Physics Informed Neural Networks for Mountain Glaciers

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Motivation

- Possible applications of PINNs in Glaciology
    1. Emulating complex dynamics of a system
        A. Use emulator for cheap posterior sampling
        B. Use emulator for forward and adjoint calculations
        C. Replace computationally expensive modules in a larger project with an emulator
    2. Inferring constitutive models from real data
    3. The entire setup of inverse modeling

Motivation for UQ and Inverse Problems

- Part of UQ algorithms can be based on emulators, for which machine learning based on neural networks may be a compelling approach. For example, a typical posterior distribution when solving inverse problems under uncertainty using the Bayesian framework looks like this -

$$\Pi_{\text{post}}(m) \propto \exp\left(-\frac{1}{2}\|\zeta(m)-d\|^2_{\Gamma^{-1}_{\text{noise}}} - \frac{1}{2}\|m-m_{\text{pr}}\|^2_{\Gamma^{-1}_{\text{prior}}}\right)$$

- Typically, $\zeta(m)$ - the parameter to observable map is non-linear and requires a forward PDE solve. If we had a pre-trained PINN to emulate this PDE, we could perhaps get to sample from the exact posterior distribution instead of using a Gaussian about the MAP point (also called the Laplace approximation).
- There are also some recent developments in Bayesian PINNs, which finds a joint posterior distribution for model parameters and Neural network parameters, which then can be sampled using Hamiltonian MCMC or VI methods. *(L. Yang et. al 2021)*

Neural network specs

- All neural networks trained below use the Adam solver with the tanh activation function.
- L-BFGS is apparently way better than Adam for PINNs (we have used it), it is a limited memory second order method. Yet we ran out of memory trying to use it. We do believe for very complicated systems L-BFGS will be too costly anyways, or we will be forced to approximate the hessian with very low number of vectors, affecting results.
- We used a step learning rate with $\gamma = 0.9$ for every 100 steps. Since not much data was used, an entire epoch could fit in one batch. We found that it is really difficult to tune the learning rate to get good convergence.
- All training was done on TPUs on Google Colab. We used the PyTorch library since it offers a lot of control and flexibility for controlling neural network architectures.
- The entire code can be found here - https://github.com/Shreyas911/PINN

A Toy Problem

Simple 1D diffusion equation

Analytical solution

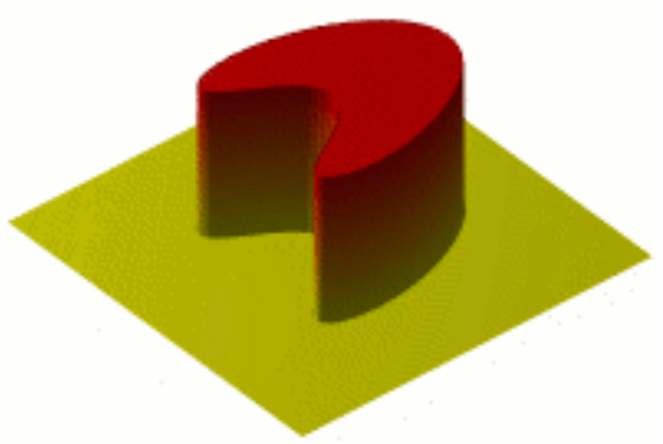
1D Diffusion Equation - Data generated using Finite Difference method to have some natural noise.

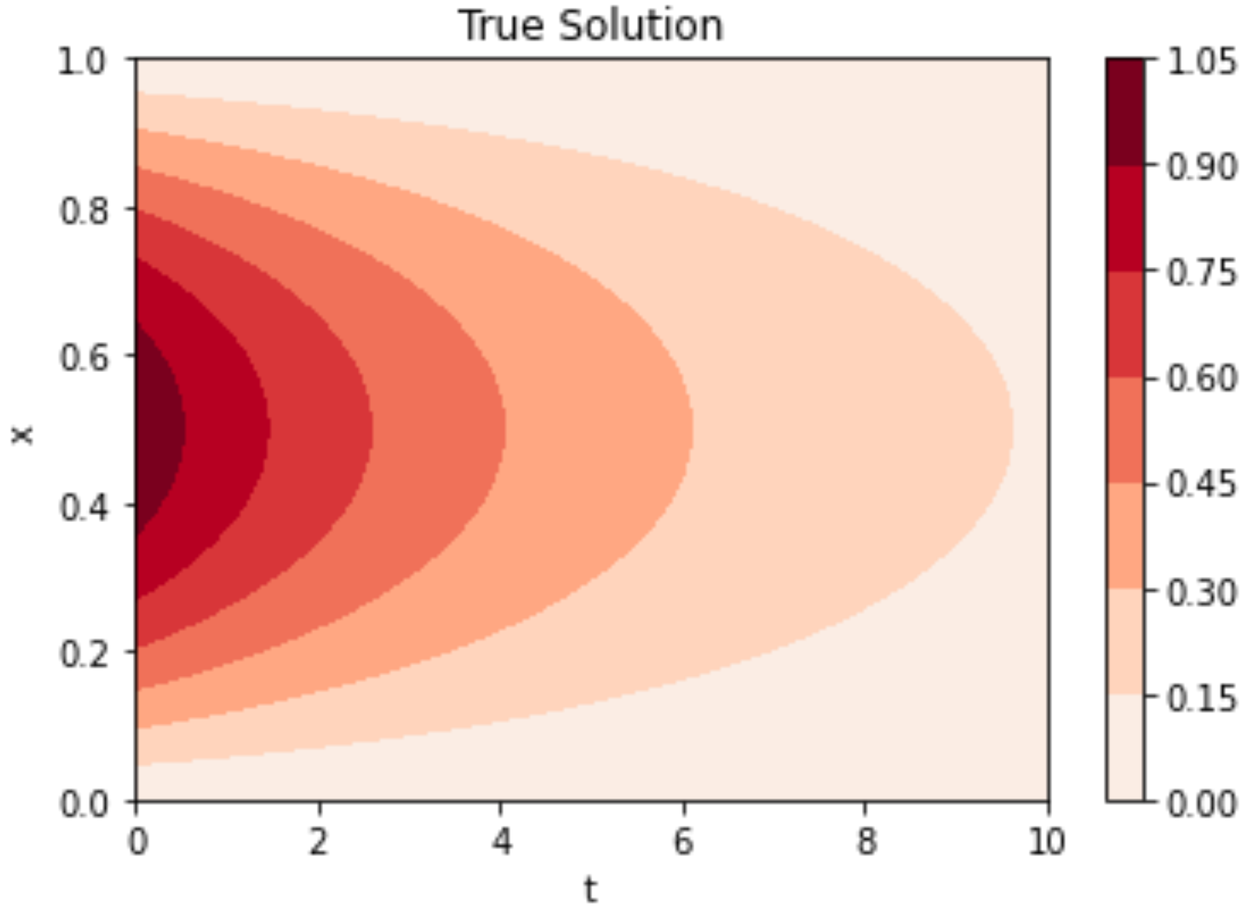
$$\frac{\partial u(x,t)}{\partial t} = D\frac{\partial^2 u(x,t)}{\partial x^2}$$

$$u(0,t) = 0, u(1,t) = 0 \quad \forall t \in [0,10]$$

$$u(x,0) = \sin(x) \quad \forall x \in [0,1]$$

$$D = 0.02$$



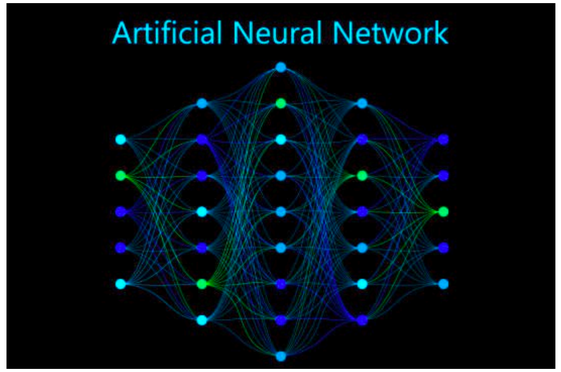


Task 1 - Emulate the PDE

We want the neural network to obey the heat equation, or some law of physics.
So we penalize the network for not obeying such laws.

x

t



$$u(x,t) = \mathcal{N}(x,t;\ \theta)$$

PDE operator $\quad \mathcal{F}(x,t) = u_t(x,t) - Du_{xx}(x,t)$

Loss function $\quad \mathcal{L} = \frac{1}{N_i}\sum_{i=1}^{N_i}\left(u^i - u(x^i,0)\right)^2 + \frac{1}{N_b}\sum_{i=1}^{N_b}\left(u^i - u(x^i,t^i)\right)^2 + 100\frac{1}{N_c}\sum_{i=1}^{N_c}\left(\mathcal{F}(x^i,t^i)\right)^2$

