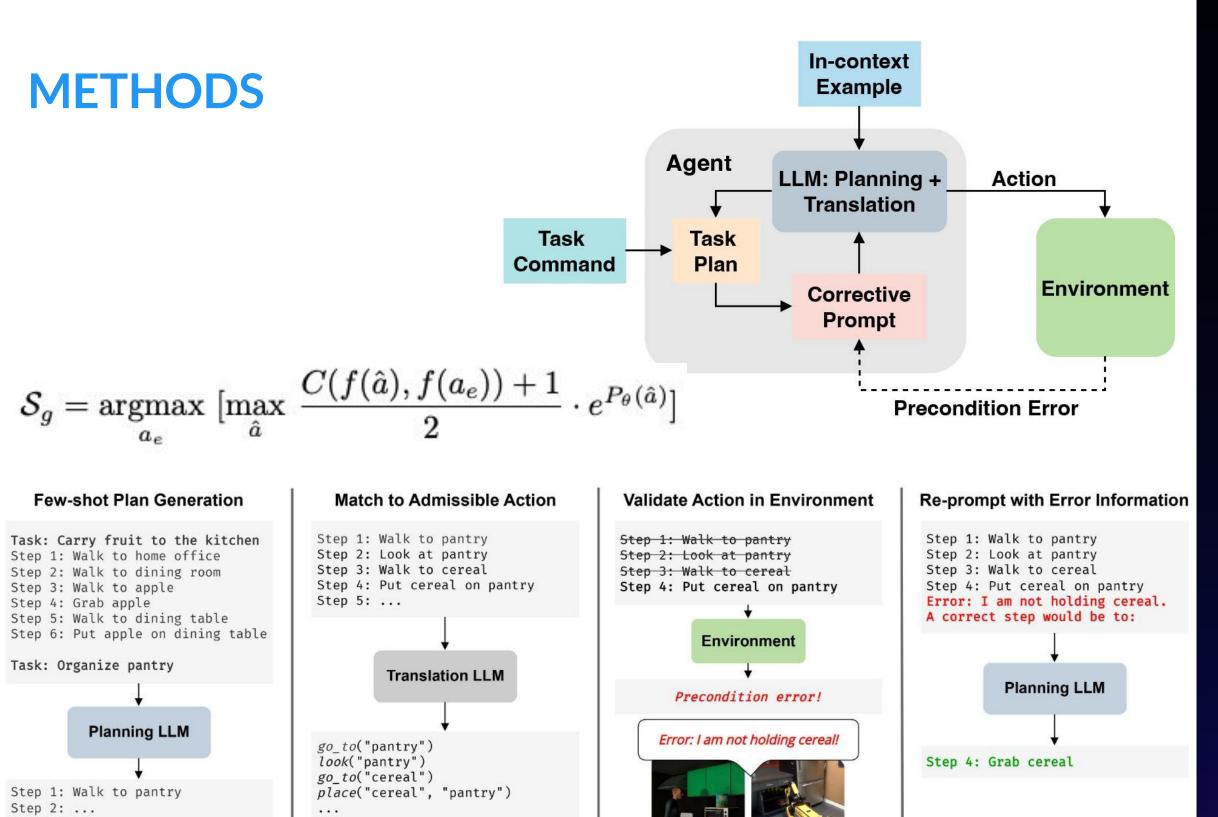
CAPE: Corrective Actions from Precondition Errors using Large Language Models

BACKGROUND

- LLMs encode common-sense knowledge useful for downstream tasks (Bosselut et al., 2019).
- We use LLMs for decision-making with embodied agents performing long-horizon tasks (e.g., cleaning a room).
- Previous works use zero-shot approaches,
 natural-language descriptions (Huang et al., 2022) and
 visual-language models (Ahn et al., 2022)
- Recent works use multi-modal approaches to detect precondition failures (Liu et al., 2023) (Zhang et al, 2023)
- We utilize contextual information through precondition errors and query LLMs to extract executable actions.



RESULTS

Method	% Exec	% Afford	Correct	% GS	Steps	Correction
Huang et al	72.52	87.72	38.15	95.54	7.21	_
Resampling	76.47	75.24	38.89	95.65	6.87	7.67
SayCan	97.33	99.89	22.59	94.68	5.97	_
Success Only	97.57	90.46	41.11	95.49	7.68	1.08
Implicit	97.86	90.05	42.22	95.64	7.48	0.93
Explicit	98.57	91.69	42.59	96.23	8.81	0.72
FS Explicit	98.57	92.23	47.04 49.63	96.05 96.29	8.69	0.89

Method	% Exec	% Afford	Correct	% GS	Steps	Correction
Huang et al	87.72	56.46	16.67	66.03	2.40	_
Resampling	75.24	47.98	13.33	67.33	4.60	13.19
SayCan	99.89	79.13	16.67	67.54	6.80	_
Success Only	75.00	43.05	18.33	66.02	3.04	2.25
Implicit	75.00	52.37	20.00	66.25	3.14	1.83
Explicit	100	79.69	31.67	69.18	6.30	1.91
						1.73
FS Explicit	100	81.36	45.00 50.00	77.91	11.7	2.91

Explicit Reprompting reduces executability error rate by ~50% and improves semantic correctness by ~20%

Few-shot reasoning from action precondition error information helps LLMs

generate substantially more semantically

correct and executable plans.

