Course Code:		PP - P - 4 - 4 - 4 - 4 - 4 - 4 - 4 - 4 -	
		BPOPS103/203	CIE Marks 50
ourse Type		Integrated	SEE Marks 50
(Theory/Practical /Integrated)			Total Marks100
Teaching Hours/Week (L:T:P: S) Total Hours of Pedagogy		2:0:2	Exam Hours 3+2
		40 hours	Credits 03
(CourseC	Objectives:	
	CLO 2 CLO 3 i CLO 4.	Elucidate the basic architecture and functionalitic Apply programming constructs of C langua problems Explore user-defined data structures like arramplementing solutions to problems Design and Develop Solutions to problems user-design and procedures	age to solve the real-world ays, structures and pointers in
7	Геаchin	g-LearningProcess(GeneralInstructions)	
	1. I 2. I 3. I 4. I 5. I 7. S 8. I 9. I Introductorograms	Lecturer method (L) need not to be only traditional dernative effective teaching methods could be adopted by Jesof Video/Animation to explain functioning of variance and the program of the courage collaborative (Group Learning) Learning Askatleast three HOT (Higher order Thinking) question ical thinking. Adopt Problem Based Learning (PBL), which fosters a design thinking skills such as the ability to design analyze information rather than simply recall it. Introduce Topics in manifold representations. Show the different ways to solve the same problem and appropriate to the computer of the programs and the programs of C Programs Module-1 (6 Hours of Pedage etion to C: Introduction to computers, input and as Introduction to C, Structure of C programs, Compiling and executing C programs,	al lecture method, but betedtoattaintheoutcomes. riousconcepts. gintheclass. ionsintheclass, whichpromotescri students' Analyticalskills, develo n, evaluate, generalize, and dencouragethestudentstocome orld-andwhenthat's possible, ithelps =edit in order to visualize the gogy) output devices, designing efficient n, Files used in a C program,
		k: Chapter 1.1-1.9, 2.1-2.2, 8.1 - 8.6, 9.1-9.14 cess Chalkandtalkmethod/PowerPointPresentation	ion/ Web Content:

		Module-2 (6 Hours of Pedagogy)	
	Operators in C	C, Type conversion and typecasting.	
		trol and Looping statements: Introduction to decision control, Conditional tements, iterative statements, nested loops, break and continue statements, t.	
	Textbook: Cl	hapter 9.15-9.16, 10.1-10.6	
Teaching-LearningProcess		Chalkandtalkmethod/PowerPointPresentation	
Module-3 (8 Hours of Pedagogy)			

Functions: Introduction using functions, Function definition, function declaration, function call, return statement, passing parameters to functions, scope of variables, storage classes, recursive functions. Arrays: Declaration of arrays, accessing the elements of an array, storing values in arrays, Operations on arrays, Passing arrays to functions, two dimensional arrays, operations on two-dimensional arrays, two-dimensional arrays to functions, multidimensional arrays, applications of arrays.

Textbook: Chapter 11.1-11.10, 12.1-12.10,12.12

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Module-4 (6 Hours of Pedagogy)

Strings and Pointers: Introduction, string taxonomy, operations on strings, Miscellaneous string and character functions, arrays of strings. Pointers: Introduction to pointers, declaring pointer variables, Types of pointers, Passing arguments to functions using pointers

Textbook: Chapter 13.1-13.6, 14-14.7

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Module-5 (6 Hours of Pedagogy)

Structure, Union, and Enumerated Data Type: Introduction, structures and functions, Unions, unions inside structures, Enumerated data type.

Files: Introduction to files, using files in C, reading and writing data files., Detecting end of file

Textbook: Chapter 15.1 – 15.10, 16.1-16.5

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CourseOutcomes(CourseSkillSet)

Attheendofthecoursethestudentwillbeableto:

- CO1. Elucidate the basic architecture and functionalities of a computer and also recognize the hardware parts.
- CO 2. Apply programming constructs of C language to solve the real world problem
- CO 3.Explore user-defined data structures like arrays in implementing solutions to problems like searching and sorting
- CO 4.Explore user-defined data structures like structures, unions and pointers in implementing solutions

CO5.Design and Develop Solutions to problems using modular programming constructs using functions

Programming Assignments

- 1 Simulation of a SimpleCalculator.
- 2 Compute the roots of a quadratic equation by accepting the coefficients. Print appropriate messages.
- 3 An electricity board charges the following rates for the use of electricity: for the first 200 units 80 paise per unit: for the next 100 units 90 paise per unit: beyond 300 units Rs 1 per unit. All users are charged a minimum of Rs. 100 as meter charge. If the total amount is more than Rs 400, then an additional surcharge of 15% of total amount is charged. Write a program to read the name of the user, number of units consumed and print out the charges.
- 4. Write a C Program to display the following by reading the number of rows as input,

- 5 Implement Binary Search on Integers.
- 6 Implement Matrix multiplication and validate the rules of multiplication.
- 7 Compute $\sin(x)/\cos(x)$ using Taylor series approximation. Compare your result with the built-in library function. Print both the results with appropriate inferences.
- 8 Sort the given set of N numbers using Bubble sort.
- 9 Write functions to implement string operations such as compare, concatenate, and find string length. Use the parameter passing techniques.
- 10 Implement structures to read, write and compute average- marks of the students, list the students scoring above and below the average marks for a class of N students.
- 11 Develop a program using pointers to compute the sum, mean and standard deviation of all elements stored in an array of N real numbers.
- 12. Write a C program to copy a text file to another, read both the input file name and target file name.

