CS3530 Hands-on Assignment for Nov 26th, 2020

Member 1: Govind Balaji S (Roll No: CS18BTECH11015)

Member 2: Shreyas Jayant Havaldar (Roll No: CS18BTECH11042)

Submission Deadline: 23:59 on Dec 4th (FRI), 2020)

General Information

- 1. This assignment is a pair assignment. The same mark will be offered to the pair of students regardless of individual contributions.
- 2. The assignment is customized for Ubuntu + KVM environment. It is highly recommended for non-Ubuntu users to enable dual boot on your laptop computer and install Ubuntu. If you would like to work on another operating system and virtualization platform, you need to interpret the Ubuntu/KVM terminology to another environment's terminology.
- 3. Each pair can create a locally copy of this question file, give the answer to the local copy, and submit in a form of PDF file.
- 4. Only one submission is good enough as far as the student names and IDs are properly mentioned.
- 5. Do not send any private comment to separately mention the buddy.

Prerequisite

This assignment assumes that the hand-on assignments 1 and 2 are completed. On your laptop computer, 2 (two) Ubuntu Servers should be already installed as VMs, say VM1 and VM2, using virt-manager, and can ping with each other as shown in Figure 1. Let us call this setup "your LAN". Note that the IP addresses given in the figure is just an example. Other IP addresses can be given to the VMs as far as they are consistent and working.

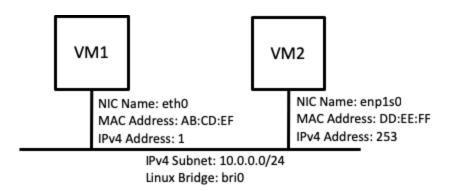


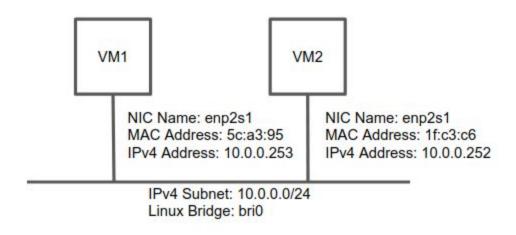
Figure 1. "Example" Network Configuration of 2 VMs connecting to the same Linux bridge and pinging with each other.

Part 1: Basic Networking

Question 1.

Paste the pictorial illustration of your LAN (Network Diagram) with sufficient information about NIC Name, MAC Address, IPv4 Address, IPv4 Subnet, Linux Bridge those are used to form the network. If needed, you may locally download and edit the template file to prepare the network diagram.

Answer to Question 1.



Question 2.

Paste the screen capture of the terminal of VM1 showing the IPv4 address which you configure.

Answer to Question 2.

```
server1@server1:~$ ip addr show enp2s1
2: enp2s1: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
link/ether 52:54:00:5c:a3:95 brd ff:ff:ff:ff:
inet 10.0.0.253/24 brd 10.0.0.255 scope global enp2s1
valid_lft forever preferred_lft forever
inet6 fe80::5054:ff:fe5c:a395/64 scope link
valid_lft forever preferred_lft forever
server1@server1:~$
```

Question 3.

Execute ping command from VM1 to VM2 with specifying the number of ICMP Echo Requests to be sent as 10 (ten). 1) Answer the average RTT in msec and 2) paste the screen capture of the terminal of VM1 including the command with appropriate options and the result including RTTs.

Answer to Question 3.

