

# **Algorithm Analysis and Design**

## **Advanced Data Structure** **(Red Black Tree)** (Deletion)

**Lecture -30-32**

# Overview

- A variation of binary search trees.
- Balanced: height is  $O(\lg n)$ , where  $n$  is the number of nodes.
- Operations will take  $O(\lg n)$  time in the worst case.

# **Red Black Tree (Deletion)**

Start by doing regular binary-search-tree deletion:

# Red Black Tree (Deletion)

```
RB-DELETE(T, z)
if left[z] = nil[T] or right[z] = nil[T ]
    then y ← z
    else y ← TREE-SUCCESSOR(z)
if left[y] ≠ nil[T ]
    then x ← left[y]
    else x ← right[y]
p[x] ← p[y]
if p[y] = nil[T ]
    then root[T ] ← x
    else if y = left[p[y]]
        then left[p[y]] ← x
        else right[p[y]] ← x
if y ≠ z
    then key[z] ← key[y]
        copy y's satellite data into z
if color[y] = BLACK
    then RB-DELETE-FIXUP(T, x)
return y
```

# Red Black Tree (Deletion)

RB-DELETE( $T, z$ )

if  $\text{left}[z] = \text{nil}[T]$  or  $\text{right}[z] = \text{nil}[T]$

    then  $y \leftarrow z$

    else  $y \leftarrow \text{TREE-SUCCESSOR}(z)$

if  $\text{left}[y] \neq \text{nil}[T]$

    then  $x \leftarrow \text{left}[y]$

    else  $x \leftarrow \text{right}[y]$

$p[x] \leftarrow p[y]$

if  $p[y] = \text{nil}[T]$

    then  $\text{root}[T] \leftarrow x$

    else if  $y = \text{left}[p[y]]$

        then  $\text{left}[p[y]] \leftarrow x$

        else  $\text{right}[p[y]] \leftarrow x$

if  $y \neq z$

    then  $\text{key}[z] \leftarrow \text{key}[y]$

    copy  $y$ 's satellite data into  $z$

if  $\text{color}[y] = \text{BLACK}$

    then RB-DELETE-FIXUP( $T, x$ )

return  $y$

- ' $y$ ' is the node that was actually deleted (i.e. Successor of ' $z$ ').
- ' $x$ ' is either
  - $y$ 's sole non-sentinel child before  $y$  was deleted, or
  - the sentinel, if  $y$  had no children.
- In both cases,  $p[x]$  is now the node that was previously  $y$ 's parent.

# Red Black Tree (Deletion)

## Now Check

- If  $y$  is black, we could have violations of red-black properties:
- Which property might be violated?

P1. Every node is either red or black ?

OK

P2. The root is always black ?

If  $y$  is the root and  $x$  is red, then the root has become red.

P3. Every leaf ( $\text{nil}[T]$ ) is black ?

OK

P4. If a node is red, then both its children are black ?

Violation if  $p[y]$  and  $x$  are both red.

# Red Black Tree (Deletion)

## Now Check

P5. For each node, all paths from the node to descendant leaves contain the same number of black nodes ?

- Any path containing  $y$  now has 1 fewer black node.
- Correct by giving  $x$  an "extra black".
- Add 1 to count of black nodes on paths containing  $x$ .
- Now property 5 is OK, but property 1 is not.
- $x$  is either doubly black (if  $\text{color}[x] = \text{BLACK}$ ) or red & black (if  $\text{color}[x] = \text{RED}$ ).
- The attribute  $\text{color}[x]$  is still either RED or BLACK. No new values for color attribute.
- In other words, the extra blackness on a node is by virtue of  $x$  pointing to the node.

# Red Black Tree (Deletion)

## Basic Idea for Deletion

Move the extra black up the tree until

- x points to a red & black node  $\Rightarrow$  turn it into a black node,
- x points to the root  $\Rightarrow$  just remove the extra black, or
- Do certain rotations (i.e. LL or RR) and recoloring the node and finished the deletion by maintain the Red-black tree property.



# Red Black Tree (Deletion)

The basic idea for deletion was executed by the help of RB-DELETE-FIXUP function (i.e. Remove the violations by calling RB-DELETE-FIXUP) .

This function is executed until  $x \neq \text{root}$  and  $\text{color}[x] = \text{Black}$

For this first find the sibling of 'x' as 'w' and 'w' can not be NIL

There are 8 number of cases:

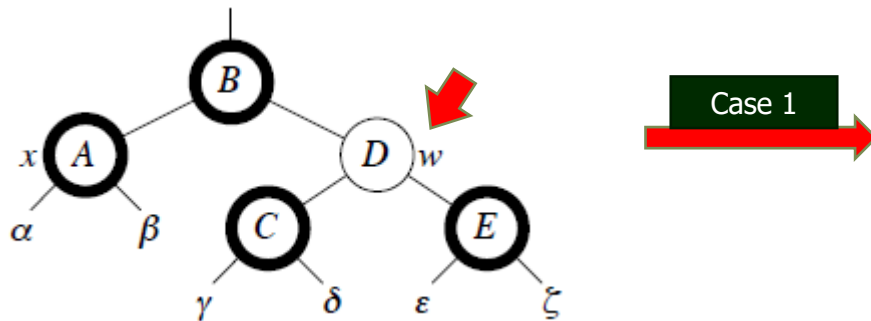
- 4 of which are symmetric to the other 4 (like RB-INSERT-FIXUP()).
- We look at cases in which 'x' is the left child of it's parents.

# Red Black Tree (Deletion)

- Case 1:
  - When 'w'(sibling of 'x' )is red and  $w = \text{right}[p[x]]$

Action to be taken

- Change the color[w]=Black.
- Change the color[p[x]]=Red.
- LEFT\_ROTATE(T,p[x])
- Move  $w = \text{right}[p[x]]$
- Go immediately to case 2, 3, or 4.



[Nodes with bold outline indicate black nodes and light outline indicate red nodes]

# Red Black Tree (Deletion)

- Case 1:
  - When 'w'(sibling of 'x' )is red and  $w = \text{right}[p[x]]$

Action to be taken

- Change the color[w]=Black.
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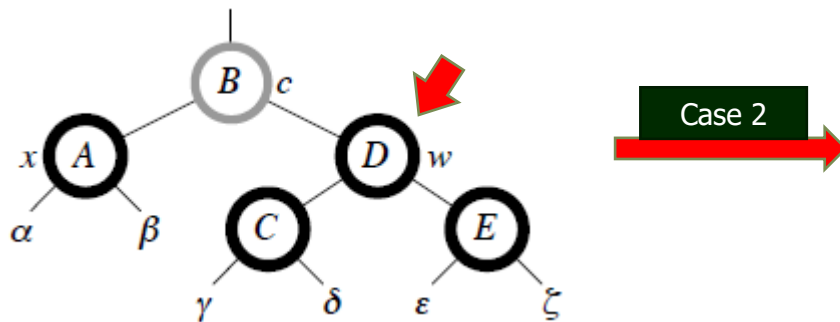
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# Red Black Tree (Deletion)

- Case 2:
  - *When 'w'(sibling of 'x') is black and both the children of 'w' is also black.*

Action to be taken

- Change color[w]=Red.
- Move  $x = p[x]$



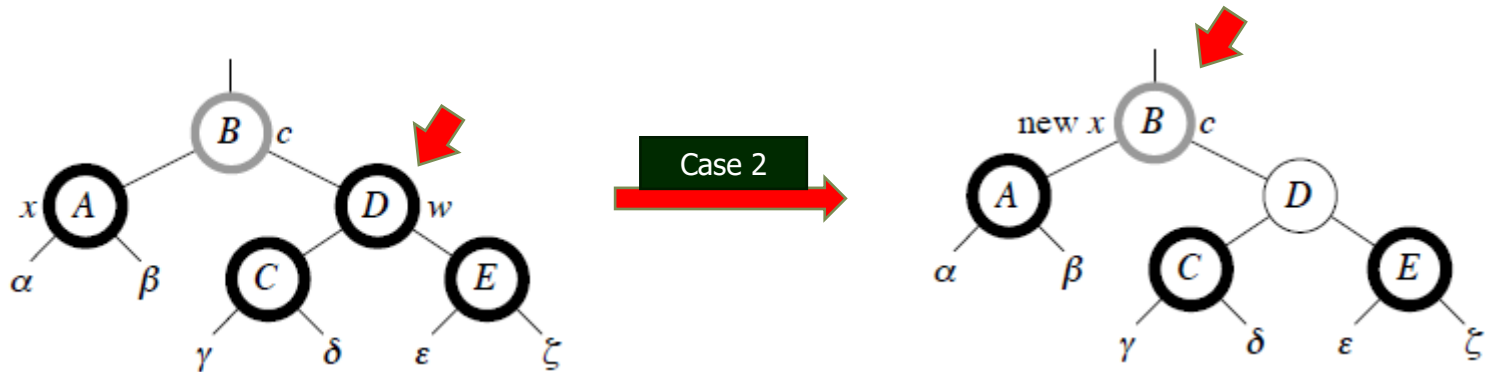
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# Red Black Tree (Deletion)

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- Change color[w]=Red.
- Move  $x = p[x]$



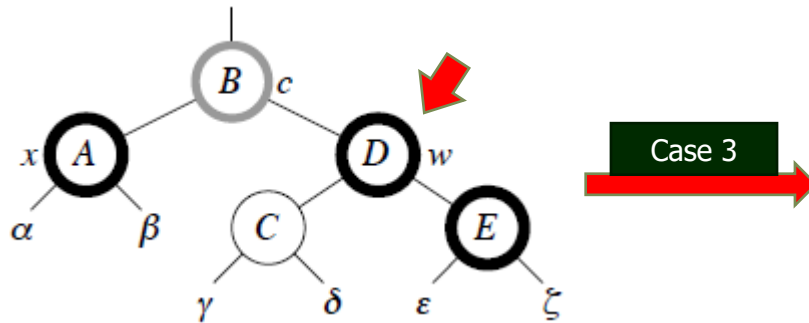
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# Red Black Tree (Deletion)

- Case 3:
  - *When 'w'(sibling of 'x') is black and w's left child is red and w's right child is black.*

Action to be taken

- $\text{Color}[\text{left}[w]] = \text{Black}$
- $\text{Color}[w] = \text{Red}$
- $\text{RIGHT\_ROTATE}(T, w)$
- Move  $w = \text{right}[p[x]]$



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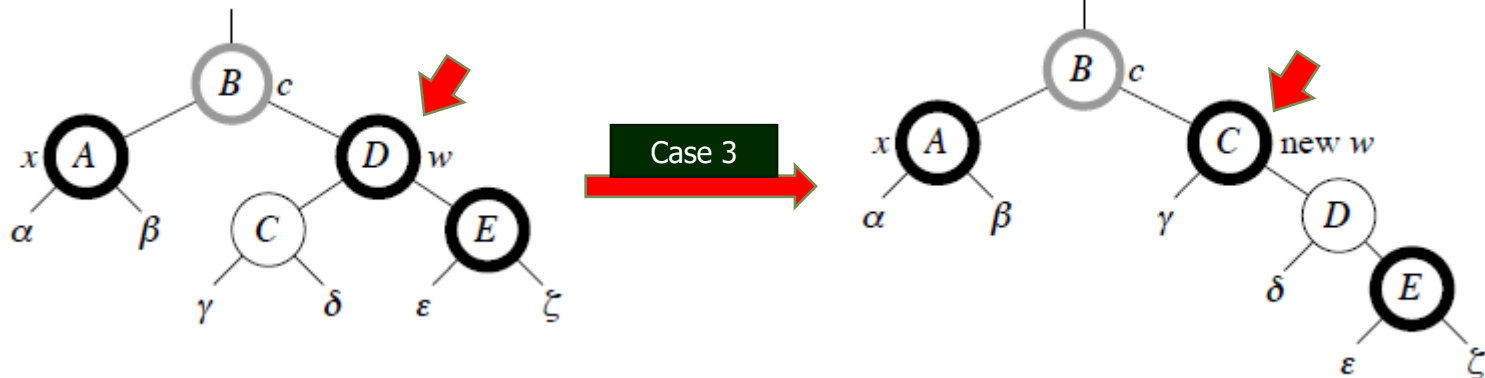
# Red Black Tree (Deletion)

- Case 3:

- When 'w' (sibling of 'x') is black and w's left child is red and w's right child is black.*

Action to be taken

- Color[left[w]] = Black
- Color[w] = Red
- RIGHT\_ROTATE(T, w)
- Move w = right[p[x]]



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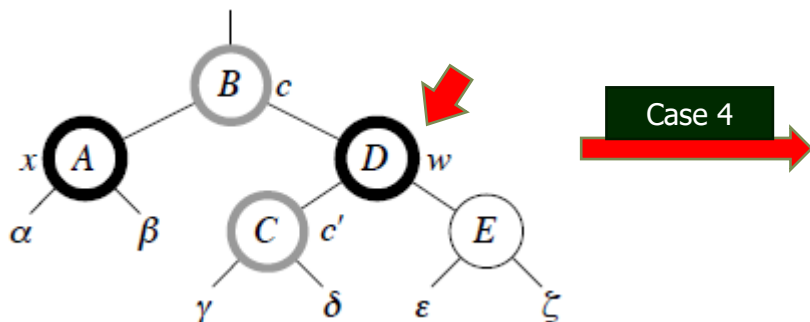
# Red Black Tree (Deletion)

- Case 4:

- When 'w'(sibling of 'x') is black and w's left child is black and w's right child is red.*

Action to be taken

- $\text{Color}[w] = \text{color}[p[x]]$
- $\text{Color}[p[x]] = \text{Black}$
- $\text{Color}[\text{right}[w]] = \text{Black}$
- $\text{LEFT\_ROTATE}(T, p[x])$
- $x = \text{root}[T]$



[Nodes with bold outline indicate black nodes and light outline indicate red nodes]

[Node with gray outline mark 'c' represent unknown color (i.e. may be Red or Black)]



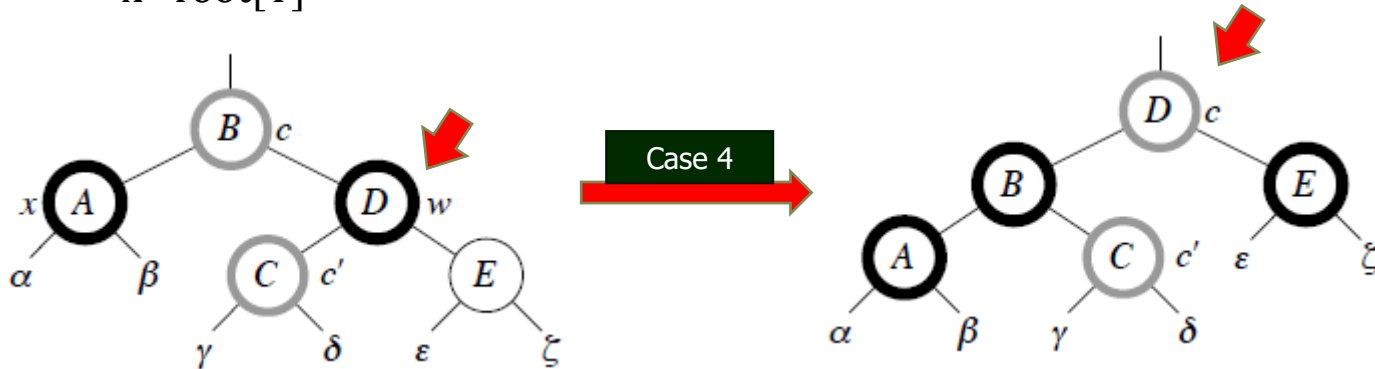
# Red Black Tree (Deletion)

- Case 4:

- When 'w'(sibling of 'x') is black and w's left child is black and w's right child is red.*

Action to be taken

- Color[w]=color[p[x]]
- Color[p[x]]=Black
- Color[right[w]]=Black
- LEFT\_ROTATE(T, p[x])
- x=root[T]



[Nodes with bold outline indicate black nodes and light outline indicate red nodes]  
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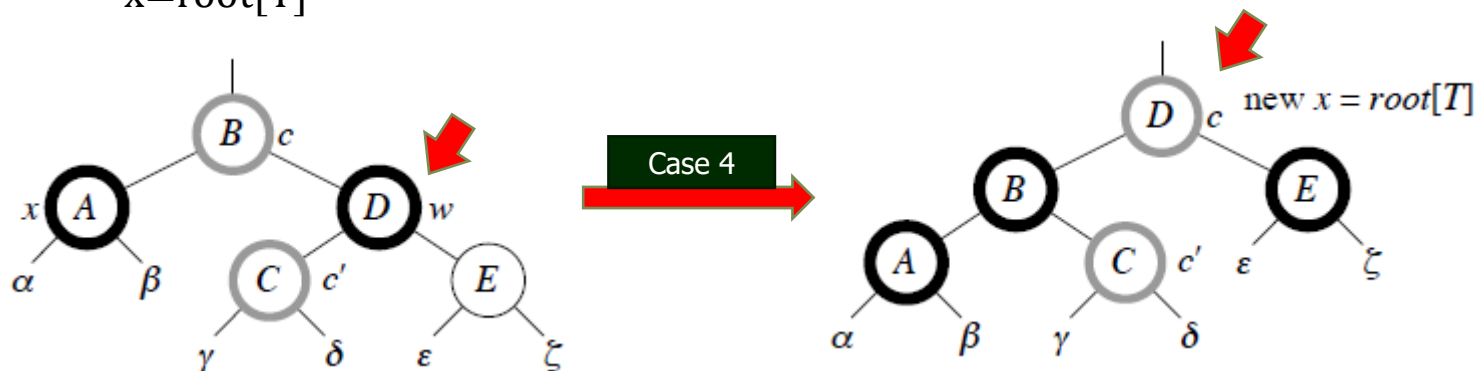
# Red Black Tree (Deletion)

- Case 4:

- When 'w'(sibling of 'x') is black and w's left child is black and w's right child is red.

Action to be taken

- Color[w]=color[p[x]]
- Color[p[x]]=Black
- Color[right[w]]=Black
- LEFT\_ROTATE(T, p[x])
- x=root[T]



[Nodes with bold outline indicate black nodes and light outline indicate red nodes]  
 [Node with gray outline mark 'c' represent unknown color (i.e. may be Red or Black)]

# Red Black Tree (Deletion)

RB-DELETE-FIXUP(T, x)

while  $x \neq \text{root}[T]$  and  $\text{color}[x] = \text{BLACK}$

do if  $x = \text{left}[p[x]]$

then  $w \leftarrow \text{right}[p[x]]$

if  $\text{color}[w] = \text{RED}$

then  $\text{color}[w] \leftarrow \text{BLACK}$

$\text{color}[p[x]] \leftarrow \text{RED}$

LEFT-ROTATE(T, p[x])

$w \leftarrow \text{right}[p[x]]$

if  $\text{color}[\text{left}[w]] = \text{BLACK}$  and  $\text{color}[\text{right}[w]] = \text{BLACK}$

then  $\text{color}[w] \leftarrow \text{RED}$

$x \leftarrow p[x]$

else if  $\text{color}[\text{right}[w]] = \text{BLACK}$

then  $\text{color}[\text{left}[w]] \leftarrow \text{BLACK}$

$\text{color}[w] \leftarrow \text{RED}$

RIGHT-ROTATE(T, w)

$w \leftarrow \text{right}[p[x]]$

$\text{color}[w] \leftarrow \text{color}[p[x]]$

$\text{color}[p[x]] \leftarrow \text{BLACK}$

$\text{color}[\text{right}[w]] \leftarrow \text{BLACK}$

LEFT-ROTATE(T, p[x])

$x \leftarrow \text{root}[T]$

else (same as then clause with “right” and “left” exchanged)

$\text{color}[x] \leftarrow \text{BLACK}$

✂ Case 1

✂ Case 1

✂ Case 1

✂ Case 1

✂ Case 2

✂ Case 2

✂ Case 3

✂ Case 3

✂ Case 3

✂ Case 3

✂ Case 4

✂ Case 4

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# Red Black Tree

**Insertion (Example 1):**

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

# Red Black Tree

## Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Insert -50



# Red Black Tree

## Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Insert -50



# Red Black Tree

No Fixup required

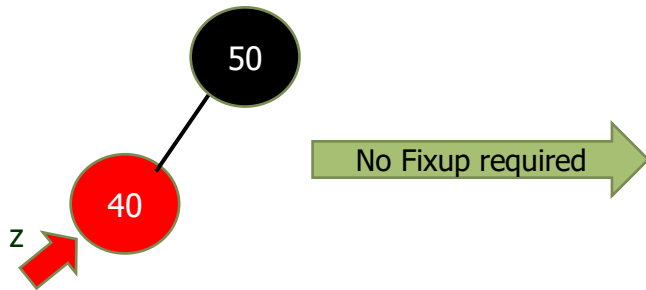
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Insert -40



# Red Black Tree

No Fixup required

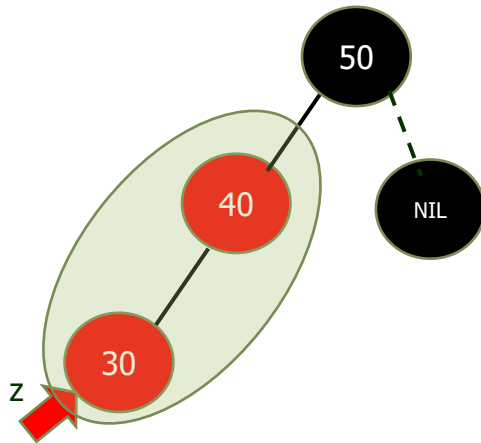
Insertion (Example 1):

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and then perform delete 40, 20, 30, 45, & 5

Insert -30





# Red Black Tree

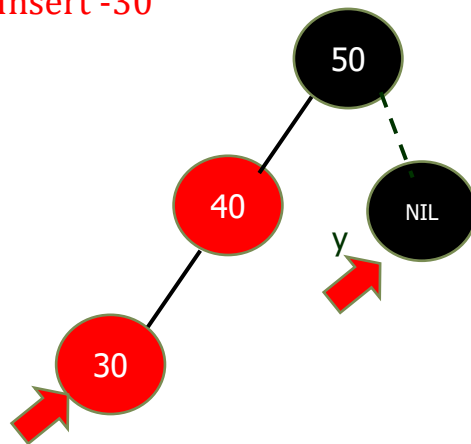
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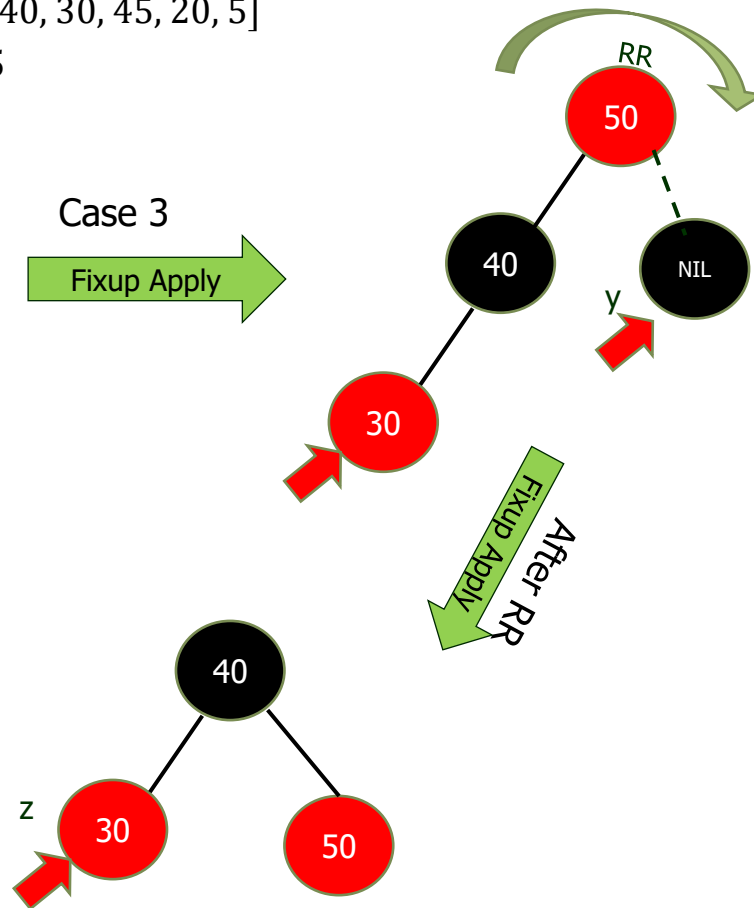
and then perform delete 40, 20, 30, 45, & 5

Insert -30



Case 3

Fixup Apply



# Red Black Tree

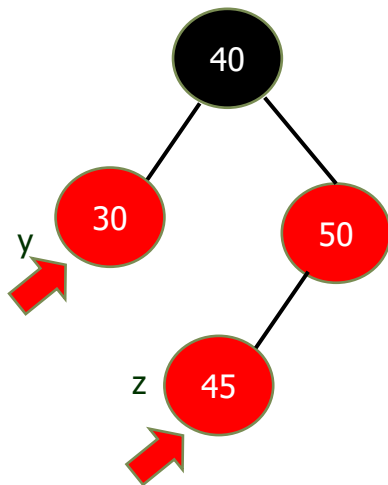
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Insert -45



# Red Black Tree

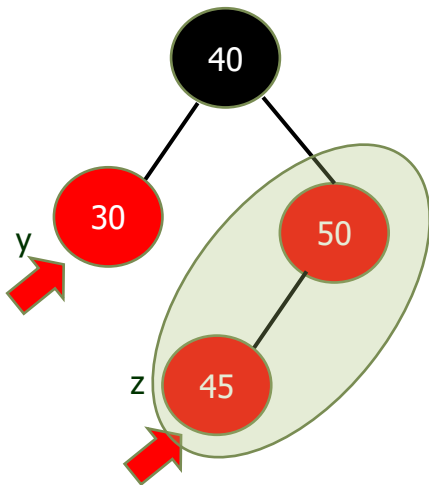
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and then perform delete 40, 20, 30, 45, & 5

Insert -45



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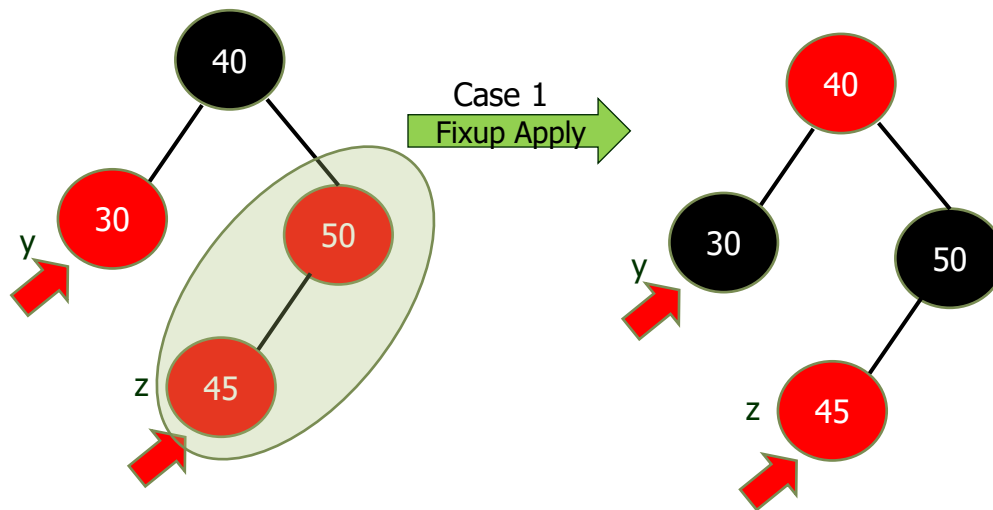
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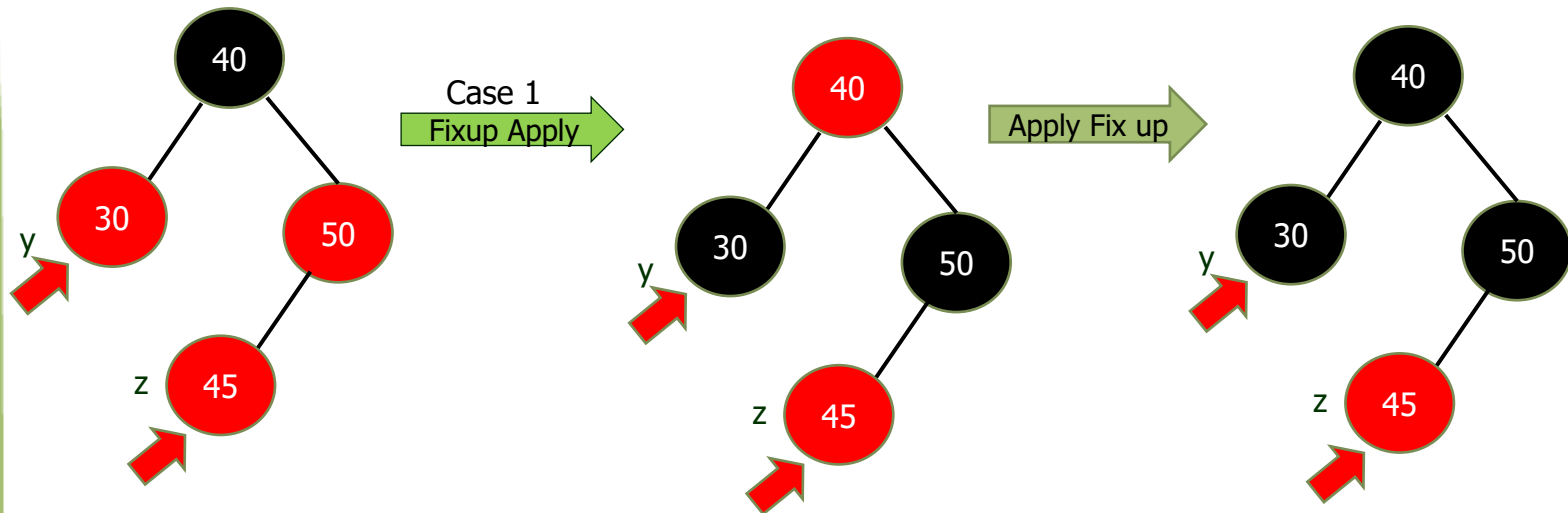
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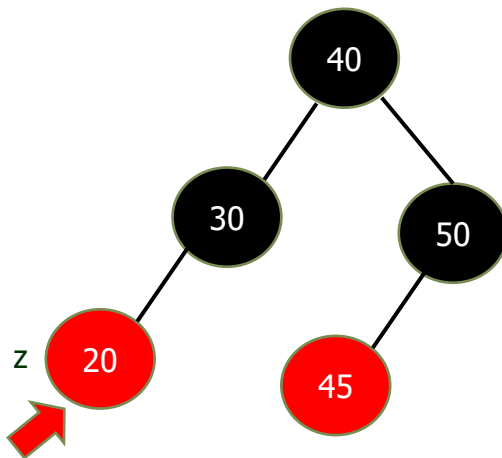
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Insert -20