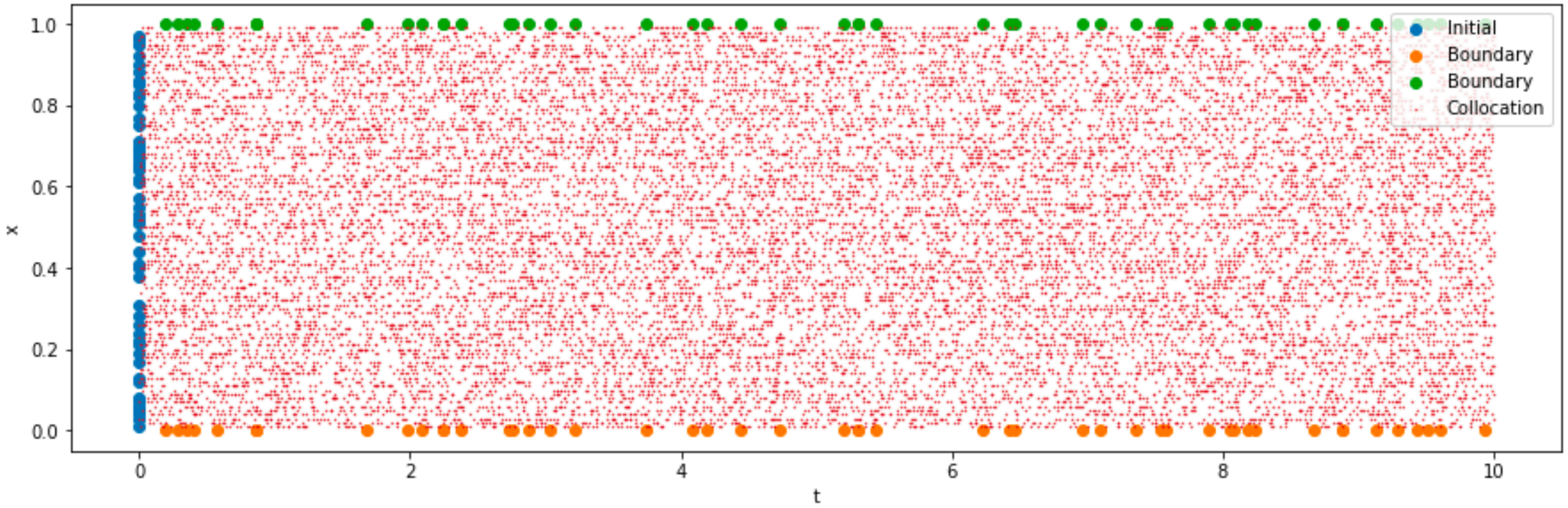
Initial conditions

Boundary conditions

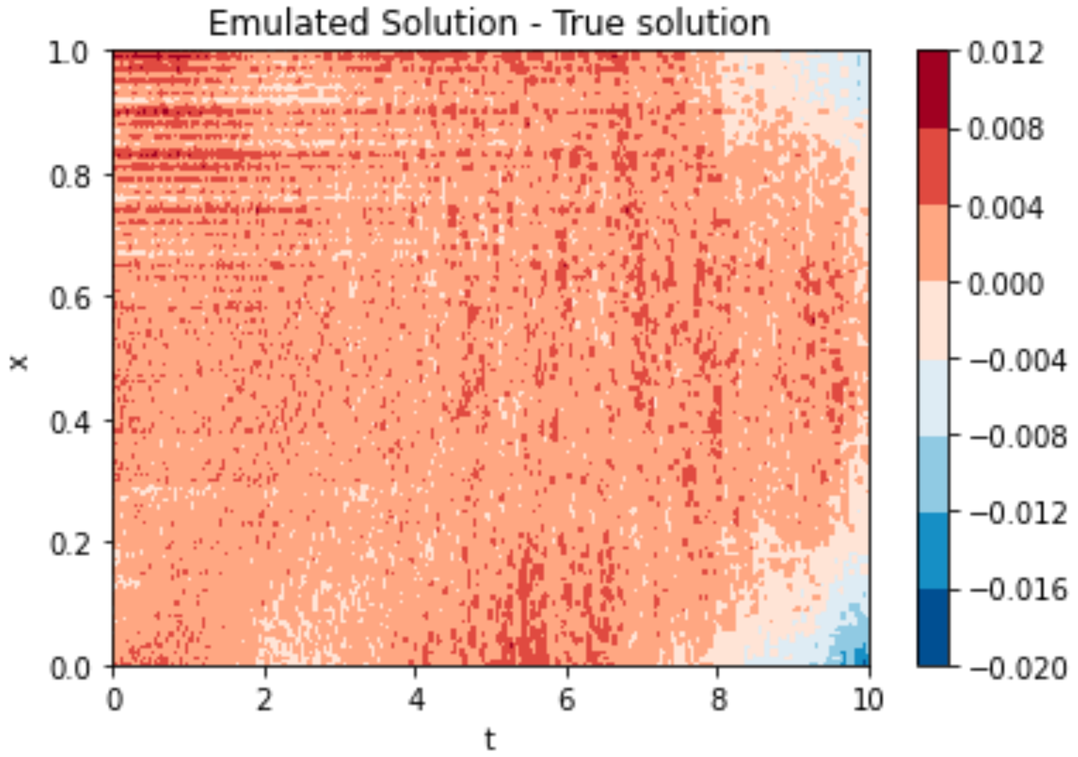
Interior collocation

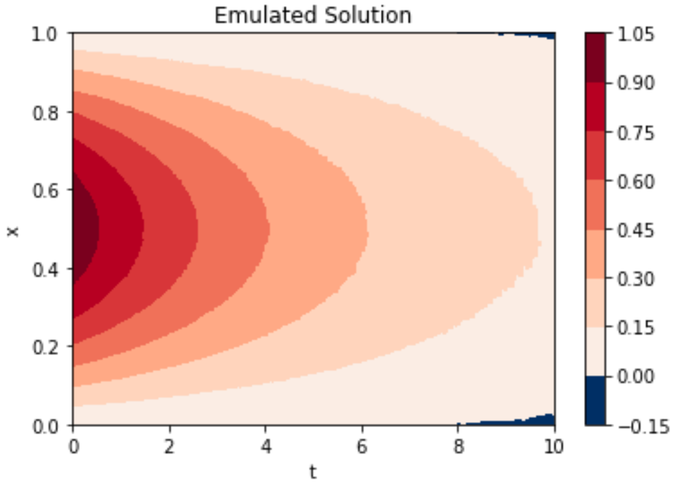
Sampling of data

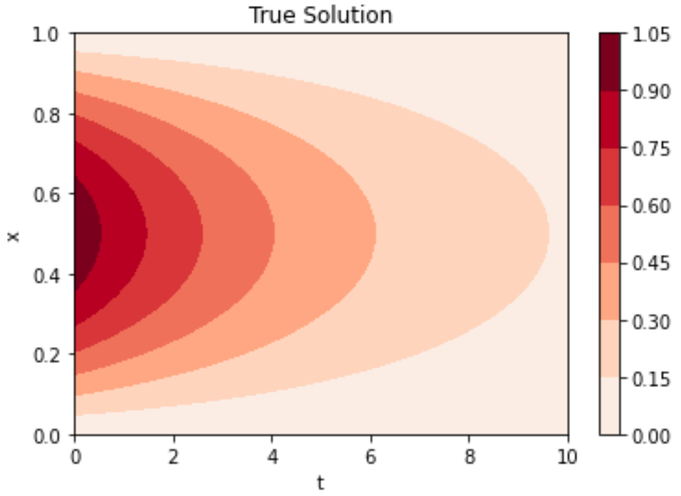
Fit the data at the blue, green, orange points and satisfy the heat equation at the red interior points.



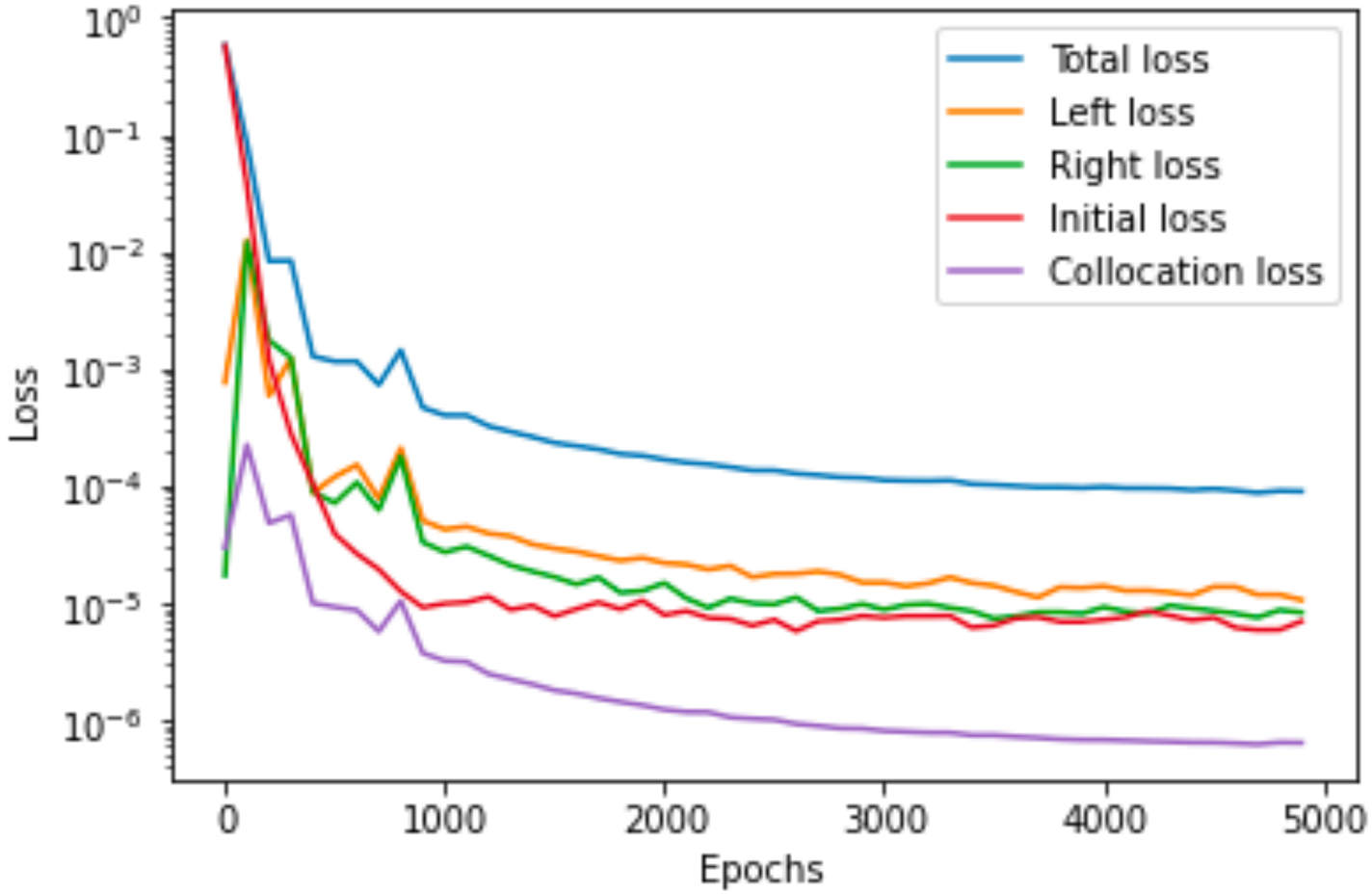
Results for the Emulator







Results for the emulator



Task 2 - Infer diffusion coefficient from data

$$u(x,t) = \mathcal{N}(x,t;\theta)$$

PDE operator $\mathcal{F}(x,t) = u_t(x,t) - Du_{xx}(x,t)$

Loss function $$\mathcal{L} = \frac{1}{N_i}\sum_{i=1}^{N_i}\left(u^i - u(x^i,0)\right)^2 + \frac{1}{N_b}\sum_{i=1}^{N_b}\left(u^i - u(x^i,t^i)\right)^2 + 75\frac{1}{N_c}\sum_{i=1}^{N_c}\left(\mathcal{F}(x^i,t^i)\right)^2 + 25\frac{1}{N_d}\sum_{i=1}^{N_d}\left(u^i - u(x^i,t^i)\right)^2$$

Initial conditions

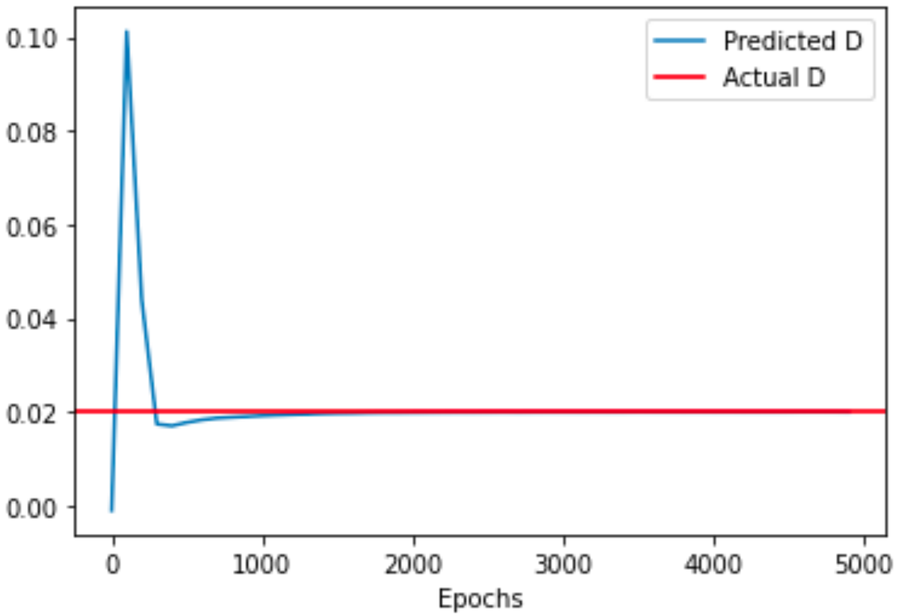
Boundary conditions

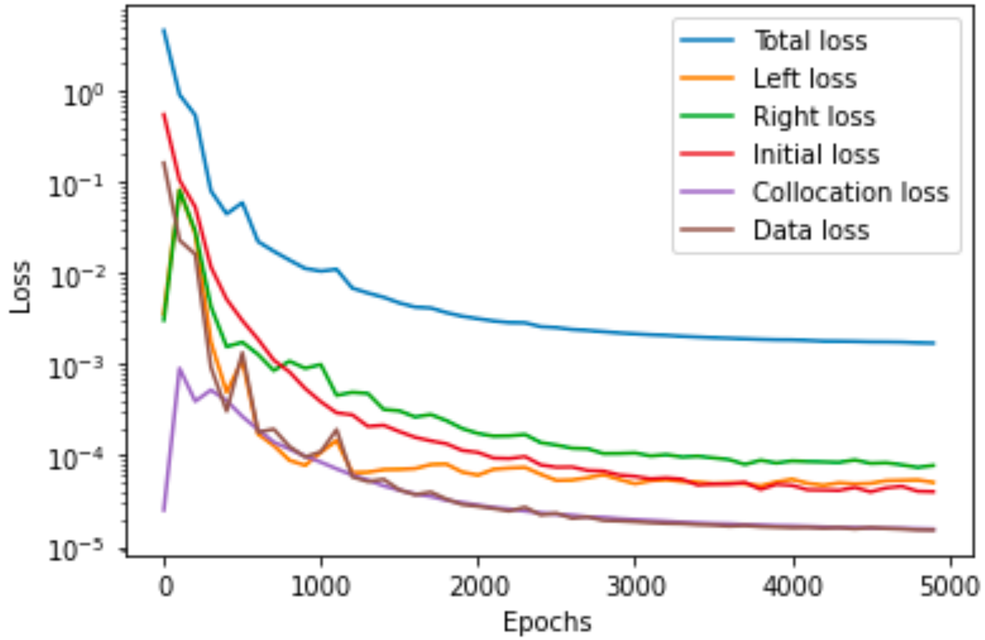
Interior collocation

Data misfit
NEW TERM

The diffusion coefficient D is unknown. Optimize the loss function wrt neural net parameters θ as well as D.

