Game Design Document

Fill up the following document

1. Write the title of your project.

Spaceship Battle

1. What is the goal of the game?

The spaceship should kill all the aliens

1. Write a brief story of your game.

There is a spaceship which is being attacked by a lot of aliens as it

Has some kind of secret with it and the aliens are very curious.

But it is not ready to spill the secret.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | spaceship | It can fire lazers |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Alien1 | Attack the spaceship |
| 2 | Alien2 | Attack the spaceship |
| 3 | Alien3 | Attack the spaceship |
| 4 | Alien4 | Attack the spaceship |
| 5 | Alien5 | Attack the spaceship |
| 6 | Alien6 | Attack the spaceship |
| 7 | Alien7 | Attack the spaceship |
| 8 | Alien8 | Attack the spaceship |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

The aliens can come randomly at any position and different speeds

Score increases when spaceship kills the aliens

If the aliens attack the spaceship the game is over