



# ONLINE DEPARTMENT STORE

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# Agenda



- What – Why – How
- Design
- Implemented functionalities
- Data Flow Diagram
- Tech stack
- Conclusion



# PROBLEM STATEMENT

MYRetail departmental store requires a system to be able to manage its inventory.



# REQUIREMENT

## **Inventory Module**

Responsible for managing the inventory items of the store.



# SOLUTION PROPOSED

## ❖ Inventory list

User should be able to view the list of items present in inventory

## ❖ Add item

User should be able to add a new item

## ❖ Edit item

User should be able to edit an existing item

# SCREEN 1

## INVENTORY LIST



### Inventory List

Name:

Clear Searches

Search

Code	Name	Qty	Unit Price(Rs)	Actions
A001	Corn Flakes	-1.0	-1.0	<a href="#">Edit</a>
A002	Dettol	50.0	60.0	<a href="#">Edit</a>
A003	Cheese	23.0	40.0	<a href="#">Edit</a>
A004	Milk	67.0	17.0	<a href="#">Edit</a>
A005	Corn	6.0	20.0	<a href="#">Edit</a>
dfgdfgdf	dfgdf	0.0	0.0	<a href="#">Edit</a>
dfgdfgdf	dfgdf	0.0	0.0	<a href="#">Edit</a>
A006	corn	15.0	77.9	<a href="#">Edit</a>
A009	corn	15.0	77.0	<a href="#">Edit</a>

Add





# Inventory list screen

## Implemented functionalities:

- In this screen we have buttons named ADD, EDIT, SEARCH, CLEAR.
- On clicking **ADD** button, user is directed to “Add item” page in which user can add an item.
- On clicking **EDIT** button, user is directed to “Edit item” page in which user can edit price & quantity of existing item.
- When user searches list items by name, on clicking on **SEARCH** button that particular item is displayed on the screen.
- On clicking **CLEAR** button, it resets the data in name field.

# SCREEN 2

## ADD ITEM



### Add Inventory

Inventory Code\*

Quantity\*

Inventory Name\*

Unit Price\*

\* Required Fields

Back

Clear

Submit



# Add inventory screen



## Implemented functionalities:

- When user clicks on ADD button in screen 1, user will be redirected to this screen.
- In this screen user can add a new inventory item
- The fields are mandatory and quantity & unit price takes only numeric values.
- After entering data, when user clicks on submit button, user will be redirected to screen 1 with updated item.
- User can click on clear button to erase the field values.

# SCREEN 3

## EDIT ITEM



### Edit Inventory

Inventory Code

Quantity

Inventory Name

Unit Price

Back

Submit

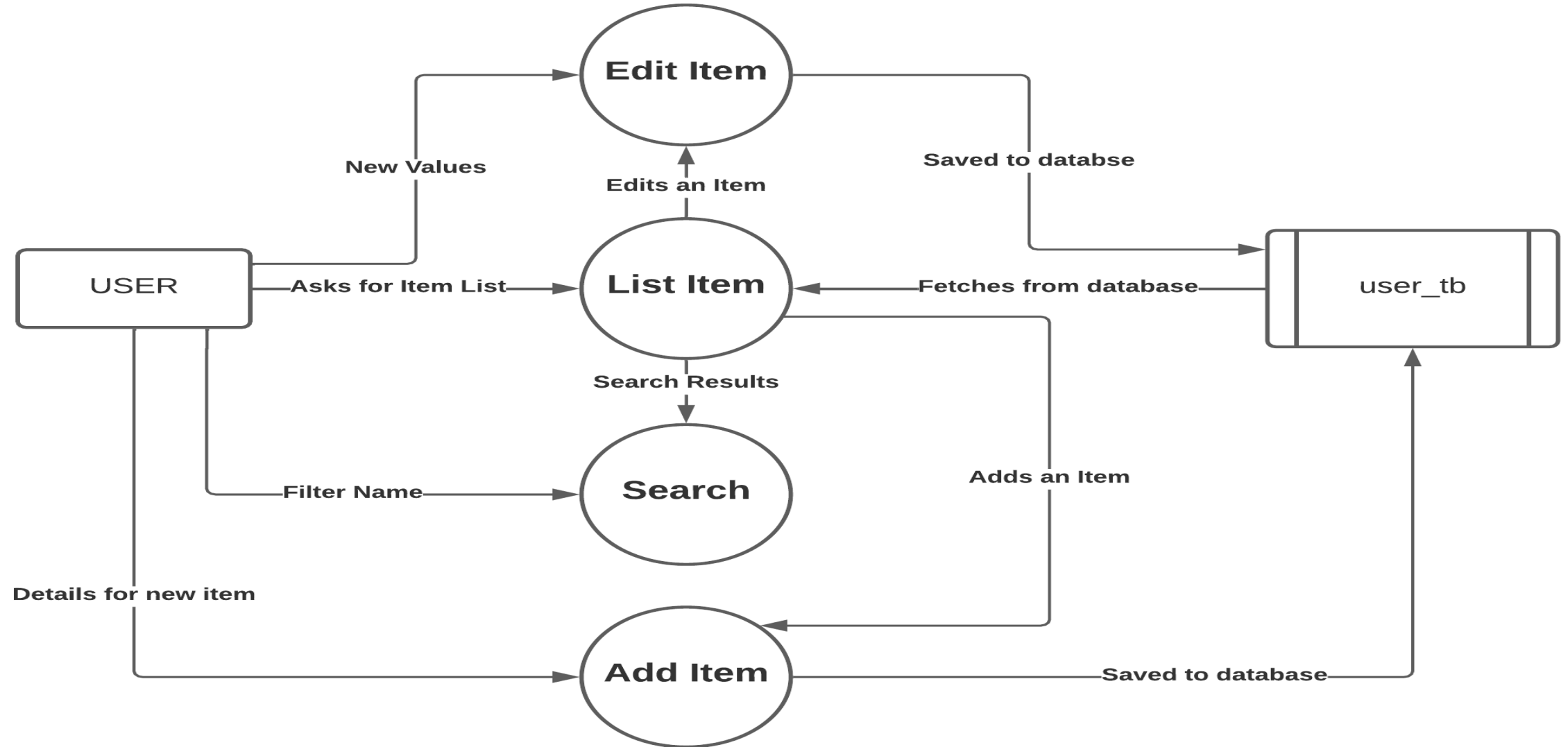
# Edit inventory screen



## Implemented functionalities:

- When user clicks on Edit button in screen 1, user will be redirected to this screen with prepopulated values of the respective item.
- In this screen, user can edit Quantity & Unit Price only.
- After entering the changes, on clicking on submit button, user will be redirected to screen 1 with updated values of the item in the list.

# Data Flow Diagram



# Tech stack



- ❑ Presentation: HTML 5, JSP, JavaScript(ES 6)
- ❑ Styling: CSS 3 & Bootstrap 4.0
- ❑ Business Layer: Hibernate(5.4.16), Servlets, Core Java 8
- ❑ Backend: MySQL



# CONCLUSION

## What we have learnt:

- ✓ How to implement a maven project and integrate functionalities
- ✓ Project & Time management
- ✓ Problem Solving
- ✓ Collaboration



Thank you