

Grey Wolf Optimizer

```
import numpy as np
```

```
# Objective function (Example: Sphere function)
```

```
def objective_function(x):
```

```
    return np.sum(x**2)
```

```
# Grey Wolf Optimization Algorithm
```

```
class GreyWolfOptimizer:
```

```
    def __init__(self, obj_func, dim, n_wolves, max_iter, lb, ub):
```

```
        self.obj_func = obj_func # Objective function
```

```
        self.dim = dim          # Dimensionality of the problem
```

```
        self.n_wolves = n_wolves # Number of wolves
```

```
        self.max_iter = max_iter # Maximum number of iterations
```

```
        self.lb = lb           # Lower bound of the search space
```

```
        self.ub = ub           # Upper bound of the search space
```

```
        self.alpha_pos = np.zeros(dim) # Position of alpha wolf
```

```
        self.alpha_score = float("inf") # Fitness of alpha wolf
```

```
        self.beta_pos = np.zeros(dim) # Position of beta wolf
```

```
        self.beta_score = float("inf") # Fitness of beta wolf
```

```
        self.delta_pos = np.zeros(dim) # Position of delta wolf
```

```
        self.delta_score = float("inf") # Fitness of delta wolf
```

```
        self.positions = np.random.rand(n_wolves, dim) * (ub - lb) + lb # Initial positions of wolves
```

```
        self.scores = np.zeros(n_wolves) # Fitness scores
```

```
    def optimize(self):
```

```
        # Main optimization loop
```

```
        for t in range(self.max_iter):
```

```
            a = 2 - t * (2 / self.max_iter) # Decreases linearly from 2 to 0
```

```
            for i in range(self.n_wolves):
```

```
                # Evaluate fitness of each wolf
```

```

self.scores[i] = self.obj_func(self.positions[i])

# Update alpha, beta, and delta wolves
if self.scores[i] < self.alpha_score:
    self.alpha_score = self.scores[i]
    self.alpha_pos = self.positions[i]
elif self.scores[i] < self.beta_score:
    self.beta_score = self.scores[i]
    self.beta_pos = self.positions[i]
elif self.scores[i] < self.delta_score:
    self.delta_score = self.scores[i]
    self.delta_pos = self.positions[i]

# Update the positions of the wolves
for i in range(self.n_wolves):
    # Calculate random values for A and C
    r1 = np.random.rand(self.dim)
    r2 = np.random.rand(self.dim)
    A = 2 * a * r1 - a
    C = 2 * r2

    # Update the position of the wolf
    D_alpha = np.abs(C * self.alpha_pos - self.positions[i])
    D_beta = np.abs(C * self.beta_pos - self.positions[i])
    D_delta = np.abs(C * self.delta_pos - self.positions[i])

    X1 = self.alpha_pos - A * D_alpha
    X2 = self.beta_pos - A * D_beta
    X3 = self.delta_pos - A * D_delta

    # Calculate new position for the wolf

```

```

self.positions[i] = (X1 + X2 + X3) / 3

# Apply boundary constraints (if any)
self.positions[i] = np.clip(self.positions[i], self.lb, self.ub)

# Optionally, print the best solution found so far
#print(f"Iteration {t+1}/{self.max_iter} - Best Score: {self.alpha_score}")

# Return the best solution found
return self.alpha_pos, self.alpha_score

# Hyperparameters
dim = 30          # Number of dimensions (variables)
n_wolves = 50     # Number of wolves (population size)
max_iter = 1000   # Maximum number of iterations
lb = -10          # Lower bound of search space
ub = 10           # Upper bound of search space

# Instantiate the optimizer
optimizer = GreyWolfOptimizer(obj_func=objective_function, dim=dim, n_wolves=n_wolves,
max_iter=max_iter, lb=lb, ub=ub)

# Perform optimization
best_position, best_score = optimizer.optimize()

# Output the best solution found
print("\nBest Position: ", best_position)
print("Best Score: ", best_score)

```

```
Best Position: [ 3.31543532e-28 -2.57971219e-28  2.90350626e-28 -3.27713250e-28  
3.52185014e-28  2.80085911e-28 -3.38381673e-28 -2.97466794e-28  
-2.31745008e-28  3.13252393e-28 -2.87816050e-28  1.79119454e-28  
-2.84588645e-28  2.90763602e-28 -3.38953643e-28 -3.35192731e-28  
-2.62987429e-28 -3.10876600e-28  3.13119841e-28  3.25839295e-28  
-2.77855075e-28  3.09139060e-28  2.99660816e-28  2.85167667e-28  
-2.75530248e-28 -3.56770417e-28  2.01980511e-28  3.23116555e-28  
-3.70571356e-28  3.36635177e-28]  
Best Score: 2.744736165706468e-54
```