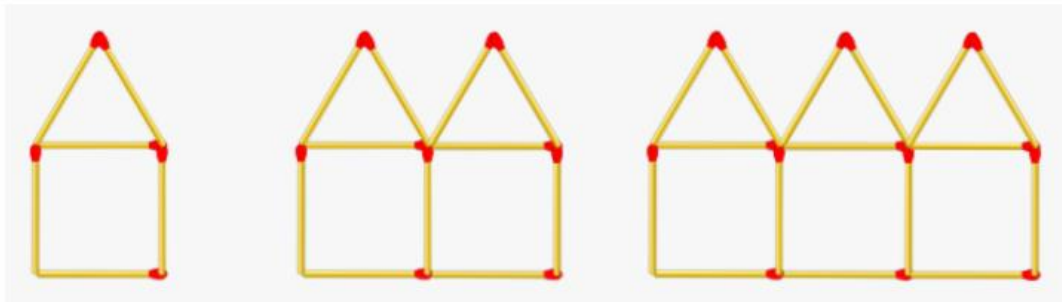


Q1 Create a function that takes a number (step) as an argument and returns the number of matchsticks in that step. See step 1, 2 and 3 in the image above. Take input from the user in the function parameter and return the output using the return statement.



```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Matchstick Calculator</title>
</head>
<body>

  <h2>Matchstick Calculator</h2>

  <label for="stepInput">Enter the step number: </label>
  <input type="number" id="stepInput">
  <button onclick="calculateMatchsticks()">Calculate</button>

  <p id="result"></p>

  <script>
    function matchHouses(step) {
      // Base case: When step is 0, there are no matchsticks.
      if (step === 0) {
        return 0;
      }

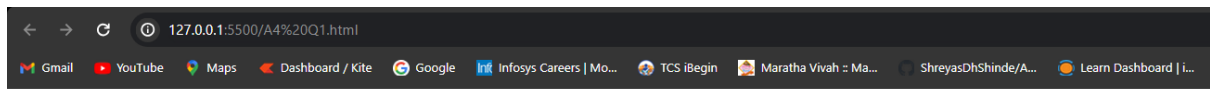
      // Each additional step adds 5 matchsticks (4 for a new square and
      1 for the vertical matchstick).
      return 5 * step + 1;
    }

    function calculateMatchsticks() {
      const stepInput = document.getElementById('stepInput').value;
      const step = parseInt(stepInput);

      // Check if the input is a positive integer
      if (isNaN(step) || step < 0 || step % 1 !== 0) {
```

```
        document.getElementById('result').innerHTML = 'Please enter a  
valid positive integer.';  
        return;  
    }  
  
    const result = matchHouses(step);  
    document.getElementById('result').innerHTML = `Number of  
matchsticks in step ${step}: ${result}`;  
    }  
</script>  
  
</body>  
</html>
```

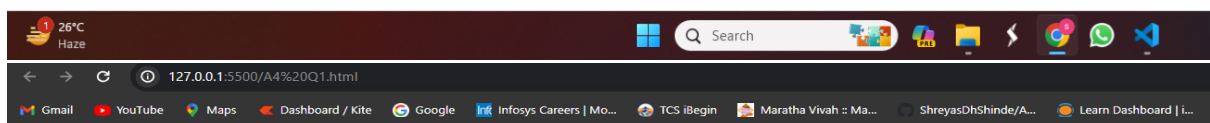
Output



## Matchstick Calculator

Enter the step number:

Number of matchsticks in step 2: 11

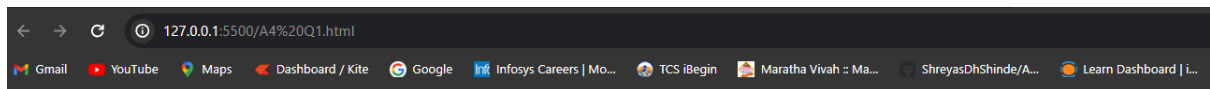


## Matchstick Calculator

Enter the step number:

Number of matchsticks in step 3: 16





## Matchstick Calculator

Enter the step number:

Number of matchsticks in step 1: 6

