

## \* \* Merge Sort \*

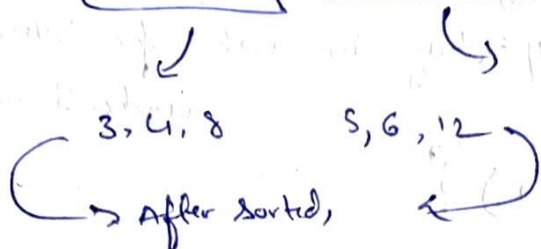
It's another sorting algorithm that uses divide & conquer approach.

→ It divides a Array into two parts (1)

→ Recursion call sorts the two parts. (2) Recursive

→ Both arrays after sorted will be merged to get the sorted Array. ✓ (3)

Eg:  $[8, 3, 4], [12, 5, 6]$



you compare the sorted sub-arrays and create a new sorted Array.

⇒  $[3, 4, 5, 6, 8, 12]$  ✓

merging is done by comparing two arrays.

Pseudo:

```
mergeSort(arr) {
```

```
  if (arr.length == 1) {
```

```
    return arr;
```

```
    mid = length/2;
```

```
    subArr1 = mergeSort(copy of Array(arr, range till mid))
```

```
    " 2 = " " " (arr, range from mid)
```

```
    return merge(subArr1, subArr2);
```

```
  }
  merge(arr, left, right) {
```

```
    // merge the Array }
```

[n]

5, 4, (3), 2, 1

Creates new object-  
eg here,  
we used  
copies.

$\left[ \frac{n}{2} \times 2 \right] [4, 5]$

5, 4

3, 2, 1

$\left[ \frac{n}{2} \times 4 \right]$

5, 4

3, 2, 1

$\frac{n}{2^k}$

$\rightarrow k = \log_2 N$

(At every level,  $N$  elements are merged).

Time Complexity  $O(N \log N)$

Space / Auxiliary  $O(N)$

merge Pseudo Code // Debug in IDE for better understanding

func (arr1, arr2) {

final arr = new [arr1 + arr2];

// now, we need take two variables for sake of comp.

// 1 variable for pointer for new array.

// check till any of them run out of bound.

while (i < arr1.length & j < arr2.length) {

// compare to check if i or j, which is smaller.

if (arr1[i] < arr2[j]) {

finalArr = arr1[i];

i++;

} else {

finalArr = arr2[j];

j++;

}

k++

→ // either case, k moves up

}

// when loop terminated but a array is not completed

// Add all rem. elements,

while ( $i < \text{Arr1.length}$ ) {  
     $\text{Arr}[k] = \text{Arr1}[i];$

$k++$   
     $i++$   
}

// we do the same for another array

while ( $j < \text{Arr2.length}$ ) {

    // Same as Above

}

// Only one of Above two will execute or be possible

// The end, So we return final Array.

---

2nd method Without creating copies of Arrays

→ we just pass the indexes of the Array.

→ manipulate the range using indexes.

A.K.A In-place method //.

func(Arr, s, m, end) {

    // }

we'll need to create a new array for getting

final sorted array



Pseudo Code

merge sort (arr, s, e) {

// base

if (e - s == 1) {  
    ret;  
}

mid = (s + e) / 2

merge sort (arr, s, mid);

merge sort (arr, mid, e);

merge inplace (arr, s, m, e);

}

merge inplace (arr, s, m, e) {

mix = new [e - s];

// variables for compare 2 sort

i, j, k;

while (i < m & j < e) {

mix[k] =

// Same as 1st method

little modification

}

// Add the elements to mix

for (l = 0; l < mix.length; l++) {

arr[s + l] = mix[l];

}

That's it // Done & Acberg it.

// Explain

To modify orig. array.

//

# \*\*\* Quick Sort (V imp. for interviews)

• Working  $\rightarrow$  It's a sorting algorithm

we take a pivot:



\* The what, why, how:

Totally Random  $\leftarrow$  • Choose any element as pivot

$\rightarrow$  After 1<sup>st</sup> pass, all elements  $\leq p$  will be on left side of pivot & the elements  $> p$  lie on right side.

Eg: 5, (4), 3, 2, 1

$\downarrow$  Pivot (Totally random)

$\Rightarrow$  3, 2, 1, 4, 5 // Pivot in right place & above condition is met, irrespective of the fact that if they are sorted or not.

$\downarrow$   
right index

• This is where, recursion comes in.

• After every pass, the pivot is put in its right place.

\* In merge sort, even if array was sorted, still go till

the very end and check. Quick sort won't do that

$\rightarrow$  Quick sort is just more efficient when compared to merge.

\* How to select a pivot and put it at its correct position.

Arr [5, (4), 3, 2, 1]

we need to check & see that elements on left of pivot are smaller & greater are on the right.

• we check using start & end, if cond. violated, we swap them.

outer loop (while (s < e) {

(s < e)

s++

} // end of it start > p.

while (n[e] > p) {

e--;

} // violation means end ≤ p

The whole idea is to put the pivot in its place.

→ what will the recursion call be?

Eg: Arr = 5, 4, 3, 2, 1

after 1 pass,

low s, e high

3, 2, 1, 4, 5

p

recursion calls

now, arr will be divided from low till end

arr divided from s to high

4 variables: s, e, low, high

left side = low, end | right side = start, high

→ low & high are imp., tell us which part we work on.

\* How to pick pivot?

(i) random

(ii) corner elements

(iii) middle elements

Complexity comparison of pivot positions:

Arr = { ... p ... }

normal case

$T(N) = T(k) + T(N-k-1) + O(N)$

worst case: Picking corner elements, (when  $k=0$ )

Because now instead of divide by 2 or something, the array is only reduced by  $(n-1)$

$$T(N) = T(0) + T(N-1) + O(N)$$

$$\Rightarrow T(N) = T(N-1) + O(N)$$

$$\text{worst} \Rightarrow O(N^2) //$$

Best Case middle element (where  $k = N/2$ )

$$T(N) = T\left(\frac{N}{2}\right) + T\left(\frac{N}{2}\right) + O(N)$$

$$\Rightarrow 2 \left[ T\left(\frac{N}{2}\right) \right] + O(N)$$

$$\text{Best} \Rightarrow O(N \cdot \log N) // \text{ (Same as merge Sort).}$$

Note :- • QS is not stable

• in-place MS is taking  $O(N)$  extra space

• MS is better for linked lists due to memory allocation (not continuous).

• Hybrid Sorting Algos (Tim Sort)  $\rightarrow$  uses both MS & IS

$\hookrightarrow$  Internal Sorting algo, available in python

in java as collections, c++ as STL.

\*\*\* Sorting can be done in any own way, try your own.