Results for inversion





True PDE: $u_t = 0.02u_{xx}$

Predicted PDE: $u_t = 0.02u_{xx}$

Simple Mountain Glacier model

1D highly non-linear diffusion equation

True solution

Mountain glacier model
Fundamentals of Glacier Dynamics, by CJ van der Veen
Data generated using Finite Volumes method on a staggered grid.

$$\frac{\partial H}{\partial t} = -\frac{\partial}{\partial x}\left(-D(x)\frac{\partial h}{\partial x}\right) + M$$

$$D(x) = CH^{n+2}\left|\frac{\partial h}{\partial x}\right|^{n-1}$$

$$C = \frac{2A}{n+2}(\rho g)^n$$

$$H(x,t) = h(x,t) - b(x)$$

$$H_l = 0,\ H_r > 0$$

PARAMETERS

$$\frac{\partial b}{\partial x} = -0.1$$

$M(x) = M_0 - xM_1$ (accumulation rate, essentially a source term)

$$M_0 = 4.0 \text{ m/yr},\ \ M_1 = 0.0002 \text{ yr}^{-1}$$

$$\rho = 920 \text{ kg/m}^3$$

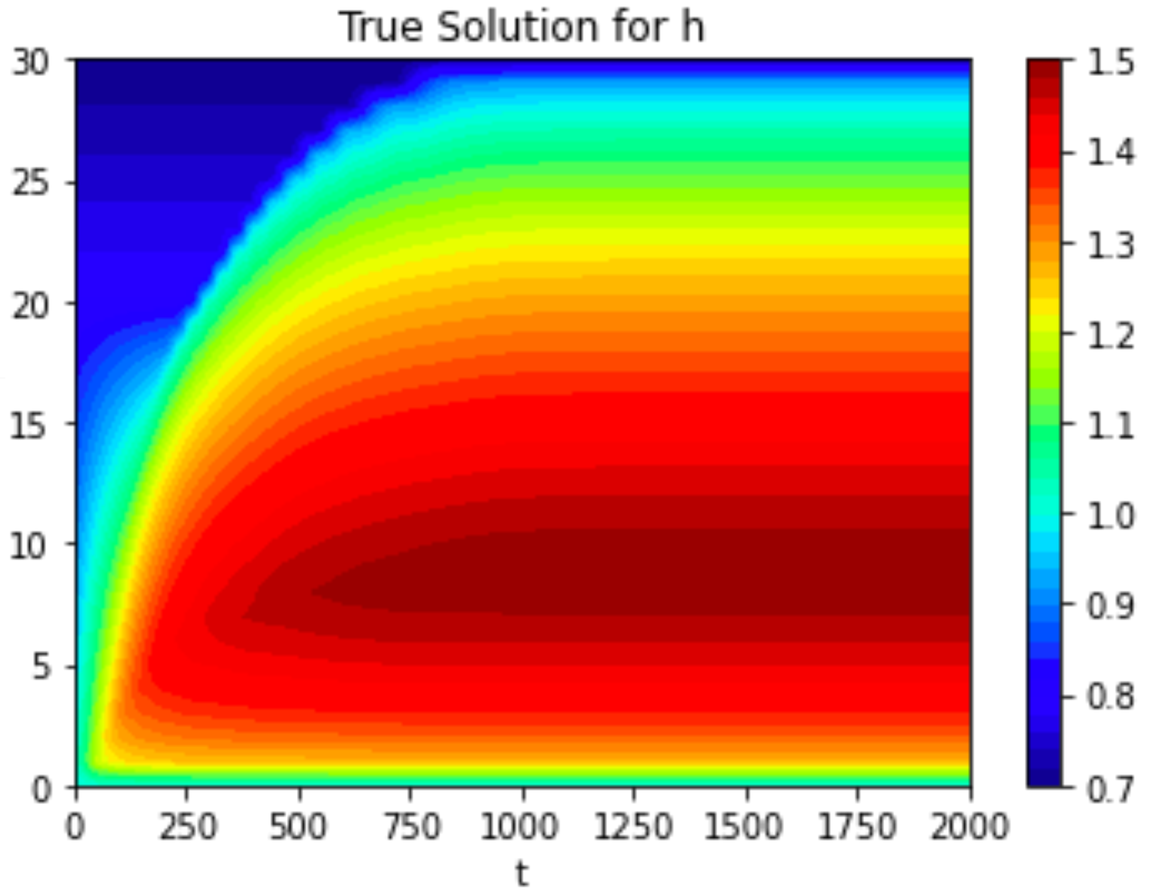
$$g = 9.8 \text{ m/s}^2$$

$$A = 10^{-16} \text{ Pa}^{-3}\text{a}^{-1}$$

$$n = 3$$

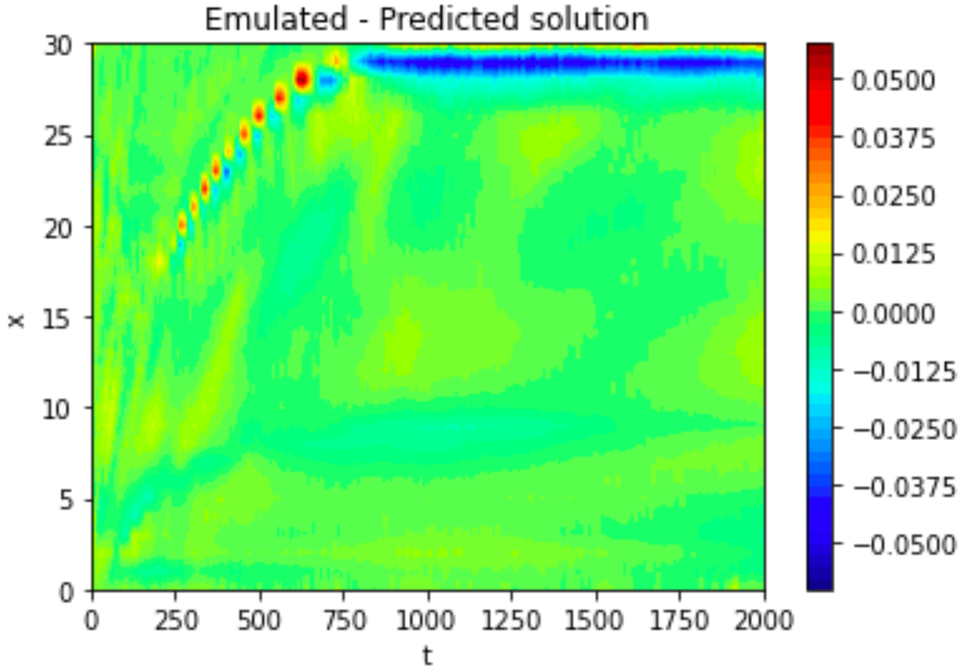
$$dx = 1.0 \text{ km},\ \ L = 30 \text{ km}$$

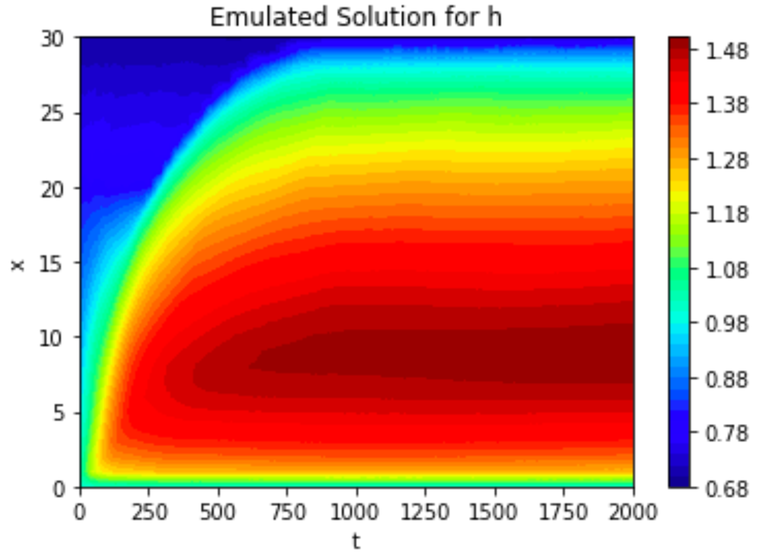
$$dt = 1 \text{ month},\ \ T = 2000 \text{ yr}$$

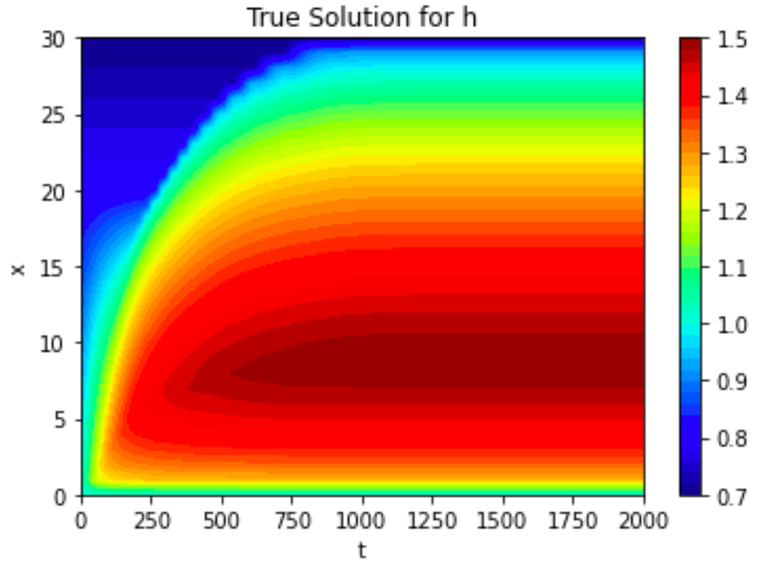


Results for the Emulator

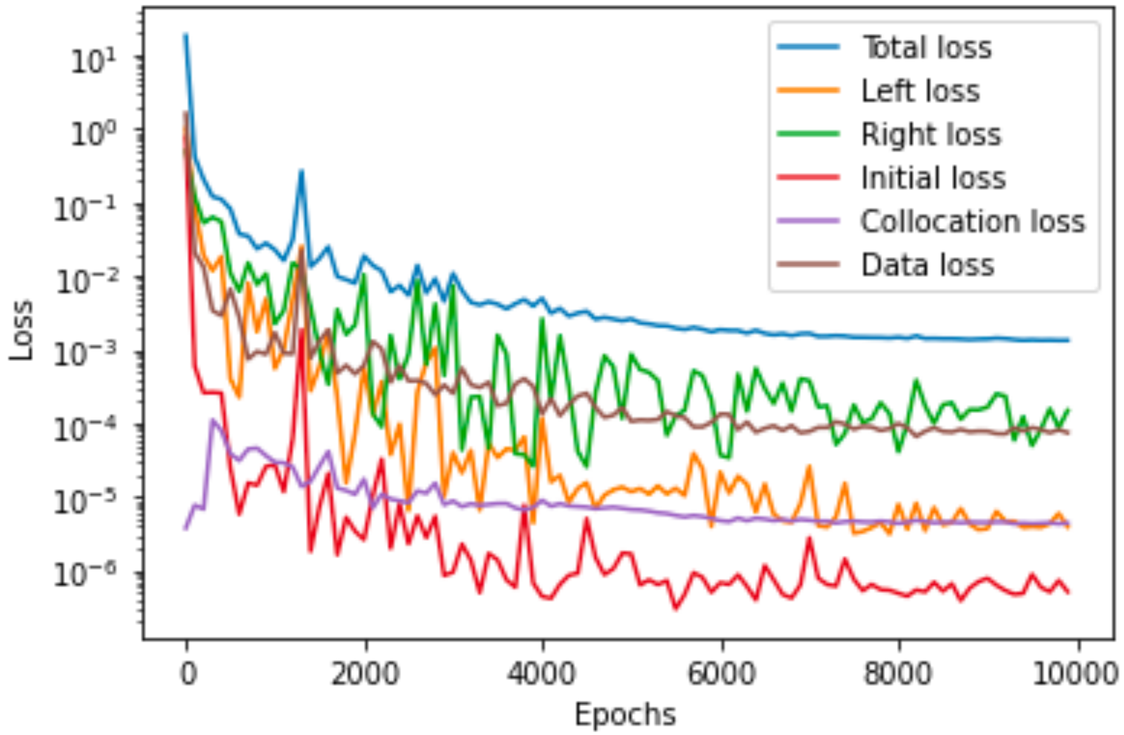
Had to give the emulator training some data to get some sensible results.



