#### Network Hardware Resource Management System

Aaditya Sharma Aryan Dubey Shreyansh Verma







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# 01

**Overview** 



#### Introduction

The Network Hardware Resource
Management System is a web-based
application designed to efficiently
manage hardware resources within a
network environment. It allows users to
add new hardware resources, remove
existing ones, monitor resource usage,
and so on.



# 02 Requirements







#### **Functional Requirements**

**List Hardware** Resources

View Live Resource Usage **Add New Hardware** Resources

**Hardware Resources** 

Remove Existing View User/Group-Based Resources

**Manage Docker Containers** 

#### **Non-functional Requirements**

## Usability Requirements

- Responsive Design
- Minimal Steps
- Cross-BrowserCompatibility

## **Performance Requirements**

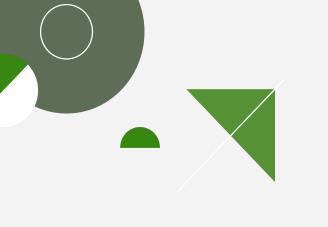
- Response Time
- Scalability

## **Security Requirements**

- Authentication
- Data Encryption







# 03 Design

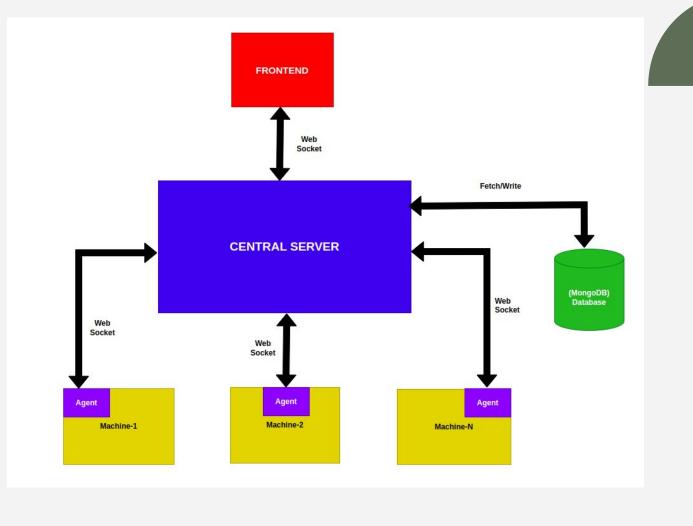














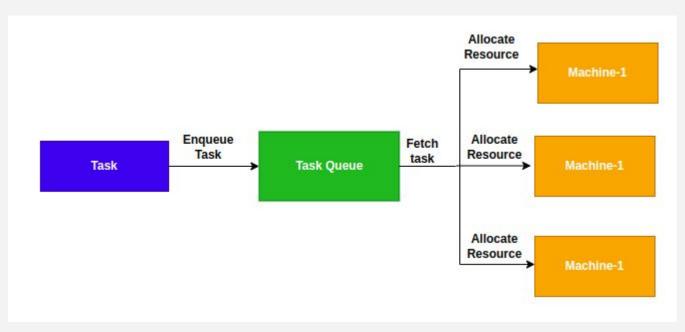
- Utilized web sockets for bi-directional communication.
- Agent runs on each machine to establish the connection to the central server.
- Central server stores the agent information on a mongodb database hosted on cloud.
- Agent periodically sends system information to the server.

