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NETWORKING_LAB_ASSIGNMENT: 1

PART 1: NETWORKING TOOLS

1. Find the IP address of your machine, subnet mask, and network ID of your subnet.

```
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$ ifconfig
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6::1 prefixlen 128 scopeid 0x10<nost>
    loop txqueuelen 1000 (Local Loopback)
    RX packets 3066 bytes 357368 (357.3 KB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 3066 bytes 357368 (357.3 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

wlo1: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 10.145.226.73 netmask 255.255.128.0 broadcast 10.145.255.255
    inet6 fe80::7a34:cac3:a26a:af95 prefixlen 64 scopeid 0x20<link>
    ether d8:c0:a6:a1:48:59 txqueuelen 1000 (Ethernet)
    RX packets 130555 bytes 142108447 (142.1 MB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 62360 bytes 15687621 (15.6 MB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$
```

```
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$ ip addr show
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00 brd 00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
    inet6 :: 1/128 scope host
        valid_lft forever preferred_lft forever
3: wlo1: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP group default qlen 1000
    link/ether d8:c0:a6:a1:48:59 brd ff:ff:ff:ff
    altname wlp2s0
    inet 10.145.226.73/17 brd 10.145.255.255 scope global dynamic noprefixroute wlo1
        valid_lft 19374sec preferred_lft 19374sec
    inet6 fe80::7a34:cac3:a26a:af95/64 scope link noprefixroute
        valid_lft forever preferred_lft forever
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$
```

For wireless network

Ip address: 10.145.226.73 Netmask: 255.255.128.0/17

```
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$ ipcalc 10.145.226.73/17

Address: 10.145.226.73 00001010.10010001.1 1100010.01001001

Netmask: 255.255.128.0 = 17 11111111111111.1 0000000.000000000

Wildcard: 0.0.127.255 00000000.00000000.0 1111111.111111

=>
Network: 10.145.128.0/17 00001010.10010001.1 0000000.000000001

HostMin: 10.145.128.1 00001010.10010001.1 0000000.00000001

HostMax: 10.145.255.254 00001010.10010001.1 1111111.1111110

Broadcast: 10.145.255.255 00001010.10010001.1 1111111.1111111

Class A, Private Internet

(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$
```

Network Id: 10.145.128.0/17

2.Find the IP address associated with www.google.com and www.facebook.com using nslookup. Change the DNS server address in the nslookup command to the following four IP addresses: 172.16.1.164, 172.16.1.180, 172.16.1.165, and 172.16.1.166, and see whether the IP address of the above domain name (www.google.com) changes. If you see a change in the IP address of www.google.com, can you think of the reason behind the same?

Answer:

```
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$ nslookup google.com
Server: 127.0.0.53
Address: 127.0.0.53#53

Non-authoritative answer:
Name: google.com
Address: 142.250.182.238
Name: google.com
Address: 2404:6800:4009:81f::200e
```

Ip address of google: 142.250.182.238

```
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$ nslookup facebook.com
Server: 127.0.0.53
Address: 127.0.0.53#53

Non-authoritative answer:
Name: facebook.com
Address: 31.13.79.35
Name: facebook.com
Address: 2a03:2880:f12f:183:face:b00c:0:25de
```

Ip address of facebook: 31.13.79.35

We get different ip address of google this is the reason behind it

When using nslookup with different DNS servers, you get different IPs for Google because it uses multiple IPs for load balancing, Anycast routing directs requests to the nearest data center, GeoDNS assigns IPs based on the DNS server's location, different DNS servers may have varying cached records, and Google's CDN routes users to the closest server. This optimizes speed, reduces latency, and improves global performance.

```
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$ nslookup google.com 172.16.1.165
Server: 172.16.1.165
Address: 172.16.1.165#53

Non-authoritative answer:
Name: google.com
Address: 142.250.66.14
Name: google.com
Address: 2404:6800:4009:82c::200e
```

```
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$ nslookup google.com 172.16.1.166
Server: 172.16.1.166
Address: 172.16.1.166#53

Non-authoritative answer:
Name: google.com
Address: 142.250.182.238
Name: google.com
Address: 2404:6800:4009:81f::200e
```

```
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$ nslookup google.com 172.16.1.180
Server: 172.16.1.180
Address: 172.16.1.180#53

Non-authoritative answer:
Name: google.com
Address: 142.251.42.78
Name: google.com
Address: 2404:6800:4009:82d::200e
```

