessibility of the resources.

Virtual Mouse Control using Hand Gestures

- This project enables users to interact with their computers through natural hand movements, enhancing user experience and accessibility.
- It uses Hand Gesture Recognition through computer vision algorithms to detect and recognize specific hand gestures made by the user.
- The project also emphasizes features like Cursor Control, Click and Drag Actions, etc.

CERTIFICATES

IBM Data Science (07/2024 - 08/2024)

<https://www.credly.com/users/shreya-kudale>

Introduction to Front-End Development - Meta (11/2024 - 02/2024)

<https://coursera.org/share/f4fcb25009c0f33951b1c409d02a18e>

Python for Everybody Specialization (06/2023 - 12/024)

Charles Russell Severance (University of Michigan)

<https://coursera.org/share/2897d37a76cc2ae06dc5c553057556c9>

Introduction to IoT (Issued by Cisco) (07/2023 - 07/2023)

https://www.credly.com/badges/247a546f-96ad-47ac-b80d-f1309cb5d1ad/public_url

Cyber Threat Management (Issued by Cisco) (06/2023 - 07/2023)

https://www.credly.com/badges/b9e56f68-1500-4782-a0a8-c88044a3f147/public_url

Python 3.4.3 test (04/2023 - 04/2023)

<https://www.spoken-tutorial.org/software-training/test/participant/certificate/90671/3151827/>

LANGUAGES

English

Native or Bilingual Proficiency

Hindi

Native or Bilingual Proficiency

Marathi

Native or Bilingual Proficiency

INTERESTS

Dancing

Sports