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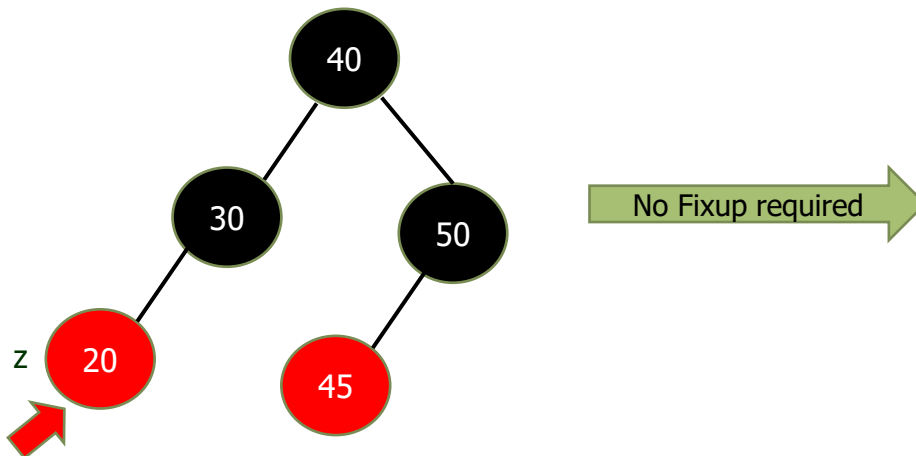
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Insert -20



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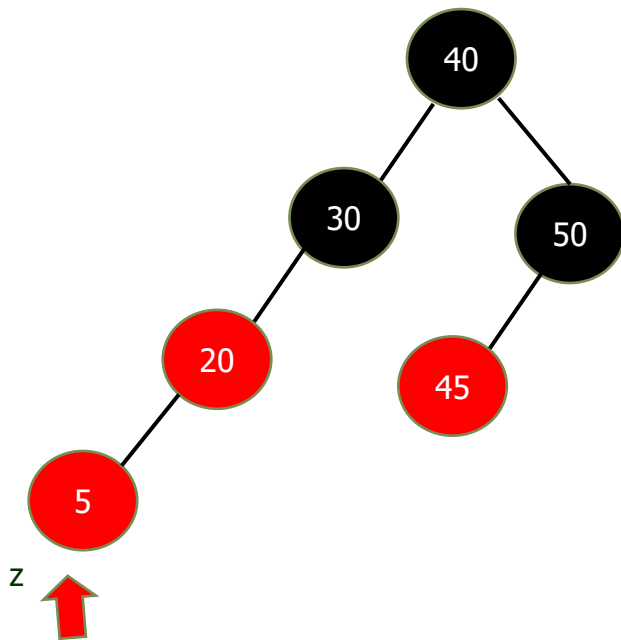
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and then perform delete 40, 20, 30, 45, & 5

Insert -5





# Red Black Tree

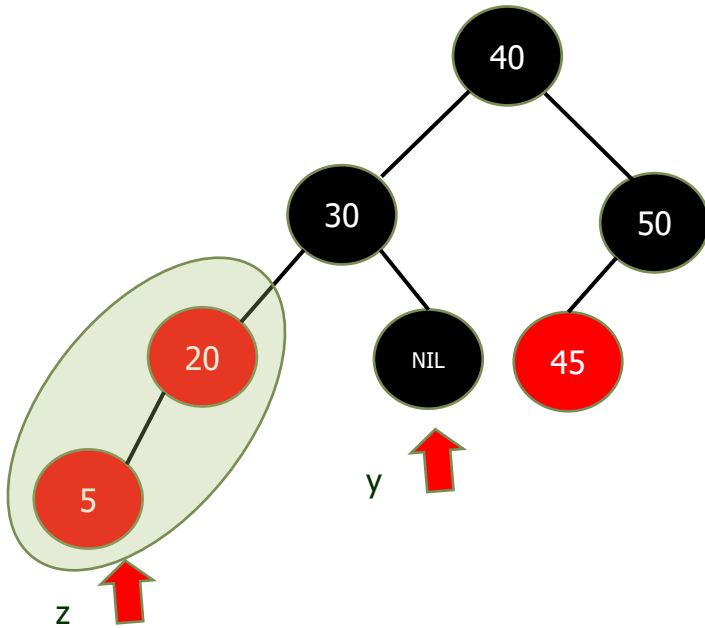
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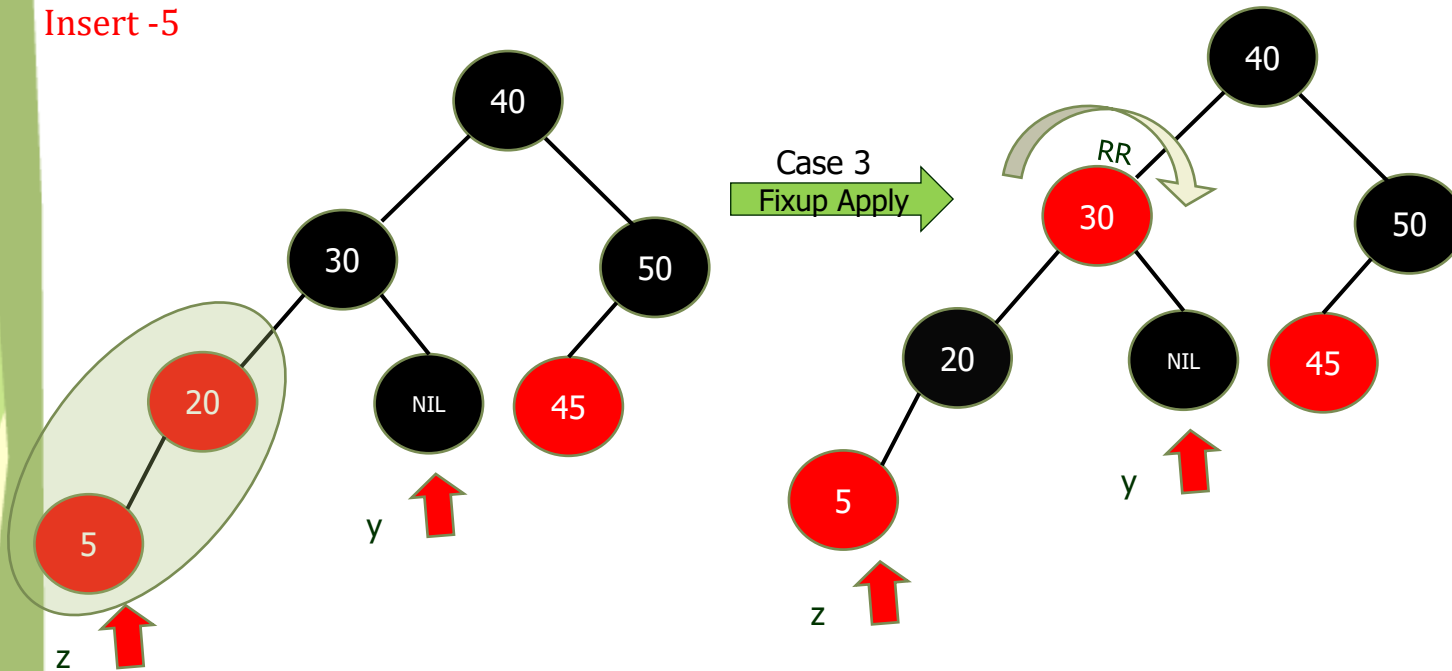
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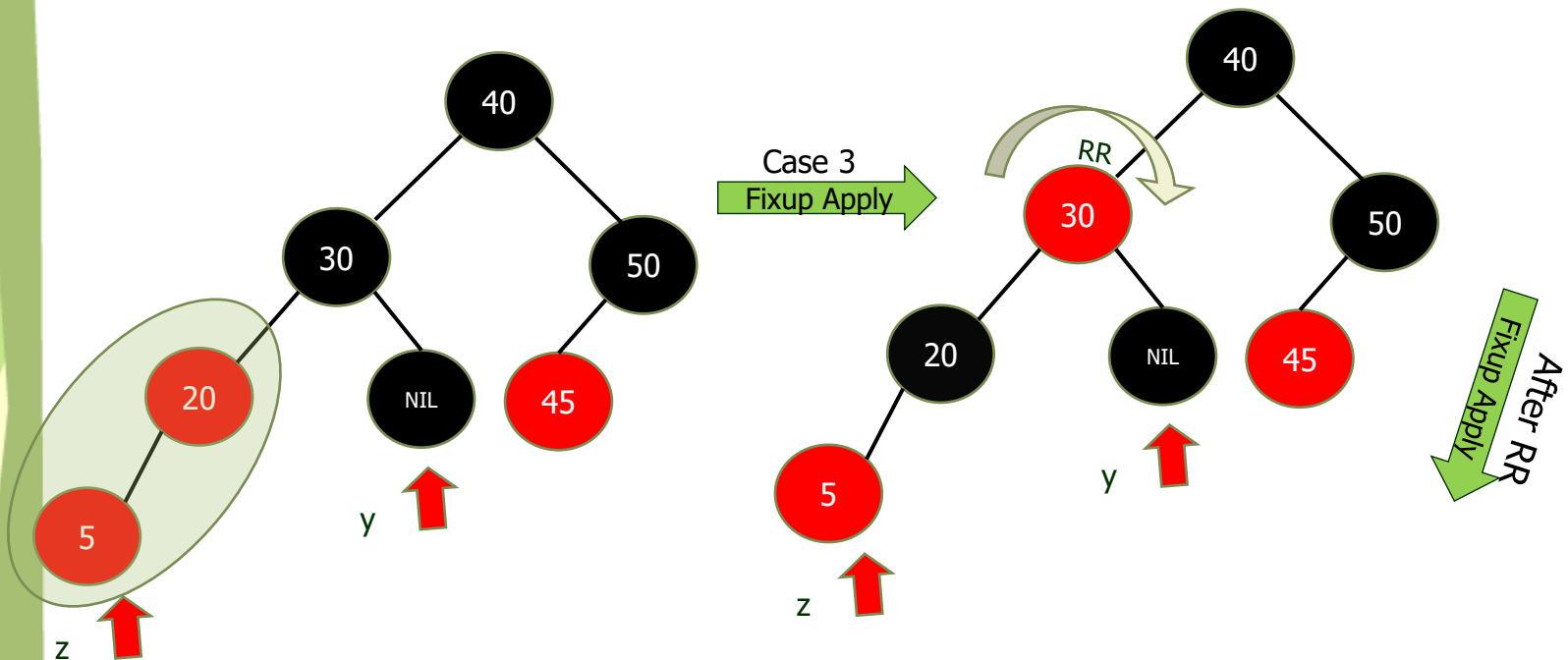
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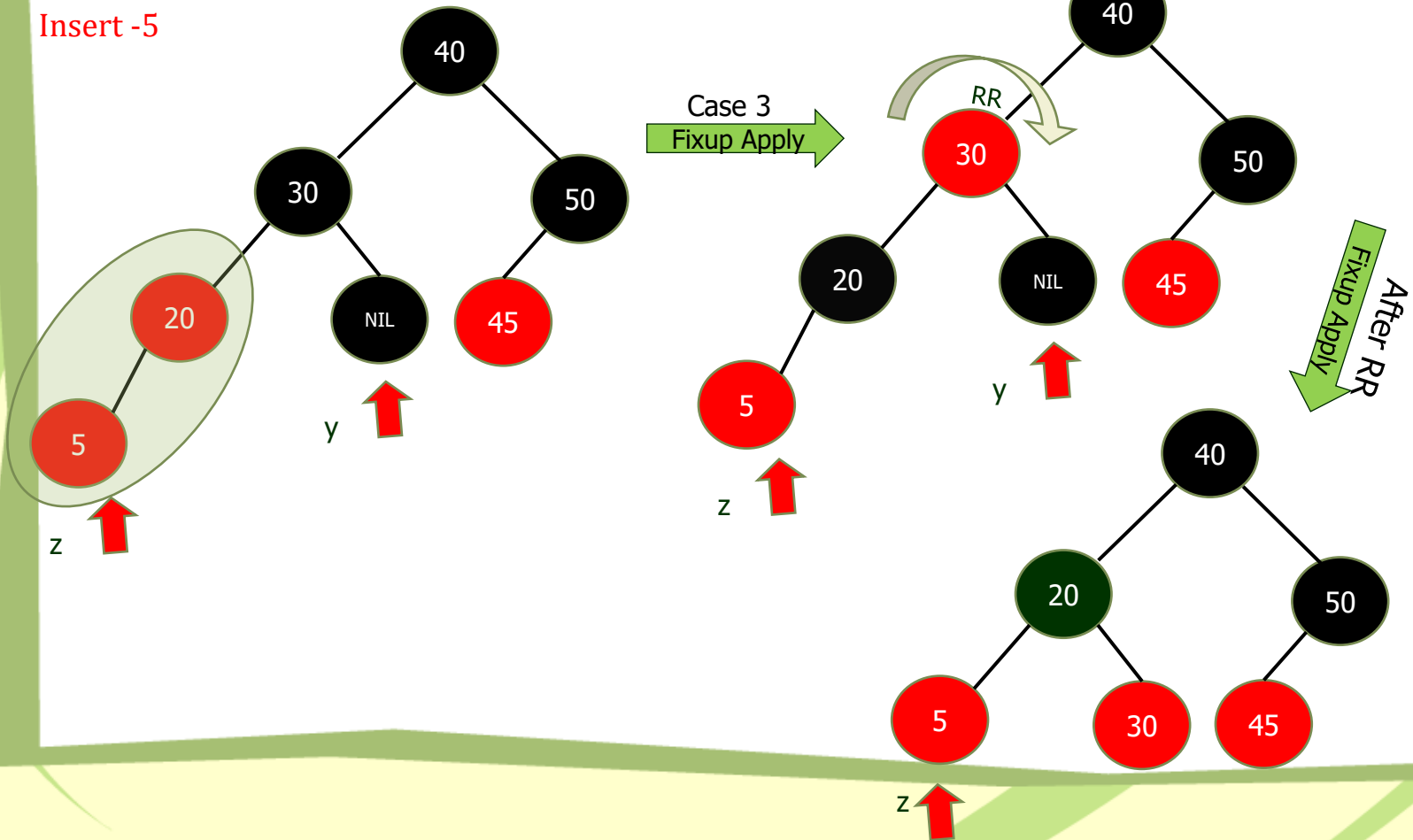
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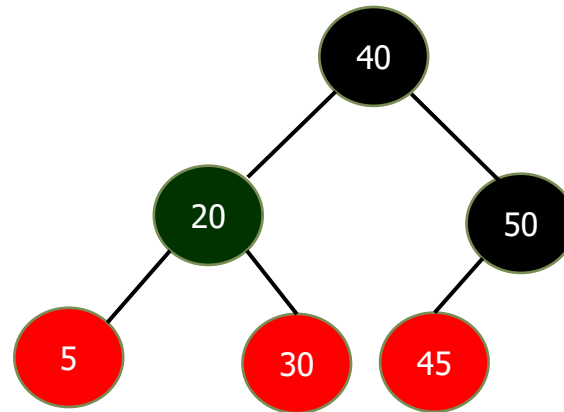
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After the Insertion the tree finally looks as shown above.

Now we perform Deletion on RB Tree.

# Red Black Tree

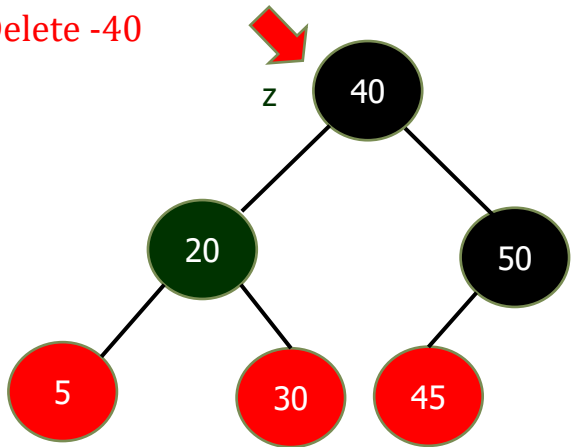
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

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Delete -40



# Red Black Tree

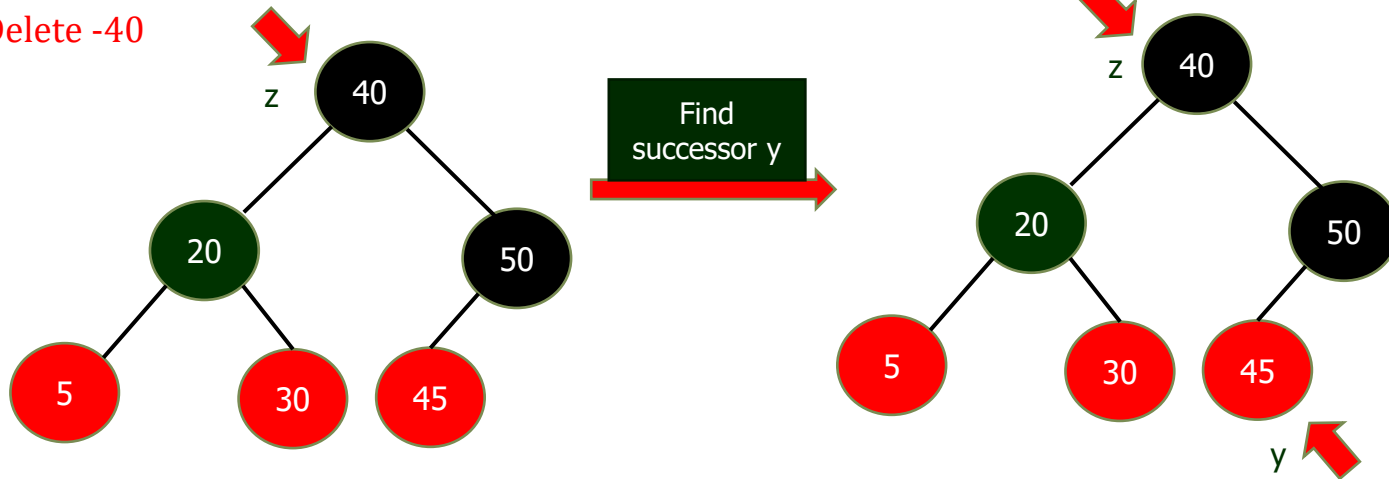
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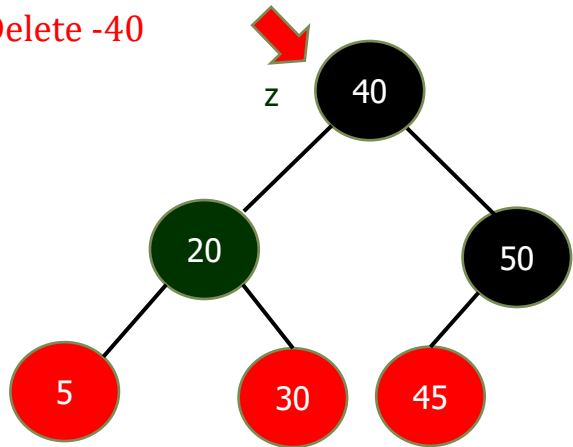
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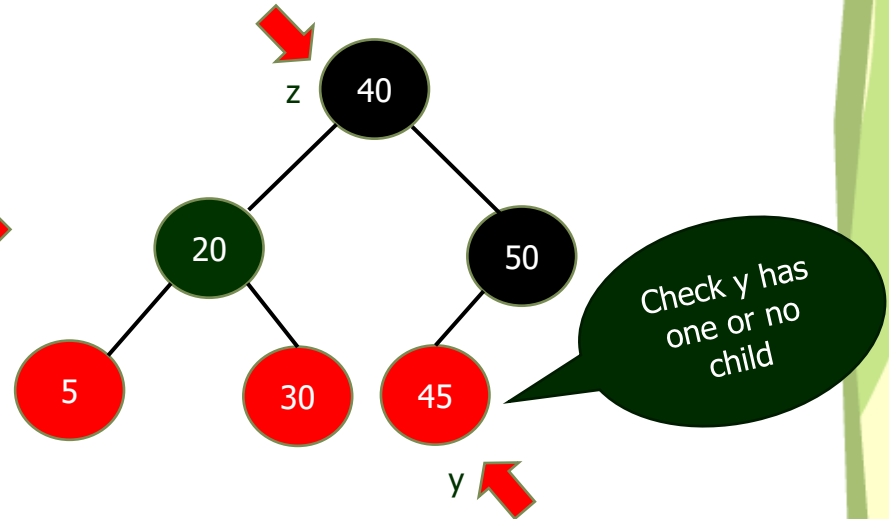
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Delete -40



Find  
successor y





# Red Black Tree

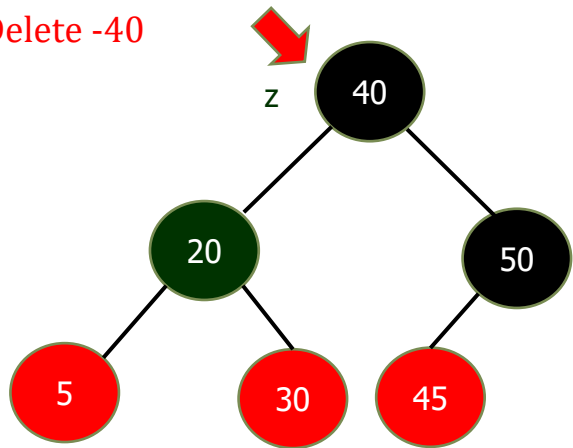
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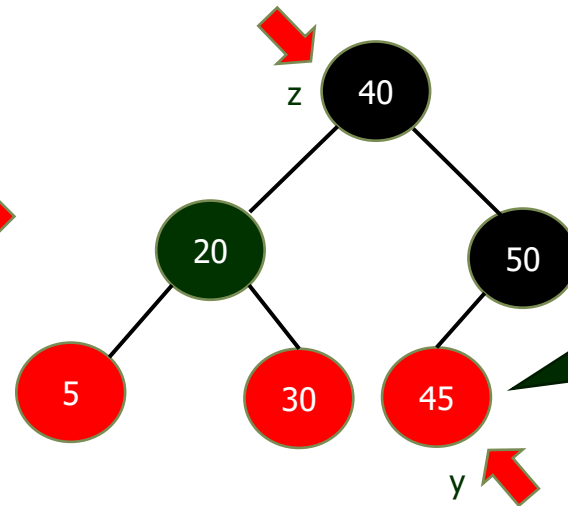
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Delete -40



Find  
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If y has no child and then  
simply exchange the key of y  
with key of z and delete y

# Red Black Tree

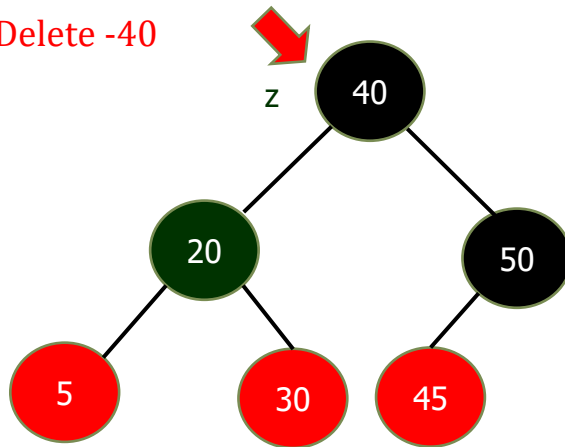
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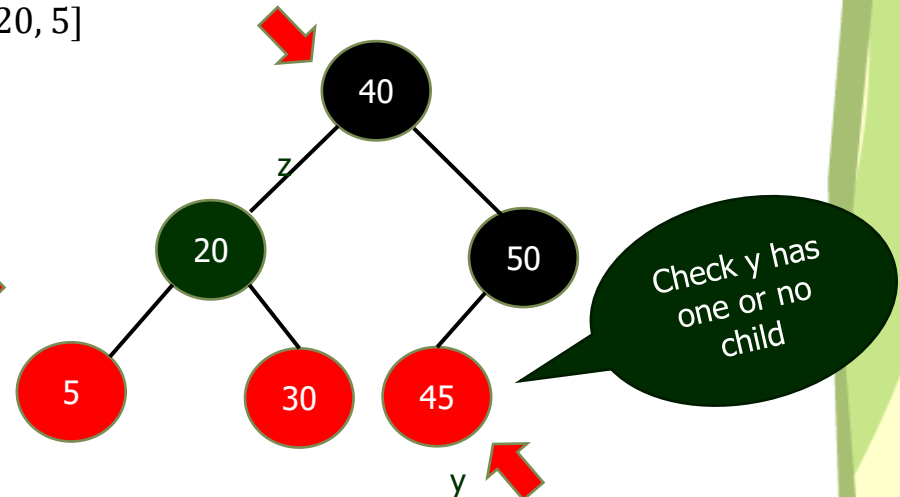
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and then perform delete 40, 20, 30, 45, & 5

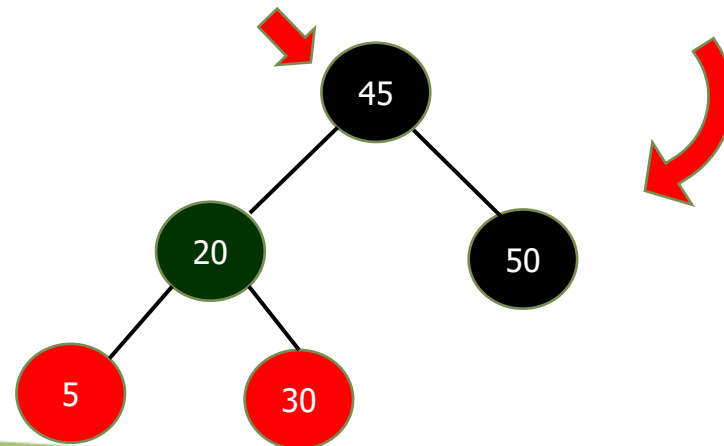
Delete -40



Find  
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If y has no child then simply  
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# Red Black Tree

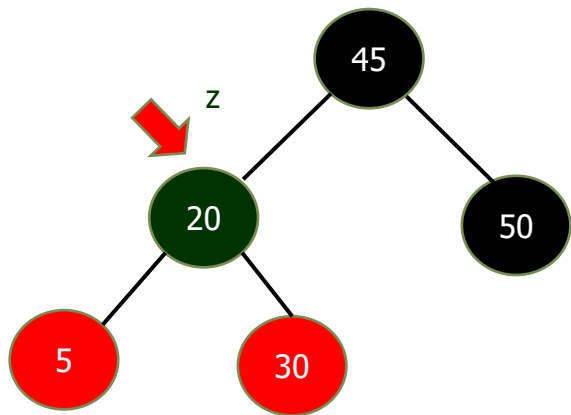
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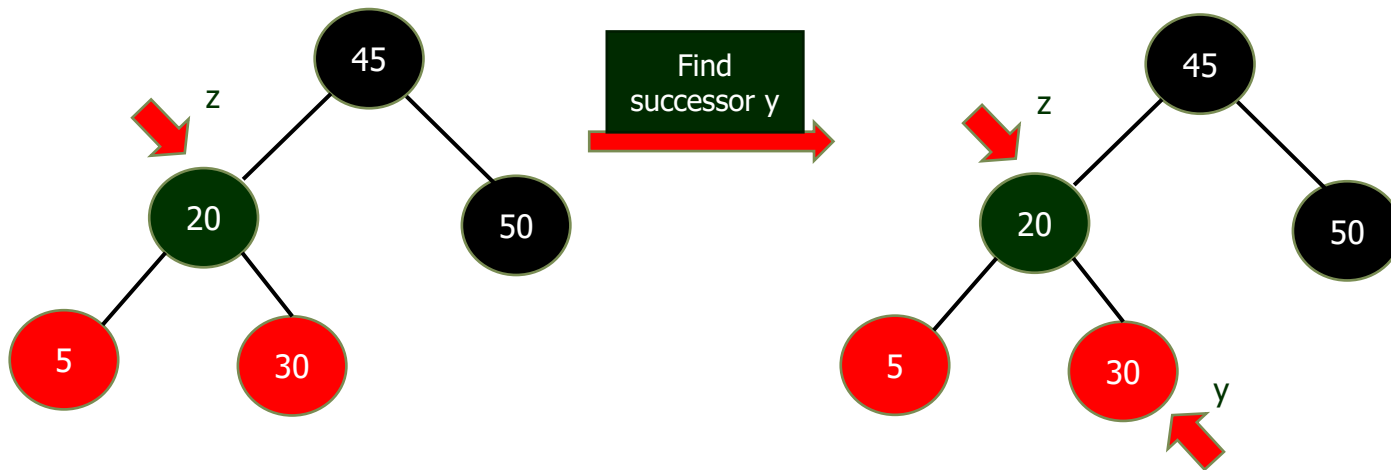
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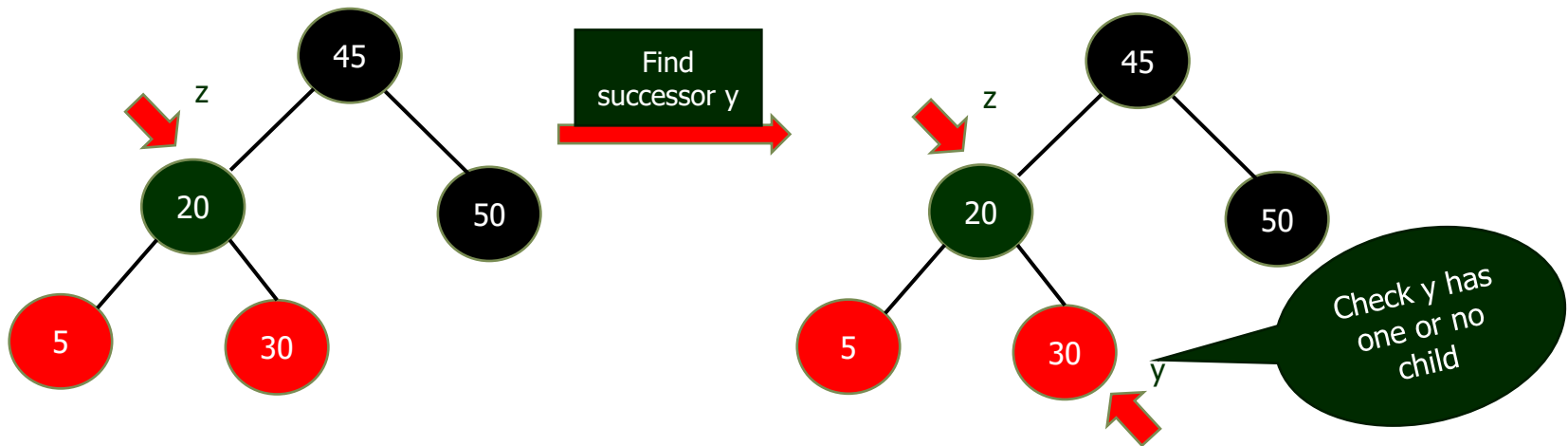
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Delete -20



