🕹️ Offline Multiplayer Reaction Game - User Manual

Version: 1.0

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Platform: Web (HTML, CSS, JavaScript)
No internet. Just vibes.

📦 What is this?

This is a fast-paced reaction-based multiplayer game for 4 players on one device. Each player gets a key. When the game starts, the first to react wins the round. Designed to be fun, chaotic, and competitive. It's a party starter. A boredom killer. A "who's the fastest in the room?" showdown.

🎮 How to Play

👤 Player Setup:

1. Open the game in any modern browser (Chrome recommended).

2. You'll see four name input boxes.

3. Enter names for **Player 1**, **Player 2**, **Player 3**, and **Player 4**.

4. Click **Start Game** when you're ready.

🎯 Keys for Each Player:

Player	Key
1	A
2	B
3	1 (number key)

| 4 | 9 (number key) |

⏱️ **Game Flow:**

1. Game shows **"Get Ready"**, then a random delay, then a visual signal (like "GO!" or flashing screen).

2. Players must react by pressing their key **as fast as possible**.

3. First key pressed after the signal = **Winner of the round**.

4. Score updates immediately.

5. Celebration effects like 🎉🔥⚡💥💣 appear.

6. Winner's image is shown.

7. You can keep playing round after round.

📸 Winner Features

- After each round, the **winning player's image** is shown.

- There's a **VS screen** between players before the match.

- Visual **scoreboard** shows updated points.

- Emojis & effects are triggered on victory to keep it hype.

👷 Behind the Scenes (For Tech Geeks)

- **Built with:** HTML, CSS, JavaScript

- **No frameworks** used. Vanilla JS all the way.

- **Custom UI** with personalized emojis, fonts, layout.

- **Equal reaction time logic** to ensure fairness.

⚙️ System Requirements

- A browser (preferably Chrome)

- A keyboard (duh)

- 2 to 4 players

- No internet needed

🍥 Resetting Game

- Just refresh the browser window to restart.

- Scores and names will reset.

- It's that simple.

❓ FAQs

Q: Can I play alone?
 A: You *can*, but it's like racing yourself. It's more fun with others.

Q: Can I change the keys?
 A: Not yet. But if you're comfortable with code, pop open `main.js` and remap the key bindings.

Q: Does it work on phones?
 A: Nope. This one's made for **keyboard warriors** only.

🛠️ Developer Notes

- Project started as a fun way to test reaction speed.

- Special thanks to those who gave feedback during development.

- This is version 1. Future updates may include sound effects, difficulty modes, and key mapping UI.