Avg RTT = 1.569 ms

```
server1@server1:~$ ping 10.0.0.252 -c 10
PING 10.0.0.252 (10.0.0.252) 56(84) bytes of data.
64 bytes from 10.0.0.252: icmp_seq=1 ttl=64 time=1.94 ms
64 bytes from 10.0.0.252: icmp_seq=2 ttl=64 time=0.650 ms
64 bytes from 10.0.0.252: icmp_seq=3 ttl=64 time=1.92 ms
64 bytes from 10.0.0.252: icmp_seq=4 ttl=64 time=0.589 ms
64 bytes from 10.0.0.252: icmp_seq=5 ttl=64 time=1.90 ms
64 bytes from 10.0.0.252: icmp_seq=6 ttl=64 time=1.89 ms
64 bytes from 10.0.0.252: icmp_seq=7 ttl=64 time=0.444 ms
64 bytes from 10.0.0.252: icmp_seq=8 ttl=64 time=2.10 ms
64 bytes from 10.0.0.252: icmp_seq=9 ttl=64 time=2.08 ms
64 bytes from 10.0.0.252: icmp_seq=10 ttl=64 time=2.15 ms
--- 10.0.0.252 ping statistics ---
10 packets transmitted, 10 received, 0% packet loss, time 9013ms
rtt min/avg/max/mdev = 0.444/1.569/2.158/0.669 ms
server1@server1:~$
```

Question 4.

Run iperf using VM2 as the iperf server (receiver of the traffic) and VM1 as the iperf client (sender of the traffic). Specify the appropriate options (-t 20 -i 1) so that the benchmark lasts for 20 seconds showing the throughput every second. Paste the screen capture of the iperf result on VM1.

Answer to Question 4.

```
server1@server1:~$ iperf –c 10.0.0.252 –i1 –t20
Client connecting to 10.0.0.252, TCP port 5001
TCP window size: 85.0 KByte (default)
  3] local 10.0.0.253 port 37684 connected with 10.0.0.252 port 5001
 ID] Interval
                     Transfer
                                   Bandwidth
  3]
      0.0- 1.0 sec
                      113 MBytes
                                    945 Mbits/sec
       1.0- 2.0 sec
                      119 MBytes
                                   1.00 Gbits/sec
      2.0- 3.0 sec
                     95.4 MBytes
                                    800 Mbits/sec
  3]
      3.0- 4.0 sec
                      112 MBytes
                                    941 Mbits/sec
      4.0- 5.0 sec
                      112 MBytes
                                    943 Mbits/sec
      5.0- 6.0 sec
                      119 MBytes
                                    996 Mbits/sec
      6.0- 7.0 sec
                      119 MBytes
                                    999 Mbits/sec
  3]
      7.0- 8.0 sec
                      118 MBytes
                                    987 Mbits/sec
      8.0- 9.0 sec
                      108 MBytes
                                    903 Mbits/sec
  3]
      9.0-10.0 sec
                      117 MBytes
                                    985 Mbits/sec
  3] 10.0-11.0 sec
                      118 MBytes
                                    994 Mbits/sec
  3] 11.0-12.0 sec
                      111 MBytes
                                    934 Mbits/sec
  3] 12.0-13.0 sec
                      116 MBytes
                                    972 Mbits/sec
  3] 13.0-14.0 sec
                      117 MBytes
                                    980 Mbits/sec
  3] 14.0-15.0 sec
                      120 MBytes
                                   1.00 Gbits/sec
  3] 15.0-16.0 sec
                      118 MBytes
                                    987 Mbits/sec
  3] 16.0-17.0 sec
                      112 MBytes
                                    940 Mbits/sec
  3] 17.0-18.0 sec
                      115 MButes
                                    965 Mbits/sec
  3] 18.0-19.0 sec
                      118 MBytes
                                    987 Mbits/sec
  3] 19.0-20.0 sec
                      111 MBytes
                                    934 Mbits/sec
   3]
       0.0-20.0 sec
                     2.23 GBytes
                                    960 Mbits/sec
server1@server1:~$
```

Part 2: DNS and DHCP

In this part, you configure a DNS server and a DHCP server on VM1, and answer the following questions. The DNS server must be configured as a Primary and Authoritative DNS server for your LAN. Specifically, you can refer to "Installation", "Primary Server", and "Testing" in Ubuntu Server Reference [1] to perform the bare minimum configuration. DHCP server configuration can also be found as part of the same reference [2].

- [1] https://ubuntu.com/server/docs/service-domain-name-service-dns
- [2] https://ubuntu.com/server/docs/network-dhcp

Question 5.

Fill the table to plan your domain.

Answer to Question 5.