3.Ping the IP address of one of your friend's machine IP within the software lab. Send the ping packets with different packet sizes (64, 128, 512 bytes) and timeout (100) for reporting packet loss percentage, min, avg, max, and stddev of round-trip time.

Answer:

I have send the packet to my phone which is connected to institute wifi For packet size 64 byte after padding the packet become 72 bytes

Percentage of loss of the packets: 0% Min time of the round trip: 4.193 ms Max time of the round trip: 437.324 ms Avg time of the round trip: 180.712 ms Stddev of the round trip: 130.465 ms

For packet size 128 byte after padding the packet become 136 bytes

```
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$ ping -c 10 -s 128 -W 100 10.145.137.136 PING 10.145.137.136 (10.145.137.136) 128(156) bytes of data.

136 bytes from 10.145.137.136: icmp_seq=1 ttl=64 time=420 ms
136 bytes from 10.145.137.136: icmp_seq=2 ttl=64 time=233 ms
136 bytes from 10.145.137.136: icmp_seq=3 ttl=64 time=170 ms
136 bytes from 10.145.137.136: icmp_seq=4 ttl=64 time=250 ms
136 bytes from 10.145.137.136: icmp_seq=5 ttl=64 time=132 ms
136 bytes from 10.145.137.136: icmp_seq=6 ttl=64 time=257 ms
136 bytes from 10.145.137.136: icmp_seq=7 ttl=64 time=342 ms
136 bytes from 10.145.137.136: icmp_seq=8 ttl=64 time=265 ms
136 bytes from 10.145.137.136: icmp_seq=9 ttl=64 time=451 ms
136 bytes from 10.145.137.136: icmp_seq=9 ttl=64 time=309 ms
--- 10.145.137.136 ping statistics ---
10 packets transmitted, 10 received, 0% packet loss, time 9012ms
rtt min/avg/max/mdev = 131.905/282.986/451.219/95.551 ms
```

Percentage of loss of the packets: 0% Min time of the round trip: 131.905 ms Max time of the round trip: 451.219 ms Avg time of the round trip: 282.986 ms Stddev of the round trip: 95.551 ms

For packet size 512 byte after padding the packet become 520 bytes

```
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$ ping -c 10 -s 512 -W 100 10.145.137.136
PING 10.145.137.136 (10.145.137.136) 512(540) bytes of data.
520 bytes from 10.145.137.136: icmp_seq=1 ttl=64 time=540 ms
520 bytes from 10.145.137.136: icmp_seq=2 ttl=64 time=144 ms
520 bytes from 10.145.137.136: icmp_seq=3 ttl=64 time=376 ms
520 bytes from 10.145.137.136: icmp_seq=4 ttl=64 time=599 ms
520 bytes from 10.145.137.136: icmp_seq=5 ttl=64 time=419 ms
520 bytes from 10.145.137.136: icmp_seq=6 ttl=64 time=354 ms
520 bytes from 10.145.137.136: icmp_seq=7 ttl=64 time=463 ms
520 bytes from 10.145.137.136: icmp_seq=8 ttl=64 time=281 ms
520 bytes from 10.145.137.136: icmp_seq=9 ttl=64 time=60.6 ms
520 bytes from 10.145.137.136: icmp_seq=9 ttl=64 time=327 ms
--- 10.145.137.136 ping statistics ---
10 packets transmitted, 10 received, 0% packet loss, time 9012ms
rtt min/avg/max/mdev = 60.616/356.393/599.497/157.306 ms
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$
```

Percentage of loss of the packets: 0% Min time of the round trip: 60.616 ms Max time of the round trip: 599.497 ms Avg time of the round trip: 356.393 ms Stddev of the round trip: 157.306 ms

4. Run traceroute for www.google.com and print the summary. Count the number of hosts involved in the path from source to destination. Why do you see some "* * *" in the intermediate hops?

