

Department of Computer Science and Engineering

# SOFTWARE REQUIREMENTS SPECIFICATION for Dine In Application

Version 1.0 approved

Prepared by:

**Ananta Nath: PES2UG20CS408** 

Harshita Singhal : PES2UG20CS409 Shreya Ranjan: PES2UG20CS410 Asif Hussain: PES2UG20CS421

**PES UNIVERSITY** 

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# **Revision History**

Name	Date	Reason For Changes	Version



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# Introduction Purpose

We aim to develop a software that provides customers a single platform to make their restaurant going experience better. It allows the customer to place their order, call for assistance and make secured payments. On the other side, it also helps the restaurant in tracking the orders placed and managing their customers in an efficient way. The system has been designed to do a lot more than just place orders. This system will help to manage and run the restaurants systematically.

#### Intended Audience

This document is intended for different types of readers such as restaurant owners, their customers and obviously all the team members. It will be used by us at different stages or software development to ensure we are on the right track. By reading this document a reader can learn about what the project is implemented for.

### **Product Scope**

The software aims to ease the process of ordering food in restaurants. It also simplifies the process on the restaurant's side as it would require less manpower to carry out the same operations.

#### References

https://www.coursehero.com/file/72868648/SRS-FOR-ONLINE-FOOD-DELIVERYpdf/

https://www.slideshare.net/Aurnob0071/software-requirements-specification-for-restaurant-manageme nt-system

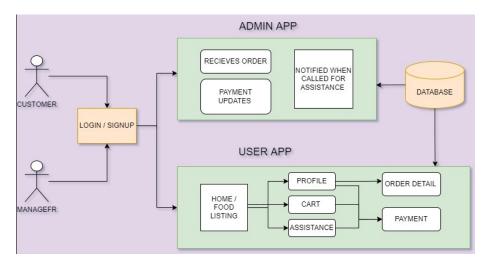


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# **Overall Description**

#### **Product Perspective**

This software is a replacement of the current ordering systems in place which is not consistent across restaurants.



#### **Product Functions:**

#### **Restaurant Side**

- Menu database
- Receive Customer Orders
- Receive payment updates
- Get notified when called for assistance

#### **Customer Side**

- · Customer Registration
- Make secure payments
- Add food items to cart
- · Call for assistance
- Scan the Restaurant Specific
   QR Code



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#### User Classes and Characteristics

There are two classes in developing this software: Restaurant and Customers

- Restaurant customers can be considered as one of the user classes. They will be the most frequent users of the application. The customers must be able to
  - 1. Register on the application and create an account.
  - 2. Scan the QR code to obtain the menu of the respective restaurant.
  - 3. Add different items from the menu to their cart.
  - 4. Get information about availability of different items.
  - 5. Call for assistance
  - 6. Make secure payments
- Restaurant owners are the other category of users who will be interacting with our software. Functions or characteristics:
  - 1. Add their menu in the database.
  - 2. Update different items according to the demand.
  - 3. Get orders from different tables.
  - 4. Get notified when called for assistance.
  - 5. Receive payment updates

#### **Operating Environment**

**Operating System:** Minimum Windows XP or Windows Vista. Better suited for Windows 7, 8, 10, 11.

Other Requirements: Camera/Gallery for scanning the QR Code, Internet connectivity.



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#### **Design and Implementation Constraints**

- The user should have sufficient knowledge of computers.
- The users must know the English language, as the user interface will be provided in the mentioned language.
- The payment gateway should be highly secure as the transaction contains sensitive information.

#### **Assumptions and Dependencies**

Scanning the QR code functionality can be affected if the required permissions are not from the system for the camera. Issues with the internet can affect the working of the software.

# **External Interface Requirements**

#### **User Interfaces**

The user interface will be implemented using any android smartphone browser. The interface will be user friendly so that every kind of customer is able to place orders easily. Restaurants will be able to update their menu items using the restaurant section of the app.



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#### **Software Interfaces**

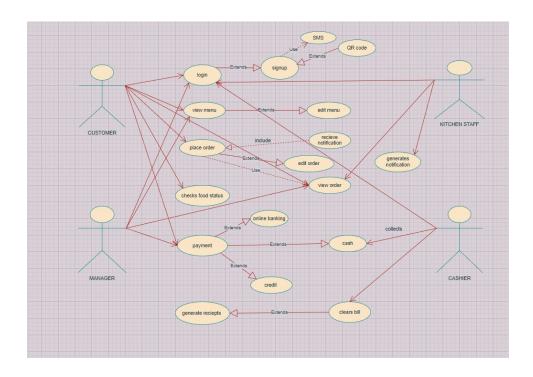
Front End - Flutter framework with Dart, HTML, CSS, JS

**Back End -** Python, Flask

#### **Communications Interfaces**

Communication function requires the Internet Protocol Version 6 along with http protocol.

