```
class Threads extends Thread{
  String s; int time;
  Threads(String s, int time){
    this.s = s;
    this.time = time;
  public void run(){
    try{
      while(true){
         System.out.println(s);
         Thread.sleep(time * 1000);
      }
    }
    catch(InterruptedException ie){
       System.out.println("Thread occurs: " + ie);
    }
public class LP8{
  public static void main(String[] args) {
    Threads t1 = new Threads("BMS College of Engineering", 10);
    Threads t2 = new Threads("CSE", 2);
    t1.start();
    t2.start();
  }
```

```
C:\Users\shrey\.jdks\openjdk-23.0.1\
BMS College of Engineering
CSE
CSE
CSE
CSE
CSE
BMS College of Engineering
CSE
CSE
CSE
CSE
CSE
BMS College of Engineering
CSE
CSE
```

```
LAB PROGRAM- 8
 Write a program which creates two threads, one thread displaying "BMS college of Engineering" once every to ten seconds and another displaying
                                                                       Output
  displaying "CSE" once every two seconds.
    class Threads extends Thread {
               string & , int time 3
                Tweade ( String s, int time ) {
                       this . 5 = 5;
                       this. time = time;
                public void run() ?
                                          Father's Age: 40
                                         Son's Age: 20
    Windships Except Diert) shines same to regarde
with sent mines and service of System. out println(s);
                                Thread. sleep (time * 1000);
     Whonghas Exception: Bon's Enga cannot be negative
                eatch (Interrupted Exception ie) f
                         System. out. printh ("Thread occurs: "+ie) )
public class main &
          public static void main (String args []) {
                     Threads t1 = new threads (" BMS College of
                                                            Engineering, 10)
                      Thuais +2 = nuo Threads ("CSE" }, 2);
                      t1. start();
                      t. 2. start ();
```