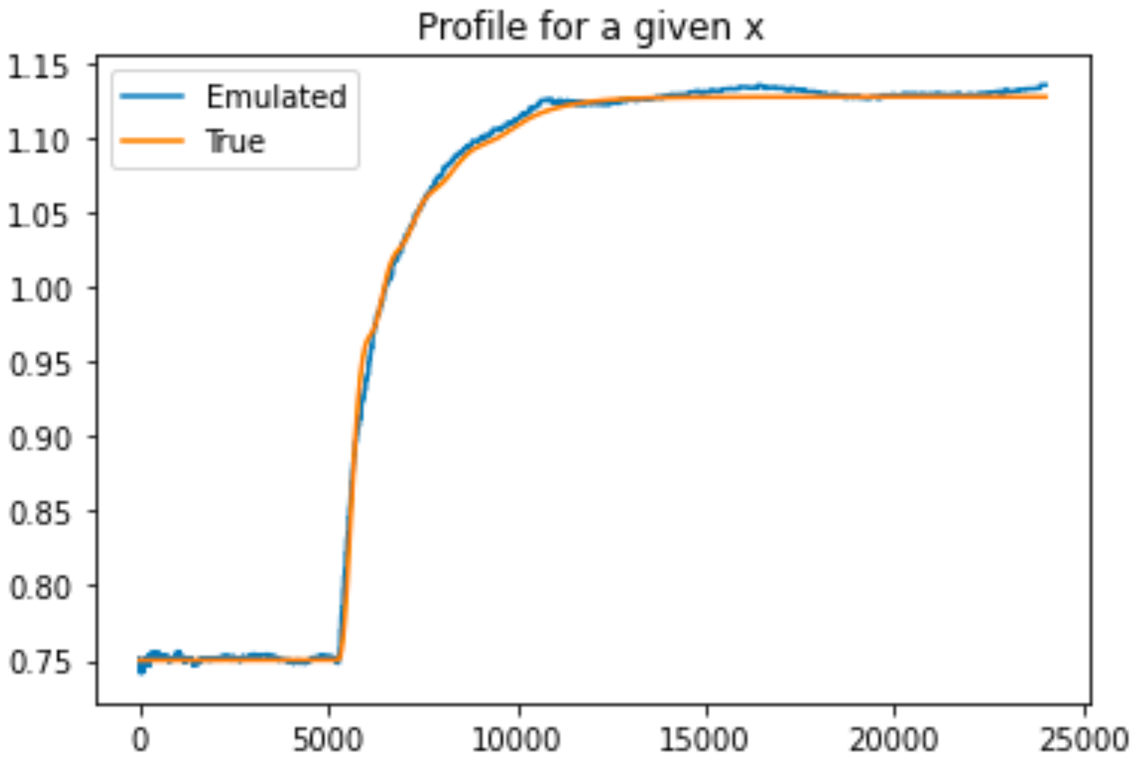


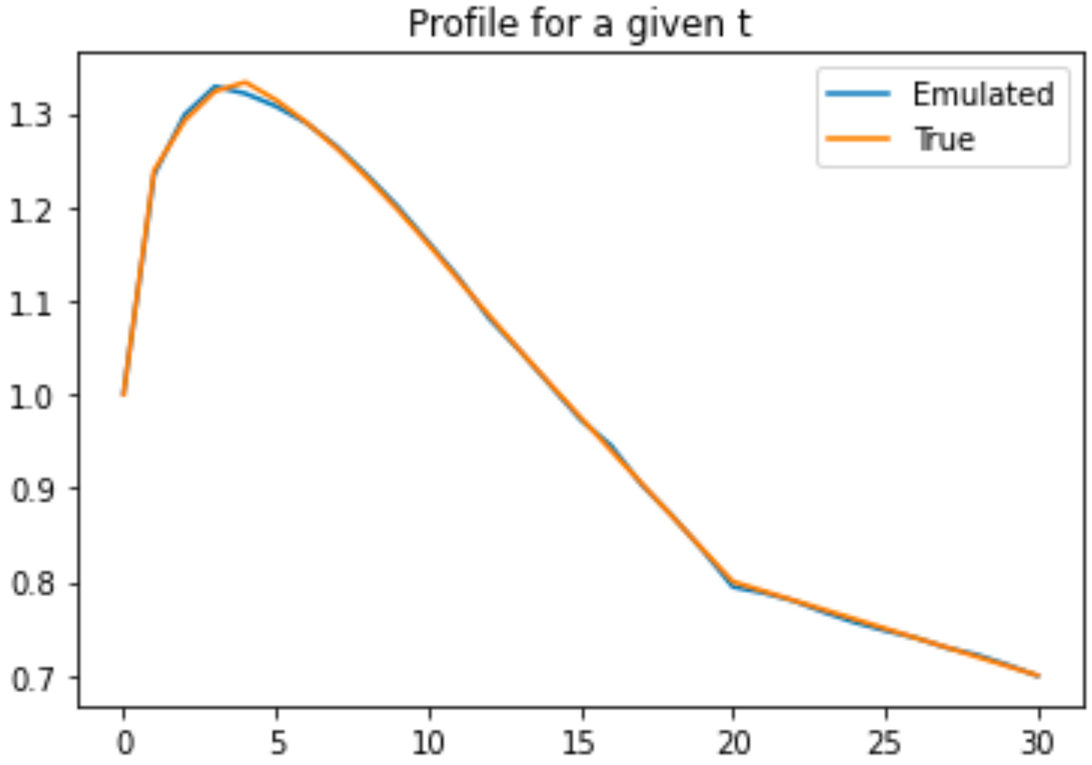


Results for the Emulator

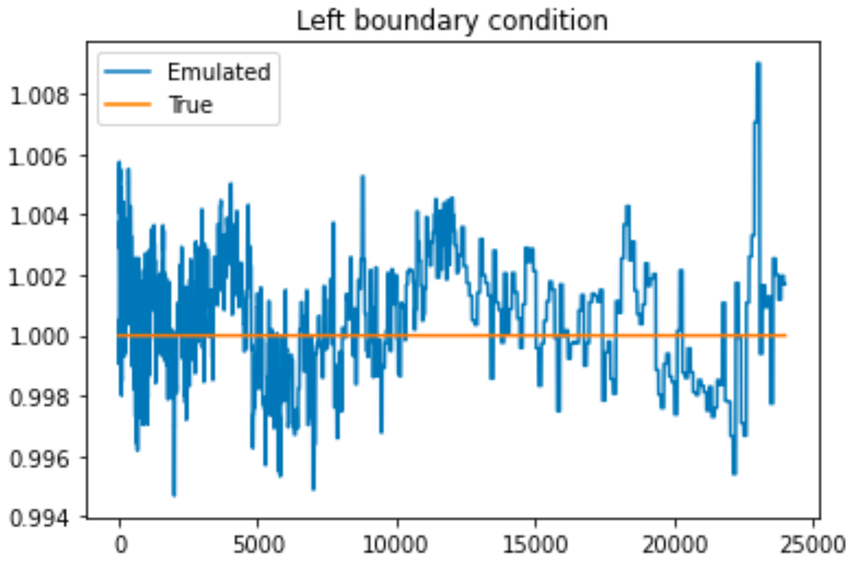


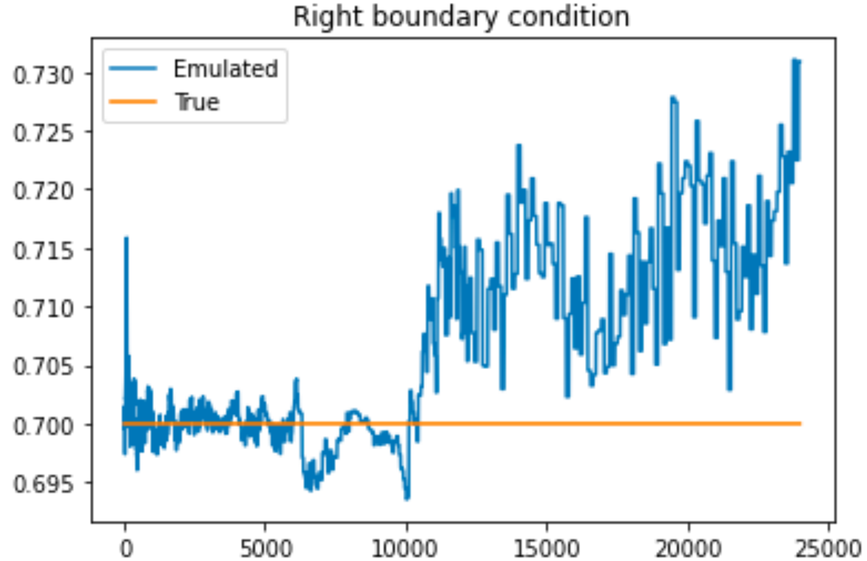
Results for the Emulator

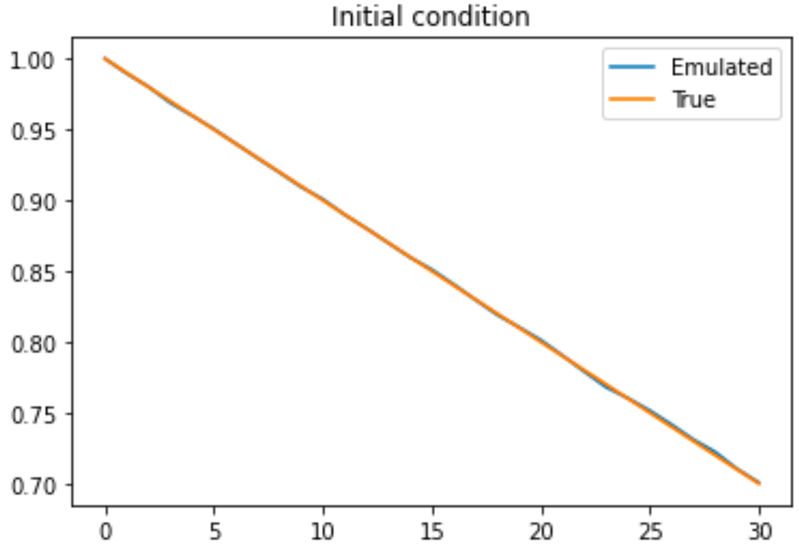




Results for the Emulator

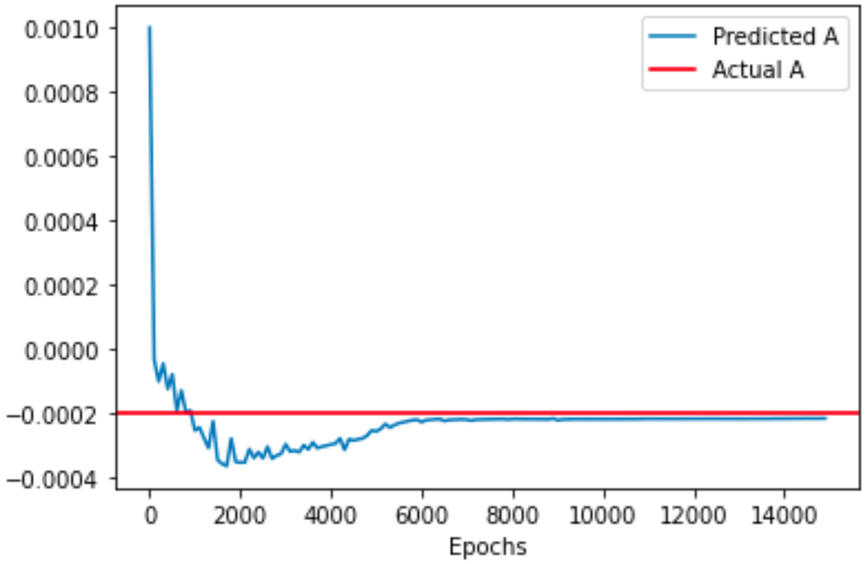


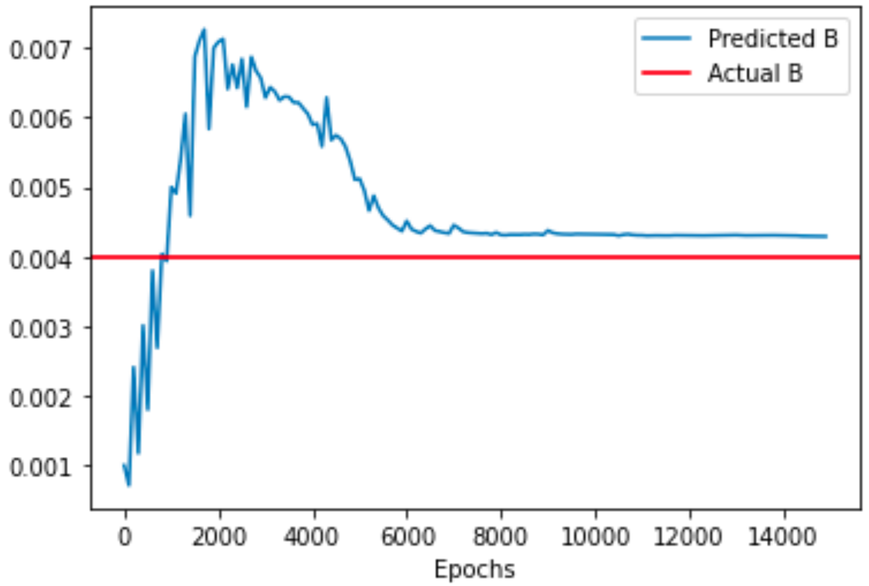




Task 2 - Inversion

We model the source term as M = B + Ax and try to infer A and B from data, just like we inferred D previously.



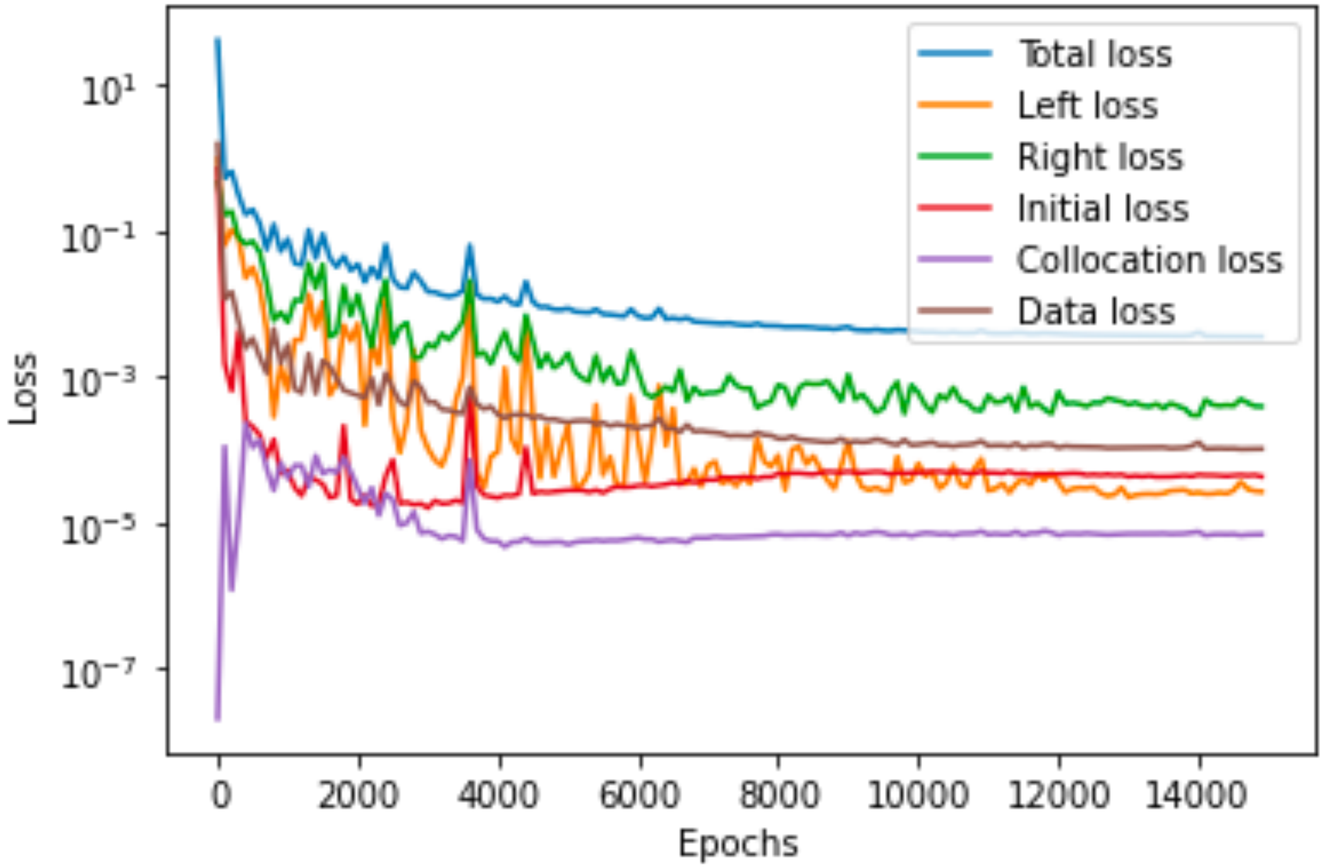


True PDE: $H_t(x,t) = 3(CH^5h_x^3)_x + 0.004 - 0.0002x$

Predicted PDE: $H_t(x,t) = 3(CH^5h_x^3)_x + 0.0043 - 0.00022x$

Not all runs give good results though, Bayesian inference might do wonders.