Answer:

```
(base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$ traceroute www.google.com
traceroute to www.google.com (142.250.182.196), 64 hops max
    10.145.128.2 3.377ms 3.044ms 2.646ms
    10.119.228.129 3.307ms 3.026ms 3.359ms
    10.173.35.1 123.644ms 103.282ms 101.756ms
    10.255.238.166 102.297ms 204.107ms 104.009ms
    10.152.7.214 204.507ms 101.206ms 101.969ms
    142.250.172.80 102.257ms 207.033ms 101.372ms
    142.251.77.96 102.162ms 105.470ms 99.324ms
    142.250.214.99 102.407ms 101.906ms 103.117ms
    192.178.110.245 101.658ms 103.809ms 101.268ms
11
12
    142.250.214.101 101.432ms 104.781ms 271.109ms
    142.250.182.196 136.173ms 102.310ms 102.514ms
base) ansh@ansh-HP-Laptop-15s-eq0xxx:~$
```

No of host involved in the source to destination route 12(excluding)

The * * * appears when a router does not respond to the traceroute request. This happens due to:

• **Security Rules** – Some ISPs or companies block ICMP (ping) requests.

- Rate Limiting Some routers limit how often they respond to traceroute.
- Packet Loss Network issues can cause dropped responses.
- **Hidden Routers** Some intermediate routers do not reveal their presence for security reasons.

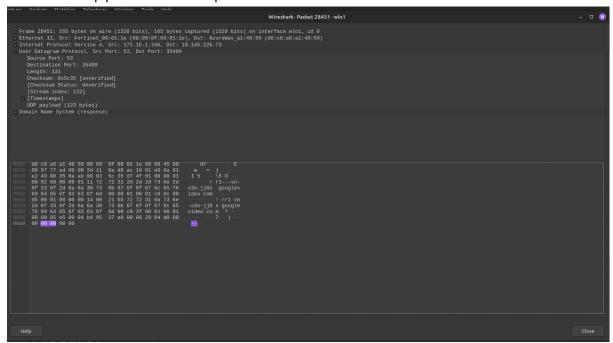
PART 2: PACKET ANALYSIS

1. Analysis of DNS Packets: Structure and its Traffic

a) Locate the DNS query and response messages. Is DNS using UDP or TCP in the observed packets?

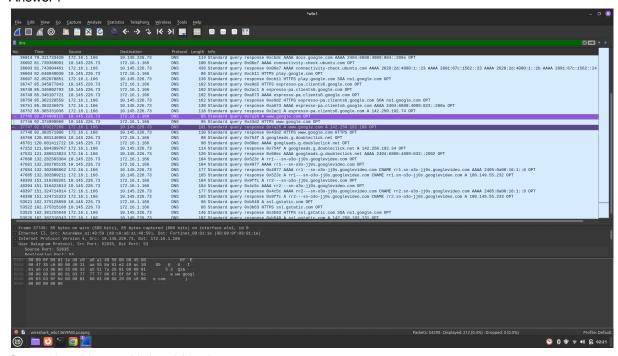
Answer

We observe udp protocol in dns response



b) Check the source and destination IP address of the DNS query

Answer:



Source ip address: 10.145.226.73 Destination ip address: 172.16.1.166

c) How many DNS queries are sent from your browser (host machine) to DNS Server(s) during the name-to-IP resolution?

Answer: it sends 3 queries from my machine to the dns server machine for name to ip-resolution.

d) Which DNS Server replies with actual IP Address(es).