# 05 **Internal Working**









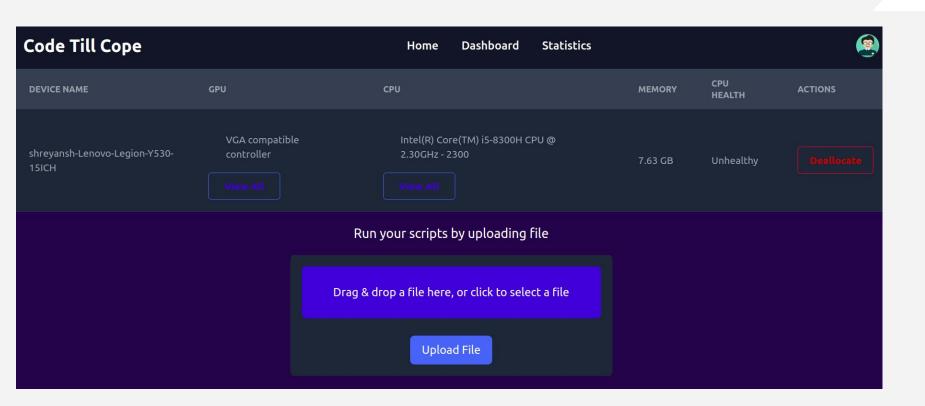


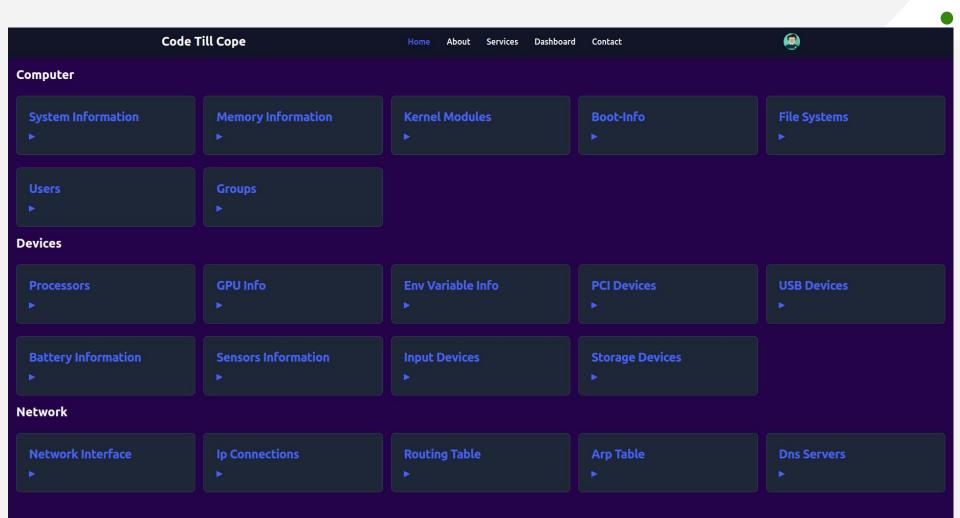
- In memory queue is maintained to handle incoming jobs.
- When a CPU gets added the jobs are fetched from queue.
- The job is allocated to the machine.
- A good method is to use RabbitMq to ensure durability. (Requires hosting it and a private network).

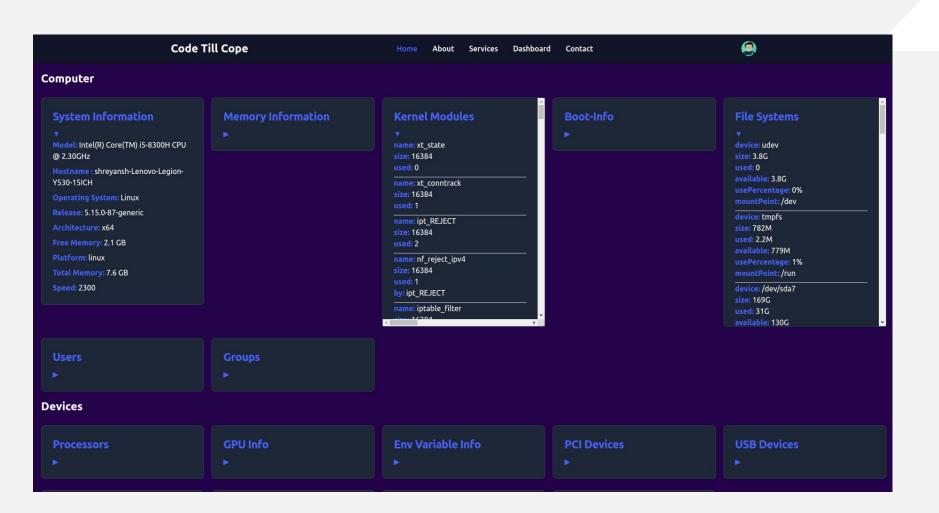














- React based front-end
- Dynamic update
- Inutitive UI

# O7 Plan & Progress





#### **Project Progress**

| 01 | Phase-1 | Web Interface Listing Down All hardware<br>Resources                                                                                                                                    | √ |
|----|---------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|
| 02 | Phase-2 | Functionality that will enable the admin to<br>monitor the usage of different resources. This<br>will enable us to figure out which of the<br>resources are being overused or underused | ✓ |
| 03 | Phase-3 | Creation of API to allocate/deallocate resources                                                                                                                                        | √ |

## Thank You