# Red Black Tree

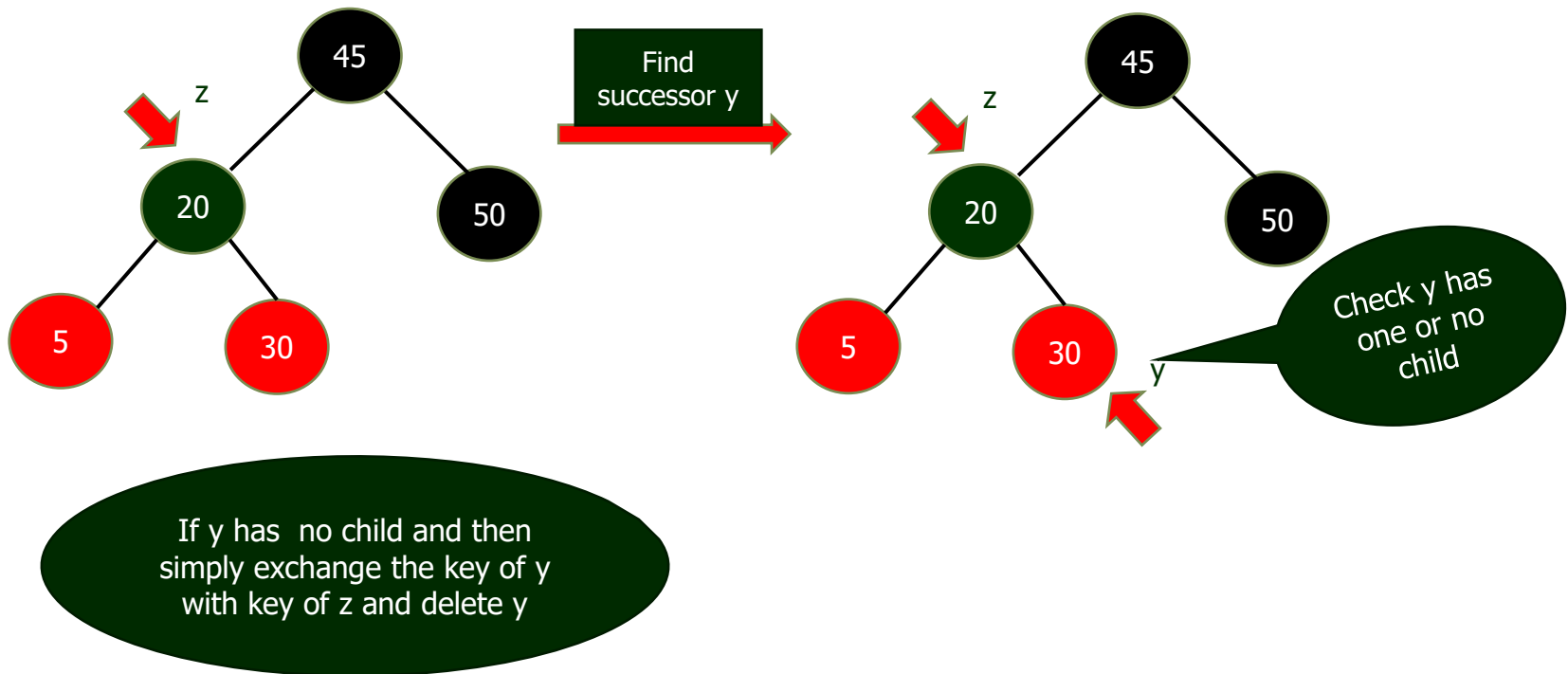
## Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -20



# Red Black Tree

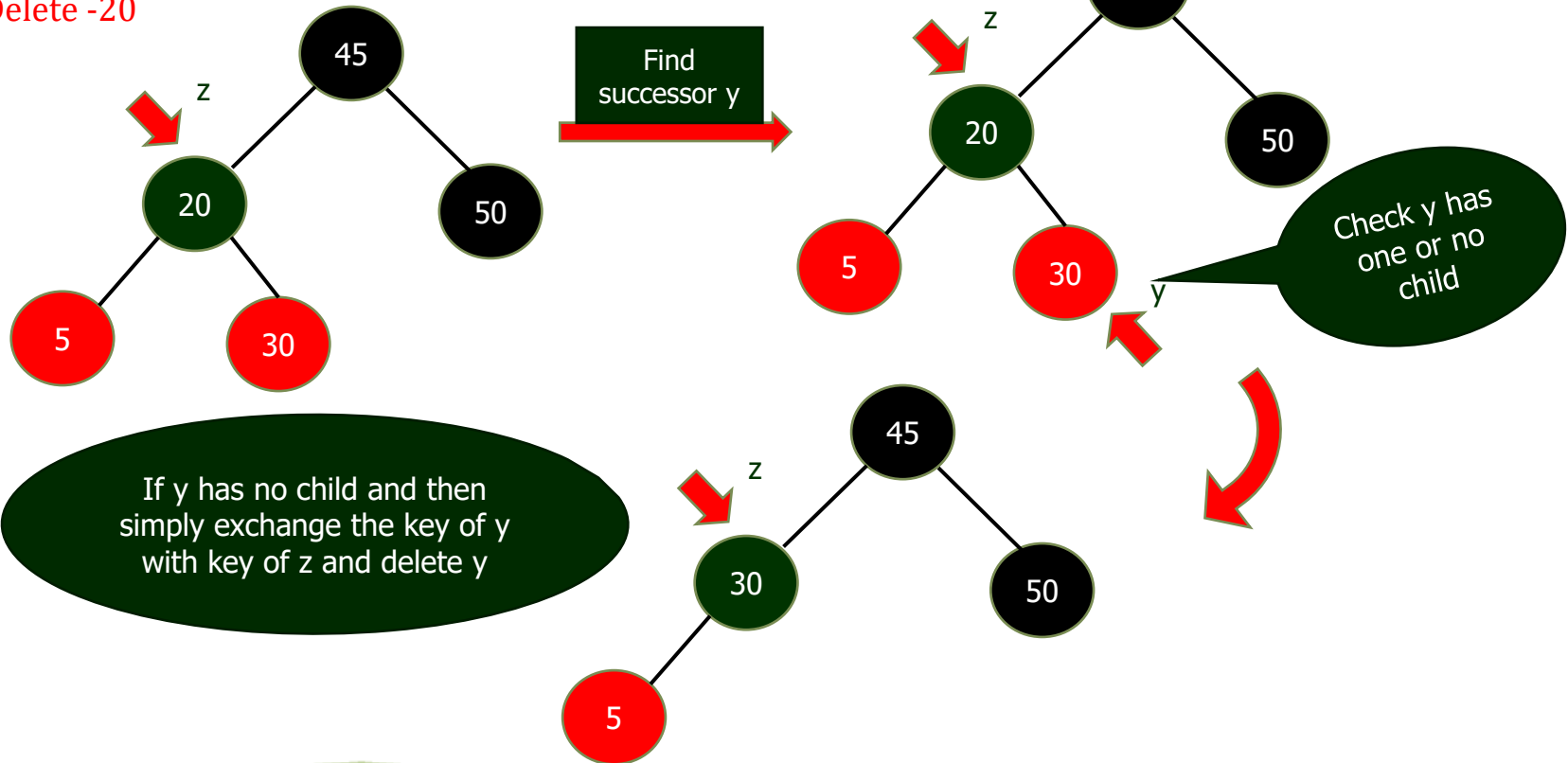
## Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -20



# Red Black Tree

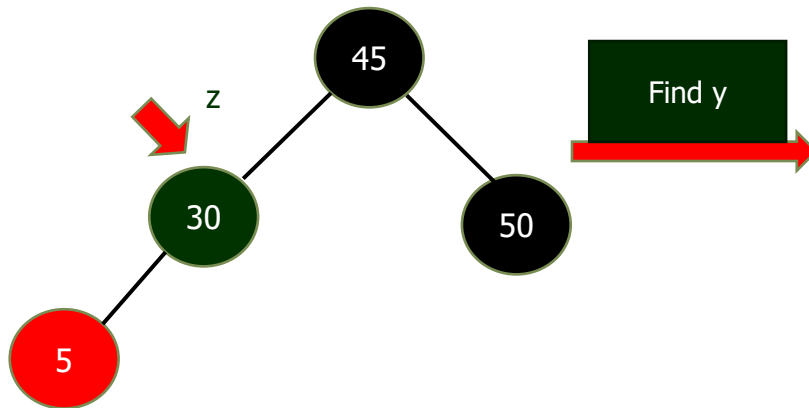
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -30





# Red Black Tree

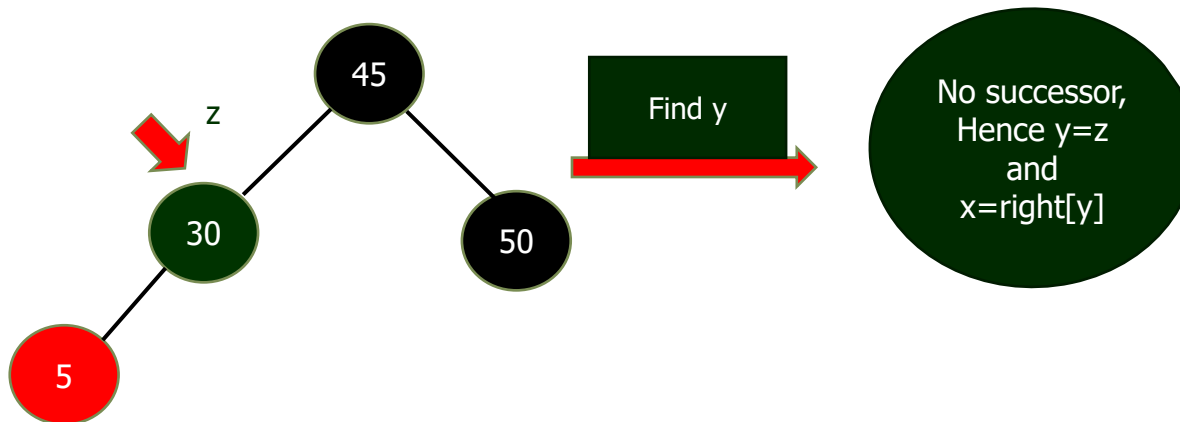
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -30



# Red Black Tree

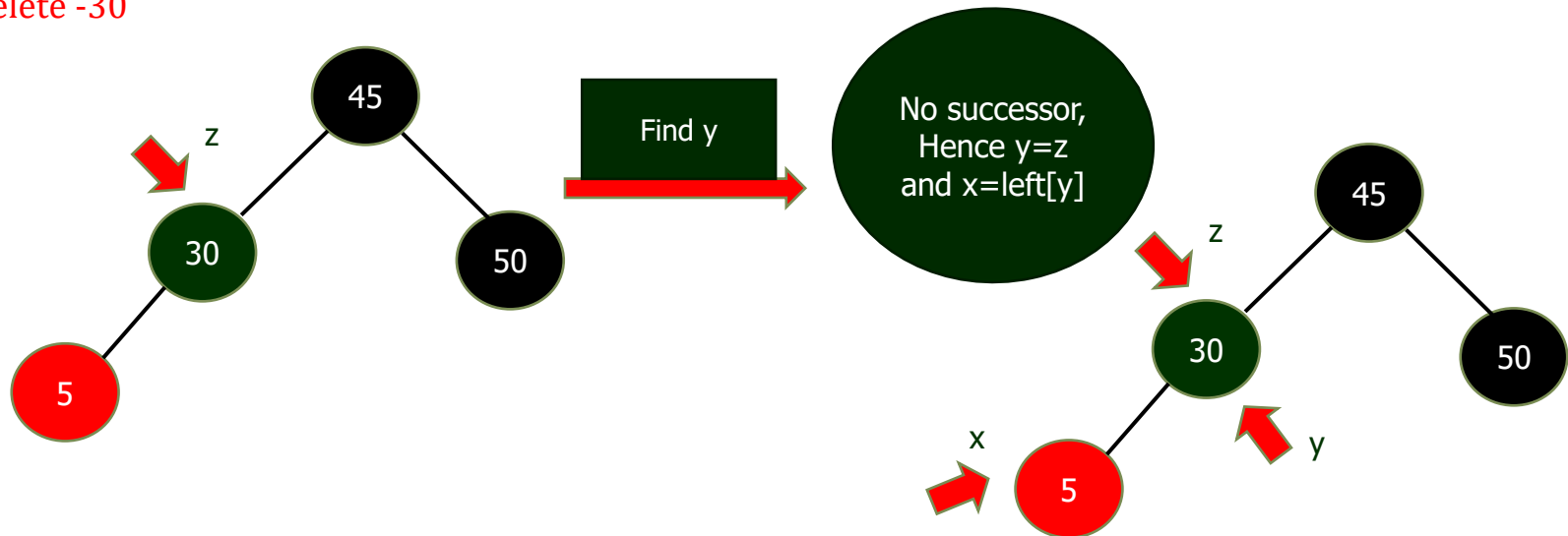
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -30



# Red Black Tree

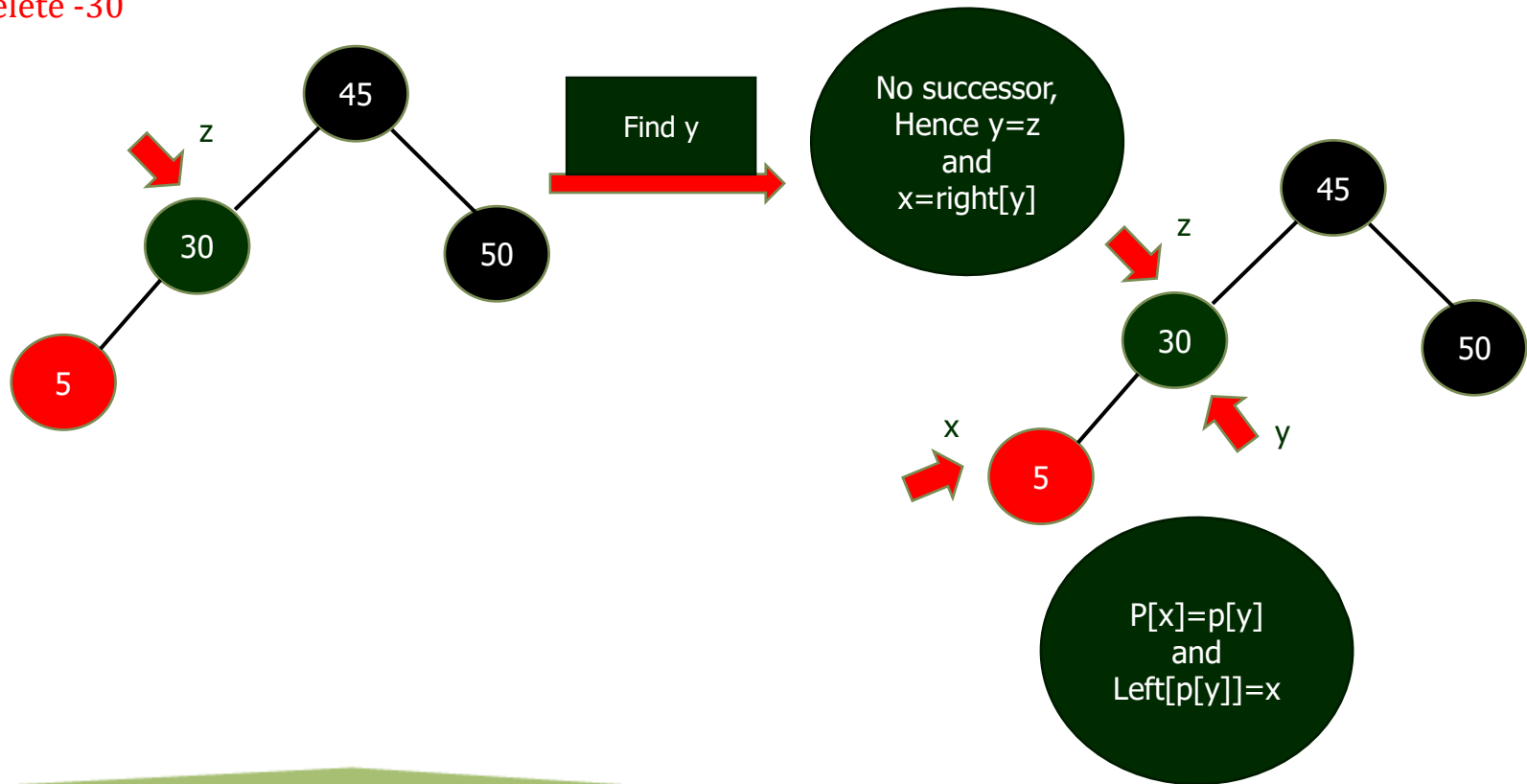
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -30



# Red Black Tree

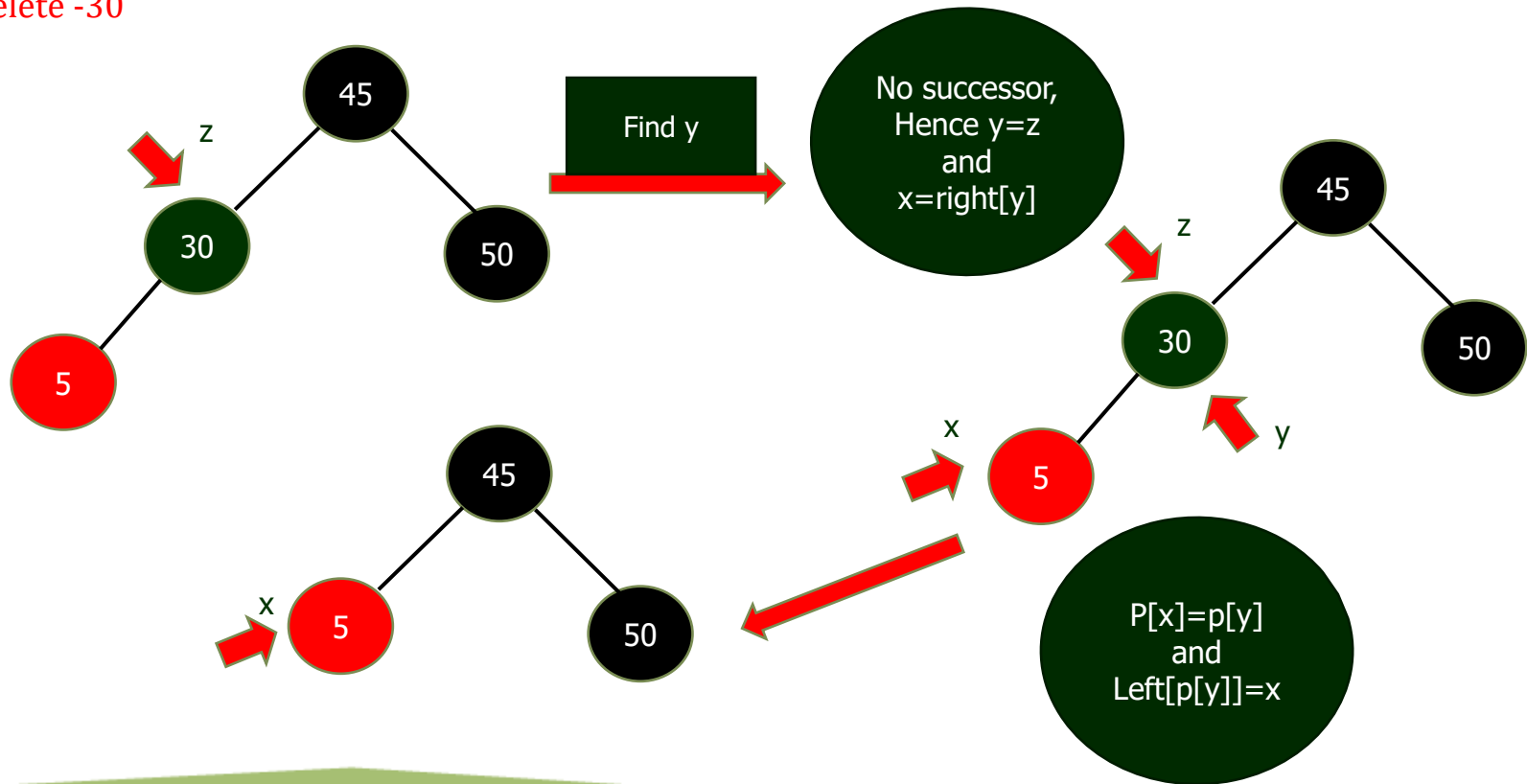
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -30



# Red Black Tree

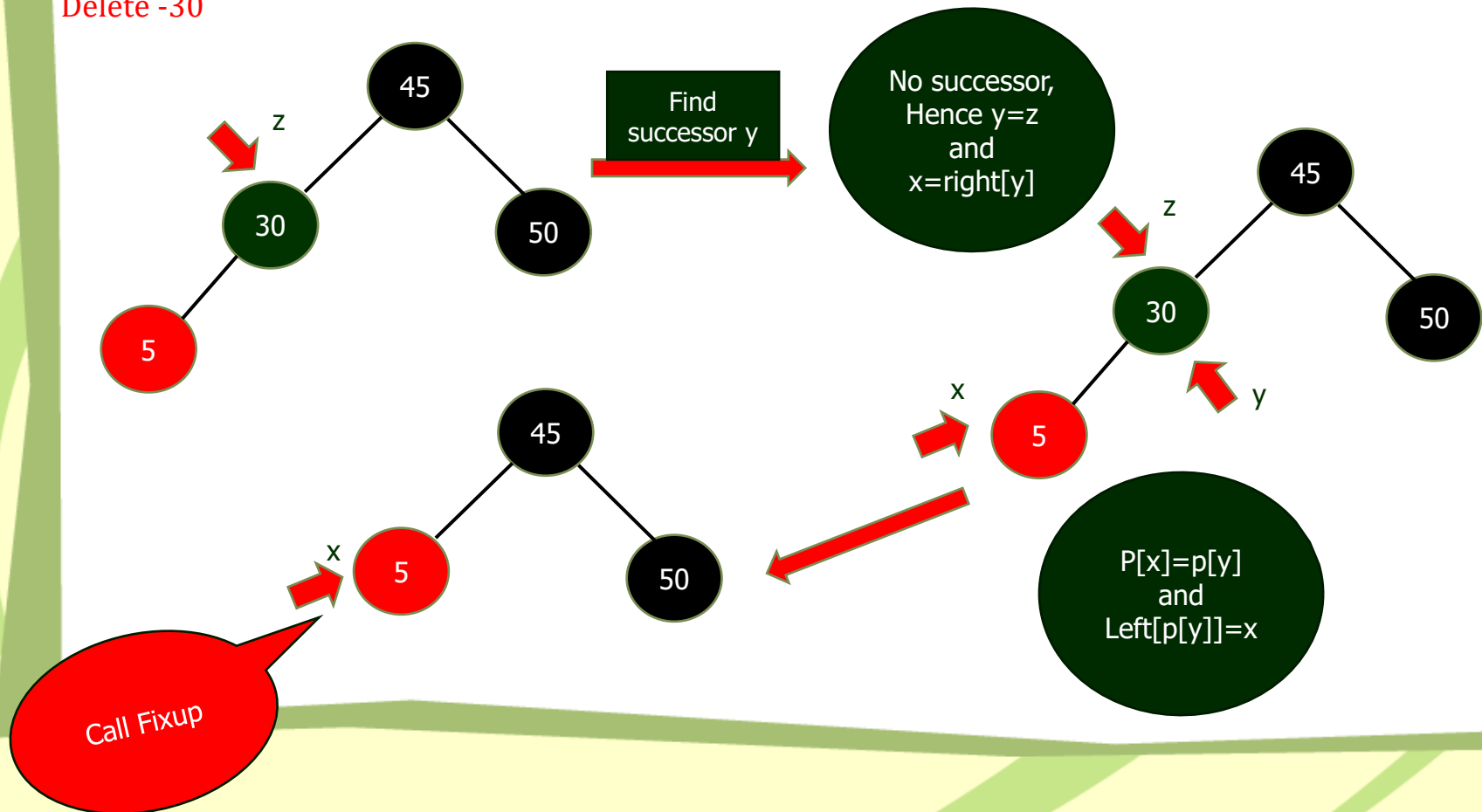
## Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -30



# Red Black Tree

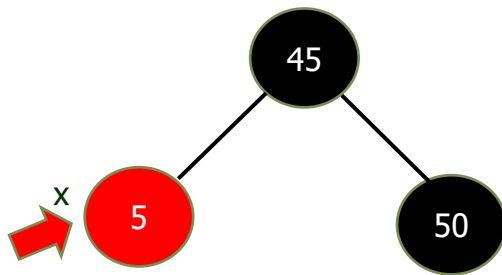
## Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -30



It was found that it was not enter inside the while loop, so execute the last line of RB-Delete-Fixup,(i.e. color[x]=Black

# Red Black Tree

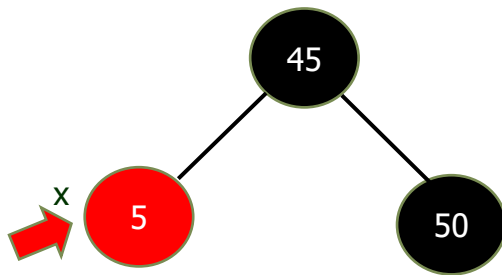
## Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

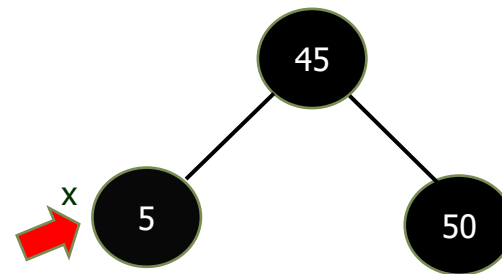
[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -30



It was found that it was not enter inside the while loop, so execute the last line of RB-Delete-Fixup,(i.e. color[x]=Black



# Red Black Tree

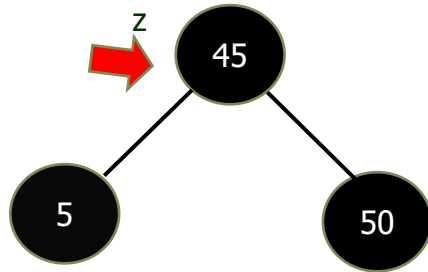
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -45





# Red Black Tree

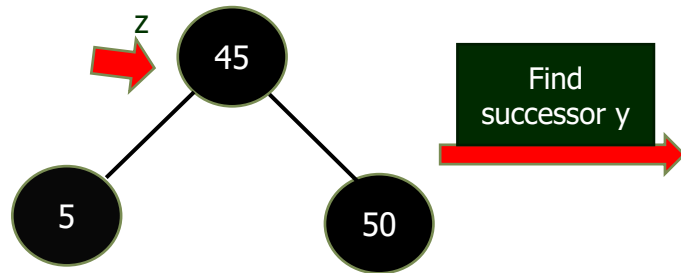
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -45



# Red Black Tree

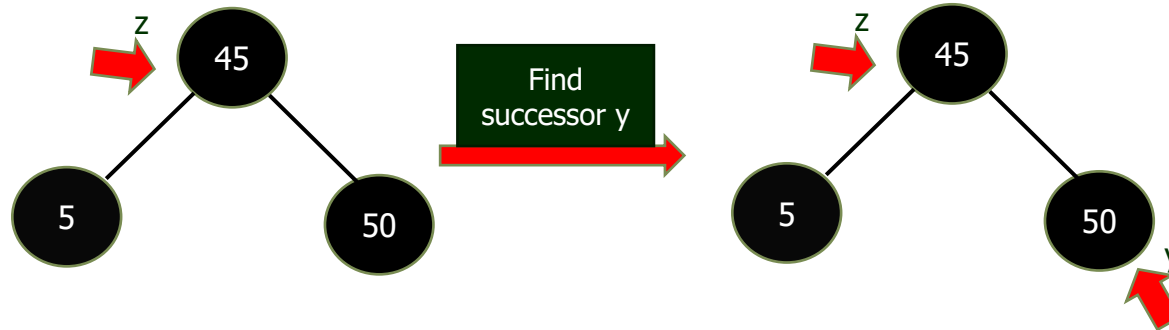
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -45