HUANG ET AL

Task: Put away groceries

Step 1: Walk to kitchen

Step 4: Put cereal in fridge

Task: Eat snacks and drink tea

Step 1: Walk to livingroom

Step 2: Sit on couch

Step 4: Eat food snack

Step 3: Drink tea

Step 2: Walk to fridge

Step 3: Open fridge

SAYCAN

4/V

Task: Put away groceries

Step 1: Walk to kitchen Step 2: Walk to fridge Step 3: Find cereal Step 4: Done

OUR METHOD

Task: Put away groceries

Step 1: Walk to dining room

Step 2: Walk to kitchen

Step 3: Walk to fridge

Step 4: Open fridge
Step 5: Put cereal in fridge

Error: I am not holding the cereal. A correct step would be to

Step 5: Grab cereal

Step 6: Put cereal in fridge

Step 7: Put milk in fridge

Error: I am not holding the milk. A correct step would be to

Step 7: Grab milk

Step 8: Put milk in fridge

Step 17: Grab pasta

Step 18: Put pasta in fridge

Task: Eat snacks and drink tea

Step 1: Walk to dining room

Step 2: Walk to cupboard

Step 3: Open cupboard

Step 4: Find tea

Step 5: Grab tea

Step 6: Drink tea

Step 7: Walk to freezer

Step 8: Open freezer

Step 9: Find juice

Step 10: Grab juice

Step 11: Drink juice

Step 12: Walk to cupboard

View project website here!

