## **Algorithm Analysis and Design**

# Divide and Conquer strategy (Merge Sort)

**Lecture -13** 

## **Overview**

 Learn the technique of "divide and conquer" in the context of merge sort with analysis.



## A Sorting Problem (Divide and Conquer Approach)

- **Divide** the problem into a number of sub problems.
- Conquer the sub problems by solving them recursively.
  - Base case: If the sub problems are small enough, just solve them by brute force.
- Combine the sub problem solutions to give a solution to the original problem.

## Merge sort

- A sorting algorithm based on divide and conquer. Its worst-case running time has a lower order of growth than insertion sort.
- Because we are dealing with sub problems, we state each sub problem as sorting a sub array A[p . . r].
- Initially, p = 1 and r = n, but these values change as we recurse through sub problems.

#### <u>To sort *A*[*p* . . *r* ]:</u>

- **Divide** by splitting into two sub arrays A[p . . q] and A[q + 1 . . r], where q is the halfway point of A[p . . r].
- **Conquer** by recursively sorting the two sub arrays A[p . . q] and A[q+1..r].
- **Combine** by merging the two sorted sub arrays A[p . . q] and A[q+1..r] to produce a single sorted sub array A[p..r]. To accomplish this step, we'll define a procedure MERGE(A, p, q, r).

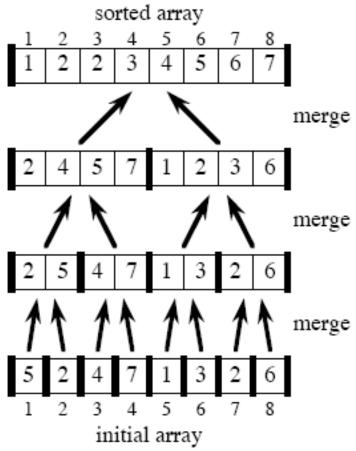
## Merge Sort (Algorithm)

The recursion bottoms out when the subarray has just 1 element, so that it's trivially sorted.

```
\begin{aligned} & \text{MERGE-SORT}(A, p, r) \\ & \textbf{if } p < r & \rhd \text{Check for base case} \\ & \textbf{then } q \leftarrow \lfloor (p+r)/2 \rfloor & \rhd \text{Divide} \\ & \text{MERGE-SORT}(A, p, q) & \rhd \text{Conquer} \\ & \text{MERGE-SORT}(A, q+1, r) & \rhd \text{Conquer} \\ & \text{MERGE}(A, p, q, r) & \rhd \text{Combine} \end{aligned}
```

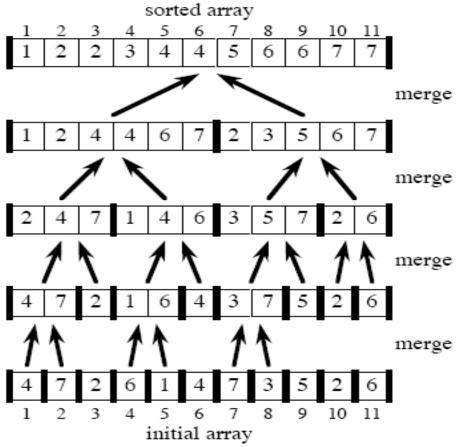
#### **Example**

Bottom-up view for n = 8: [Heavy lines demarcate subarrays used in subproblems.]



#### **Example**

Bottom-up view for n = 11: [Heavy lines demarcate subarrays used in subproblems.]



## Merging

**Input:** Array A and indices p, q, r such that

- $p \le q < r$ .
- Subarray A[p..q] is sorted and subarray A[q+1..r] is sorted. By the restrictions on p, q, r, neither subarray is empty.

**Output:** The two subarrays are merged into a single sorted subarray in A[p . . r].

We implement it so that it takes (n) time, where n = r - p + 1 = the number of  $\Theta$  ments being merged.