# Red Black Tree

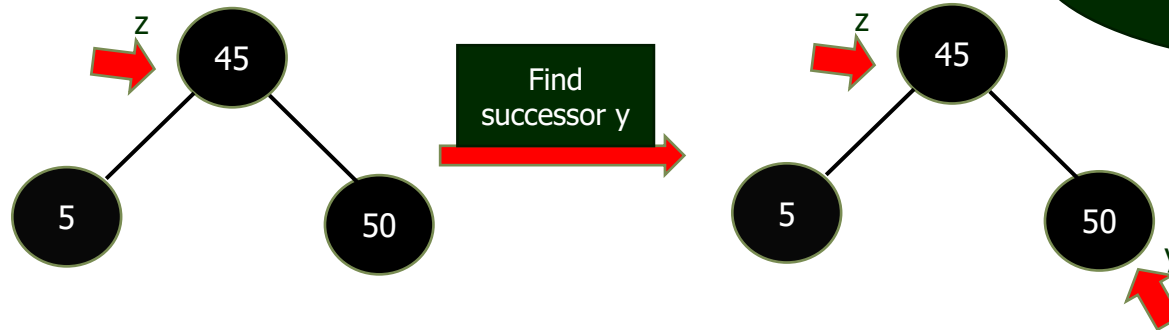
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -40



If y has no child and then simply exchange the key of y with key of z and delete y

# Red Black Tree

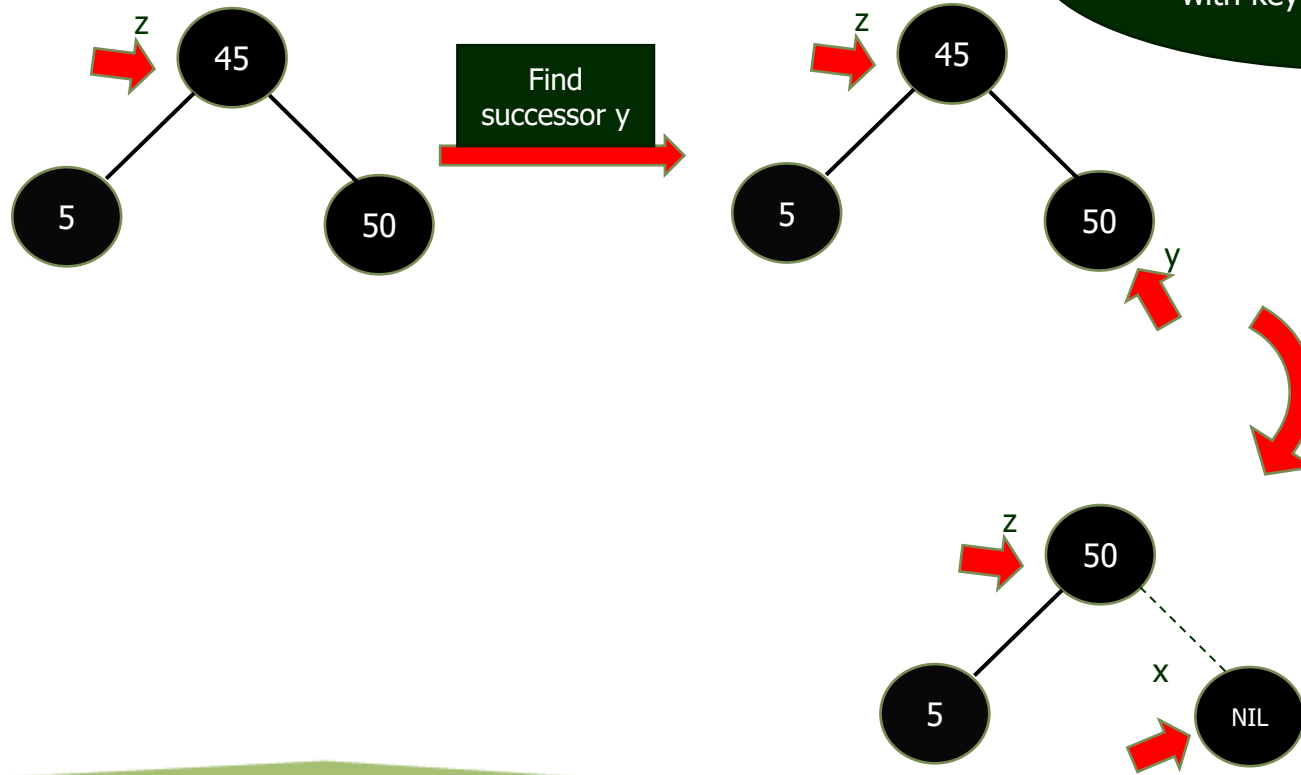
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -45



# Red Black Tree

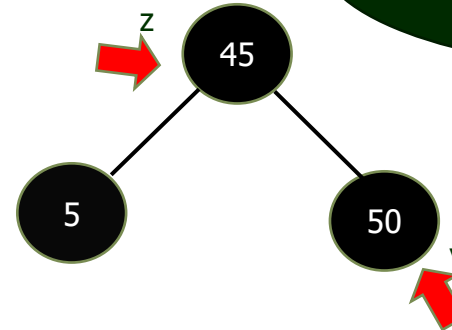
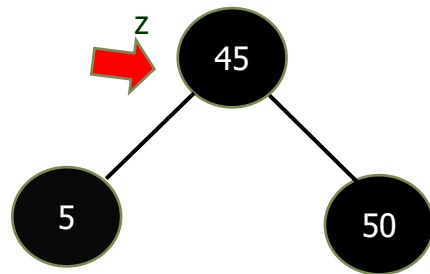
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

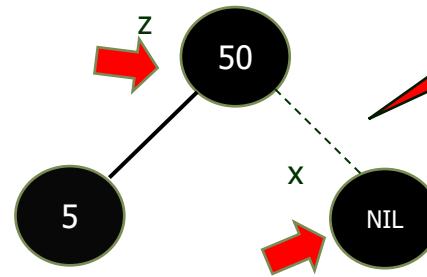
[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -45



If y has no child and then simply exchange the key of y with key of z and delete y



RB-Tree property is disturb / so Call Fixup

# Red Black Tree

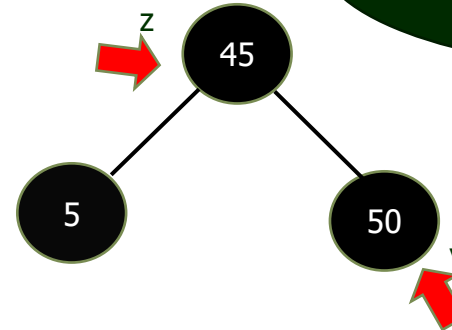
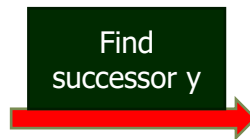
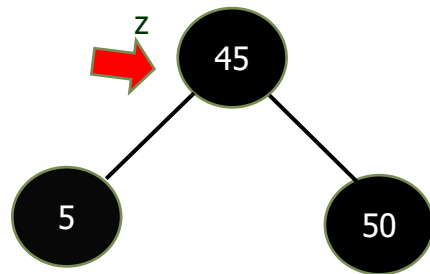
## Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

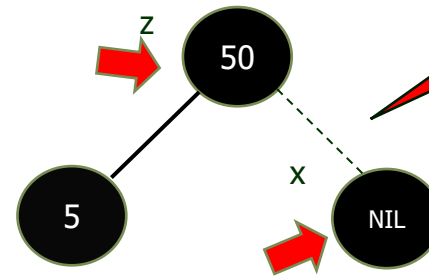
[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -45



If y has no child and then simply exchange the key of y with key of z and delete y



RB-Tree property is disturb / so Call Fixup

# Red Black Tree

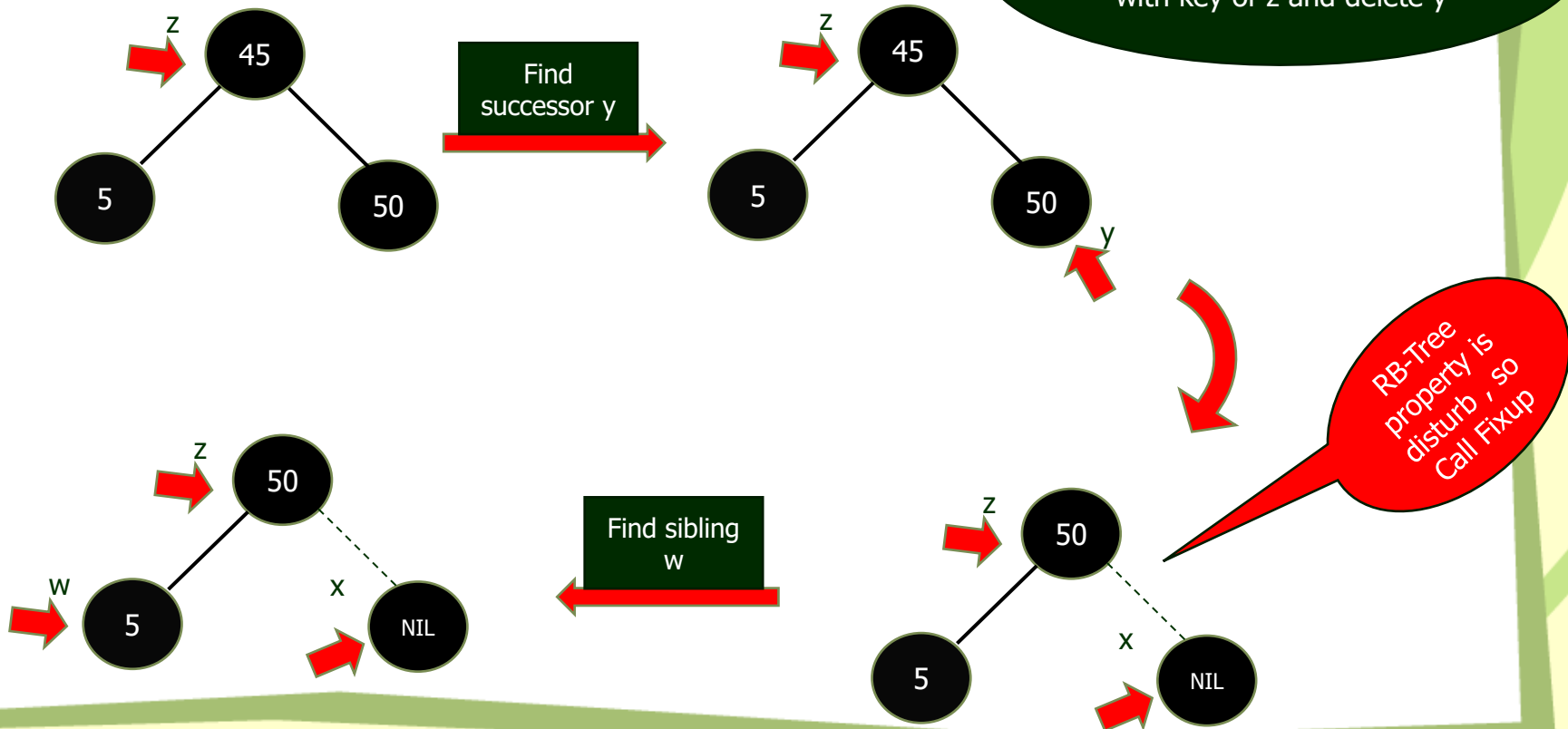
## Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -45



# Red Black Tree

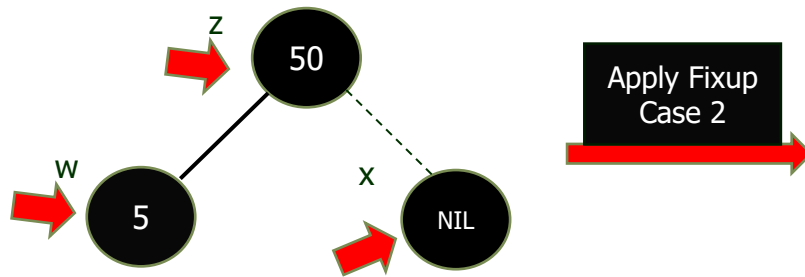
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -45





# Red Black Tree

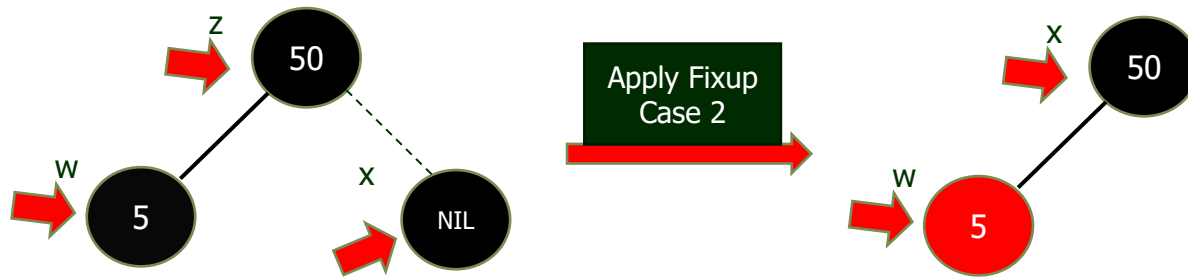
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -45



# Red Black Tree

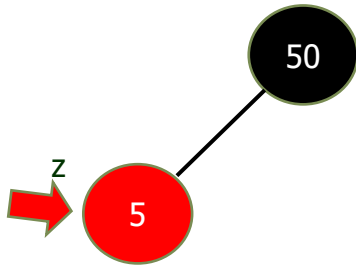
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -5



# Red Black Tree

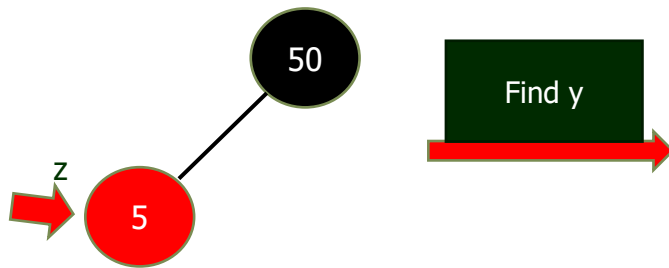
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -5



# Red Black Tree

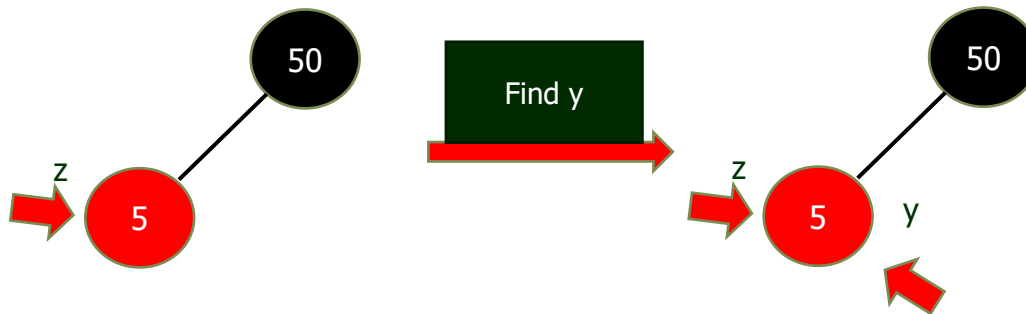
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -5



# Red Black Tree

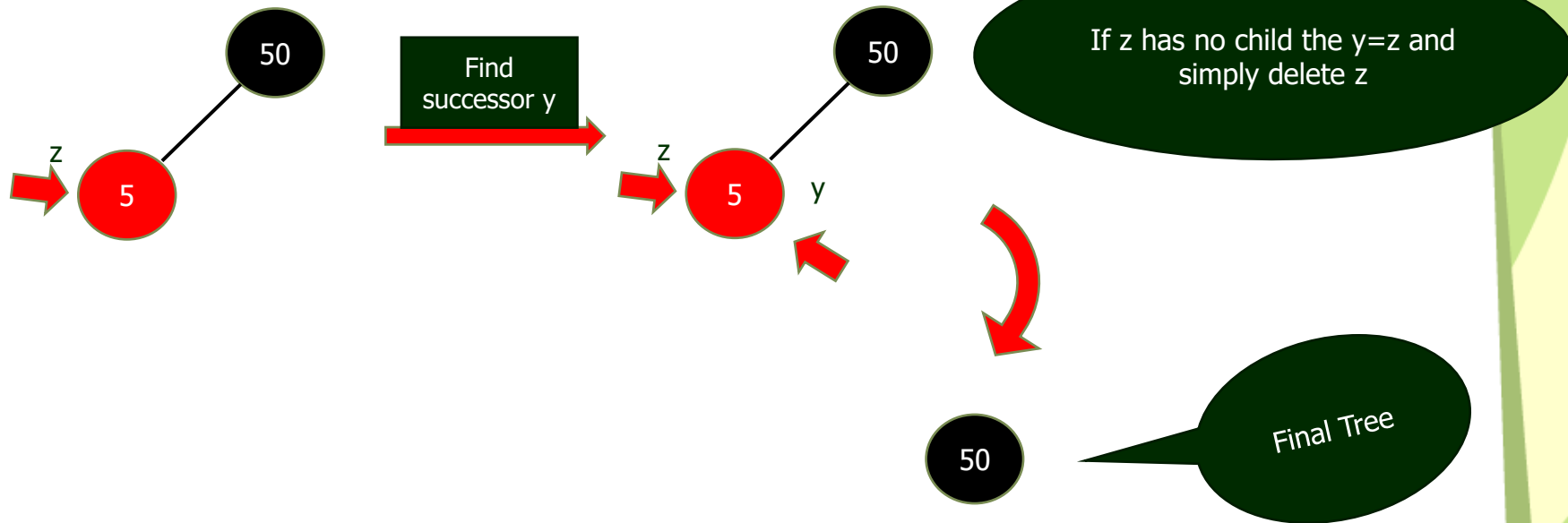
Insertion (Example 1):

Insert the following elements into an empty RB-Tree.

[ 50, 40, 30, 45, 20, 5]

and then perform delete 40, 20, 30, 45, & 5

Delete -5

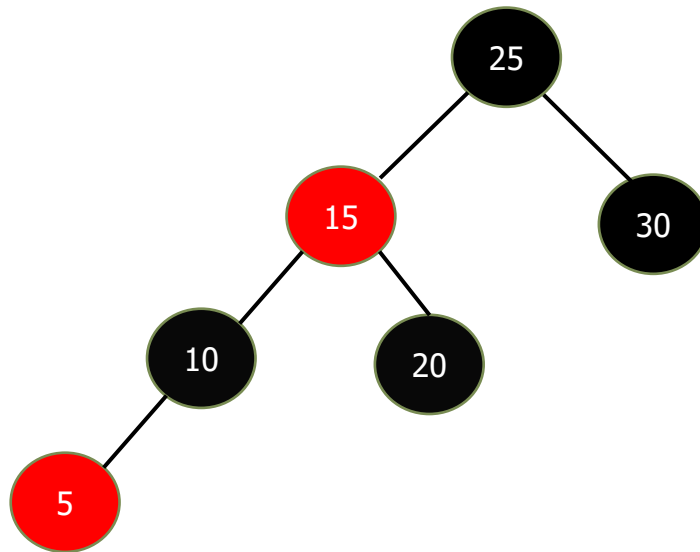


# Red Black Tree

## Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>



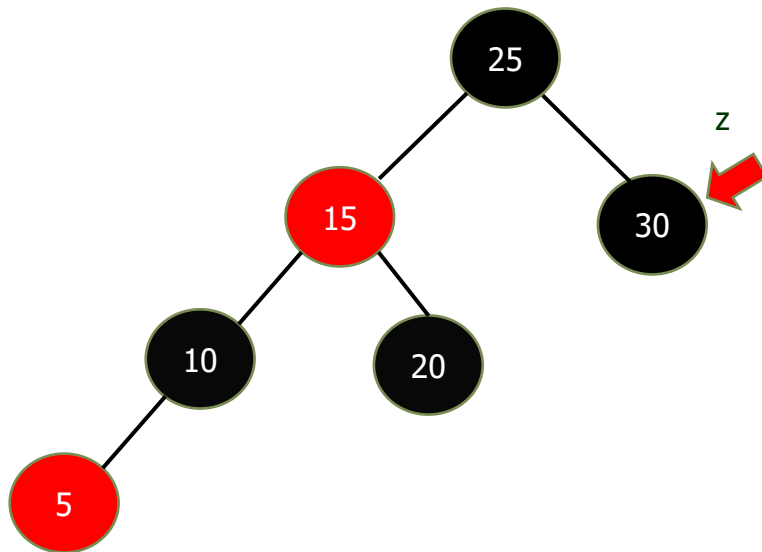
# Red Black Tree

Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -30



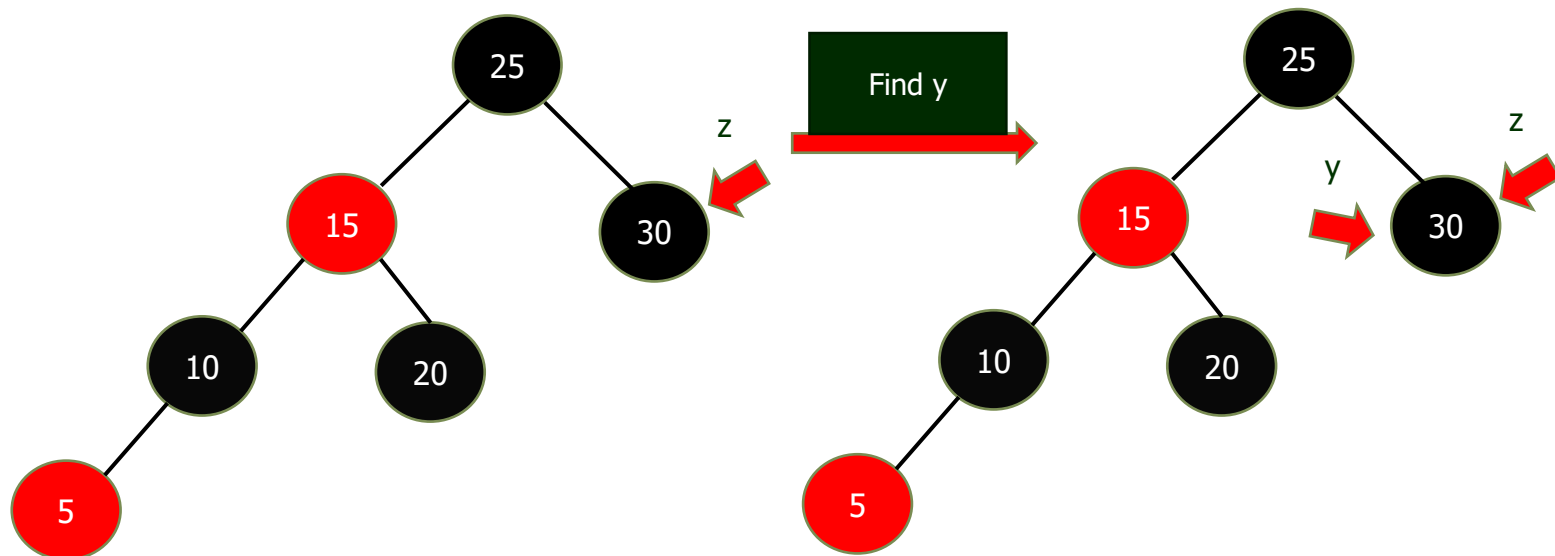
# Red Black Tree

Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -30





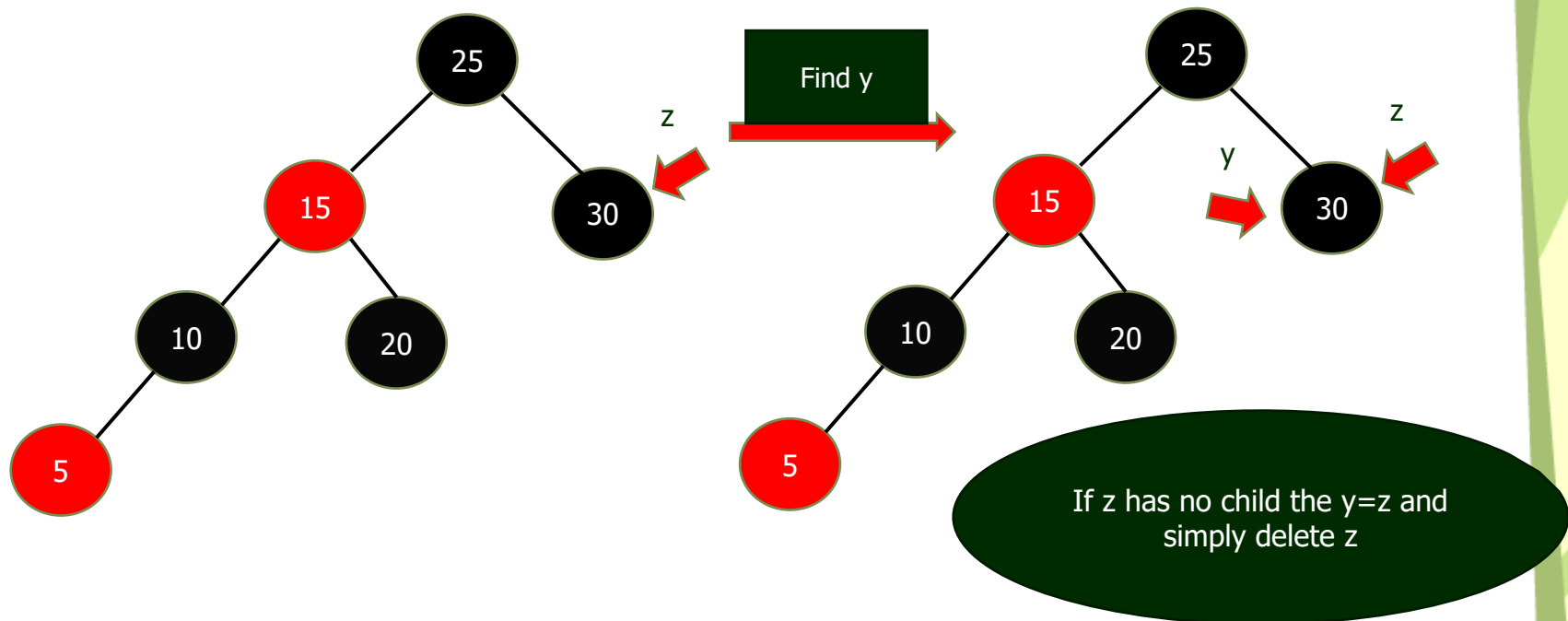
# Red Black Tree

Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -30



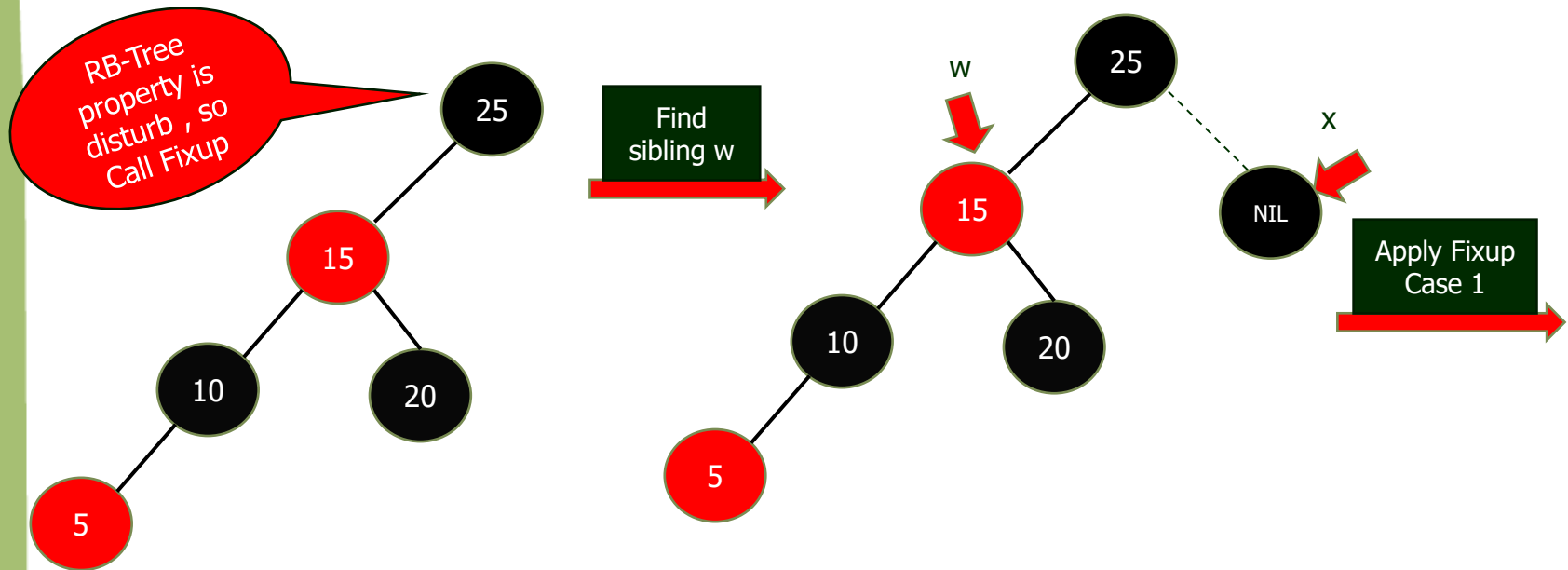
# Red Black Tree

Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -30



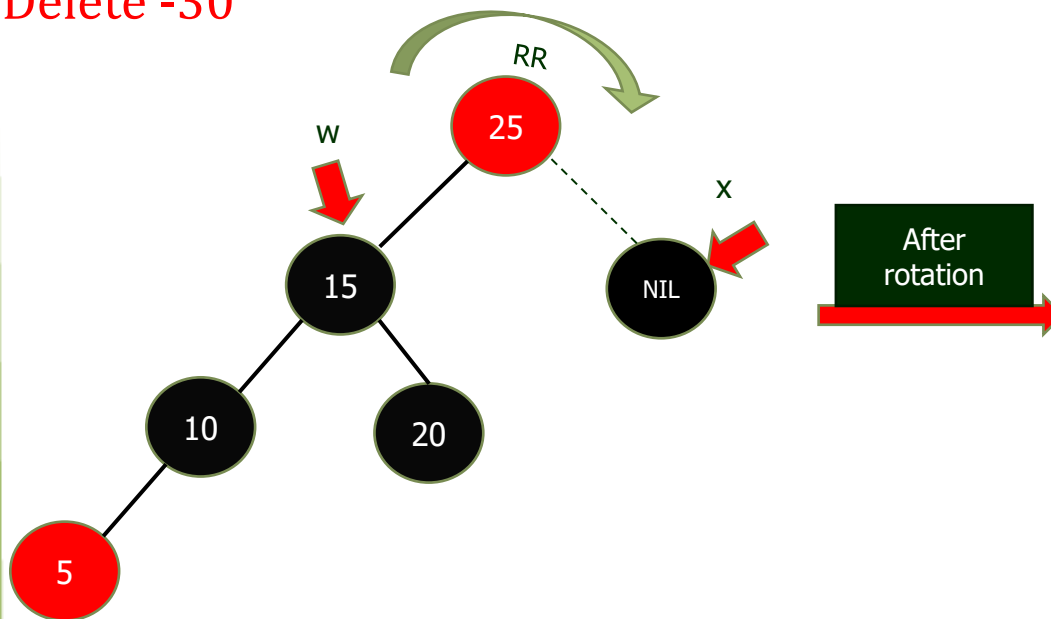
# Red Black Tree

## Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -30



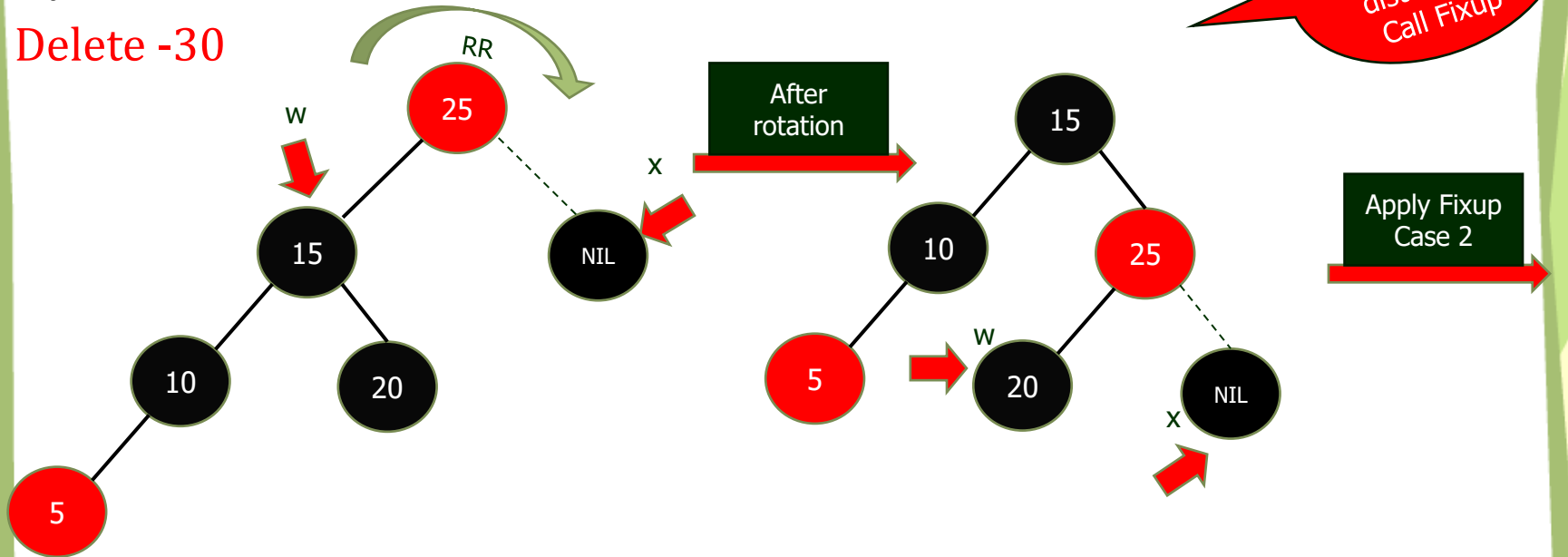
# Red Black Tree

## Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -30



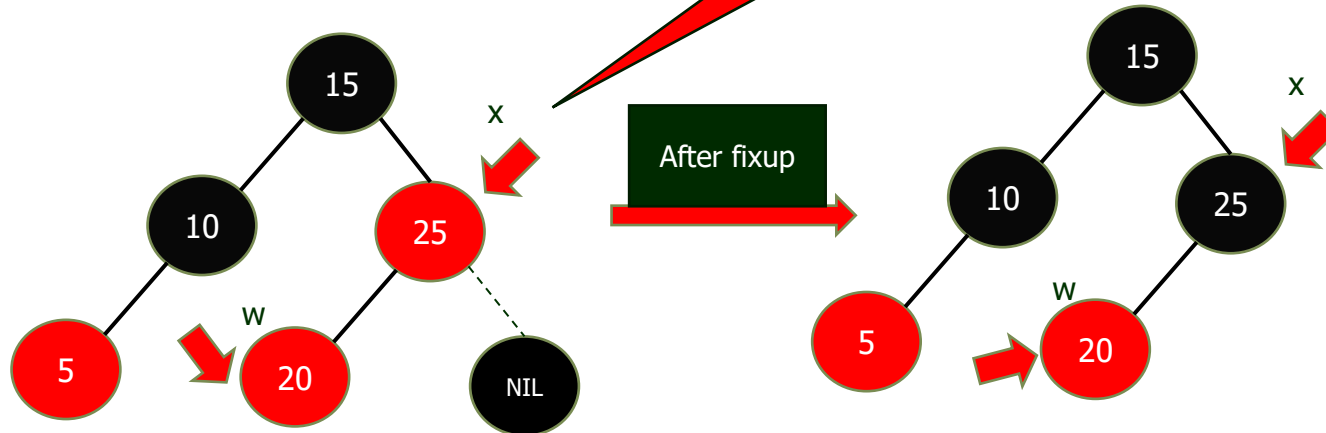
# Red Black Tree

## Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -30



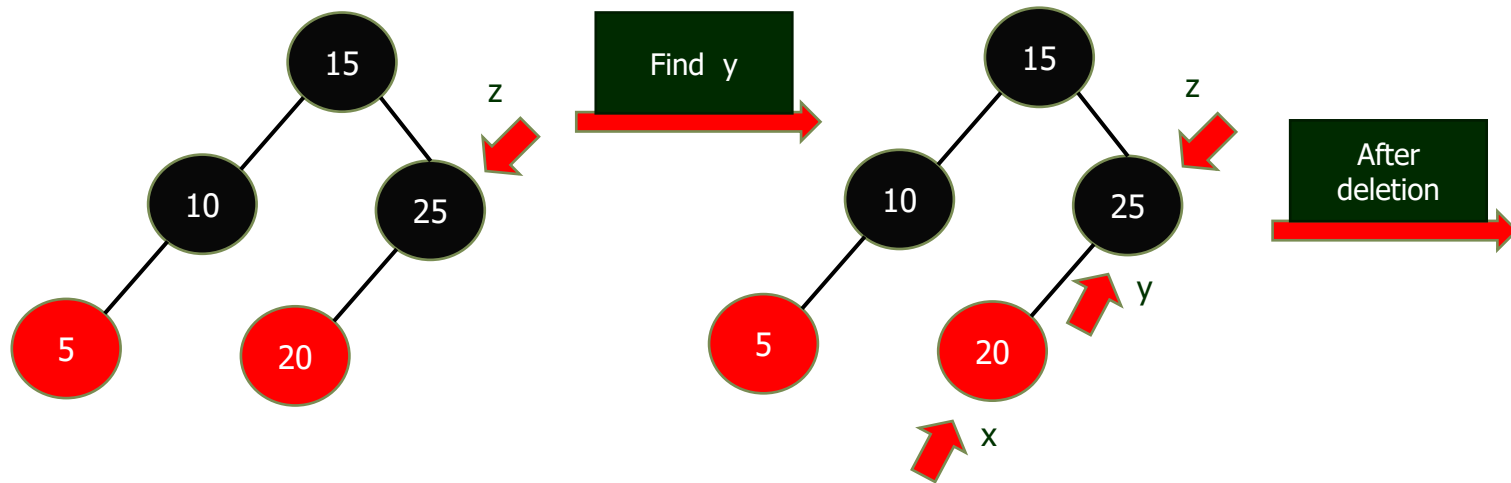
# Red Black Tree

Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -25



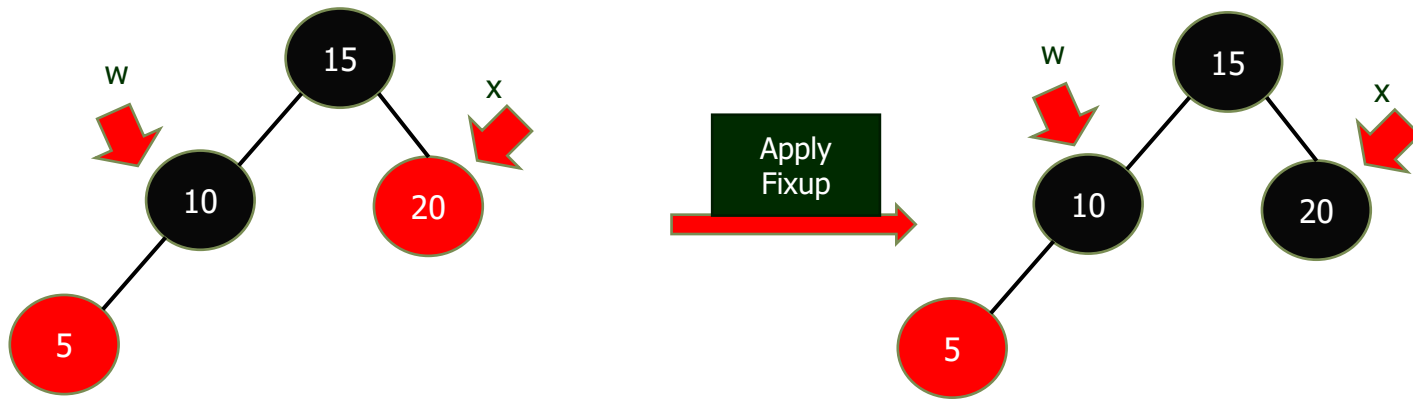
# Red Black Tree

Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -25



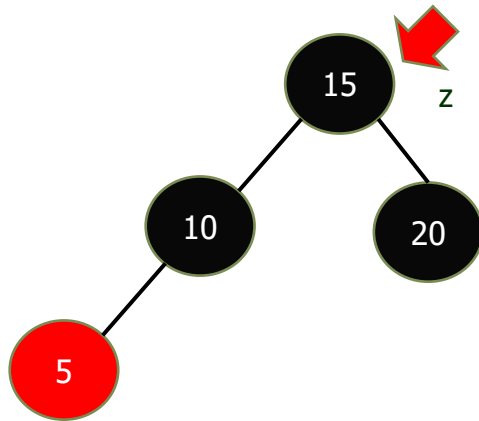
# Red Black Tree

Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -15





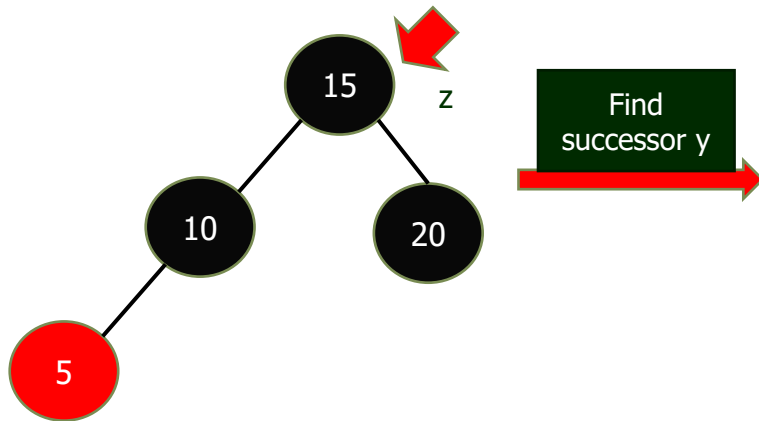
# Red Black Tree

Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -15



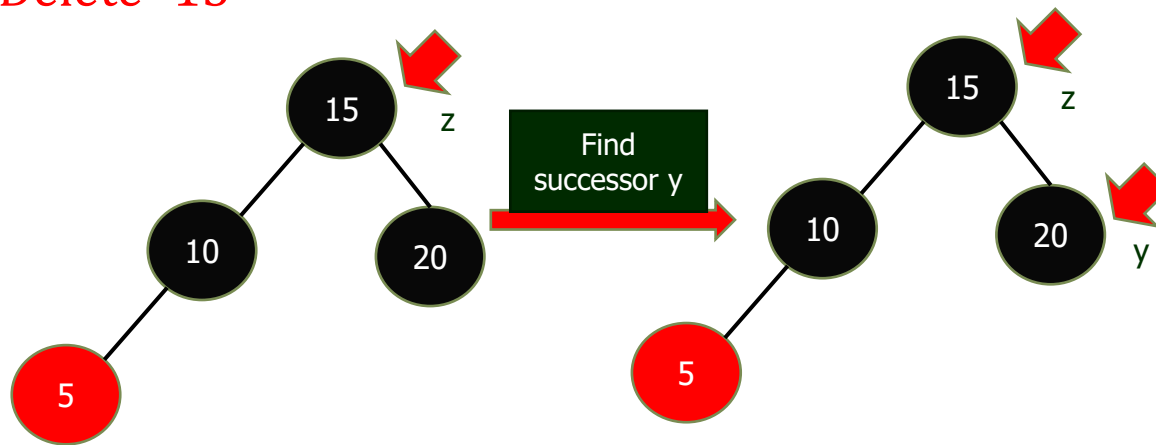
# Red Black Tree

## Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

**Delete -15**



# Red Black Tree

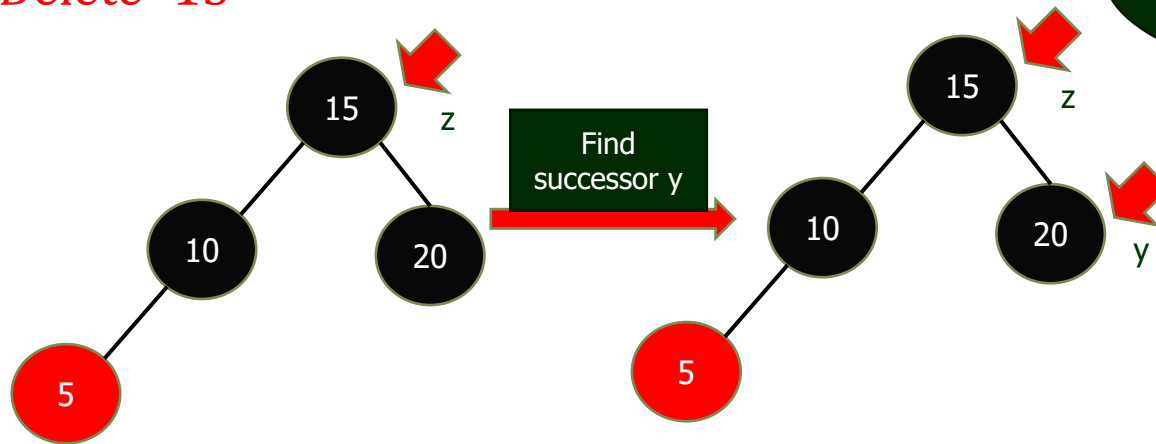
Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

**Delete -15**

If y has no child and then simply exchange the key of y with key of z and delete y



# Red Black Tree

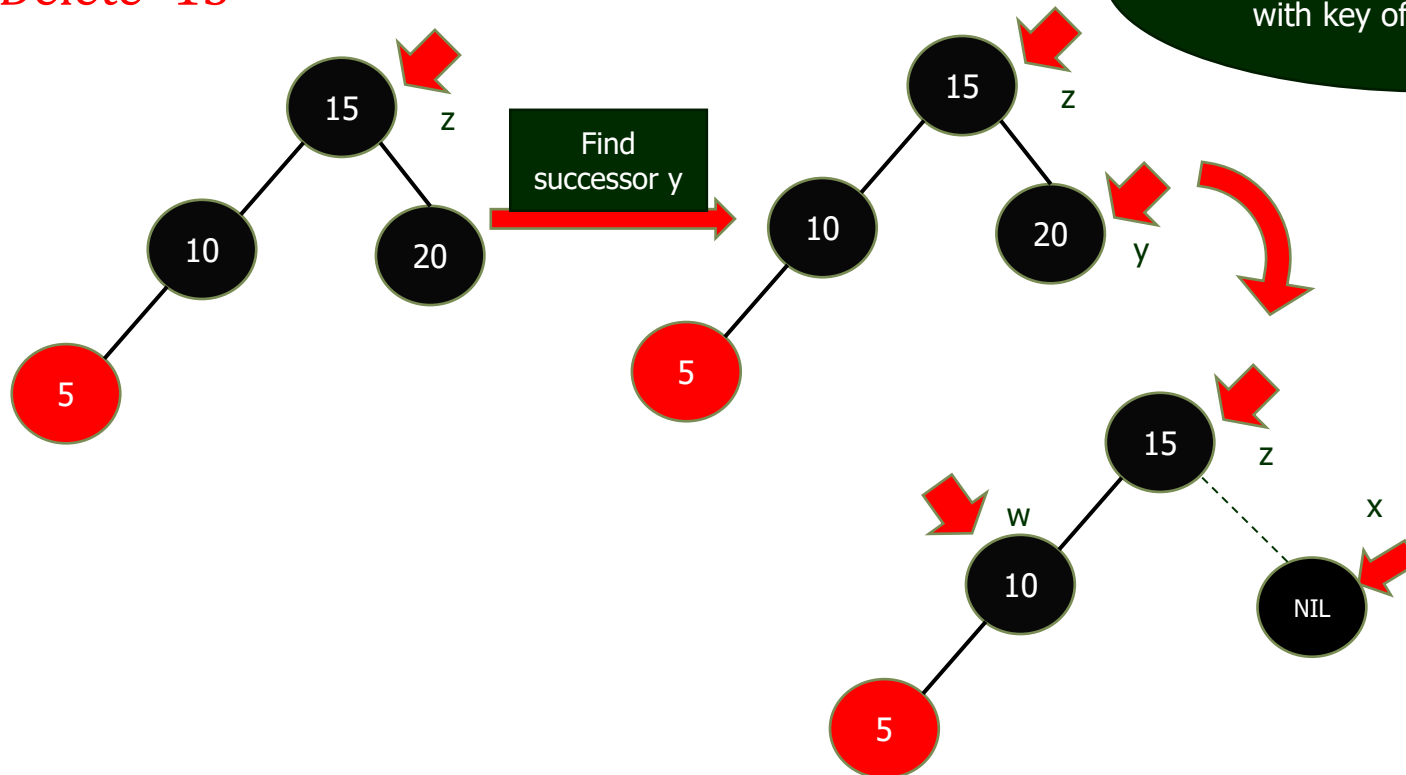
Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -15

If y has no child and then simply exchange the key of y with key of z and delete y



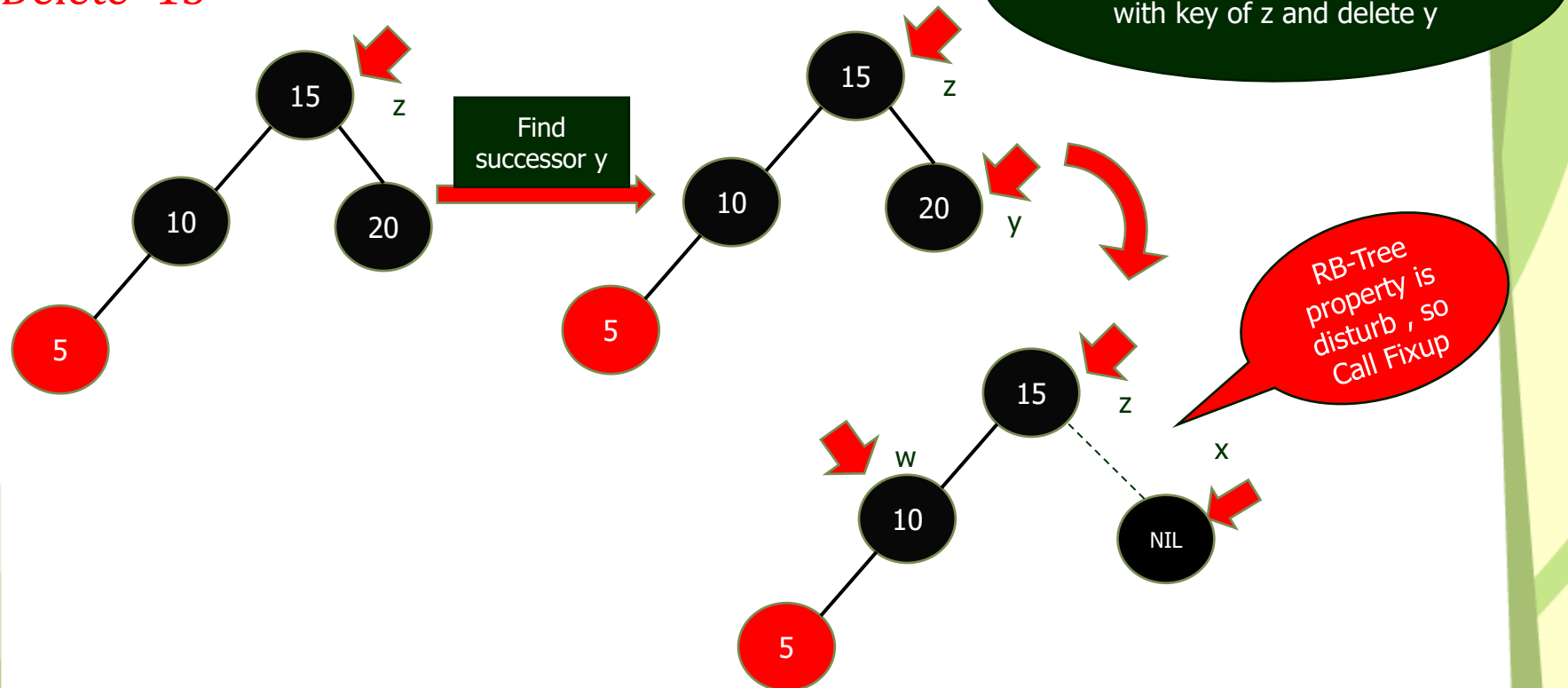
# Red Black Tree

## Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

**Delete -15**



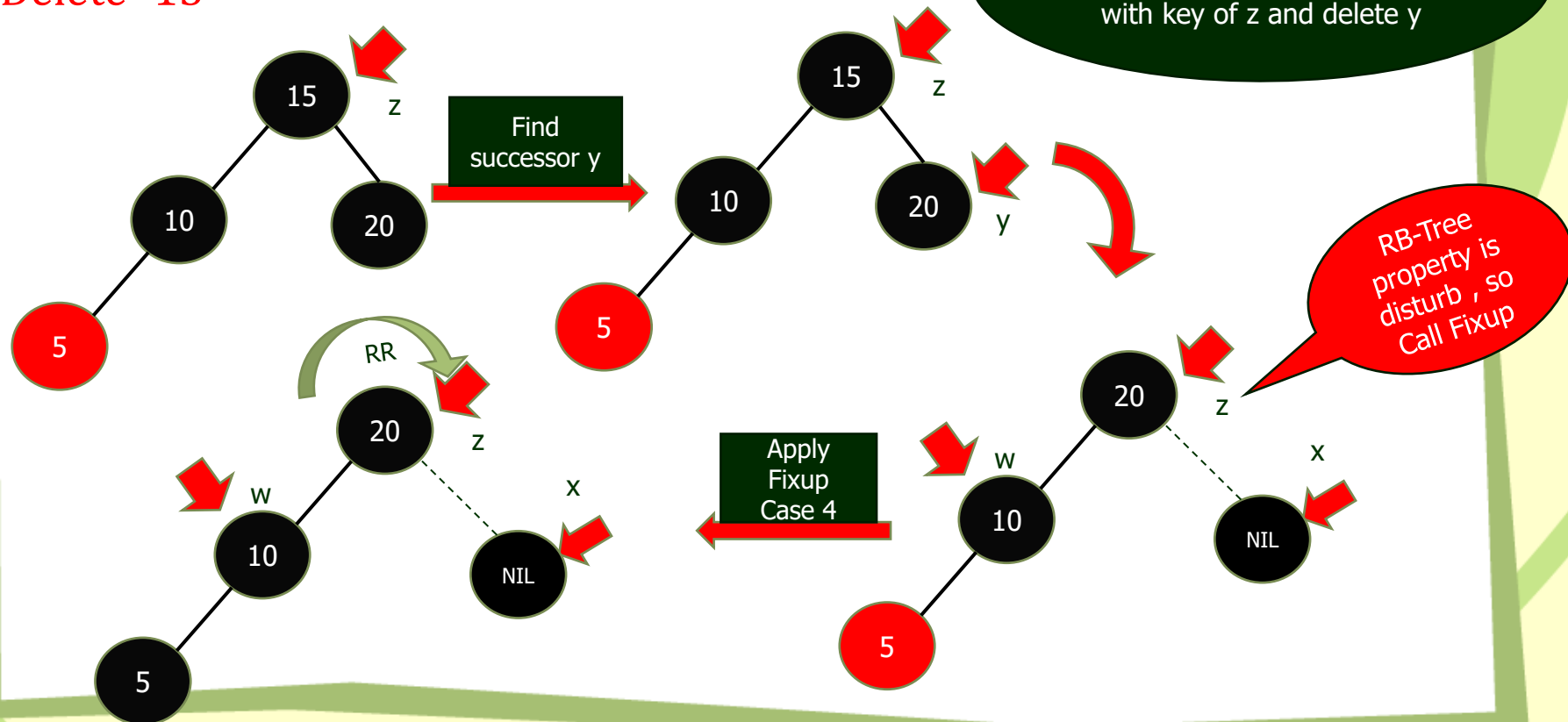
# Red Black Tree

## Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

**Delete -15**



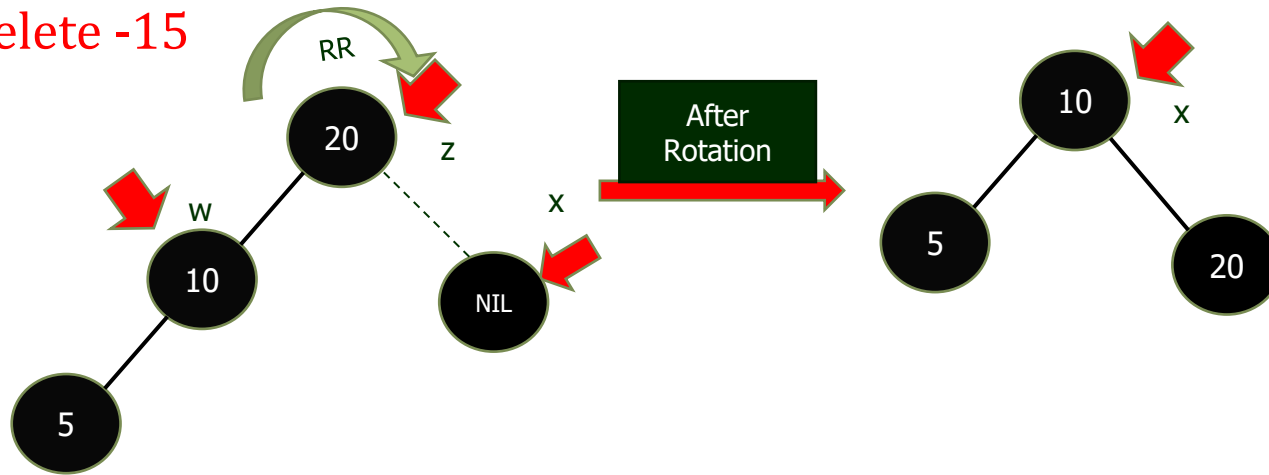
# Red Black Tree

## Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -15



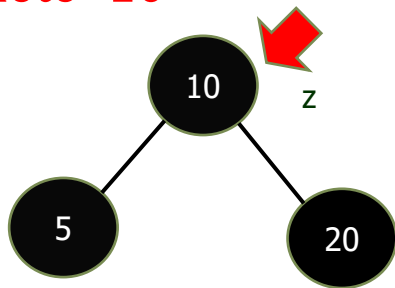
# Red Black Tree

Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -10





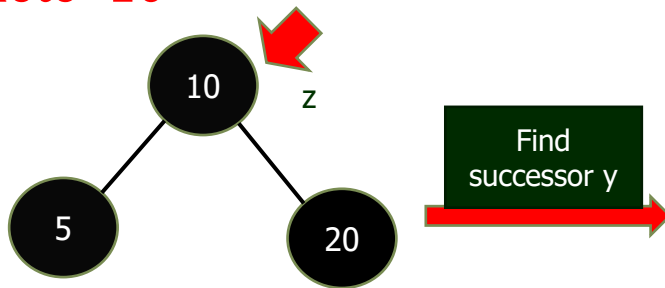
# Red Black Tree

Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

Delete -10



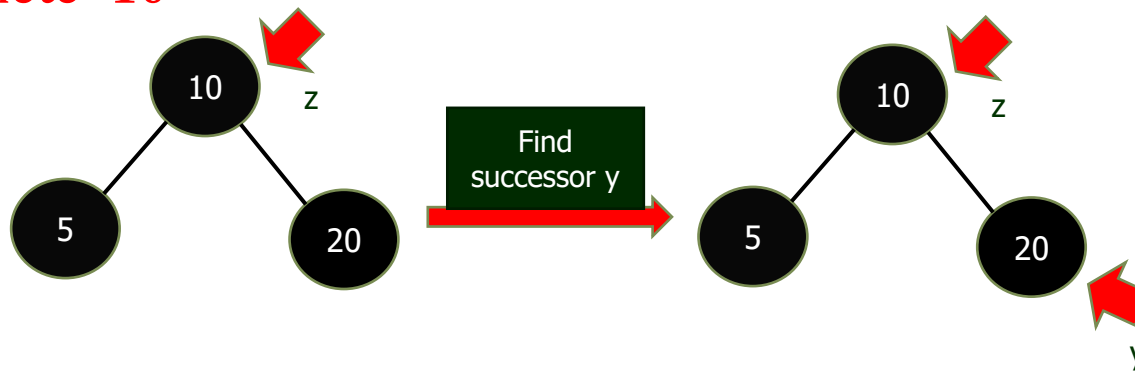
# Red Black Tree

## Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

**Delete -10**



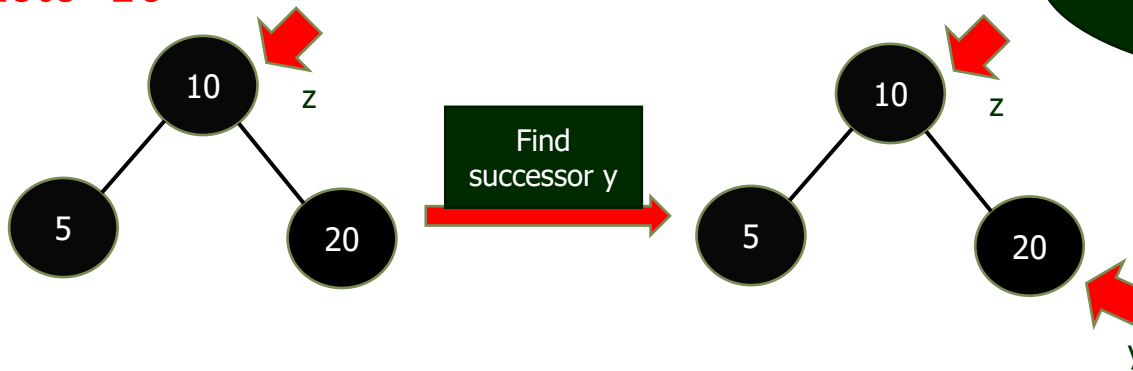
# Red Black Tree

## Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

**Delete -10**



If y has no child and then simply exchange the key of y with key of z and delete y