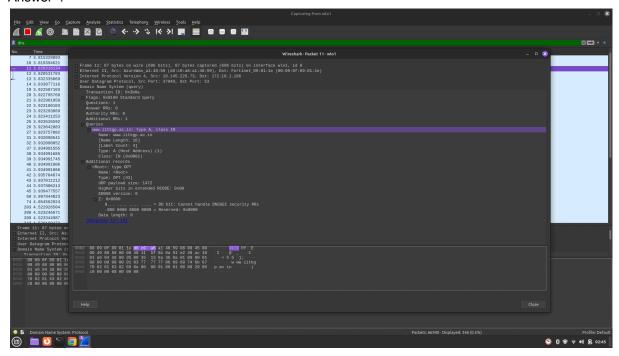
Answer: dns server of ip address 172.16.1.166 give the ip address of iitkgp.ac.in.

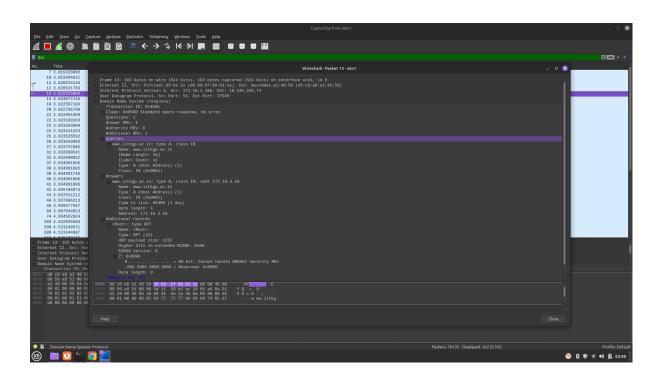
e) How many DNS servers are involved? Do all DNS servers respond?

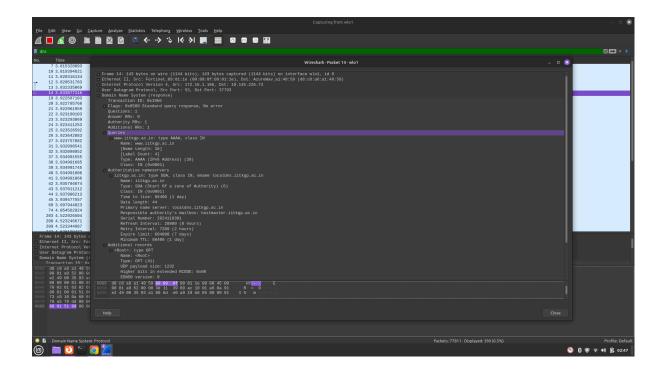
Answer: only 1 dns server is involved. The server is responding to the query of the name ip query.

f) Clearly list the resource records involved in resolving the site's IP address, mentioning Name, Type, Class, TTL, Data length, and resolved IP address appropriately in the complete resolving process of this DNS conversation, including query/queries and response/answer(s).

Answer:



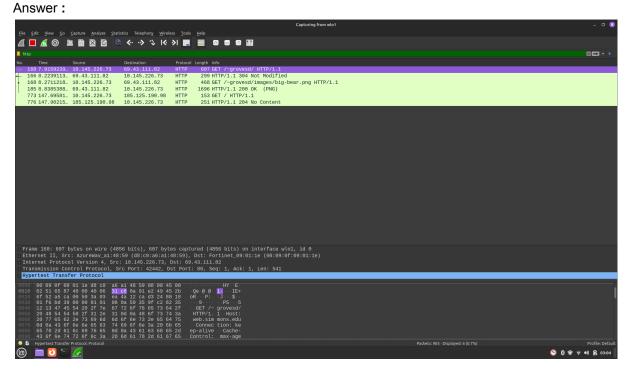


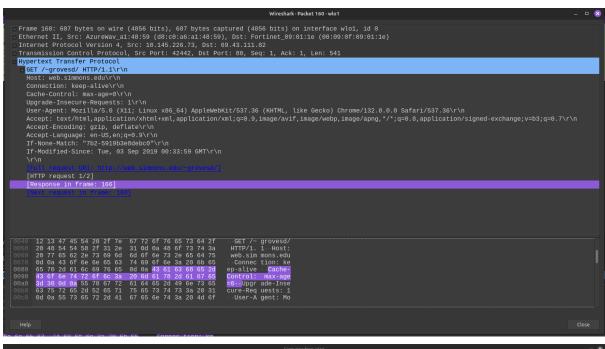


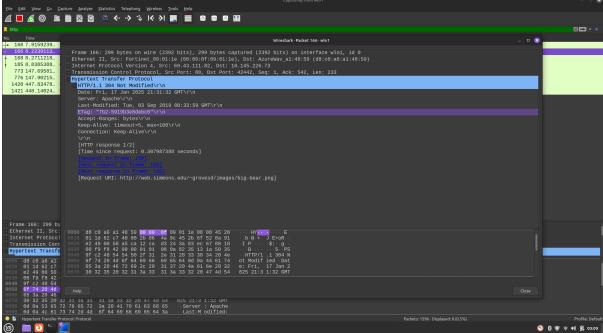
2. Web Traffic (HTTP)

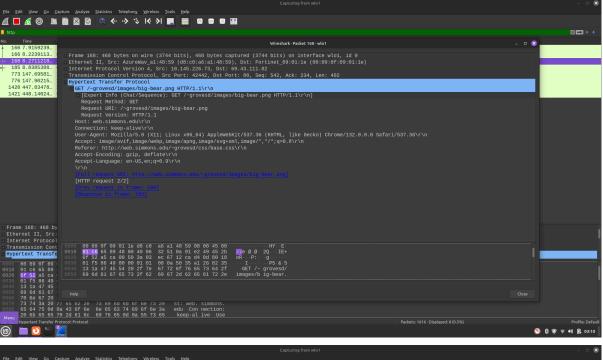
Initiate web traffic for the web server- http://web.simmons.edu/~grovesd/ through the browser from your local machine and do the following list of tasks in Wireshark.

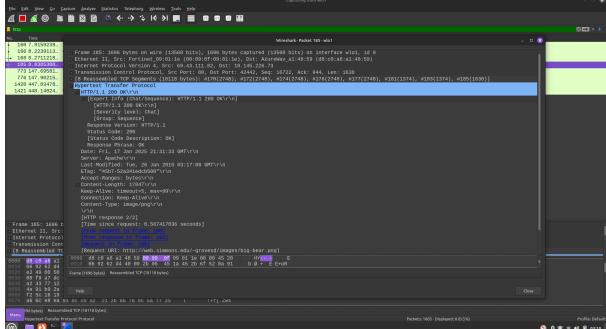
a) Filter the HTTP packets and observe traffic between the client and the web server.











b) Check the header of the HTTP packet and try to identify the HTTP request and response.

Answer:

In request packet we got Request method: get

URI: /~grovesd/ ,/connecttest.txt Request Version: HTTP/1.1

In response packet we got Response Version: HTTP/1.1 Status Code: 304, 200

Response Phrase: Not Modified, OK

c) How many HTTP packets are exchanged between client and server to load an entire web page?

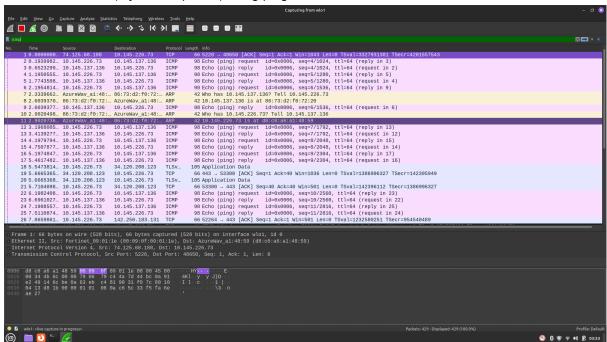
Answer: from observation 4 packets exchanged between client and server to load the entire web page.

