Code:

```
void buy(int quantity);
   void sell(int quantity);
   private int AvailableQuantity;
   public Stock(int InitialQuantity) {
       this.AvailableQuantity = InitialQuantity;
   public void buy(int quantity) {
            AvailableQuantity += quantity;
            System.out.println(quantity + " Stocks are Bought!!");
            System.out.println("Available Quantity after updating is: " +
AvailableQuantity);
            System.out.println("Invalid Quantity");
   public void sell(int quantity) {
        if (quantity > 0 && quantity <= AvailableQuantity) {</pre>
            AvailableQuantity -= quantity;
            System.out.println(quantity + " Stocks are Sold!!");
            System.out.println("Available Quantity after updating is: " +
AvailableQuantity);
            System.out.println("Invalid Quantity");
   public static void main(String[] args) {
        Stock ICDstock = new Stock(500);
```

```
ICDstock.buy(20);
ICDstock.sell(10);
ICDstock.buy(200);
ICDstock.sell(600);
}
```

Output:

```
| The field Selection | New No | Run | New No | Run | New No | Run | New No | Place |
```

Code:

```
public interface Tradeable2 {
    void buy(int quantity);
    void sell(int quantity);
}

class Stock implements Tradeable2 {
    private int availableQuantity;

    public Stock(int initialQuantity) {
        this.availableQuantity = initialQuantity;
    }
}
```

```
@Override
   public void buy(int quantity) {
        if (quantity > 0) {
            availableQuantity += quantity;
            System.out.println(quantity + " Stocks are Bought!!");
            System.out.println("Available Quantity after updating is: " +
availableQuantity);
            System.out.println("Invalid Quantity");
    @Override
   public void sell(int quantity) {
        if (quantity > 0 && quantity <= availableQuantity) {</pre>
            availableQuantity -= quantity;
            System.out.println(quantity + " Stocks are Sold!!");
            System.out.println("Available Quantity after updating is: " +
availableQuantity);
            System.out.println("Invalid Quantity");
   public static void main(String[] args) {
        Stock ICDstock = new Stock(1000);
        BuyThread buyThread1 = new BuyThread(ICDstock, 20);
        SellThread sellThread1 = new SellThread(ICDstock, 10);
        BuyThread buyThread2 = new BuyThread(ICDstock, 50);
        SellThread sellThread2 = new SellThread(ICDstock, 60);
        buyThread1.start();
        sellThread1.start();
       buyThread2.start();
       sellThread2.start();
```

```
private int quantity;
public BuyThread(Stock stock, int quantity) {
    this.stock = stock;
   this.quantity = quantity;
@Override
   stock.buy(quantity);
public SellThread(Stock stock, int quantity) {
    this.quantity = quantity;
@Override
    stock.sell(quantity);
```

Output:

