# **Day 15: Linked List**



### **Objective**

Today we're working with *Linked Lists*. Check out the Tutorial tab for learning materials and an instructional video!

A *Node* class is provided for you in the editor. A *Node* object has an integer data field, *data*, and a *Node* instance pointer, *next*, pointing to another node (i.e.: the next node in a list).

A *Node insert* function is also declared in your editor. It has two parameters: a pointer, *head*, pointing to the first node of a linked list, and an integer *data* value that must be added to the end of the list as a new *Node* object.

#### **Task**

Complete the *insert* function in your editor so that it creates a new *Node* (pass *data* as the *Node* constructor argument) and inserts it at the tail of the linked list referenced by the *head* parameter. Once the new node is added, return the reference to the *head* node.

**Note:** If the *head* argument passed to the *insert* function is *null*, then the initial list is empty.

## **Input Format**

The *insert* function has 2 parameters: a pointer to a *Node* named head, and an integer value, data. The constructor for *Node* has 1 parameter: an integer value for the data field.

You do not need to read anything from stdin.

#### **Output Format**

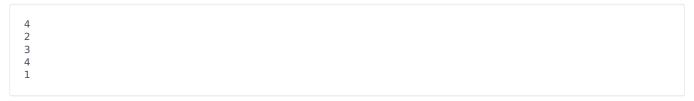
Your insert function should return a reference to the head node of the linked list.

## **Sample Input**

The following input is handled for you by the locked code in the editor:

The first line contains *T*, the number of test cases.

The T subsequent lines of test cases each contain an integer to be inserted at the list's tail.



#### **Sample Output**

The locked code in your editor prints the ordered data values for each element in your list as a single line of space-separated integers:

2 3 4 1

## **Explanation**

T=4, so the locked code in the editor will be inserting 4 nodes.

The list is initially empty, so *head* is null; accounting for this, our code returns a new node containing the data value 2 as the *head* of our list. We then create and insert nodes 3, 4, and 1 at the tail of our list. The resulting list returned by the last call to insert is [2, 3, 4, 1], so the printed output is 2 3 4 1.

Initial: head → null Node n<sub>0</sub> T<sub>0</sub>: head → data = 2 null Node n<sub>0</sub> Node n<sub>1</sub> data = 2 head —→ data = 3 null Node n<sub>0</sub> Node n<sub>1</sub> Node n<sub>2</sub> data = 2 n<sub>1</sub> data = 3 data = 4 null head  $n_2$ Node n<sub>1</sub> Node  $n_2$ Node n<sub>0</sub> Node n<sub>3</sub>

data = 3

data = 4

data = 1

data = 2

T<sub>3</sub>: head →