## Pseudocode (Merging)

```
MERGE(A, p, q, r)
n_1 \leftarrow q - p + 1
n_2 \leftarrow r - q
create arrays L[1...n_1+1] and R[1...n_2+1]
for i \leftarrow 1 to n_1
     do L[i] \leftarrow A[p+i-1]
for j \leftarrow 1 to n_2
     do R[j] \leftarrow A[q+j]
L[n_1+1] \leftarrow \infty
R[n_2+1] \leftarrow \infty
i \leftarrow 1
j \leftarrow 1
for k \leftarrow p to r
     do if L[i] \leq R[j]
             then A[k] \leftarrow L[i]
                   i \leftarrow i + 1
             else A[k] \leftarrow R[j]
                    j \leftarrow j + 1
```

## Example [A call of MERGE(9, 12, 16)]

$$L \begin{array}{c|ccccc} 1 & 2 & 3 & 4 & 5 \\ \hline 2 & 4 & 5 & 7 & \infty \end{array}$$

$$L \begin{array}{c|ccccc} 1 & 2 & 3 & 4 & 5 \\ \hline 2 & 4 & 5 & 7 & \infty \\ \hline i & & & & \end{array}$$

$$A \xrightarrow{8} 9 10 11 12 13 14 15 16 17$$
 $A \xrightarrow{k} 1 2 2 7 1 2 3 6 \dots$ 

## **Analyzing divide-and-conquer algorithms**

Use a *recurrence equation* (more commonly, a *recurrence*) to describe the running time of a divide-and-conquer algorithm.

Let T(n) = running time on a problem of size n.

- If the problem size is small enough (say, n ≤ c for some constant c), we have a
  base case. The brute-force solution takes constant time: Θ(1).
- Otherwise, suppose that we divide into a subproblems, each 1/b the size of the original. (In merge sort, a = b = 2.)
- Let the time to divide a size-n problem be D(n).
- There are a subproblems to solve, each of size  $n/b \Rightarrow$  each subproblem takes T(n/b) time to solve  $\Rightarrow$  we spend aT(n/b) time solving subproblems.
- Let the time to combine solutions be C(n).
- We get the recurrence

$$T(n) = \begin{cases} \Theta(1) & \text{if } n \le c, \\ aT(n/b) + D(n) + C(n) & \text{otherwise}. \end{cases}$$

#### **Analyzing merge sort**

For simplicity, assume that n is a power of  $2 \Rightarrow$  each divide step yields two subproblems, both of size exactly n/2.

The base case occurs when n = 1.

When  $n \geq 2$ , time for merge sort steps:

**Divide:** Just compute q as the average of p and  $r \Rightarrow D(n) = \Theta(1)$ .

**Conquer:** Recursively solve 2 subproblems, each of size  $n/2 \Rightarrow 2T(n/2)$ .

**Combine:** MERGE on an *n*-element subarray takes  $\Theta(n)$  time  $\Rightarrow C(n) = \Theta(n)$ .

Since  $D(n) = \Theta(1)$  and  $C(n) = \Theta(n)$ , summed together they give a function that is linear in  $n: \Theta(n) \Rightarrow$  recurrence for merge sort running time is

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1, \\ 2T(n/2) + \Theta(n) & \text{if } n > 1. \end{cases}$$

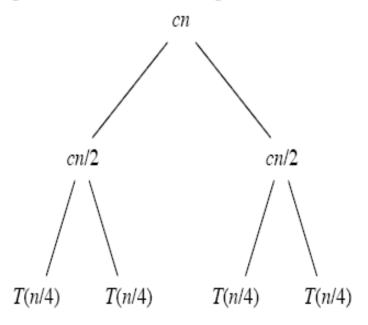
#### **Recursion tree (Step 1)**

For the original problem, we have a cost of cn, plus the two subproblems, each costing T (n/2):



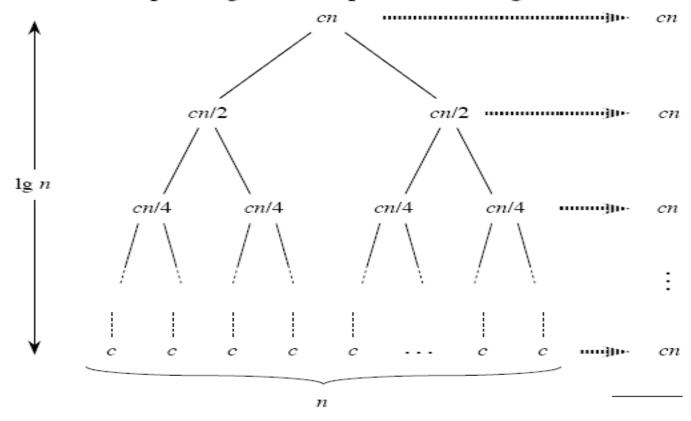
### **Recursion tree (Step 2)**

• For each of the size-n/2 subproblems, we have a cost of cn/2, plus two subproblems, each costing T(n/4):



#### **Recursion tree (Step n)**

Continue expanding until the problem sizes get down to 1:



Total:  $cn \lg n + cn$ 

## **Home Assignment**

 Solve the Recurrence of Merge Sort with the help of Master method.