3. ICMP Traffic (Ping/Traceroute)

a) Run 'ping' and 'traceroute' commands to initiate ICMP traffic for your friend's machine and capture it through Wireshark. Inspect & crosscheck the Source and Destination IP address of captured ICMP packets.

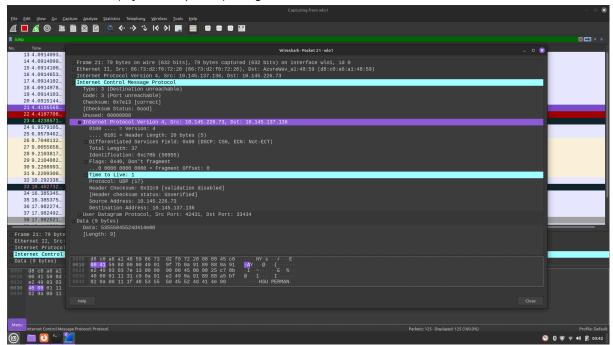
Answer:

For reachable host(my mobile phone) using ping command



Observation: each packet of type icmp type 0 for echo reply and type 8 for echo request.

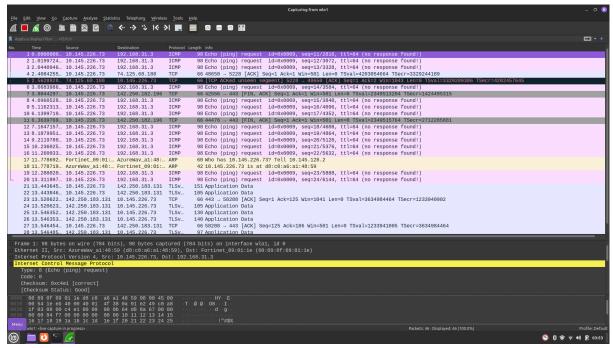
For reachable host(my mobile phone) using traceroute command



The traceroute command sends packets with progressively increasing TTL values. Each hop along the route responds with a "Time-to-Live exceeded" message until the packet either reaches its destination or expires at an intermediate device. Once the destination is reached, it may reply with an ICMP Echo Reply or a Destination Unreachable message.

b) Send a ping to an unreachable host (e.g., a host with IP 192.168.31.3 does not exist in the IIT KGP network) and analyze ICMP no-response packets.

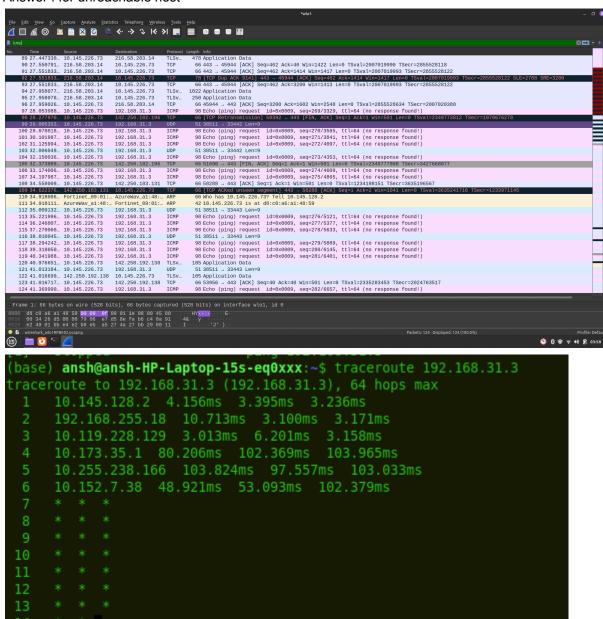
Answer



In the terminal, it shows 100% packet loss and, in wireshark it shows no response found.

c) Perform a 'traceroute' operation for both reachable and unreachable hosts and prepare a brief report of your observation using Wireshark.

Answer: for unreachable host



In wireshark, no confirmation message is received since the target is not reached and all the packets in between the path die out(ttl expires). In terminal,continuous **** are shown.