Parameters	Value
Domain Name corresponding to your LAN. "cs3530" must not be included. Bring something else.	pingnetwork.com

IPv4 Address of DNS Server	10.0.0.253
Hostname of DNS Server	server1

Question 6.

Run dig or nslookup command on VM2 and confirm that 1) the IPv4 address of VM1 is successfully resolved by its hostname, and 2) the hostname of VM1 is successfully resolved by its IPv4 address. Give the answer by pasting the screen capture of dig or nslookup commands executed on VM2.

Answer to Question 6.

```
server2@server2:~$ dig pingnetwork.com ANY
  <<>> DiG 9.11.3-1ubuntu1.13-Ubuntu <<>> pingnetwork.com ANY
;; global options: +cmd
;; Got answer:
;; ->HEADER<<- opcode: QUERY, status: NOERROR, id: 47329
;; flags: qr rd ra; QUERY: 1, ANSWER: 4, AUTHORITY: 0, ADDITIONAL: 1
;; OPT PSEUDOSECTION:
; EDNS: version: 0, flags:; udp: 65494
;; QUESTION SECTION:
                                     IN
                                              ANY
;pingnetwork.com.
;; ANSWER SECTION:
pingnetwork.com.
                           604800 IN
                                              SOA
                                                        pingnetwork.com. root.pingnetwork.com. 8 604800 86400 2419200 604800
                           604800 IN
604800 IN
                                                        server1.pingnetwork.com.
pingnetwork.com.
pingnetwork.com.
                                                        10.0.0.253
pingnetwork.com.
                            604800 IN
                                              AAAA
;; Query time: 2 msec
;; SERVER: 127.0.0.53#53(127.0.0.53)
;; WHEN: Thu Dec 03 11:24:59 UTC 2020
;; MSG SIZE rcvd: 151
server2@server2:~$
```

```
server2@server2:~$ dig -x 10.0.0.253 ANY
; <<>> DiG 9.11.3-1ubuntu1.13-Ubuntu <<>> -x 10.0.0.253 ANY
;; global options: +cmd
;; Got answer:
;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 44870
;; flags: qr rd ra; QUERY: 1, ANSWER: 1, AUTHORITY: 0, ADDITIONAL: 1
;; OPT PSEUDOSECTION:
; EDNS: version: 0, flags:; udp: 65494
;; QUESTION SECTION:
;253.0.0.10.in-addr.arpa.
                                IN
                                        ANY
;; ANSWER SECTION:
253.0.0.10.in-addr.arpa. 604800 IN
                                        PTR
                                                server1.pingnetwork.com.
;; Query time: 2 msec
;; SERVER: 127.0.0.53#53(127.0.0.53)
;; WHEN: Thu Dec 03 11:19:53 UTC 2020
;; MSG SIZE rcvd: 89
server2@server2:~$
```

Note: We used the *ANY* option to list all records that can be found.

Question 7.

Configure DHCP server on VM1 so that VM2 in your LAN can configure IPv4 address, Subnet Mask and DNS server using DHCP. In this question, Default Gateway can be left without being mentioned because the router does not exist in your LAN. If VM2 uses static IPv4 address and DHCP Client at the same time, you may observe a NIC may have multiple IPv4 addresses.

Answer to Question 7.

```
server2@server2:~$ ip addr show enp2s1
2: enp2s1: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 52:54:00:1f:c3:6 brd ff:ff:ff:ff:ff
    inet 10.0.0106/24 brd 10.0.0.255 scope global dynamic enp2s1
        valid_lft 599sec preferred_lft 599sec
    inet6 fe80::5054:ff:fe1f:c3c6/64 scope link
        valid_lft forever preferred_lft forever
server2@server2:~$ nslookup pingnetwork.com
Server: 127.0.0.53
Address: 127.0.0.53#53

Non-authoritative answer:
Name: pingnetwork.com
Address: 10.0.0.253
Name: pingnetwork.com
Address: ::1
server2@server2:~$
```

The IP address is "dynamic". We see that VM2 got a DNS address also and is able to resolve pingnetwork.com.

Done!!