Note:

SEE marks for the practical course is 50 Marks.

SEE shall be conducted jointly by the two examiners of the same institute, examiners are appointed by the University

All laboratory experiments are to be included for practical examination.

(Rubrics) Breakup of marks and the instructions printed on the cover page of the answer script to be strictly adhered to by the examiners. OR based on the course requirement evaluation rubrics shall be decided jointly by examiners.

Students can pick one question (experiment) from the questions lot prepared by the internal /external examiners jointly.

Evaluation of test write-up/ conduction procedure and result/viva will be conducted jointly by examiners.

General rubrics suggested for SEE are mentioned here, writeup-20%, Conduction procedure and result in -60%, Viva-voce 20% of maximum marks. SEE for practical shall be evaluated for 100 marks and scored marks shall be scaled down to 50 marks (however, based on course type, rubrics shall be decided by the examiners)

Students can pick one experiment from the questions lot with equal choice to all the students in a batch. Student should develop an algorithm, program, execute and demonstrate the results with appropriate output for the given problem.

Change of experiment is allowed only once and 15% Marks allotted to the procedure part to be made zero.

The duration of SEE is 02 hours

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50). The minimum passing mark for the SEE is 35% of the maximum marks (18 marks out of 50). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures not less than 35% (18 Marks out of 50) in the semester-end examination(SEE), and a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation(CIE):

The CIE marks for the theory component of the IC shall be **30 marks** and for the laboratory component **20 Marks**.

CIE for the theory component of the IC

- Three Tests each of 20 Marks; after the completion of the syllabus of 35-40%, 65-70%, and 90-100% respectively.
- Two Assignments/two quizzes/ seminars/one field survey and report presentation/onecourse project totaling 20 marks.

Total Marks scored (test + assignments) out of 80 shall be scaled down to **30 marks**

CIE for the practical component of the IC

- On completion of every experiment/program in the laboratory, the students shall be
 evaluated and marks shall be awarded on the same day. The 15 marks are for conducting
 the experiment and preparation of the laboratory record, the other 05 marks shall be for
 the test conducted at the end of the semester.
- The CIE marks awarded in the case of the Practical component shall be based on the

continuous evaluation of the laboratory report. Each experiment report can be evaluated for 10 marks. Marks of all experiments' write-ups are added and scaled down to 15 marks.

• The laboratory test **(duration 03 hours)** at the end of the 15th week of the semester /after completion of all the experiments (whichever is early) shall be conducted for 50 marks and scaled down to **05 marks**.

Scaled-down marks of write-up evaluations and tests added will be CIE marks for the laboratory component of IC/IPCC for **20 marks**.

• The minimum marks to be secured in CIE to appear for SEE shall be 12 (40% of maximum marks) in the theory component and 08 (40% of maximum marks) in the practical component. The laboratory component of the IC/IPCC shall be for CIE only. However, in SEE, the questions from the laboratory component shall be included. The maximum of 05 questions is to be set from the practical component of IC/IPCC, the total marks of all questions should not be more than 25 marks.

The theory component of the IC shall be for both CIE and SEE.

Semester End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the subject (duration 03 hours)

- 1. The question paper will have ten questions. Each question is set for 20 marks. Marks scored shall be proportionally reduced to 50 marks.
- 2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), should have a mix of topics under that module.
- 3. The students have to answer 5 full questions, selecting one full question from each module

Suggested Learning Resources:

Textbooks

 Computer fundamentals and programming in c, "Reema Thareja", Oxford University, Second edition, 2017.

Reference Books:

- 1. E. Balaguruswamy, Programming in ANSI C, 7th Edition, Tata McGraw-Hill.
- 2. Brian W. Kernighan and Dennis M. Ritchie, The 'C' Programming Language, Prentice Hall of India.

Web links and Video Lectures (e-Resources):

- 1. elearning.vtu.ac.in/econtent/courses/video/BS/15PCD23.html
- 2. https://nptel.ac.in/courses/106/105/106105171/ MOOC courses can be adopted for more clarity in understanding the topics and verities of problem solving methods.

3.	https://tinyurl.com/4xmrexre
Activi	ty Based Learning (Suggested Activities in Class)/ Practical Based learning
Activi	ty Based Learning (Suggested Activities in Class)/ Practical Based learning Quizzes