Task 2 - Inversion



Issues

- We only weakly imposed the physics, so the conservation laws don’t hold up to arbitrary precision. One possible solution which has been recently explored is to fix your architectures such that these laws are automatically satisfied.
- Interpretability - huge problem for people who develop models for real-life physics applications
- Use for very complex systems - for example, SICOPOLIS (~20,000 lines FORTRAN code) is a simple ice sheet model for giant ice sheets and it is still highly non-linear and non-local. There are many ice-water, ice-air, sea-air, ice-lithosphere interfaces where jump conditions must be satisfied, and so many physics laws to hold to very high precision.
- One can perhaps only hope to find the parameters of a simplified model using data from a much more high-fidelity model.
- There is a belief in the modeling community (we think) that the ML guys are not honest about their training times and results are not reproducible, leading to skepticism.

PINNs for Learning Basal Mechanics*

- Used time dependent depth-averaged ice velocity **U** and elevation **H**
- Learnt time-invariant and dependent evolution of drag at glacier beds: c_b , $m(x)$
- Shallow Ice Shelf/Stream Approximation (SSA):

In 1D

$$2\frac{\partial}{\partial x}\left[h\eta\frac{\partial u}{\partial x}\right] - \tau_b = \rho_i g h \frac{\partial s}{\partial x},$$

$$\tau_b\left(x,t\right) = c_b\left(x,t\right)\left|u\right|^{\frac{1}{m(x)}-1} u.$$

In 2D

$$\frac{\partial}{\partial x}\left(2\eta h\left(2\frac{\partial u}{\partial x}+\frac{\partial v}{\partial y}\right)\right)+\frac{\partial}{\partial y}\left(\eta h\left(\frac{\partial u}{\partial y}+\frac{\partial v}{\partial x}\right)\right)-\tau_{bx} = \rho_i g h\frac{\partial s}{\partial x},$$

$$\frac{\partial}{\partial y}\left(2\eta h\left(2\frac{\partial v}{\partial y}+\frac{\partial u}{\partial x}\right)\right)+\frac{\partial}{\partial x}\left(\eta h\left(\frac{\partial u}{\partial y}+\frac{\partial v}{\partial x}\right)\right)-\tau_{by} = \rho_i g h\frac{\partial s}{\partial y},$$

$$\tau_{bx} = c_b \left\|\boldsymbol{u}\right\|^{\frac{1}{m}} \frac{u}{\left\|\boldsymbol{u}\right\|},$$

$$\tau_{by} = c_b \left\|\boldsymbol{u}\right\|^{\frac{1}{m}} \frac{v}{\left\|\boldsymbol{u}\right\|},$$

- Analyzed 1D SSA simulations and data from Rutford Ice Stream, Antarctica

* Riel, Minchew, Bischoff, JAMES, 2021

Misfits in the loss function

Data misfit (used to parametrize the uncertainty due to noise and model)

- standard deviations for the predictions $\hat{u}$ and $\hat{h}$ in addition to their mean values
- parameterize Gaussian probability distributions (independent for $\hat{h}$ and each component in $\hat{u}$) used to replace the MSE loss function with a negative log-likelihood function

$$\mathcal{L}_{nll}\left(\boldsymbol{\theta}\right) = \frac{1}{M}\sum_{k=1}^{M}\left[-\log p_{\hat{\boldsymbol{u}}^k}\left(\boldsymbol{u}^k\right) - \log p_{\hat{h}^k}\left(h^k\right)\right],$$

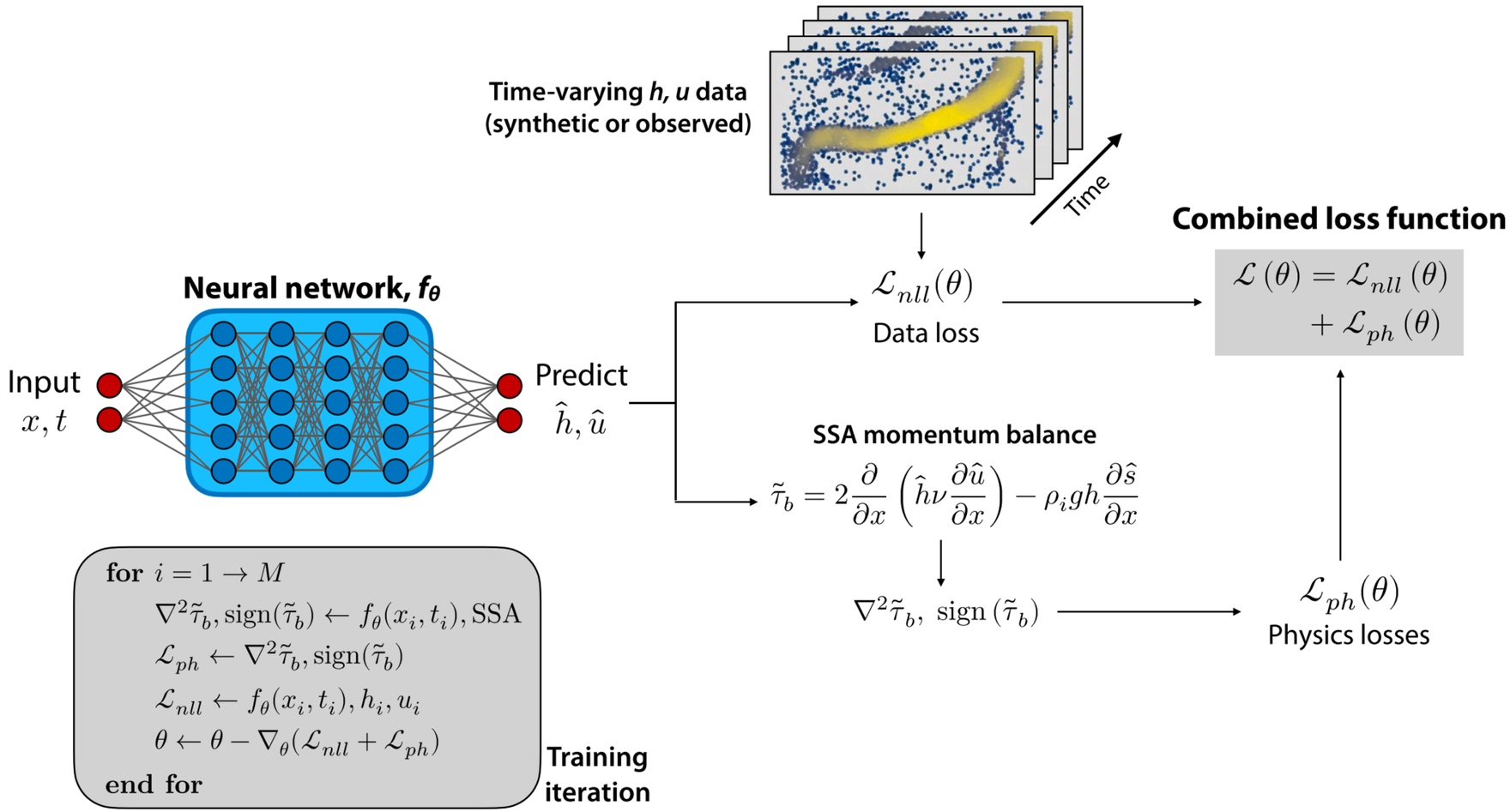
$p_{\hat{u}}$ and $p_{\hat{h}}$ are the likelihood functions for $\hat{u}$ and $\hat{h}$

Physics misfit (spatial roughness, sign of predicted flow drag)

$$\mathcal{L}_{ph}\left(\boldsymbol{\theta}\right) = \frac{1}{P}\sum_{k=1}^{P}\left[\lambda \cdot \left(\frac{\partial^2 \hat{\tau}_b^k}{\partial {x^k}^2} + \frac{\partial^2 \hat{\tau}_b^k}{\partial {y^k}^2}\right)^2 + \alpha \cdot \mathrm{ReLU}\left(\hat{\tau}_b^k\right)\right], \qquad where \qquad \widehat{\tau_b} = \hat{\boldsymbol{\tau}}_b \cdot \frac{\hat{\boldsymbol{u}}}{\|\hat{\boldsymbol{u}}\|}.$$