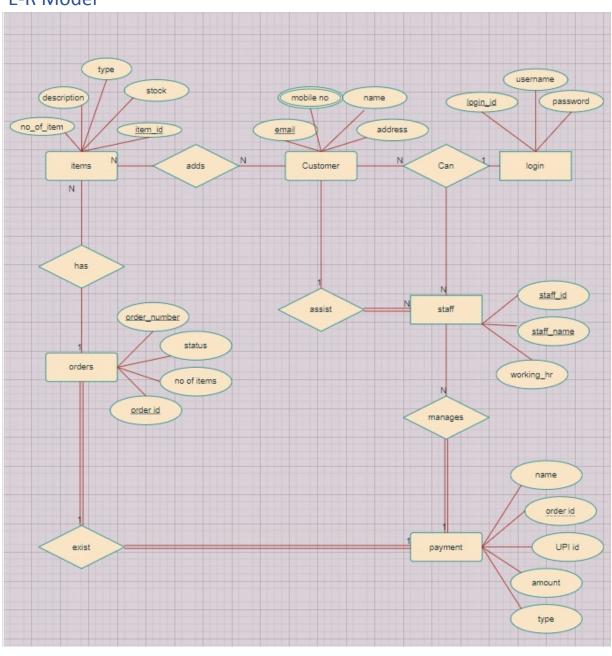
# **Analysis Models**





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#### E-R Model





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#### **System Features**

#### LOGIN / REGISTRATION PAGE

#### 5.1.1 Description and Priority

The user will be able to login and register with their desired roles i.e Restaurant or Customers.

Priority- High priority

#### 5.1.2 Stimulus/Response Sequences

A database will be maintained for all the registered restaurants to keep a track of all the menu items and for the customers to keep a count of the orders placed. The users would be able to login in to the app after which the respective roles are decided.

#### 5.1.3 Functional Requirements

Requirement 1: The software must maintain a database consisting of all the mentioned details.

Requirement 2: Software must be user friendly and efficient.

#### **SCANNING QR CODE**

#### 5.1.1 Description and Priority

The user will be able to get the menu of the restaurant after scanning and processing the QR Code offered by the restaurant.



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#### 5.1.2 Stimulus/Response Sequences

After logging in on the customer's side, the user will be asked to scan/upload a QR Code using which the menu will get loaded.

#### 5.1.3 Functional Requirements

Requirement-1: The software must have an upload/scan QR Code feature.

Requirement-2: This feature must be user friendly and efficient.

#### **MODIFY CART**

#### 5.1.1 Description and Priority

The customer would be able to add or delete different items from the menu. They can also delete items from the cart.

Priority- High priority

#### 5.1.2 Stimulus/Response Sequences

For placing orders, the customer can add the required items to cart and then can proceed to payment.

#### 5.1.3 Functional Requirements

Requirement-1: The software must maintain a database for all the cart items.

Requirement-2: It must be able to efficiently shortlist candidates based on higher match percentage



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#### **PAYMENT**

#### 5.1.1 Description and Priority

The customer would make secure payments according to the items added to the cart . Priority- High priority

#### 5.1.2 Functional Requirements

Requirement-1: The software must be highly secure for the payments.

#### **NOTIFICATIONS**

#### 5.1.1 Description and Priority

The restaurant should get regular notifications on the orders being placed and payments. They should also get notified when called for assistance.

#### 5.1.2 Stimulus/Response Sequences

- When called for assistance
- On order placed
- On successful transactions

#### 5.1.3 Functional Requirements

Requirement-1: The software must be efficient and fast for getting all the notifications on time.



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### **Other Nonfunctional Requirements**

#### **Security Requirements**

The payment system would be highly secure to avoid any discrepancies

#### **Software Quality Attributes**

1. Usability: This is the measurement of ease of use.

#### The system must be:

- Easy to use for uploading the menu and updating it.
- Provide consistent user interface standards and conventions at both the restaurant and the client side.
- Easy for new or infrequent users to learn to use the system
- 2. Correctness: The application should be correct in terms of its functionality, calculations used internally and the navigation should be correct. This means that the application should adhere to functional requirements.
- 3. Testability: The system should be easy to test and find defects. If required, it should be easy to divide into different modules for testing.
- 4. Interoperability: Interoperability of one system to another should be easy for the product to exchange data or services with other systems. Different system modules



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should work on different operating system platforms, different databases, and protocol conditions.

# **Appendix A: Glossary**

# **Appendix B: Field Layouts**

An Excel sheet containing field layouts and properties/attributes and report requirements.

Sample sheet with information required to register the customer

Field	Length	Data Type	Description	Is Mandatory
Account Number	16	Numeric		Υ
ISFC code	11	Alphanumeric		Υ
Card Amount	20	Numeric		Υ
Mandate Start Date	8	Date	Date of Mandate Registration	e N
Mandate End Date	8	Date	Date of Mandate Expiry	N
Status	25	Alphanumeric	Status of Registration	Υ
Customer Name	60	String		Υ
Reject Reason Code	4	String	Reject Reason code in ca mandate is rejected	ase N



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#### Sample Report Requirements: Include the fields to be included in the report

Registration Report Transaction Report

Bank Account Number Transaction Reference Number

ISFC Code Bank Account Number

Bank Name IFSC Code

Account Status Bank Name

Account Type Customer Name

Customer Name Card Number

Card Number Debit Transaction Amount

SI Start Date Transaction Date

Status Status

Remarks Debit Attempt Number

Remarks

# **Appendix C: Requirement Traceability Matrix (To be decided)**

SI. No	Requirement ID	Brief Description of Requirement	Architecture Reference	Design Reference	Code File Reference	Test Case ID	System Test Case ID