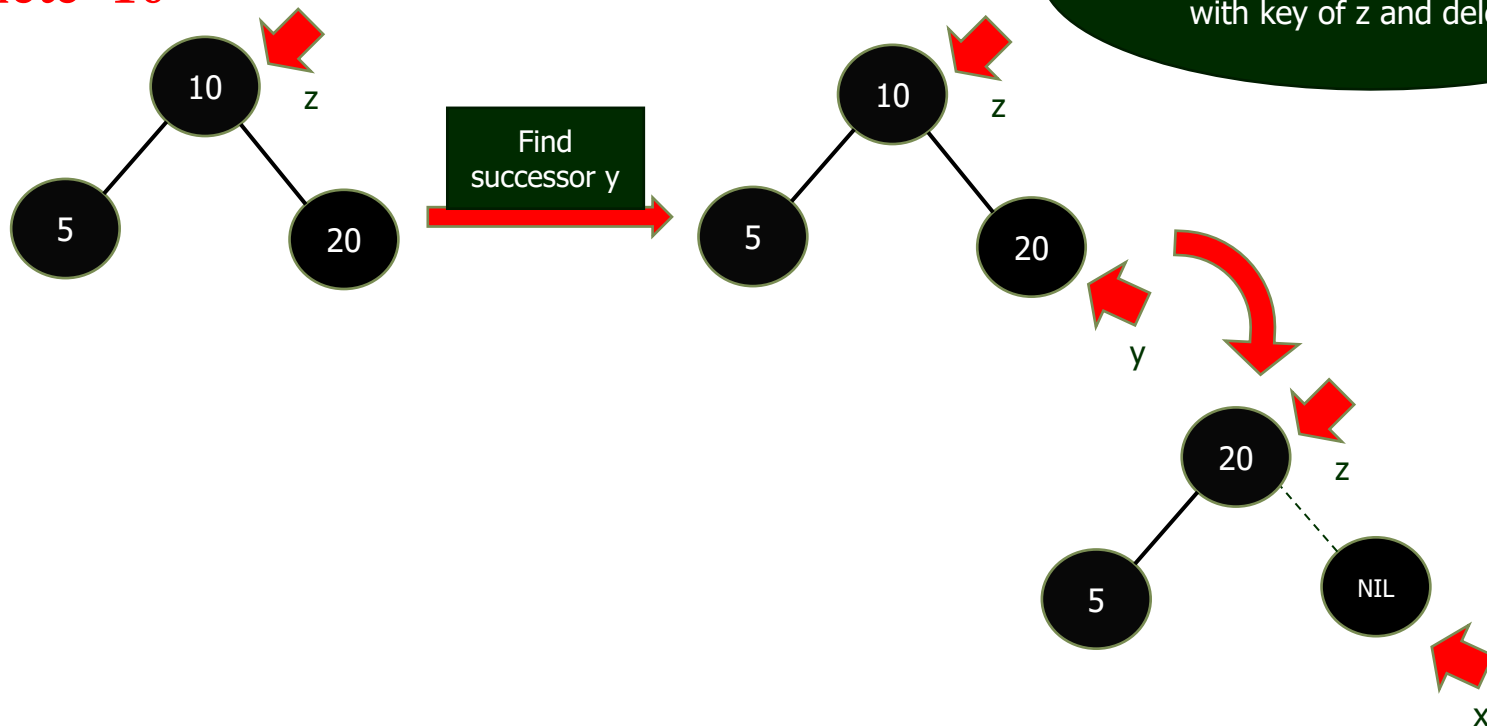
# Red Black Tree

Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

**Delete -10**



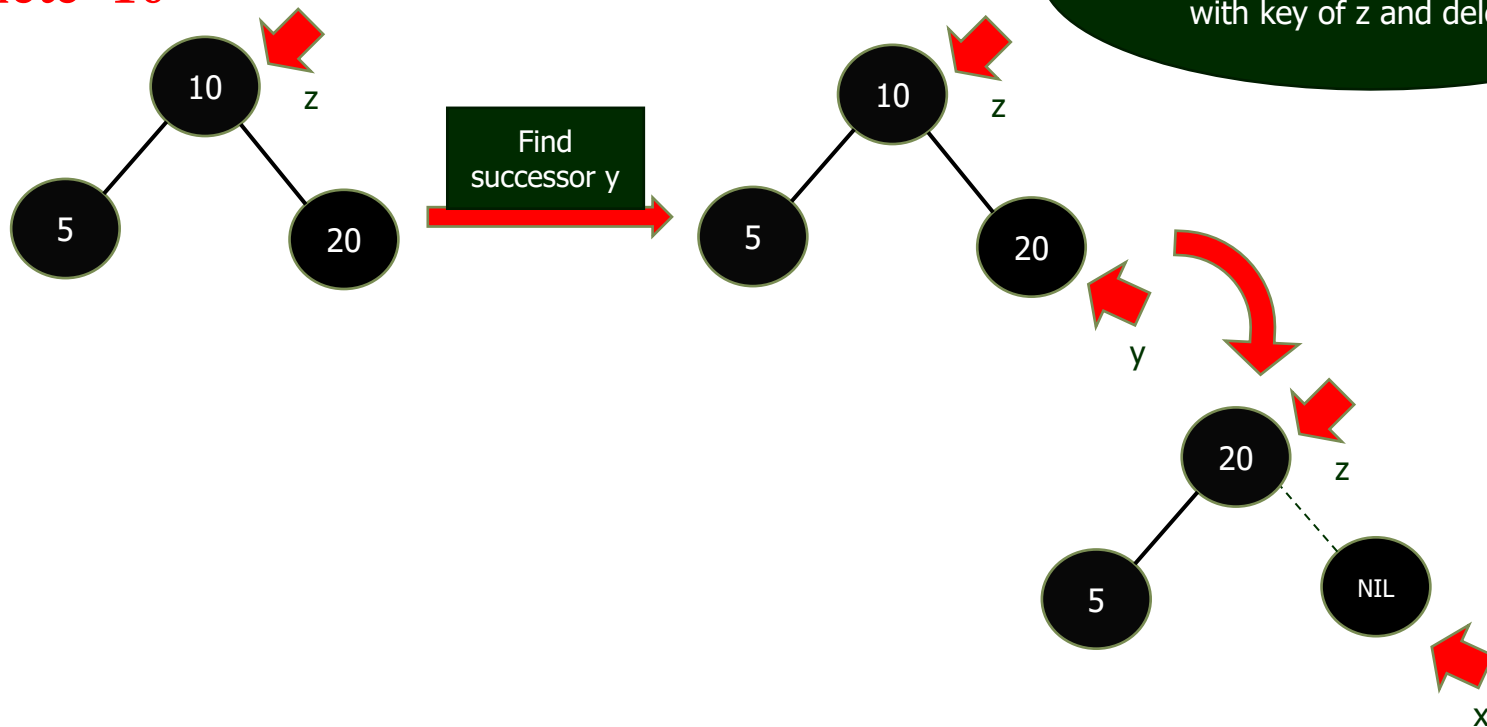
# Red Black Tree

Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

**Delete -10**



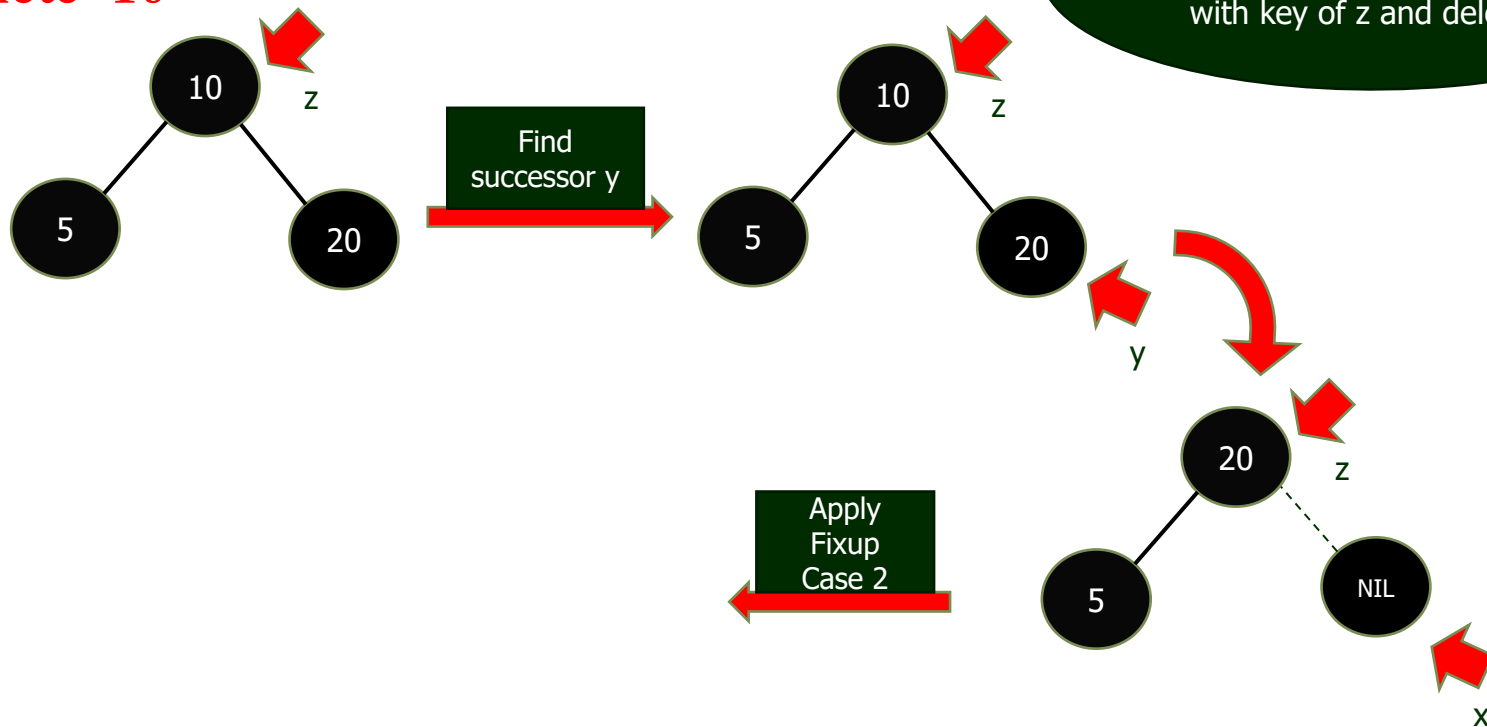
# Red Black Tree

## Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

**Delete -10**



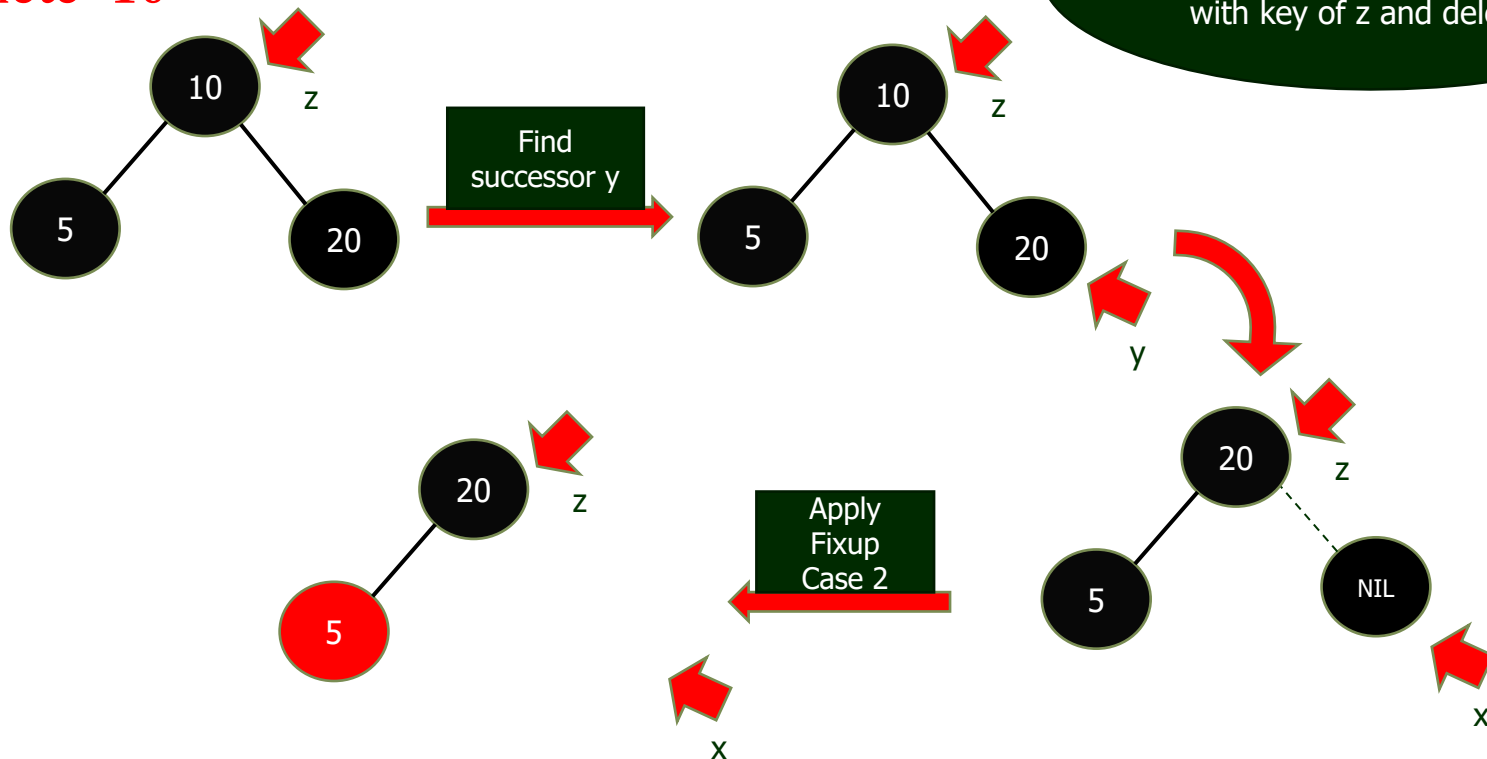
# Red Black Tree

## Insertion (Example 2):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <30, 25, 15 & 10>

**Delete -10**

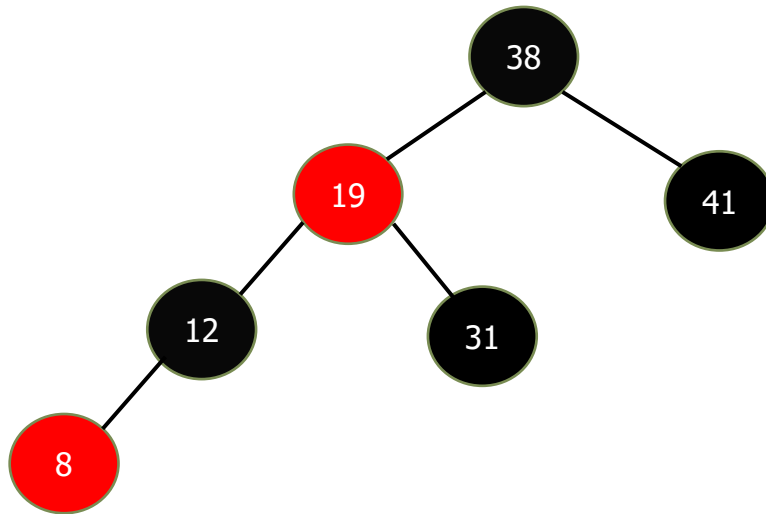


# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are  $\langle 8, 12, 19, 31, 38 \text{ \& } 41 \rangle$





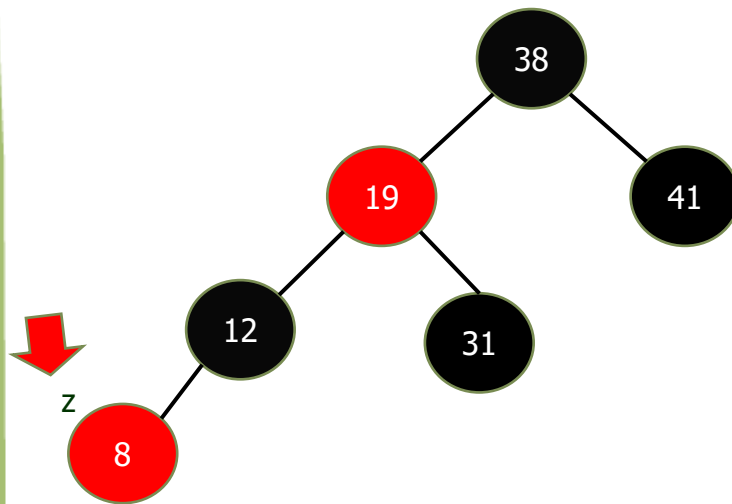
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -8



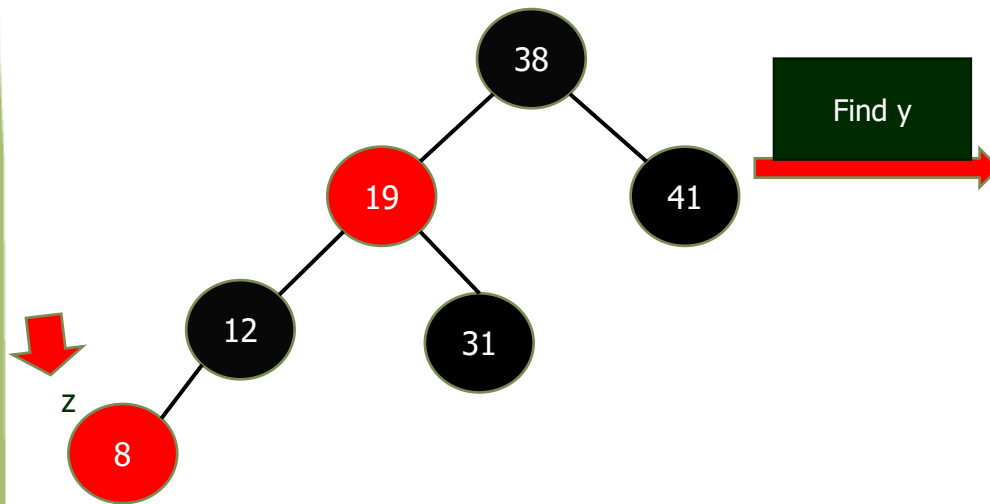
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -8



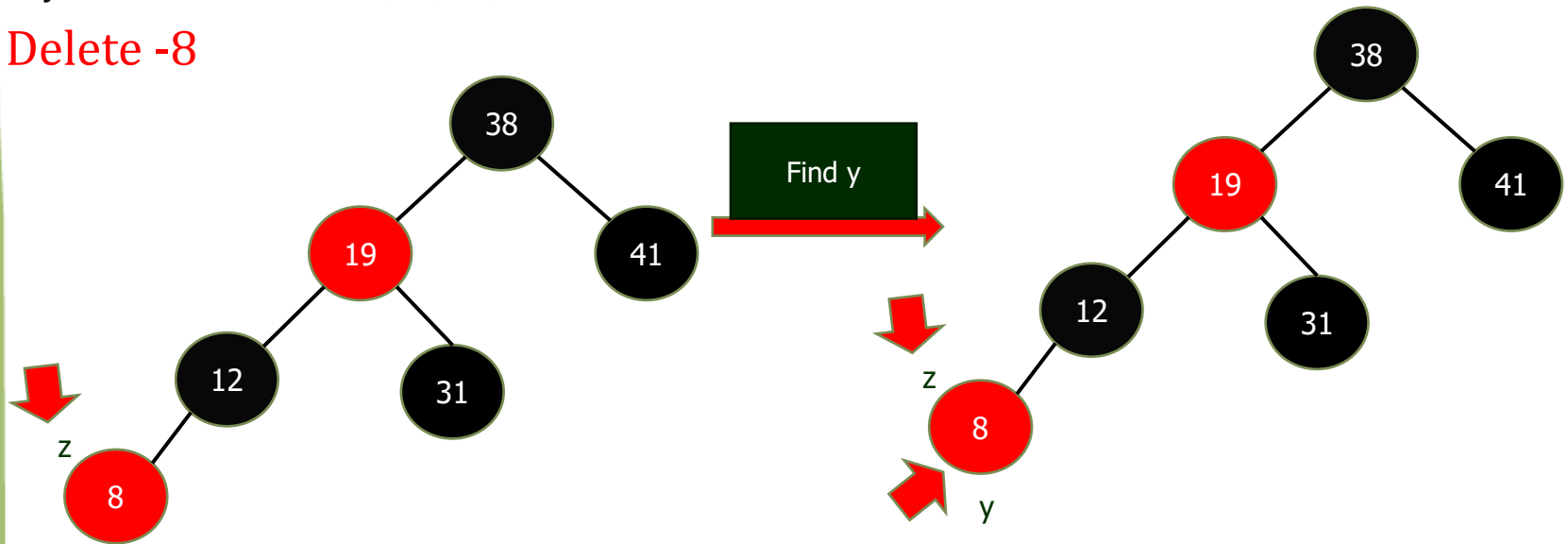
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -8



# Red Black Tree

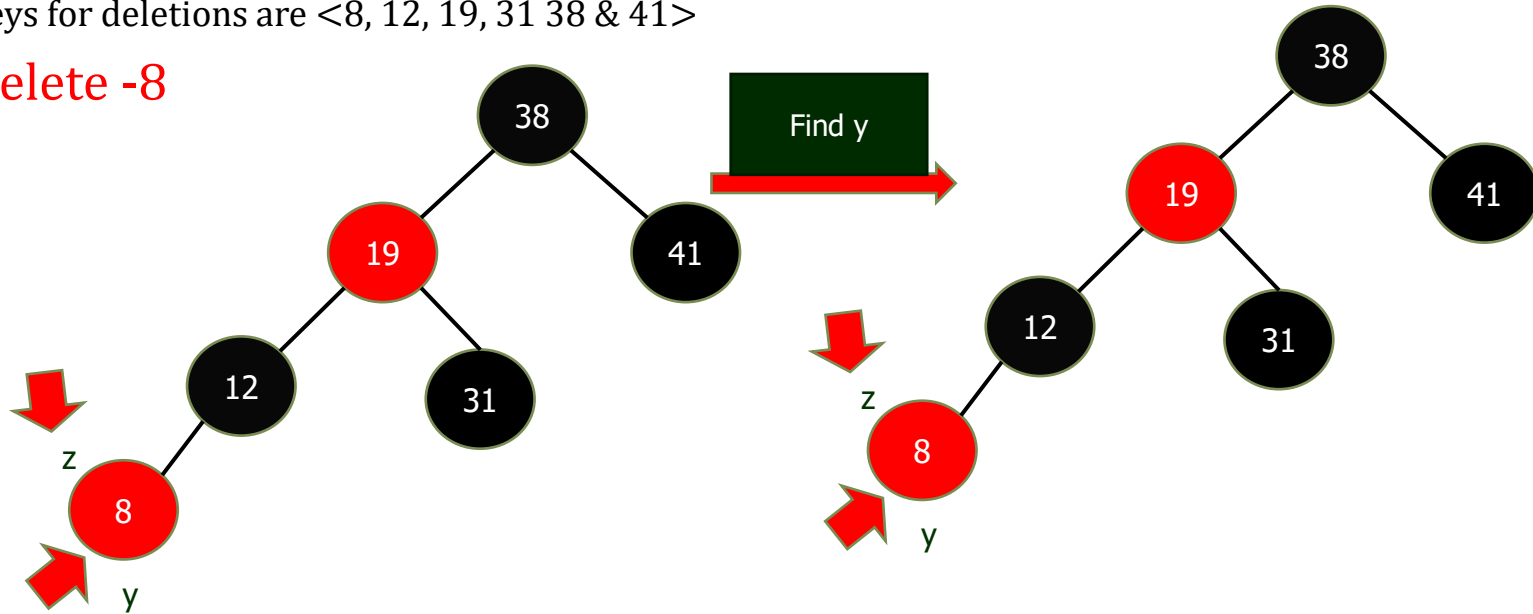
## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -8

If z has no child the  $y=z$   
simply delete z



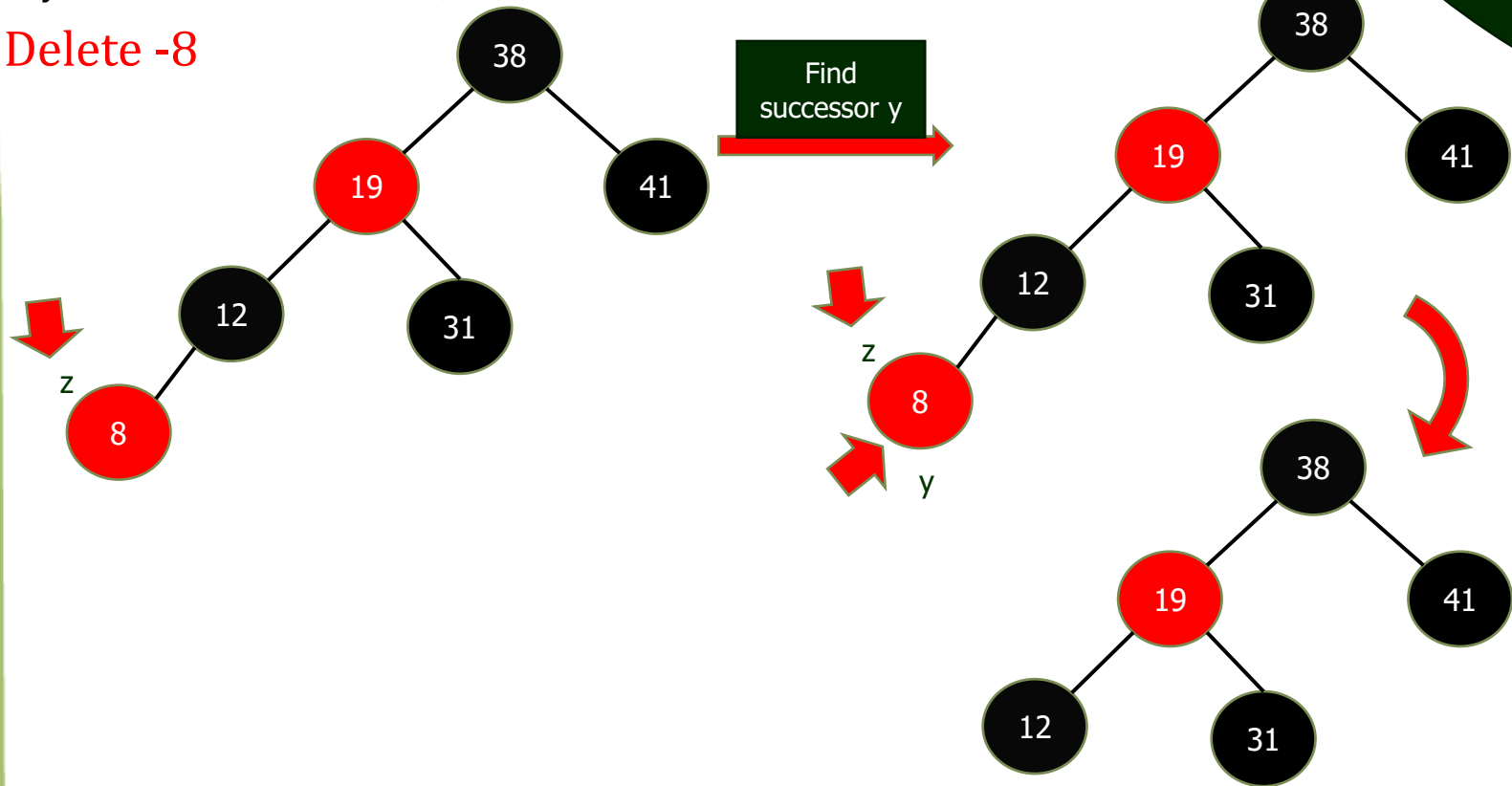
# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -8