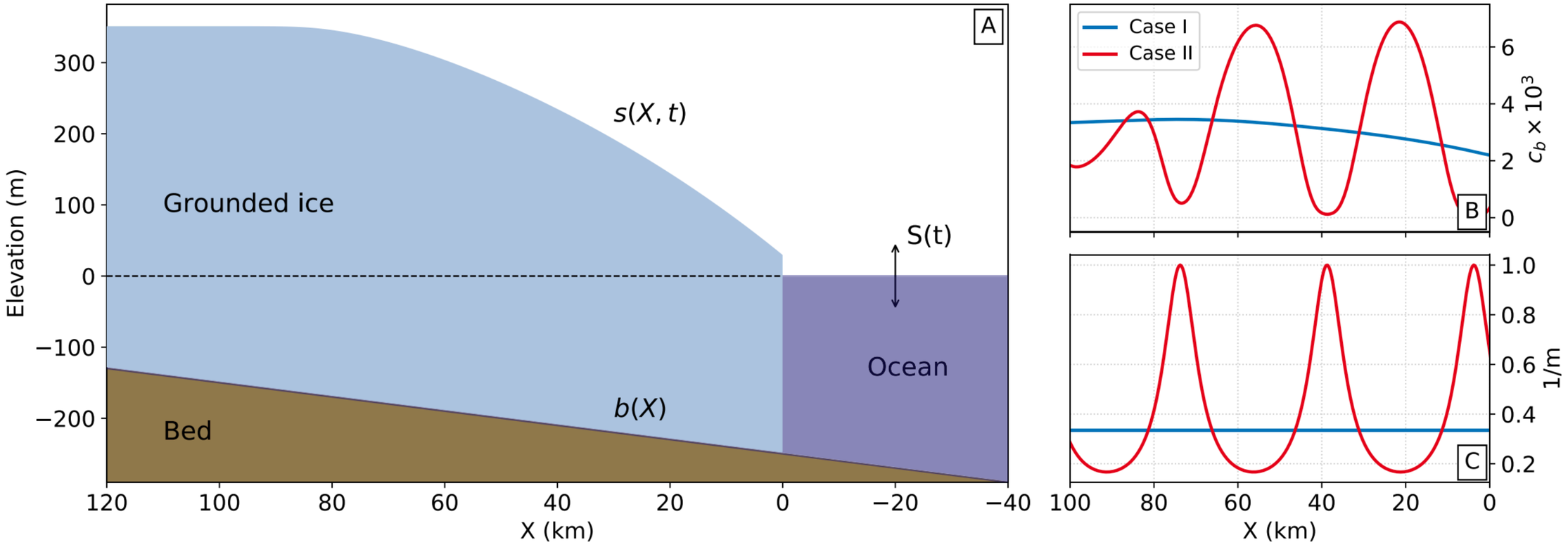
* Riel, Minchew, Bischoff, JAMES, 2021

NN architecture diagram



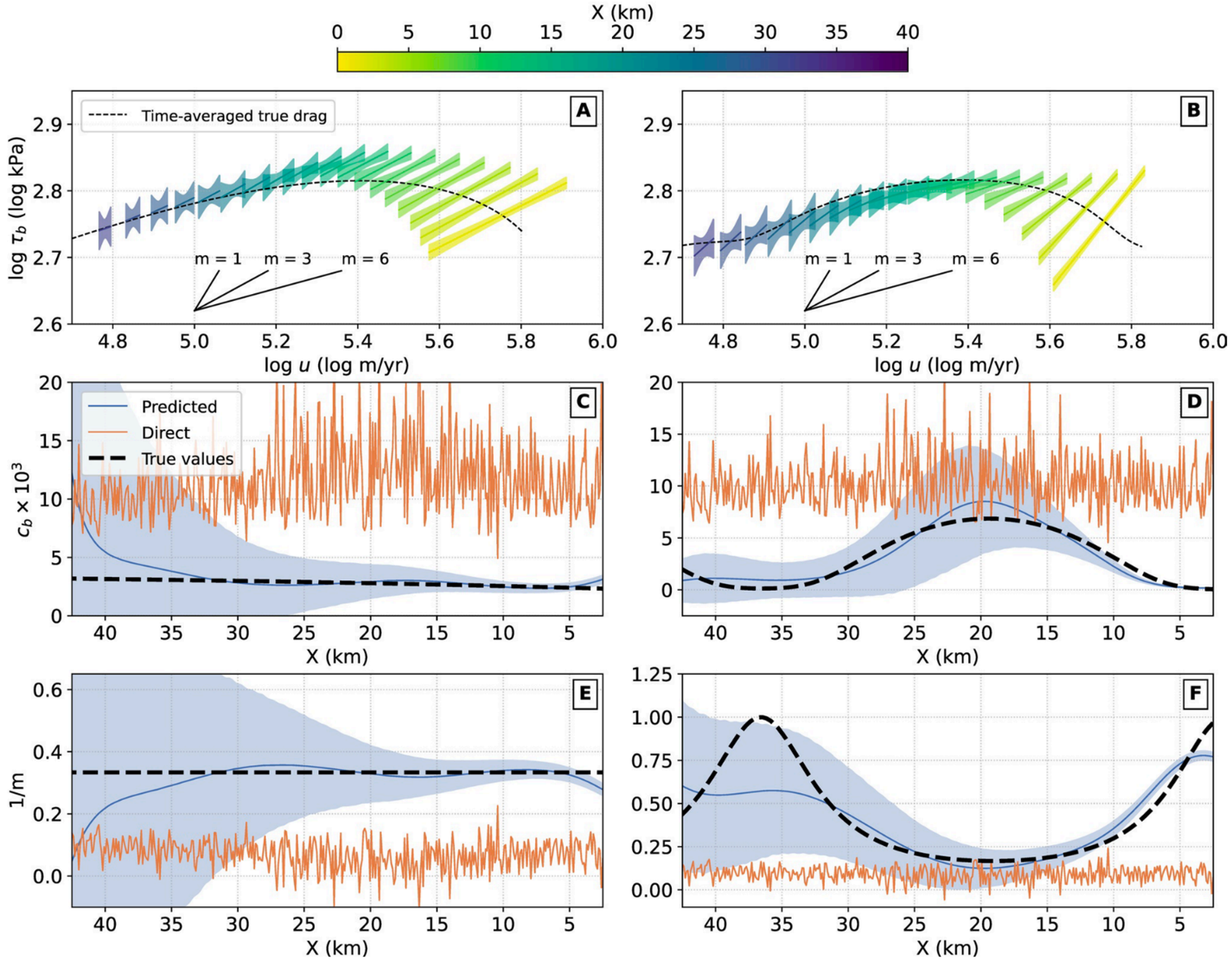
* Riel, Minchew, Bischoff, JAMES, 2021

1 D Problem - Spatially varying drag



* Riel, Minchew, Bischoff, JAMES, 2021

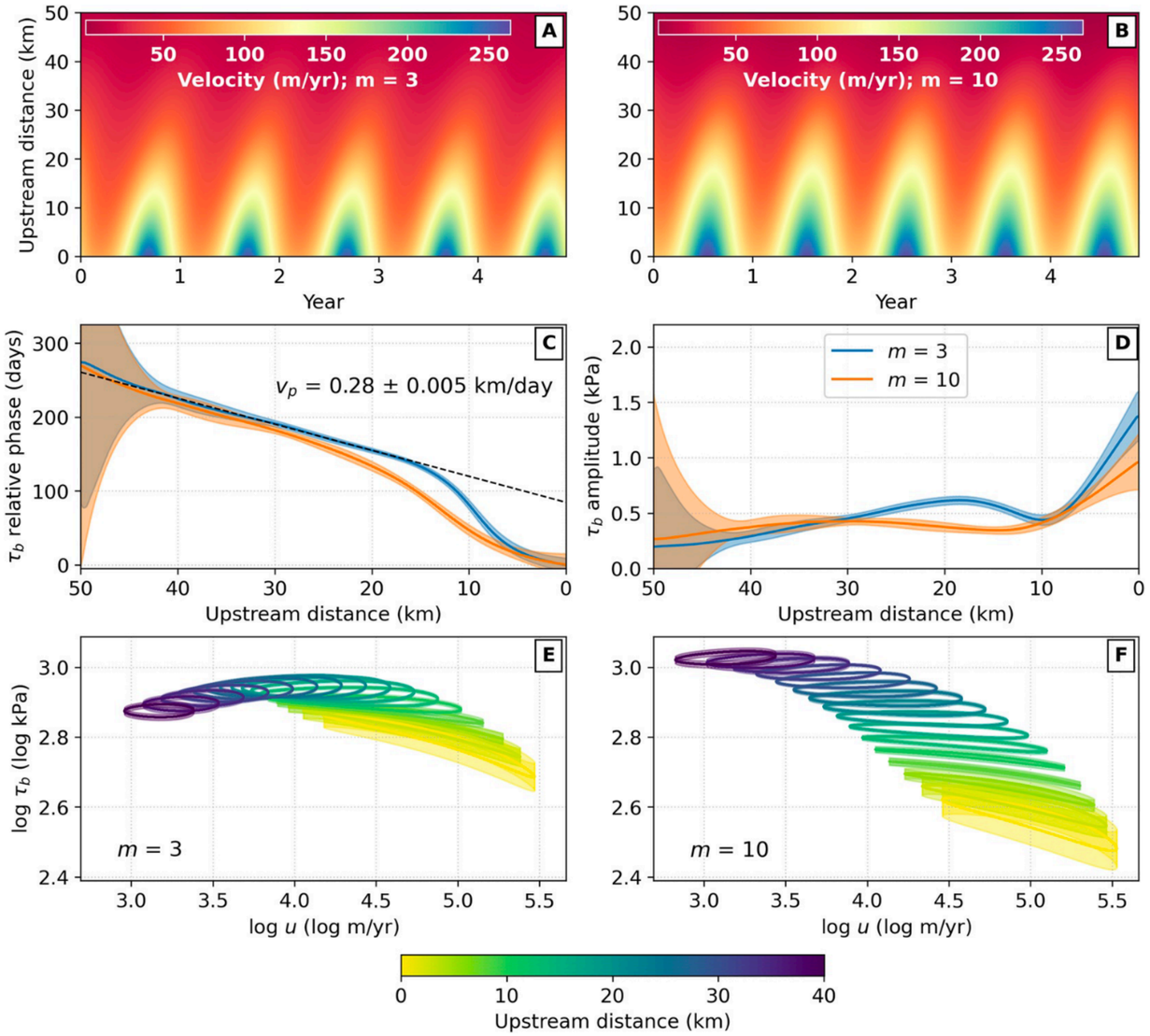
1 D Problem - Spatially varying drag results



* Riel, Minchew, Bischoff, JAMES, 2021

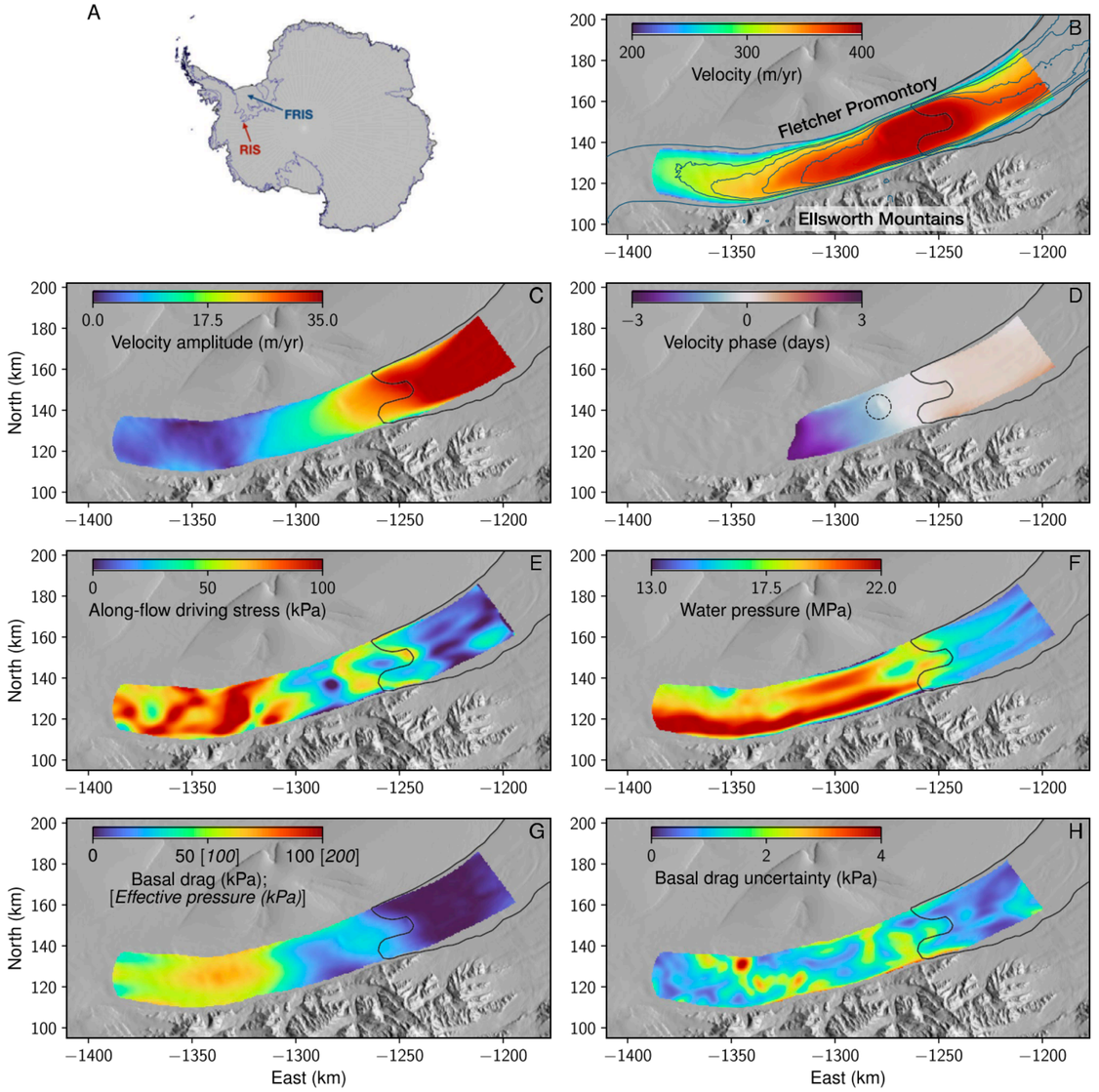
1 D Problem - temporally varying drag results

