

# Shreyam Pandey

p.shreyambbk@gmail.com | +91 9651058174 | Kanhe

## WORK EXPERIENCE

### Front End Intern • Internship

Jun 2025 - Jul 2025

VaultOfCodes, Virtual

During my internship at Vault of Codes, I worked on multiple frontend projects that significantly sharpened my HTML, CSS, and JavaScript skills. I applied core web development concepts to create responsive, interactive, and user-friendly applications. The internship gave me practical experience in transforming ideas into real, working web apps.

#### Key Responsibilities:

- Built a personalized portfolio website to showcase my projects and technical skills.
- Developed an interactive recipe book using JavaScript with toggling steps, animations, and clean UI.
- Created a classic Snake Game using HTML, CSS & JS as part of the final internship project.
- Polished frontend development skills by applying real-world web design principles and best practices across multiple projects.

## EDUCATION

### B.Tech, Computer Science & Engineering

2024 - 2028

Pimpri Chinchwad University, Pune

### Senior Secondary (XII), CBSE

2023

Science

St. Anthony's School

Percentage: 72.00%

### Secondary (X), CBSE

2021

St. Anthony's School

Percentage: 89.60%

## TRAININGS / CERTIFICATIONS

### Git/GitHub Course

Feb 2025 - Mar 2025

Coursera, Virtual

Completed a Coursera course on Git and GitHub. Covered version control fundamentals, repository management, branching strategies, collaborative workflows, and best practices for code management.

### Web Development

Jan 2025 - Feb 2025

Internshala Trainings, Virtual

Successfully completed an 8-week online certified training in Web Development. Studied HTML, CSS, Bootstrap, DBMS, PHP, JavaScript, React, and AI in Web Development. Achieved 81% in the final assessment.

## PROJECTS

### [Snake game ↗](#)

Jun 2025 - Jul 2025

This is a modern recreation of the classic Nokia Snake Game, entirely developed using HTML, CSS, and JavaScript – with no external libraries or game engines. The game focuses on real-time user interaction, canvas drawing, collision detection, and dynamic game loop handling.

### [Techneon Event ↗](#)

Apr 2025

As a passionate first-year engineering student, I had the privilege of participating in Techneon, a dynamic technical event, where I collaborated with a talented team of five to design and develop a high-quality website. Leveraging my skills in HTML, CSS, and JavaScript, I contributed significantly to creating a user-friendly and visually appealing website that met the event's objectives. Our teamwork and dedication resulted in a successful project, earning us a certificate of participation. This experience strengthened my web development expertise and reinforced my enthusiasm for innovative tech challenges.

[Website Built in a Coding Contest ↗](#)

Mar 2025

Collaborated with a team of three to design and develop a dynamic website for a web development competition. Utilized HTML, CSS, JavaScript, and front-end technologies to create an interactive interface. Focused on responsive design and user experience optimization within a limited time frame.

**E-Cell IIT Bombay: Cyborg Arm Innovation**

Aug 2024

Participated in E-Cell IIT Bombay, collaborating with a team of five to develop concepts for a cyborg arm. Focused on integrating neurotechnology for enhanced human-machine interaction.

**SKILLS**

- |                 |                                 |                   |
|-----------------|---------------------------------|-------------------|
| • HTML          | • English Proficiency (Written) | • C++ Programming |
| • C Programming | • SQL                           | • PHP             |
| • CSS           | • Generative AI Tools           |                   |

[PIR Motion Sensor with Arduino ↗](#)

Oct 2024

Led the development of an Arduino Uno-based motion sensor system as part of a five-member team. Designed and implemented the circuit and programmed the sensor for motion detection. Integrated automated lighting control and received faculty appreciation for innovation.