If z has no child the y =  
simply delete z

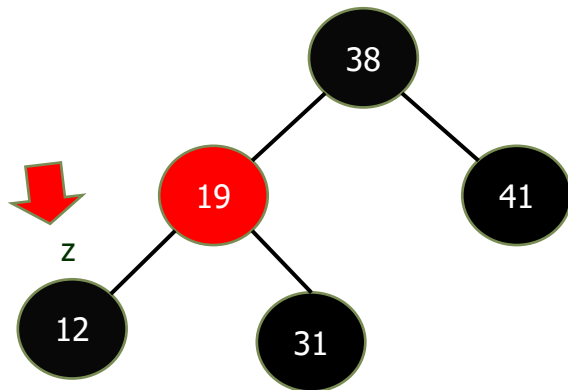
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -12



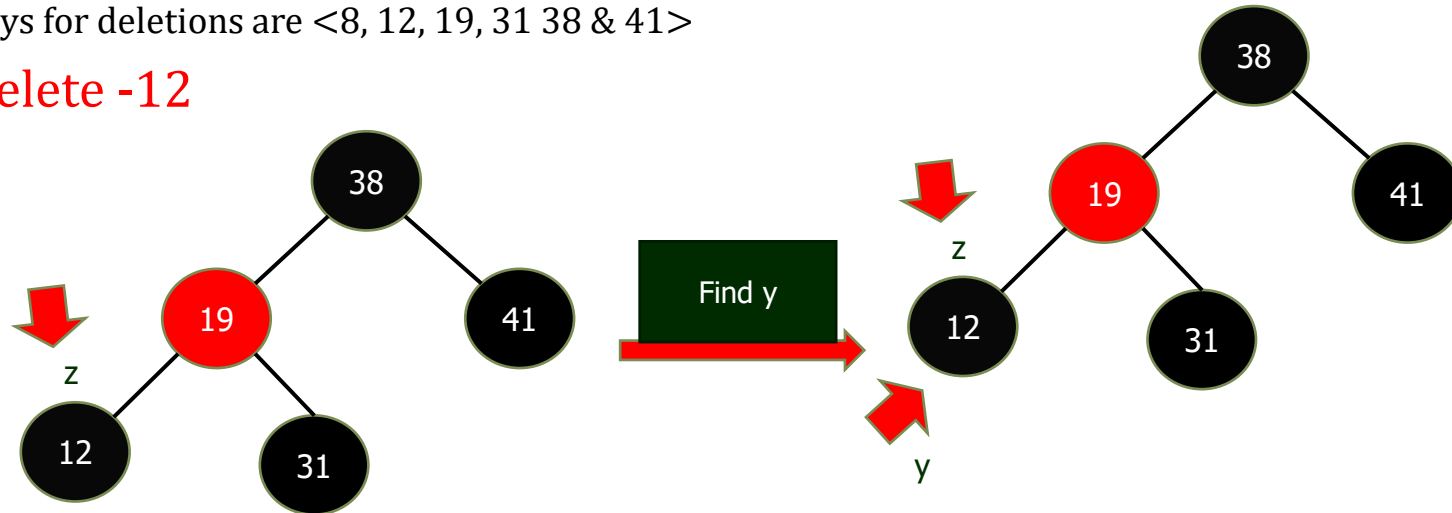
# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -12



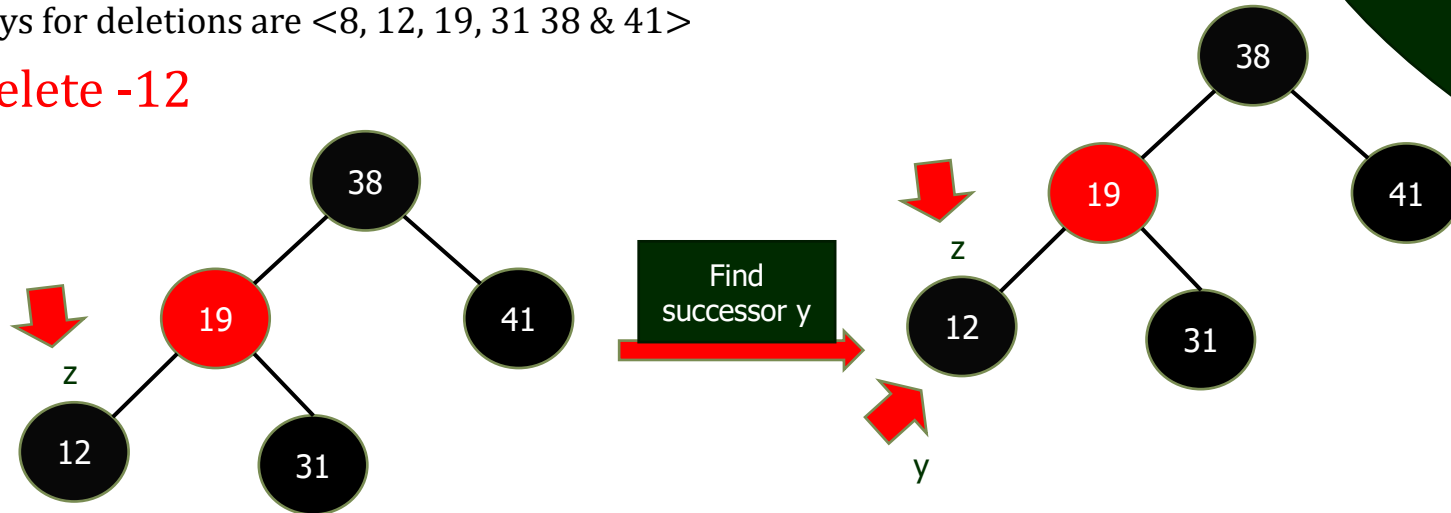
# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

**Delete -12**



If z has no child the  $y=z$  and simply delete z



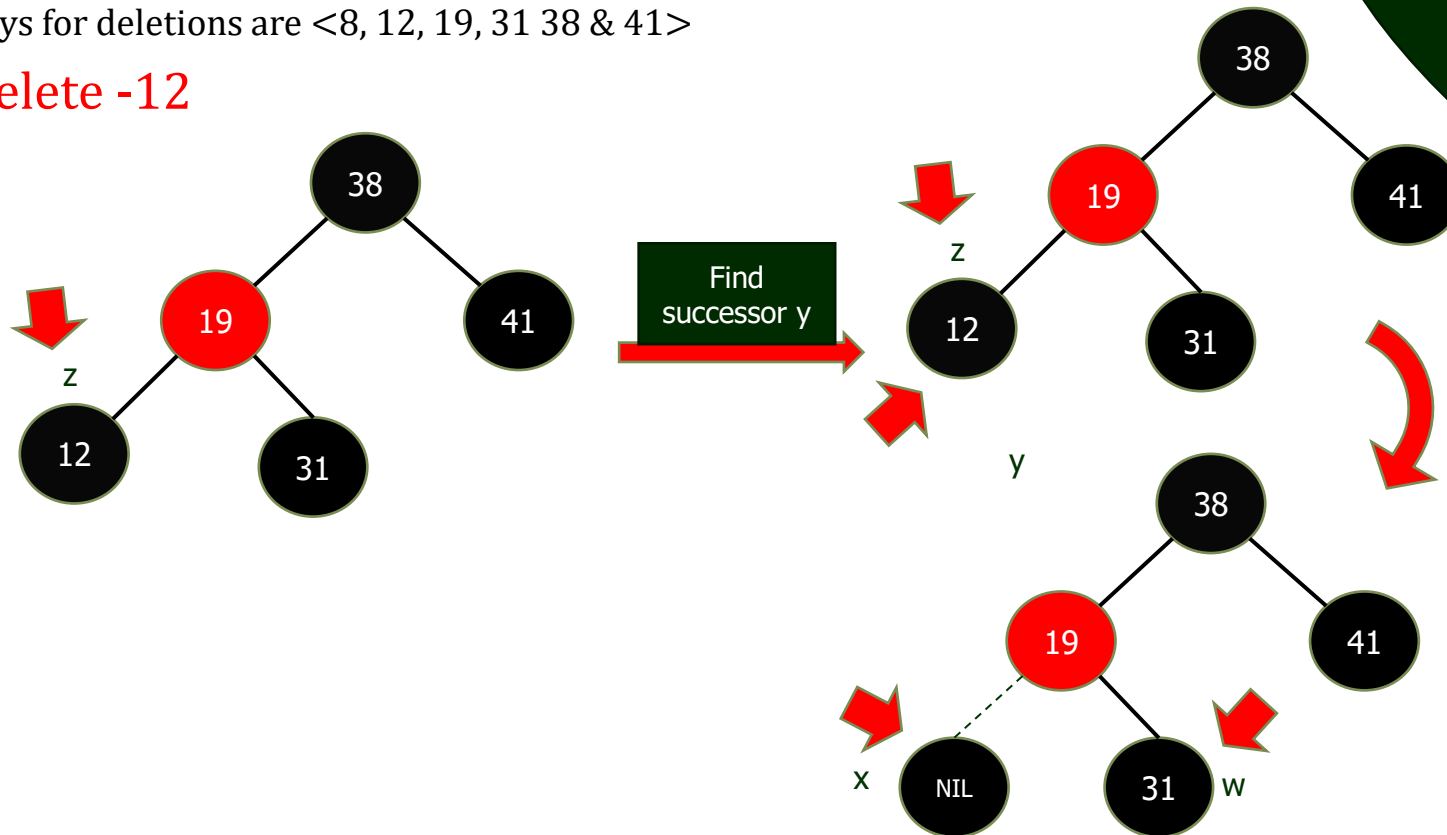
# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given tree respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -12



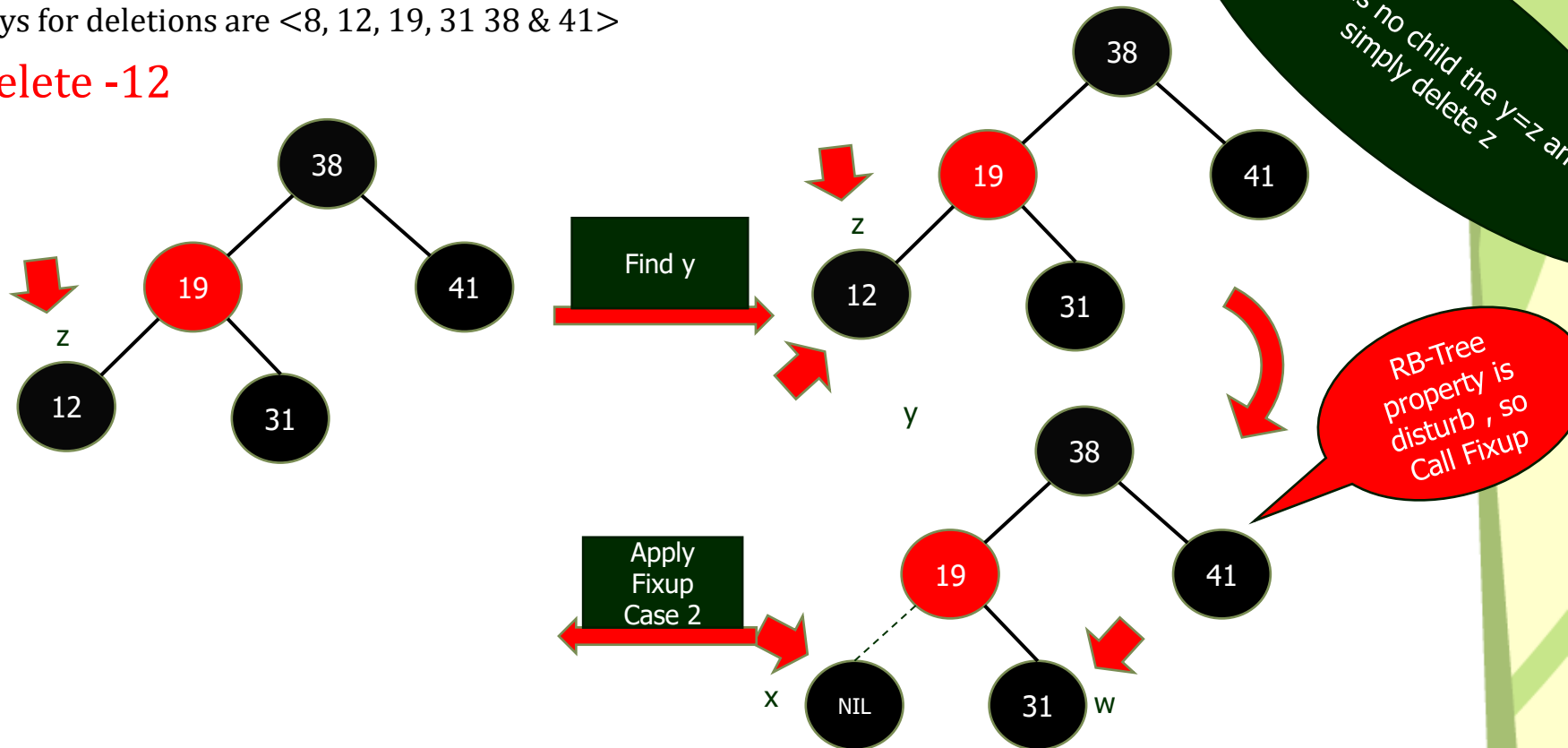
# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given tree respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -12



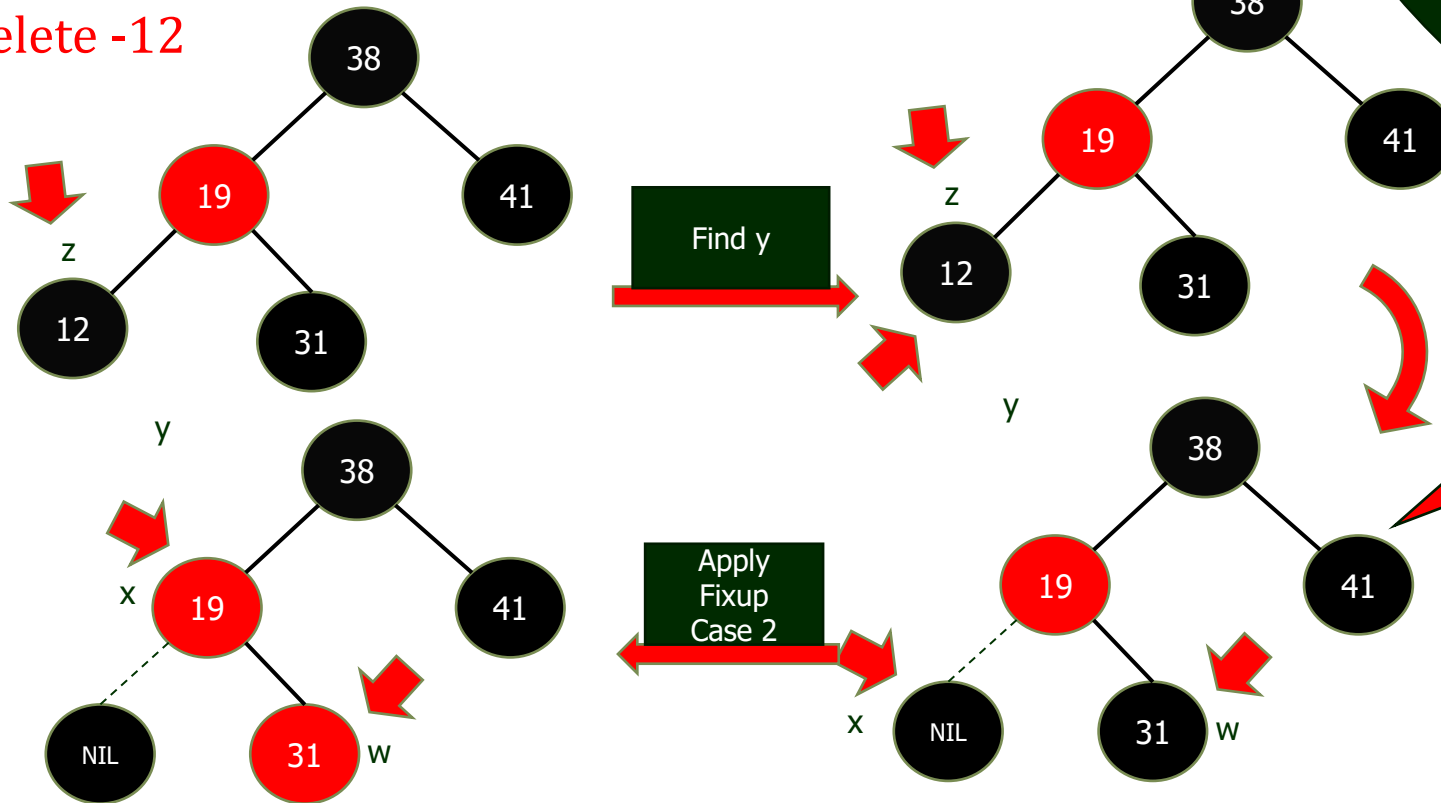
# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given tree respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -12



If z has no child the  $y=z$  and simply delete z

RB-Tree property is disturb, so Call Fixup

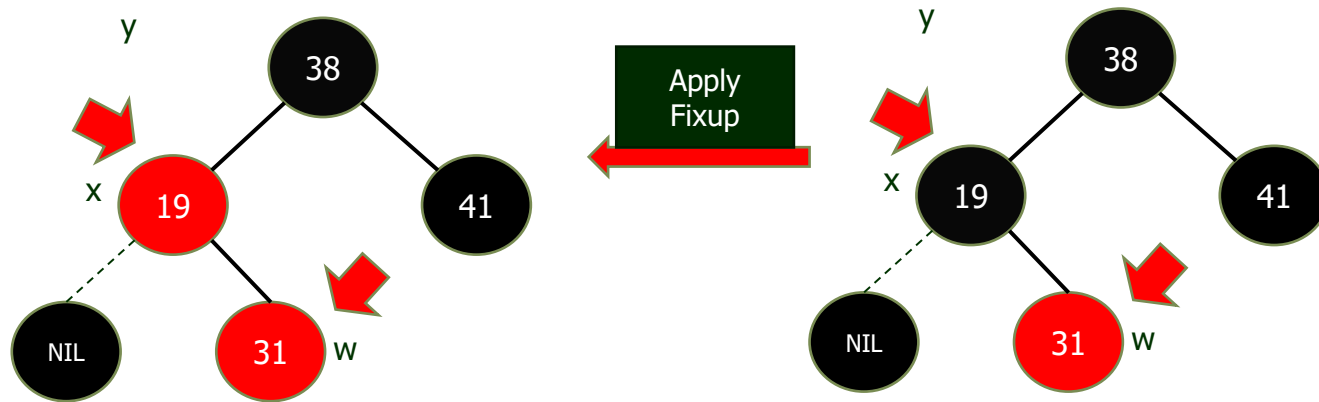
# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

## Delete -12



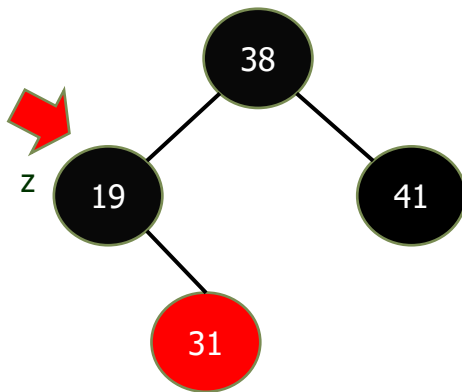
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -19



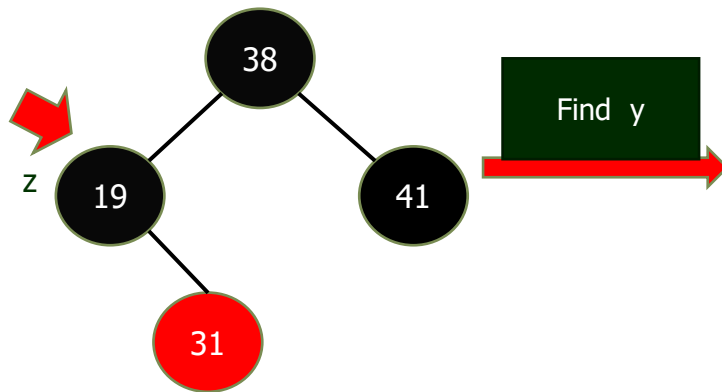
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -19



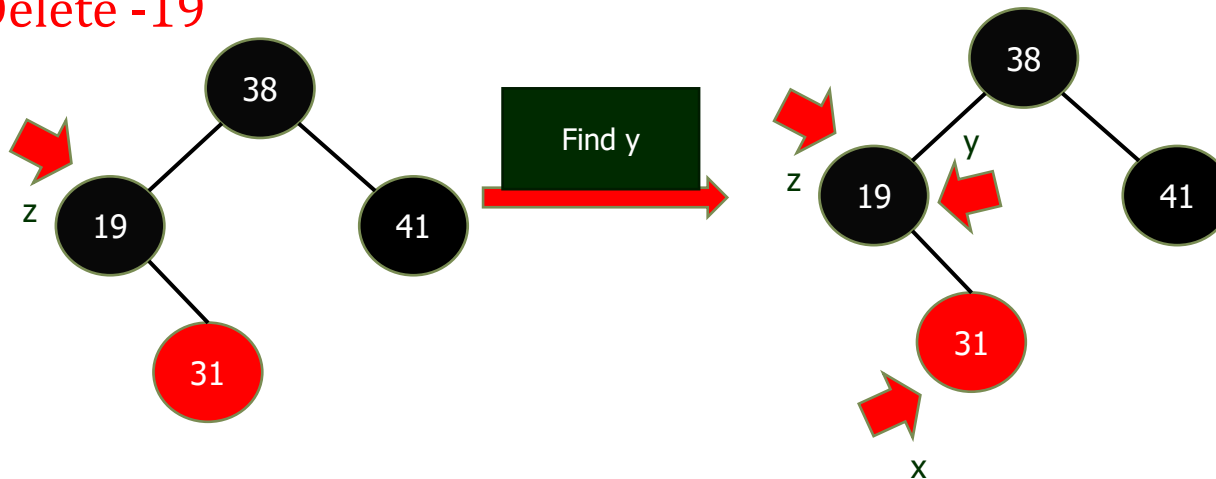
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on  
respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -19



If z has one child then  $y=z$   
and apply BST Deletion

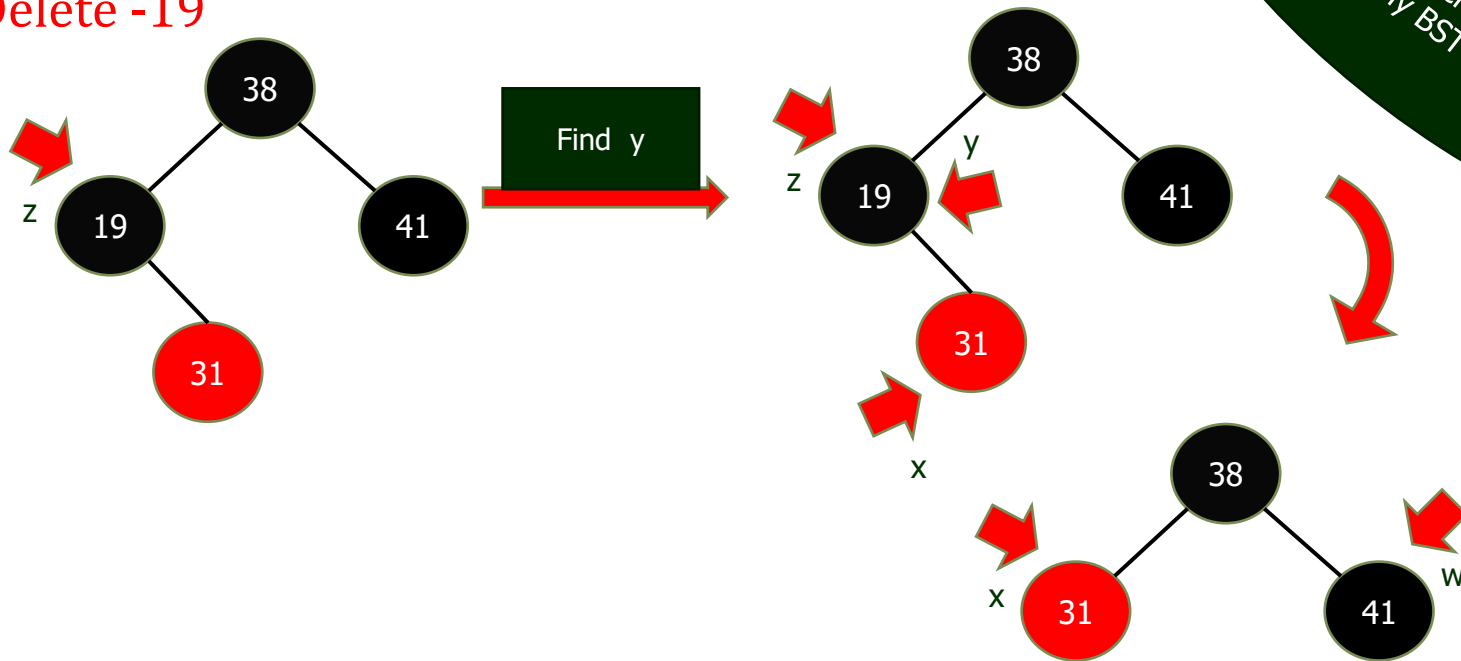
# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on  
respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

**Delete -19**



If z has one child then  $y=z$   
and apply BST Deletion



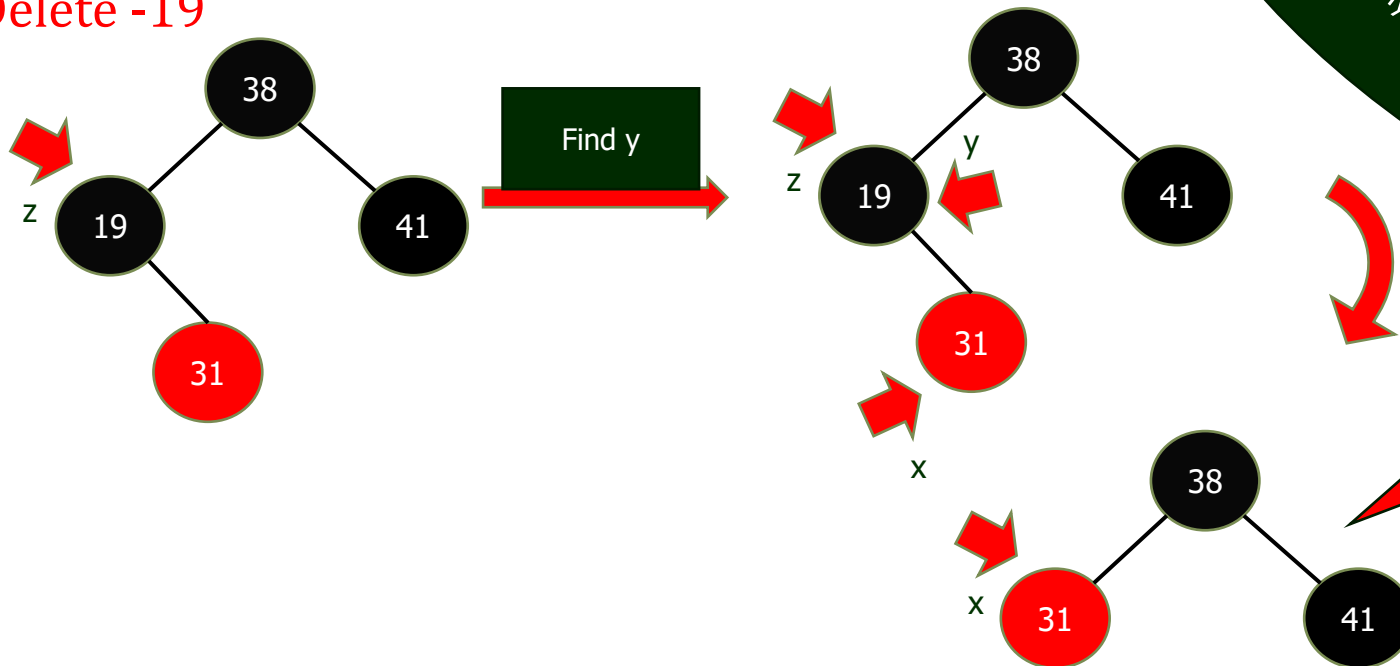
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on  
respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -19