Power-law sliding law
Basal pressure propagates upstream as a periodic wave



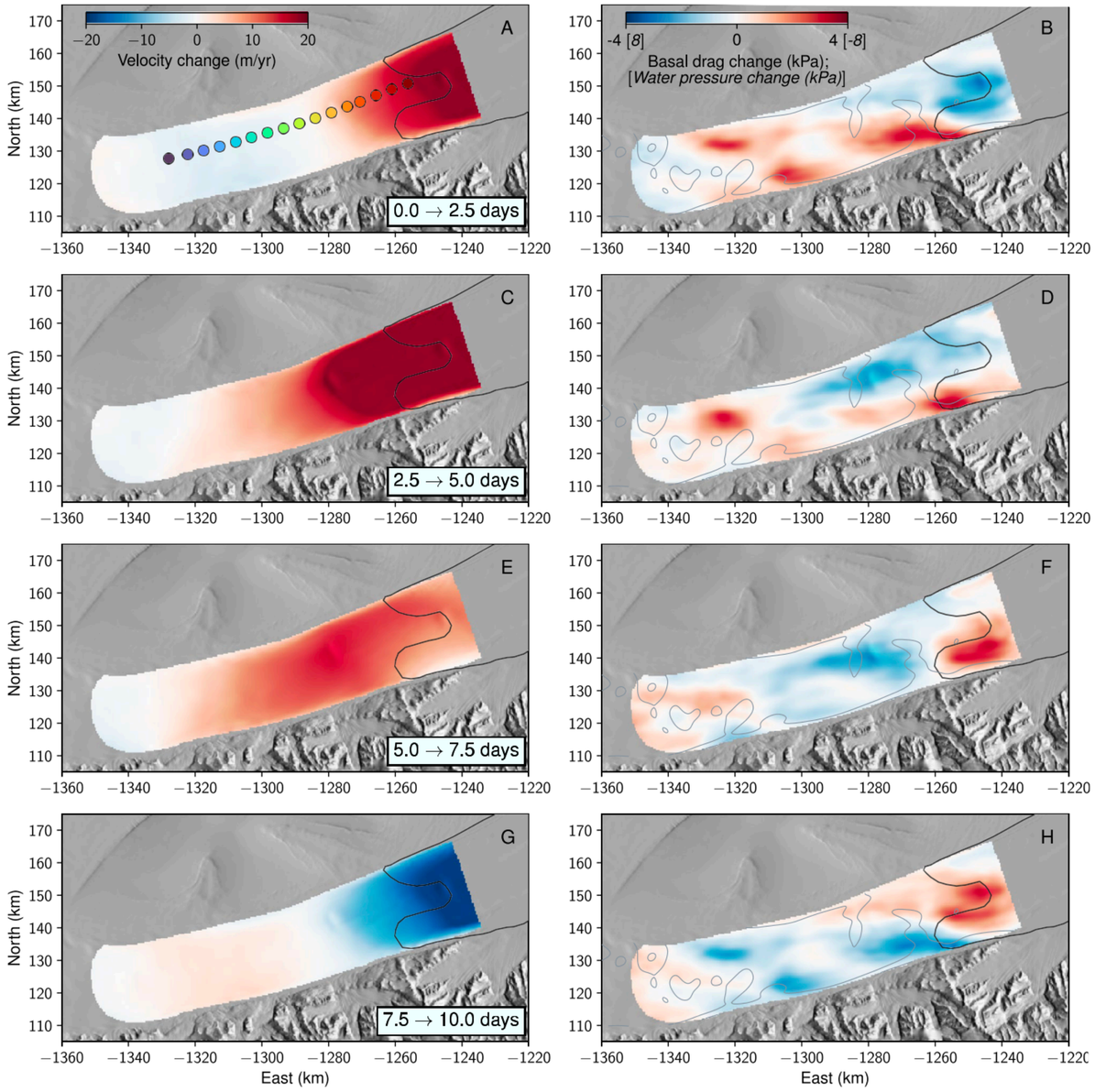
* Riel, Minchew, Bischoff, JAMES, 2021

Rutford Ice Stream, Antarctica - time-average U and drag



* Riel, Minchew, Bischoff, JAMES, 2021

Rutford Ice Stream, Antarctica - time-varying U and drag



* Riel, Minchew, Bischoff, JAMES, 2021

Conclusions

- **Inversion:** Time-invariant but spatially-varying parameters good for simultaneous inversions but not for time-varying parameters
- **Subglacial hydrology matters:** Ocean-tide-driven changes in subglacial water pressure drive changes in ice flow over tidal cycle
- **Utility of PINNs:**
    - Using physics info better constrains the solution
    - Can use more data per image
- **Uncertainty quantification:**
    - Smoothing penalty λ in loss function affects the uncertainties
    - Probabilistic framework is better for UQ

* Riel, Minchew, Bischoff, JAMES, 2021

Future directions (to be discussed)

- Availability of data
- Pressing issues to address
- More than inverse modeling?
- Joint prediction?
- Regularization of data from physics vs data


THIS IS YOUR MACHINE LEARNING SYSTEM?
YUP! YOU POUR THE DATA INTO THIS BIG PILE OF LINEAR ALGEBRA, THEN COLLECT THE ANSWERS ON THE OTHER SIDE.
WHAT IF THE ANSWERS ARE WRONG?
JUST STIR THE PILE UNTIL THEY START LOOKING RIGHT.
DATA
ANSWERS


THE #1 GAME AI DEV EXCUSE FOR LEGITIMATELY SLACKING OFF:
"MY BOT'S TRAINING."
HEY! GET BACK TO WORK!
TRAINING!
OH. CARRY ON.

References

1. Fundamentals of Glacier Dynamics, by CJ van der Veen
2. Physics-Informed Neural Networks: A Deep Learning Framework for Solving Forward and Inverse Problems Involving Nonlinear Partial Differential Equations Raissi, Maziar, Perdikaris, Paris, and Karniadakis, George E *Journal of Computational Physics 2019*
3. Yang, Liu, Meng, Xuhui, and Karniadakis, George E. B-PINNs: Bayesian Physics-informal Neural Networks for Forward and Inverse PDE Problems with Noisy Data. United States: N. p., 2021. Web. doi:10.1016/j.jcp.2020.109913.
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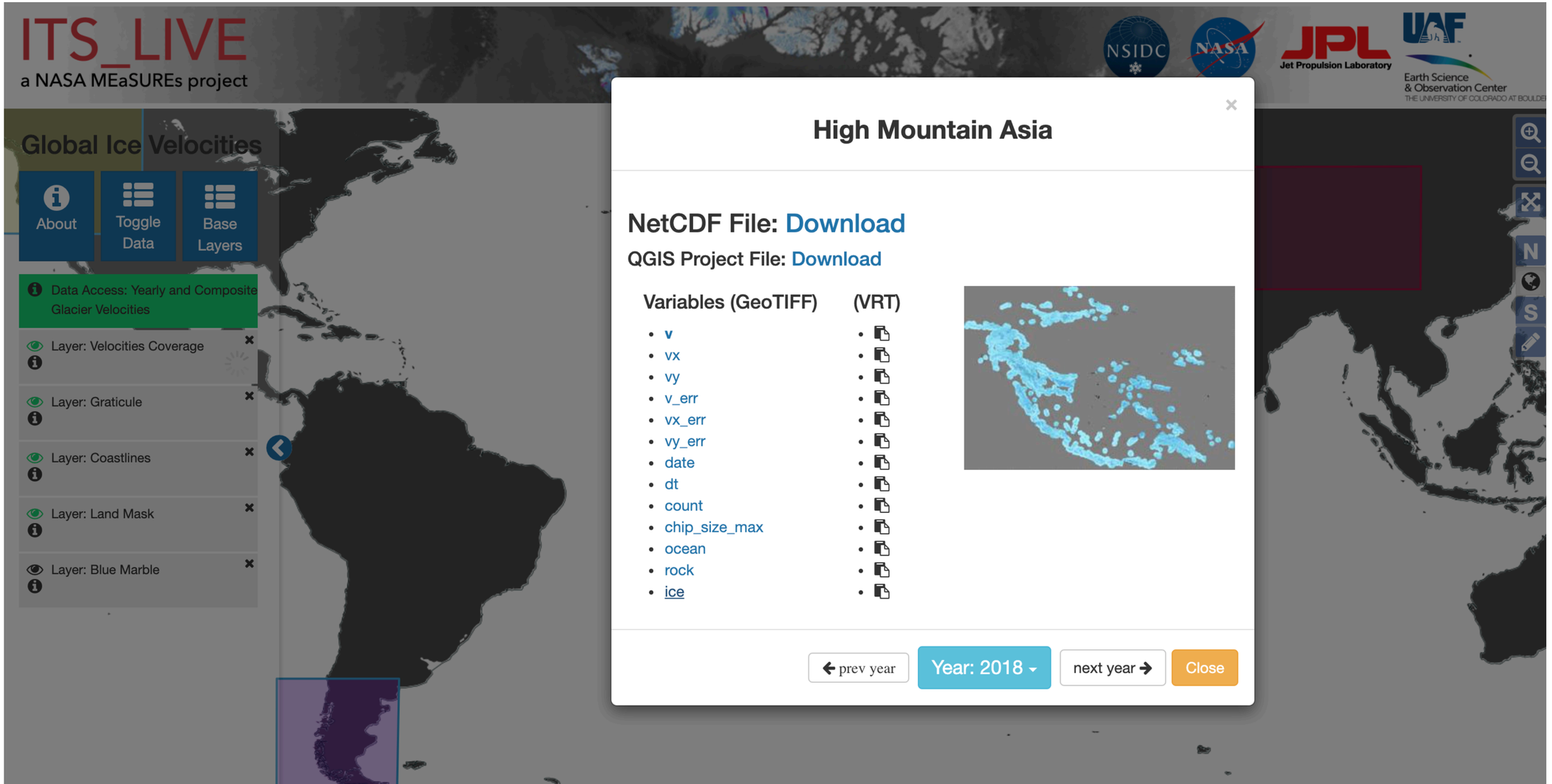
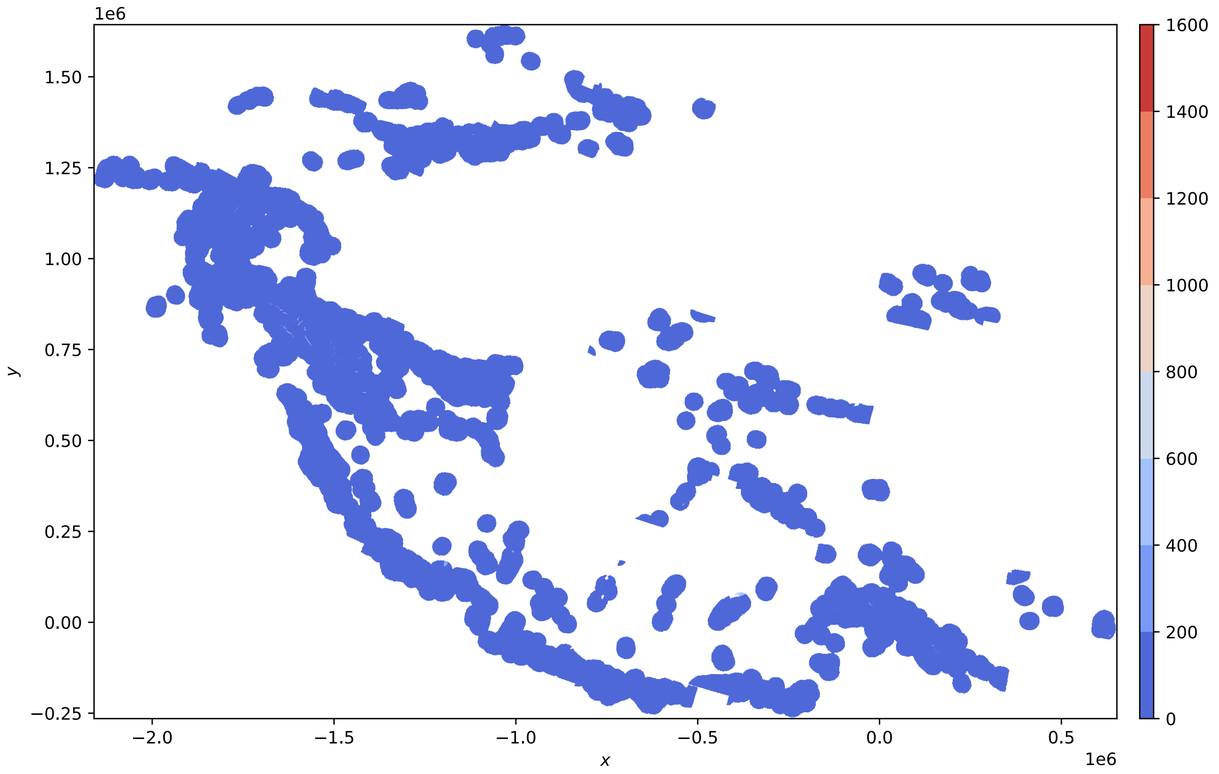
NASA It's live/NSIDC Data

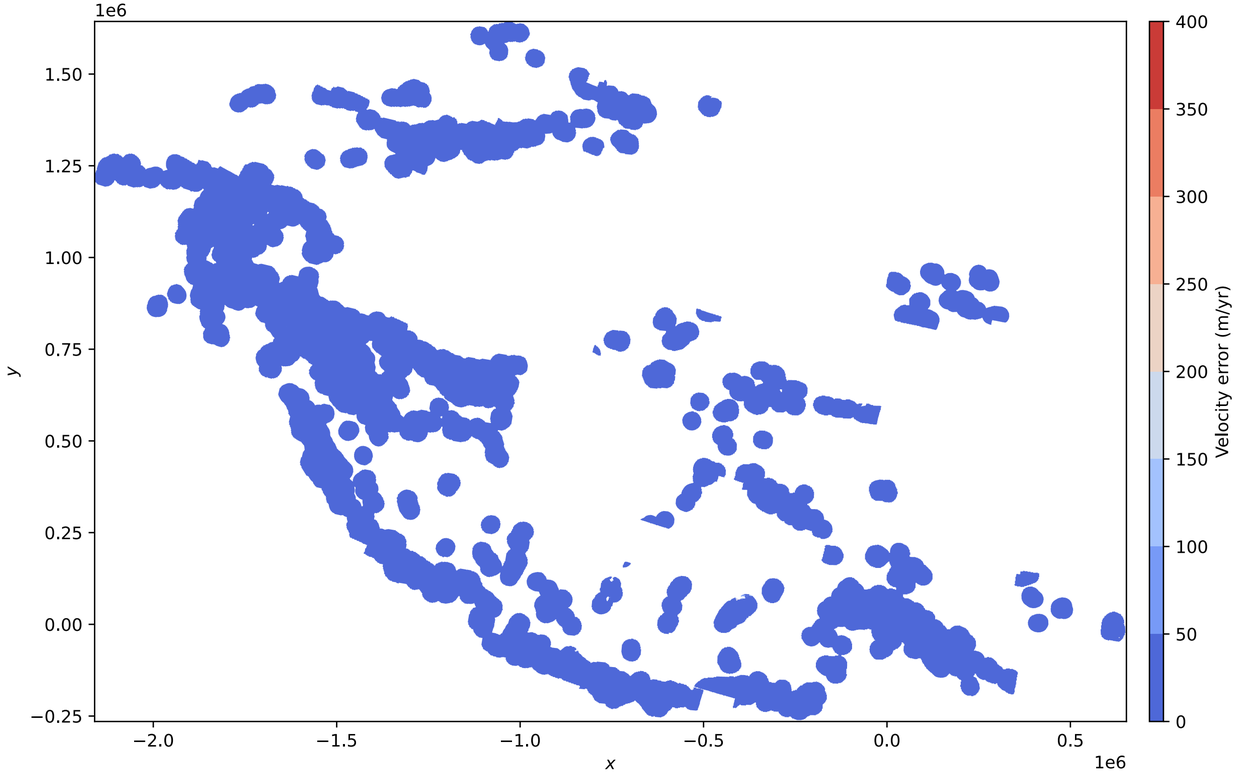
- Extraction and analysis code available in python



NASA It's live/NSIDC Data

- It turns out that the velocity is one datapoint per location per year
- We need velocity and slope data to evaluate the basal drag and thickness.
- Millian's nature paper can help provide data.





