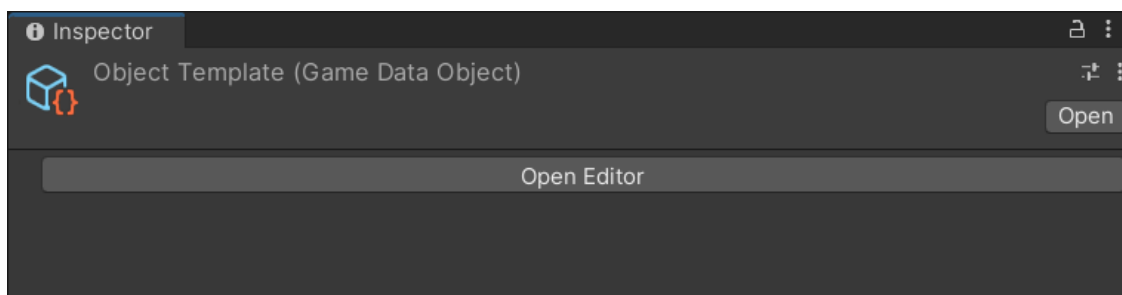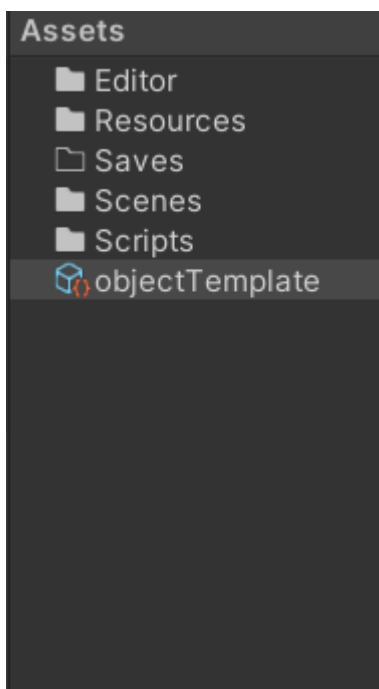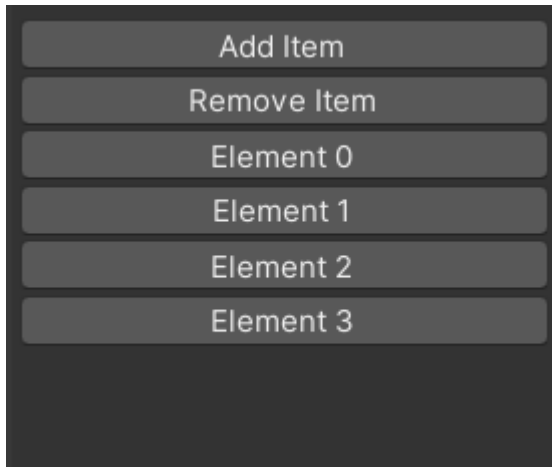# OBJECT TEMPLATE GENERATOR

DOCUMENTATION

STEP 1:

- Click on the **'objectTemplate'** data object.
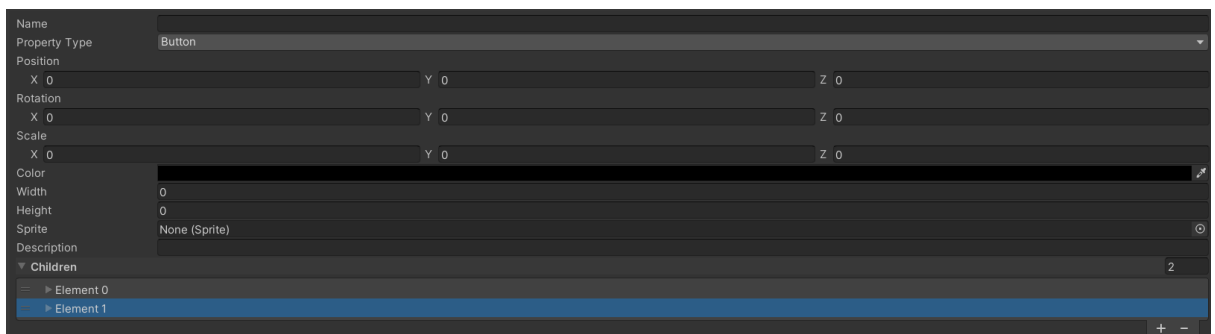- In the Inspector, click on the '**Open Editor'** Button.

STEP 2:

- Click **Add Item** to create a new object template for a UI element.
- Click **Remove Item** to delete an item.

- Click on any '**Element**' to display the object properties on the right panel.
- Set the properties as required.
- Nest any UI element by expanding the '**children**' tab by specifying the number of child objects and set their properties.

STEP 3:

- Click on '**Convert to Json**' to convert all serialised object data to json and display the json text in the text field.

- Click on **'Instantiate'** to instantiate all the UI elements on the screen.
- To update the current UI properties, make the necessary changes in the property field and click on '**Convert to Json**' to update the json and then, continue with the instantiation.

SAVE DATE

- Use '**Save Json**' to save the json to a text file which generates a new text file with json data in the **'Assets/Saves/'** location.

LOAD DATA

- Drag and drop any saved text file to load the saved json data.

- The file format should be **.txt** file.
- Click on 'Load Text File' to populate the json text field.
- **Note**: Click on any Element button to view the property panel on the right.