If z has one child then  $y=z$   
and apply BST Deletion

RB-Tree  
property is  
disturb , so  
Call Fixup

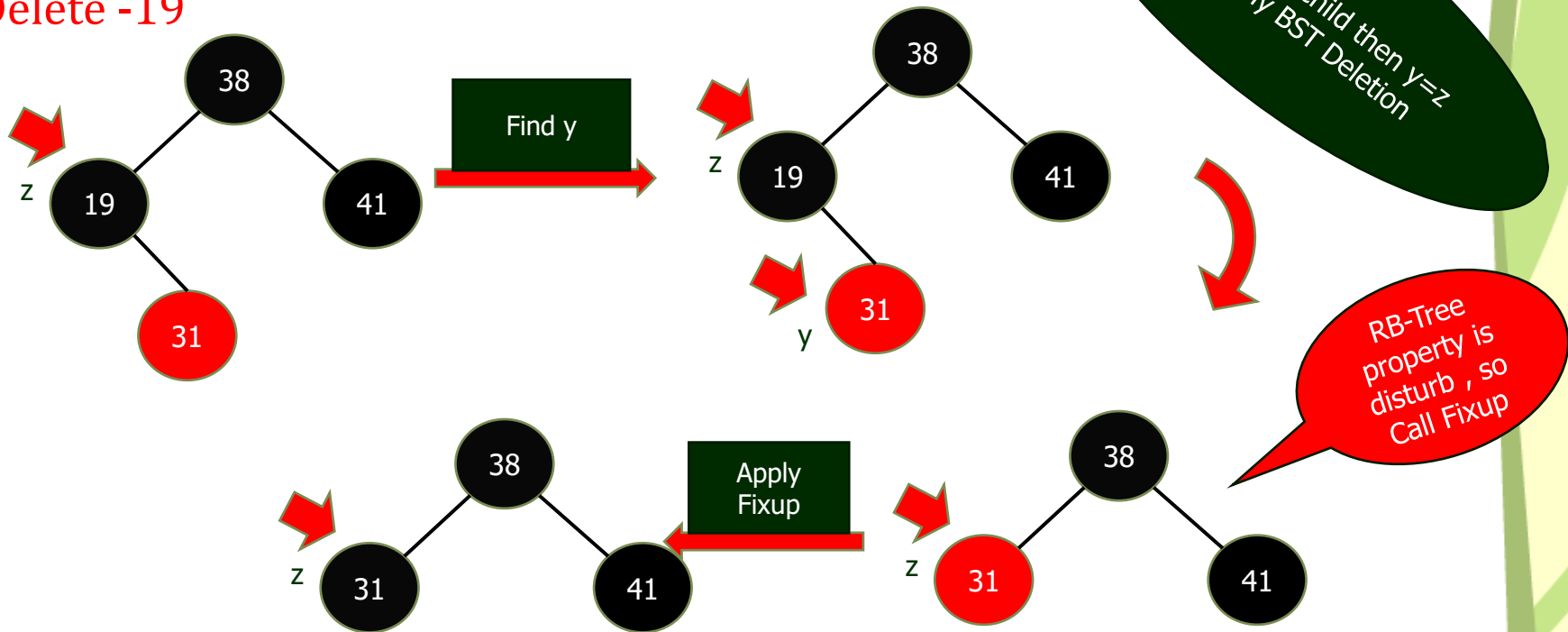
# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on  
respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

**Delete -19**



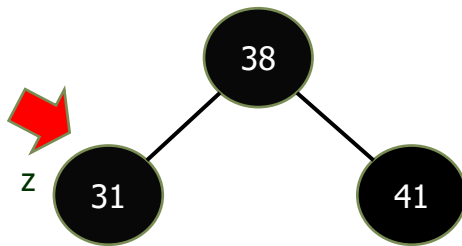
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -31



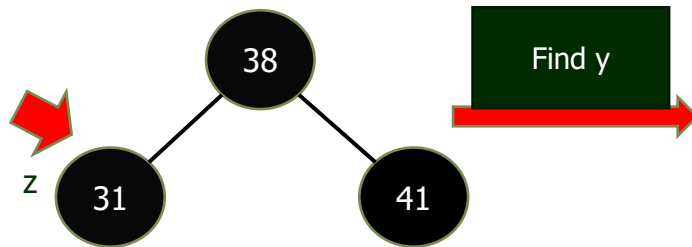
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -31



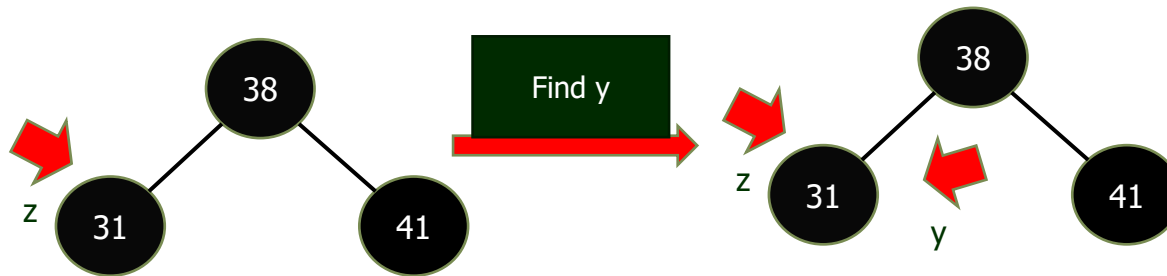
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -31



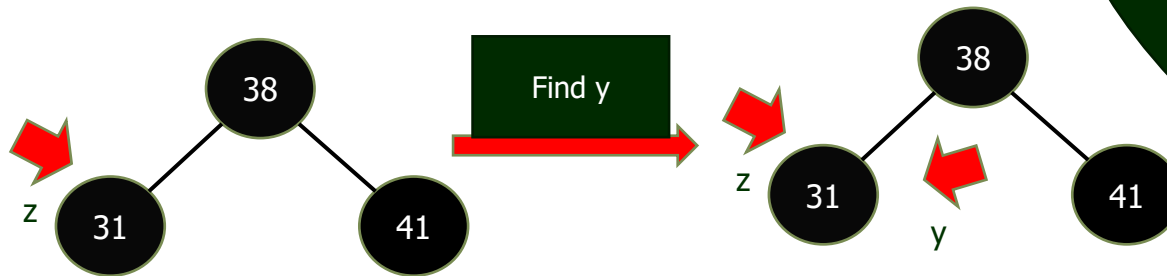
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -31



If  $z$  has no child then  $y=z$  and apply BST Deletion

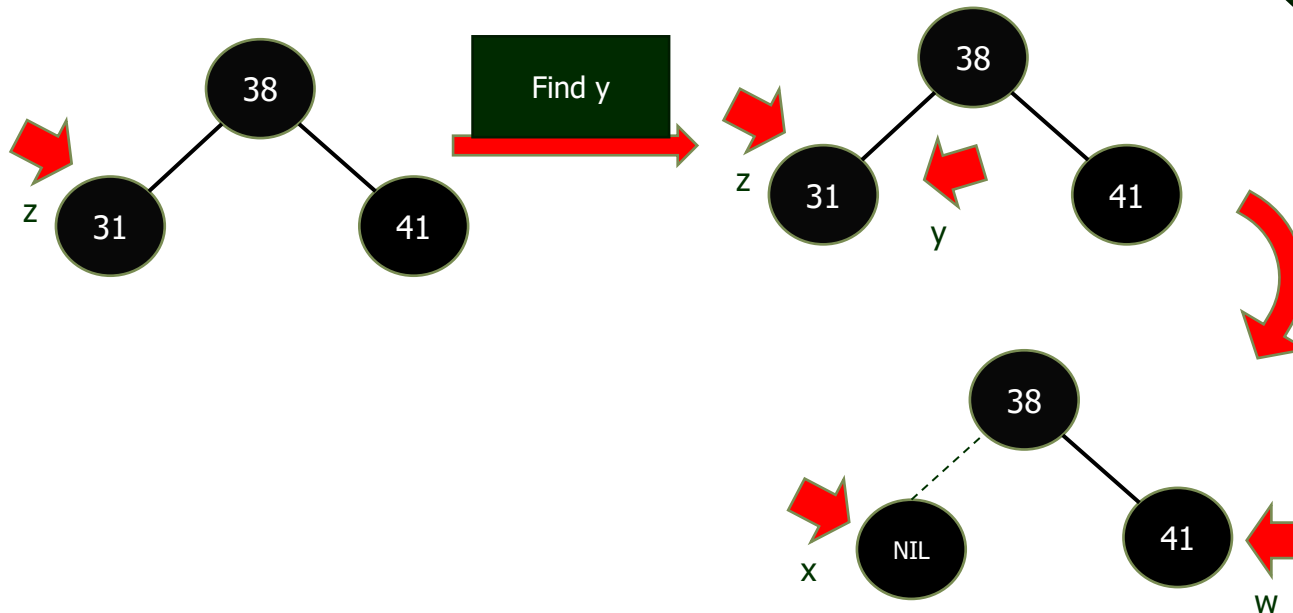
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on  
respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -31



If z has no child then  $y=z$  and apply BST Deletion

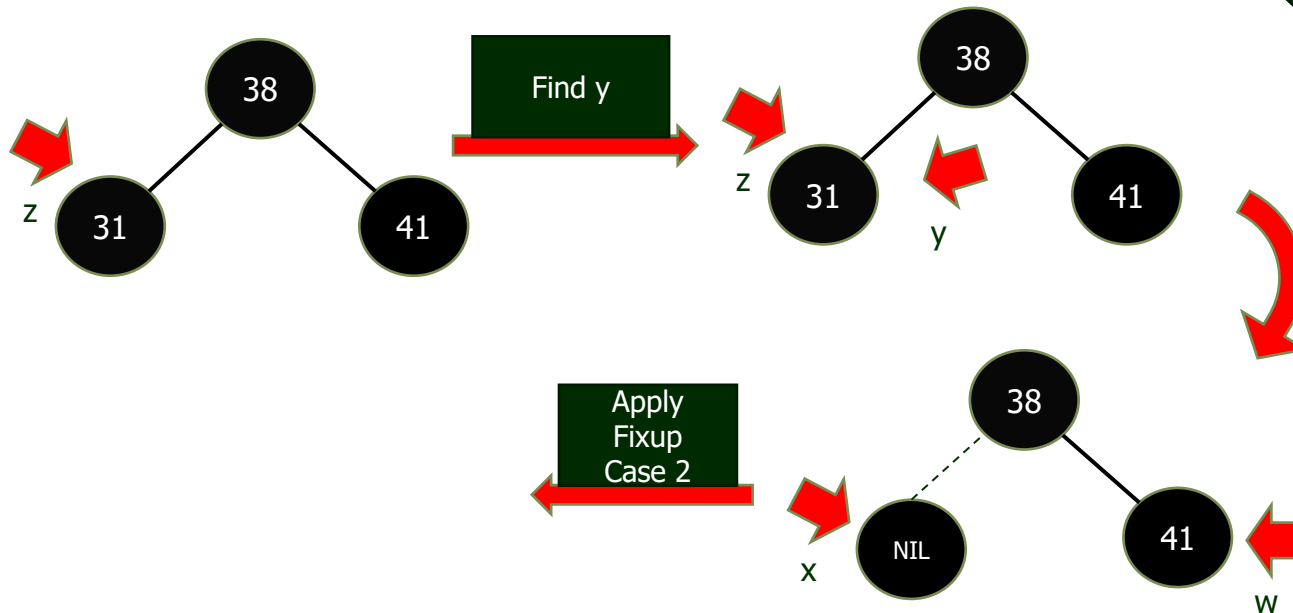
# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on  
respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -31



If z has no child then  $y=z$  and  
apply BST Deletion



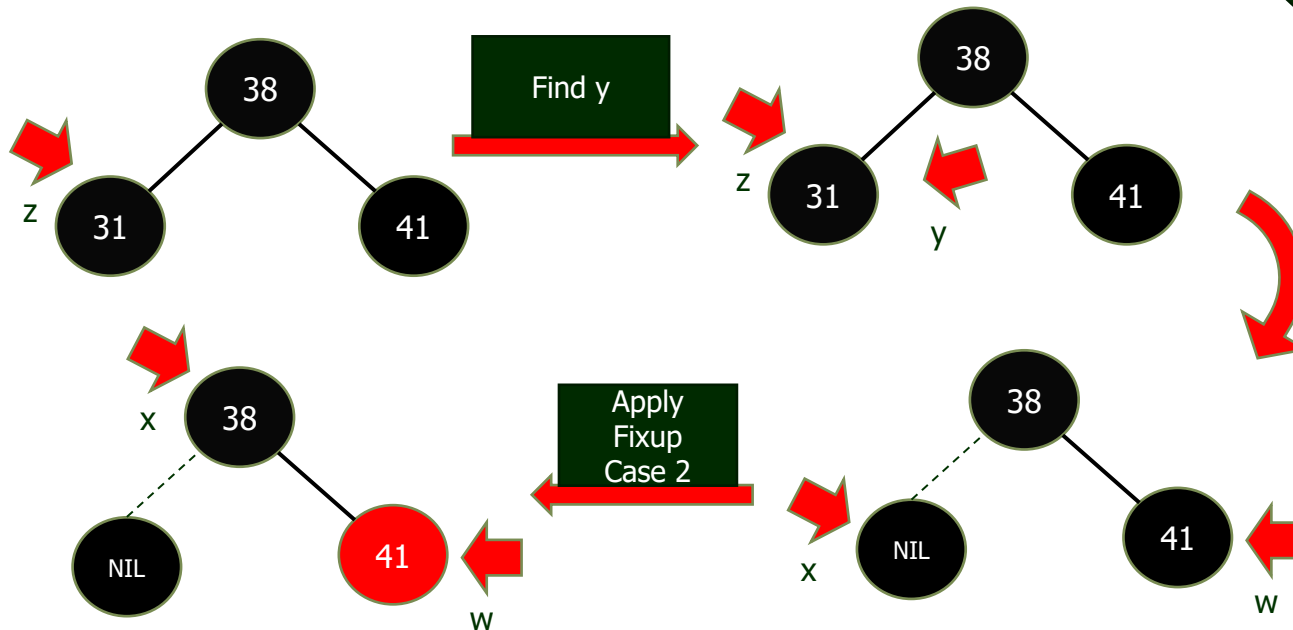
# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on  
respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -31



If z has no child then  $y=z$  and apply BST Deletion

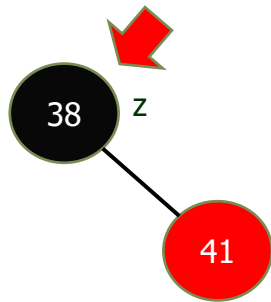
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

Delete -38



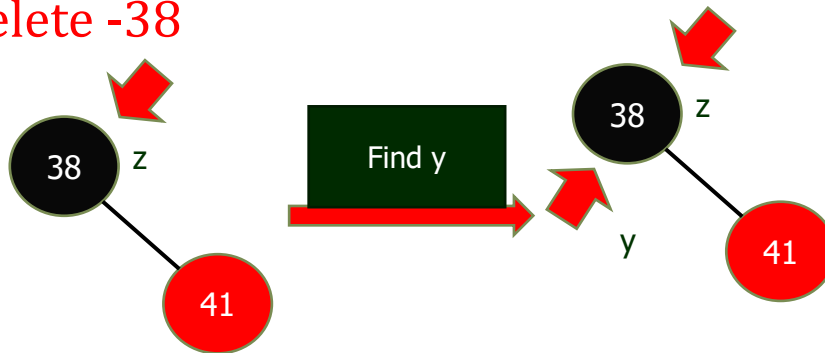
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

**Delete -38**



If z has no child then  $y=z$  and apply BST Deletion

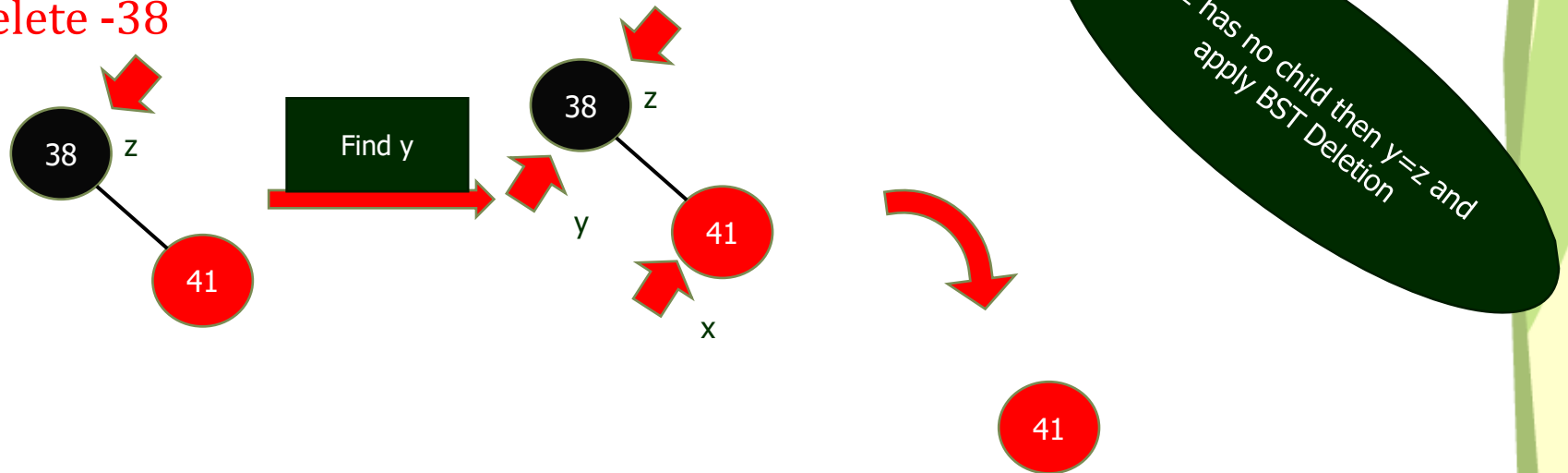
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

**Delete -38**



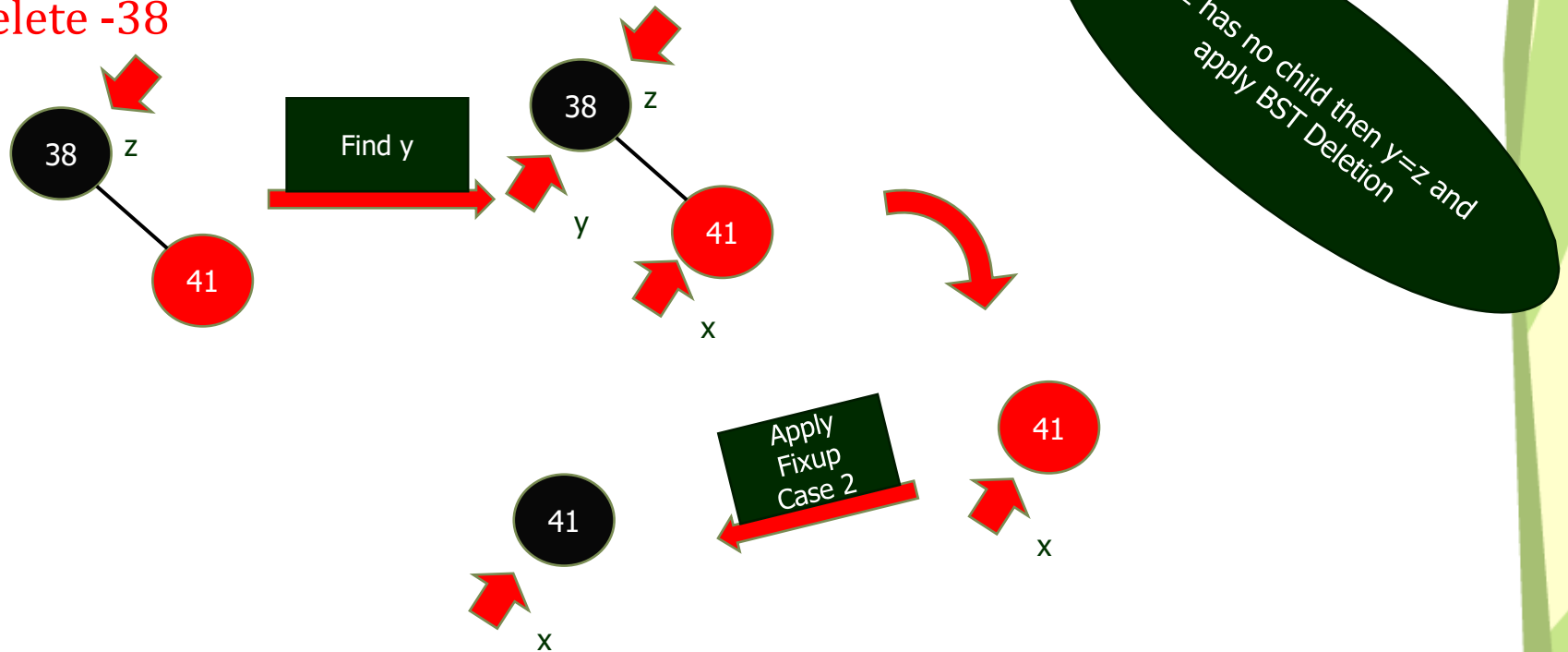
# Red Black Tree

## Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

**Delete -38**



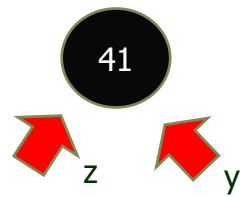
# Red Black Tree

Insertion (Example 3):

With the help of following Red-black tree perform the deletion operation on the given keys respectively.

Keys for deletions are <8, 12, 19, 31 38 & 41>

**Delete -41**



If z has no child then  $y=z$  and apply BST Deletion



Tree is Empty

# Red Black Tree

## Lemma

A red-black tree with  $n$  internal nodes has *height*  $\leq 2 \lg(n + 1)$ .

## Proof:

The Proof is based on two number of claims:

- Claim 1: Any node with height  $h$  has black-height  $\geq h/2$ .
- Claim 2: The subtree rooted at any node  $x$  contains  $\geq 2^{bh(x)} - 1$  internal nodes.

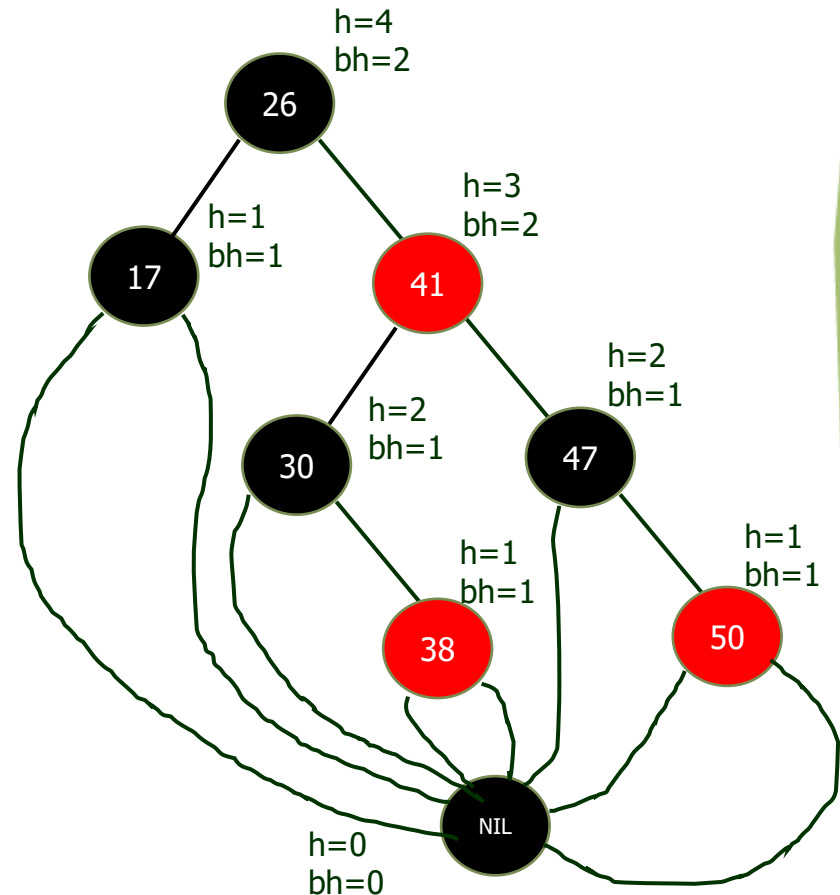
# Red Black Tree

- Claim 1: Any node with height  $h$  has black-height  $\geq h/2$ .

According to property 4(i.e. If a node is red, then both its children are black), at least half of the nodes on any simple path from root to leaf node, excluding root node must be black.

Hence, any node(x) with height  $h$  has  $bh(x) \geq h/2$  (i.e.  $h/2$  number of black node.)

proved





# Red Black Tree

Claim 2:

The subtree rooted at any node  $x$  contains at least  $2^{bh(x)} - 1$  internal nodes (i.e. the nodes who bearing keys only).

Proof by induction method on height of  $x$ .

Base case:

When  $x$  is a leaf node,  $h(x)=0$  and  $bh(x)=0$ .

Hence the internal node of  $x$  is

$$\begin{aligned} &= 2^{bh(x)} - 1 \\ &= 2^0 - 1 \\ &= 1 - 1 = 0 \end{aligned}$$

# Red Black Tree

## Induction hypothesis:

Consider a node  $x$  that has a positive height and is an internal node with two children of left and right.

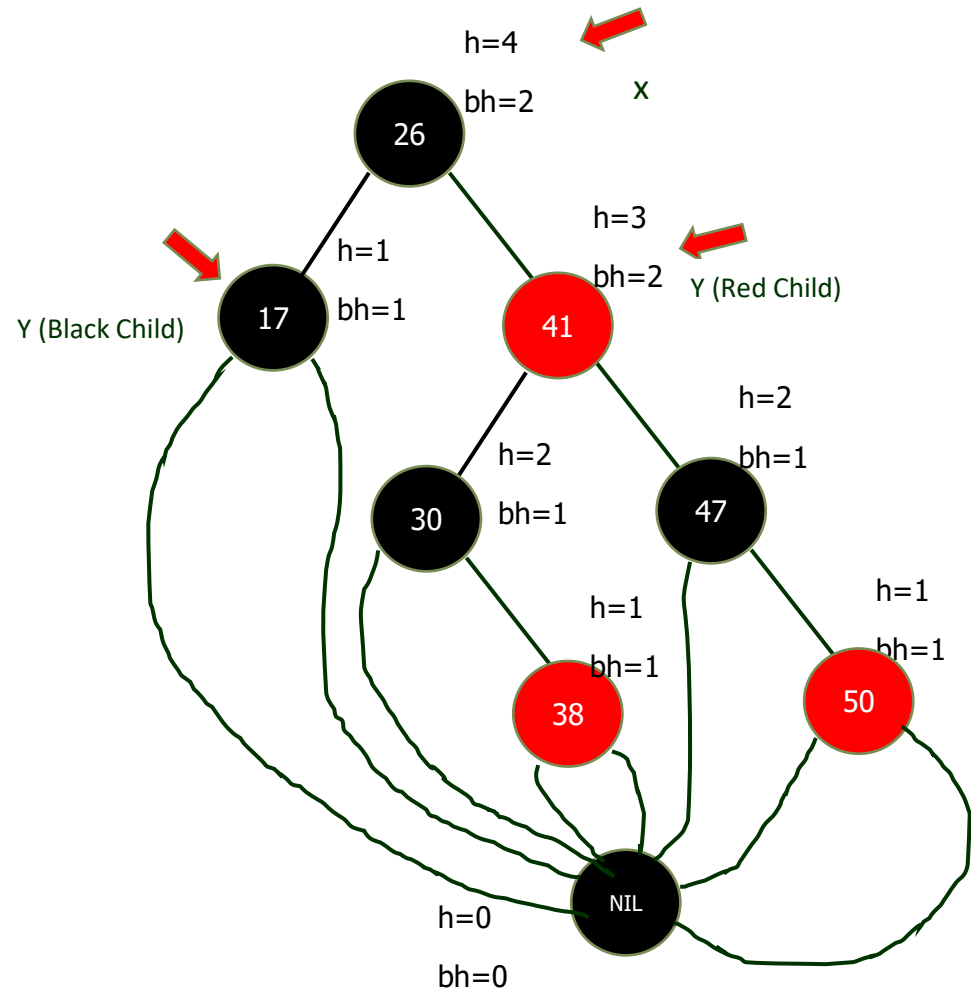
Each children has a black height of either  $bh(x)$  or  $bh(x)-1$  depending on whether it's color is red or black respectively.

For Example :

Let  $bh(x)=b$ ,

Then  $bh(y)=b$  if  $y$  is a red child of  $x$

$bh(y)=b-1$  if  $y$  is a black child of  $x$ .



# Red Black Tree

Since ,

$$h(\text{child}(x)) < h(x)$$

By using the inductive hypothesis, we can conclude that each child has at least  $2^{bh(x)-1} - 1$  internal node. Thus , the subtree rooted at x contain at least

$$(2^{bh(x)-1}-1) + (2^{bh(x)-1}-1) + 1 = 2^{bh(x)} - 1 \text{ internal nodes.}$$

Which proves the claim 2.

So as per the definition of claim 1 , the  $bh(\text{root})$  must be at least  $h/2$  .

$$\text{Hence } \Rightarrow n \geq 2^{bh(x)} - 1$$

$$\Rightarrow n \geq 2^{h/2} - 1 \quad (\text{as } bh(x)=h/2) \quad [\text{claim 1}]$$

$$\Rightarrow n+1 \geq 2^{h/2}$$

Apply log both side

$$\Rightarrow \log(n+1) \geq \log 2^{h/2}$$

$$\Rightarrow \log(n+1) \geq h/2 \log 2$$

$$\Rightarrow \log(n+1) \geq h/2$$

$$\Rightarrow h \leq 2 \log(n+1)$$

Proved

Thank u