Task: Eat snacks and drink tea

Step 1: Walk to dining room

Step 4: Find tea

Step 5: Grab tea

Step 6: Walk to table

Step 7: Pour tea into cup

Error: I am not near the cup. A correct step would be to

Step 7: Walk to cup

Step 8: Find cup

Step 9: Grab cup Step 10: Pour tea into cup

Step 11: Drink tea

Step 12: Eat food snack

Error: I am not near cereal. A correct step would be to

Step 12: Walk to food cereal

Step 13: Open cereal

Error: I cannot open cereal. My hands are full. A ...would be to

Step 13: Put tea on table

Error: I am not near the table. A correct step would be to

Step 13: Walk to table

ADDITIONAL RESULTS

Re-prompting Strategies

Re-prompting with Success-Only
 Error: Task Failed

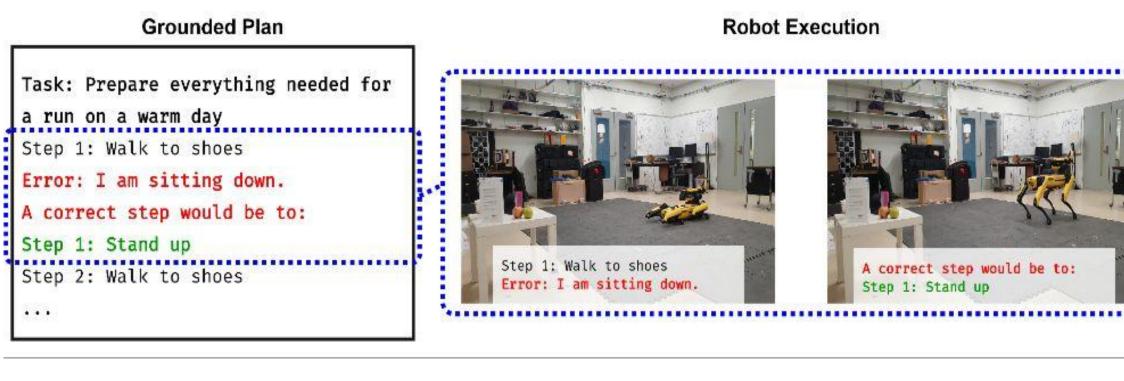
• Re-prompting with Implicit Cause

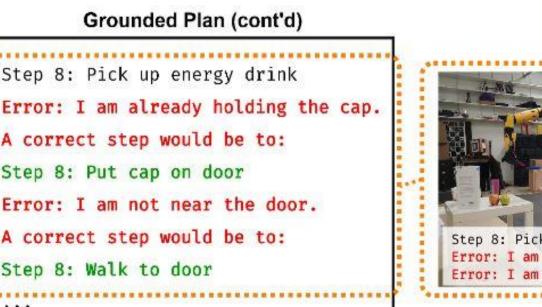
Error: I cannot <action> the <object>

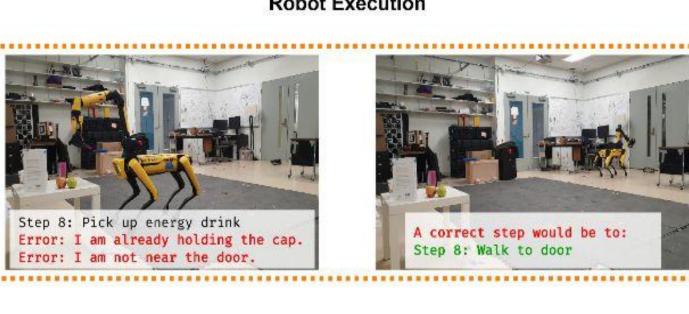
Re-prompting with Explicit Cause

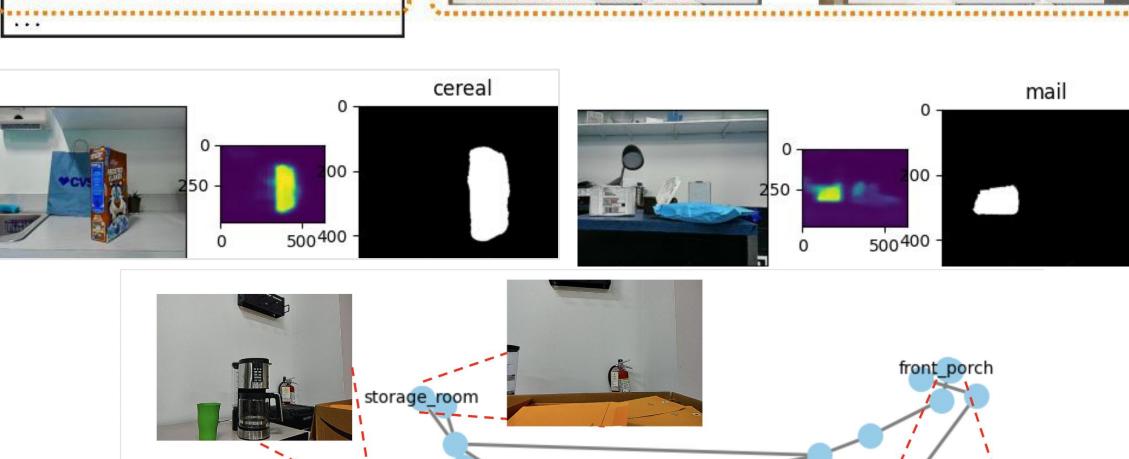
Error: I cannot <action> the <object>
because <templated reason>

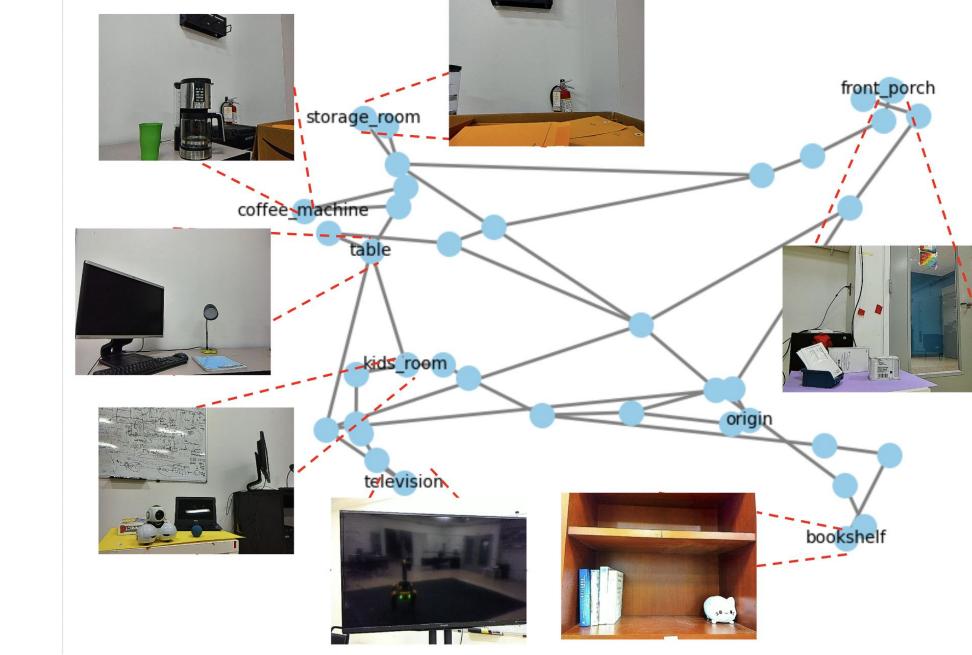
Qualitative Example: Robot Execution











Error Decomposition

Missing Object (41.7%)	Unflipped Boolean (4.2%)		
Empty Program (16.7%)	Absent from Room		
Enclosed Object (12.5%)	Agent Over-occupied		
Field of View (8.3%)	Enclosed Action		
Agent Proximity (8.3%)	Other Pre-conditions		