Millian et al. Nature 2022

- Used **Ice velocity** and **slope** to measure **Ice thickness globally (98% glaciers)**
- Measured **2D ice velocity using image cross-correlation**
- Estimated slope using **gradient of Digital elevation model (DEM)**
- **SIA with basal sliding used to evaluate ice thickness:**

$$v_s = v_b - 2\,(\rho g)^n\,\|\nabla s\|^{n-1}\,A\,\frac{H^{n+1}}{n+1}\nabla s$$

$$H = \left(\frac{(v_s - v_b)\,(n+1)}{2A\,(\rho g)^n\,\|\nabla s\|^n}\right)^{\frac{1}{n+1}}$$

where v_s and v_b are the surface and basal velocity, respectively, n is the exponent in the Glen's law usually taken as $n = 3$, A is the creep parameter, s is the ice surface elevation (∇s being the surface slope), ρ is the ice density taken as 917 kg m^{-3} and g is the acceleration due to gravity, which equals 9.81 m s^{-2}. On the basis of this expression, we calculate the ice thickness, H,

Because the basal velocities are unknown, we introduce β in the interval [0,1] that is the ratio between basal and surface velocity such that $v_b = \beta\, v_s$, which yields:

$$H = \left(\frac{v_s(1-\beta)\,(n+1)}{2A\,(\rho g)^n\,\|\nabla s\|^n}\right)^{\frac{1}{n+1}}$$

- **Data:** Images collected between 2017-18
  - Landsat-8: 1,35,000 images
  - Sentinel-2: 6,70,000 images
  - Sentinel-1: 6,684 images

Millian et al. Nature 2022

Accuracy: Displacements assembled into 62 regional maps, 50 m sampling res, 10 m/year accuracy.

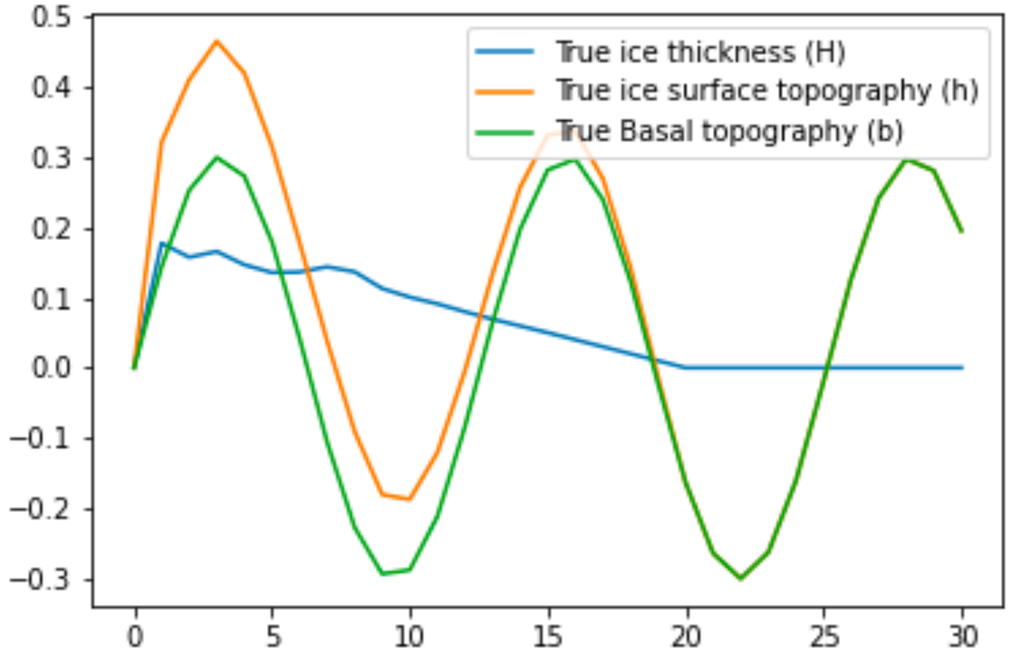
Error: <100 m thickness - >50% and for >100 m - 25-35%

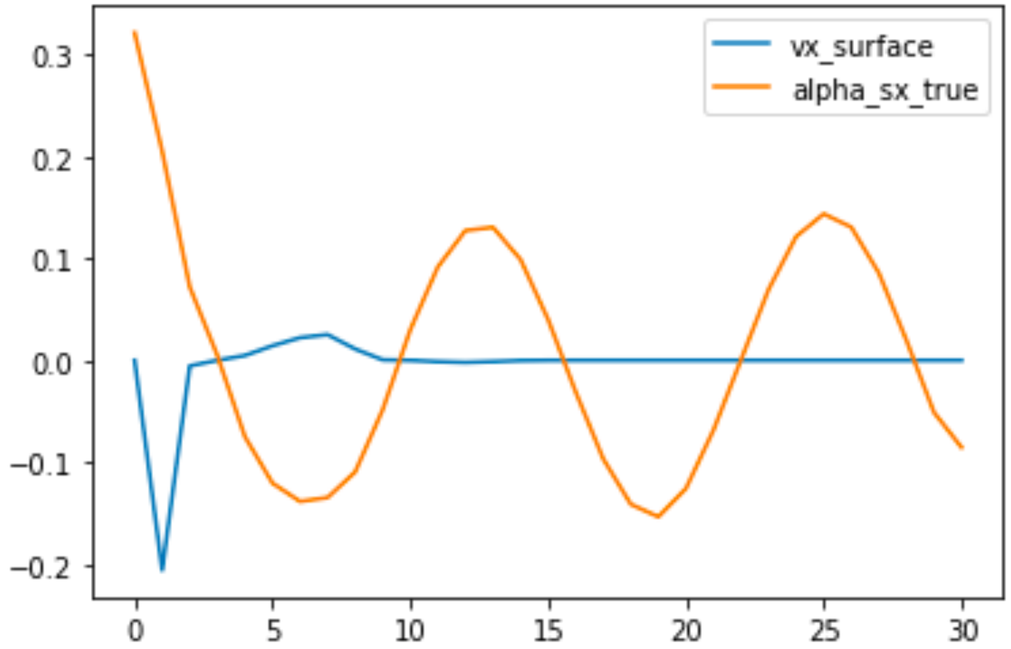
Limitations: β, A are measured are free parameters. The relation $v_b = \beta v_s$ may not be correct. High uncertainty in thickness estimates in Asia.

Some important findings: 37% more freshwater in Himalayas. Good source of data for velocity and slopes:

https://www.sedoo.fr/theia-publication-products/?uuid=55acbdd5-3982-4eac-89b2-46703557938c

PINN model using fake data
True values

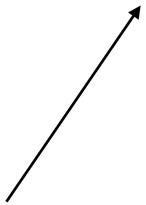


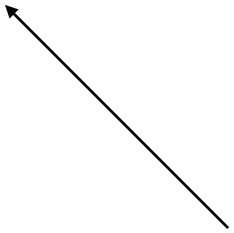


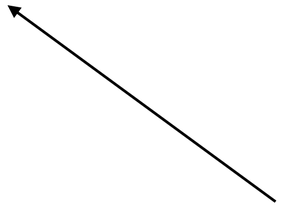
Loss function

Loss function = Initial loss + Boundary Loss + Collocation point Loss + h misfit loss

+ vx misfit loss + loss_b_boundaries + loss_b_greater_than_h





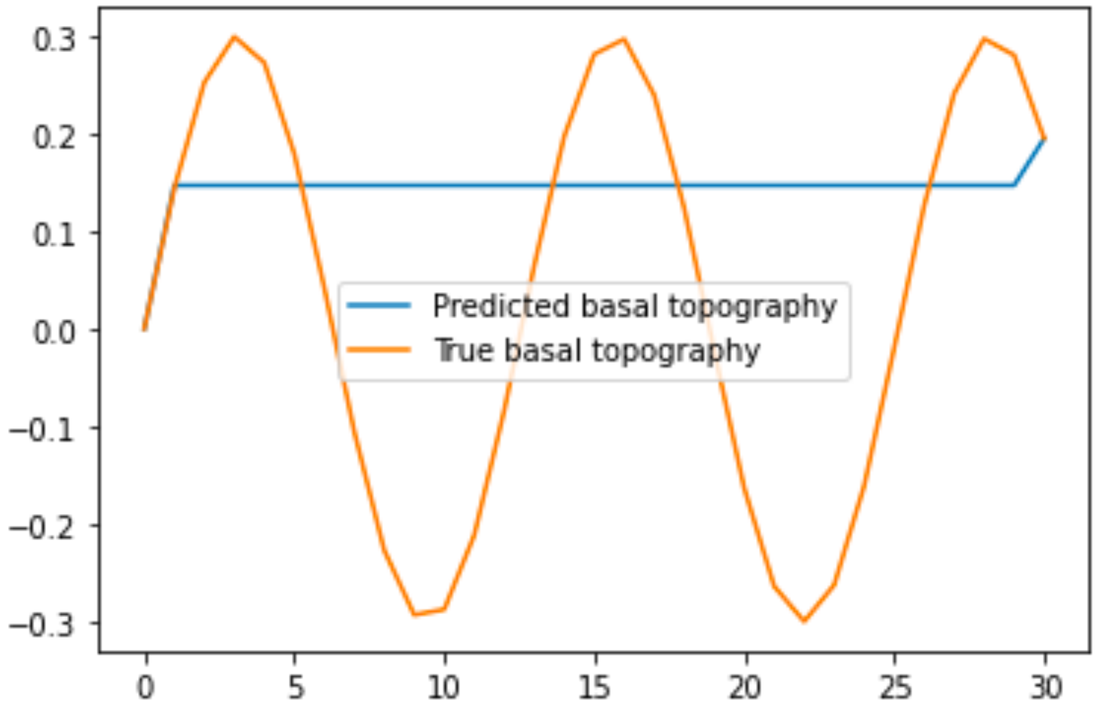


Misfit with fake vx data

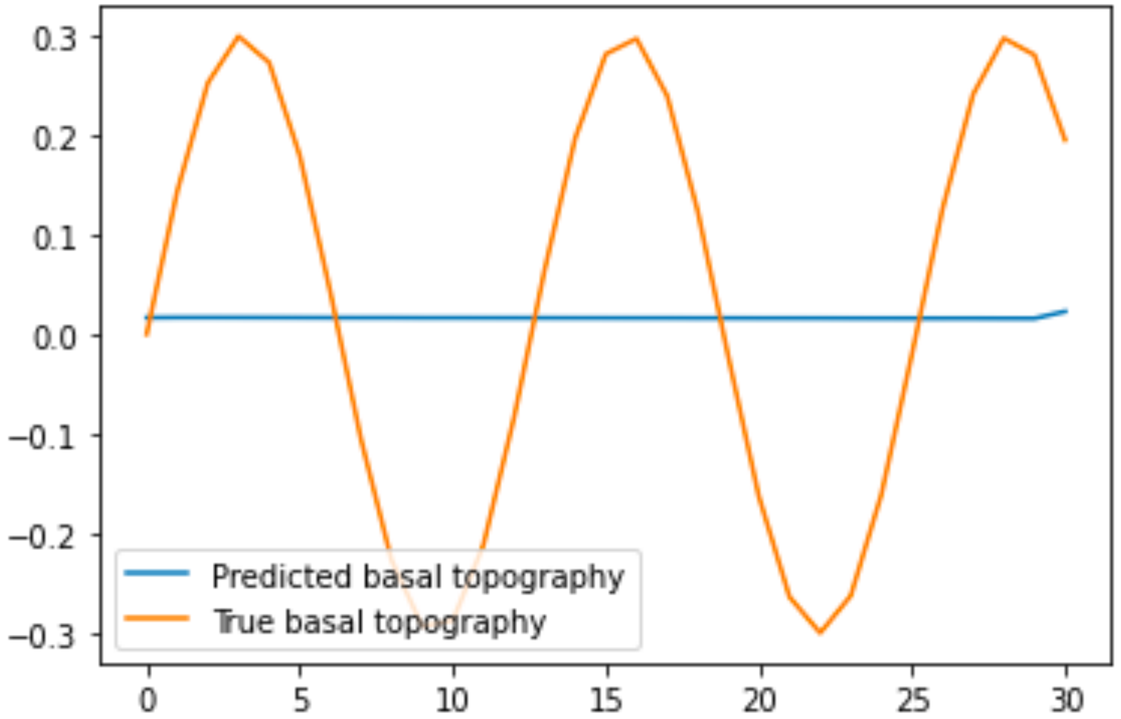
We know value of b on left and right

b cannot be greater than h

Preliminary result



We know b at first and last point



We don’t know b at first and last point