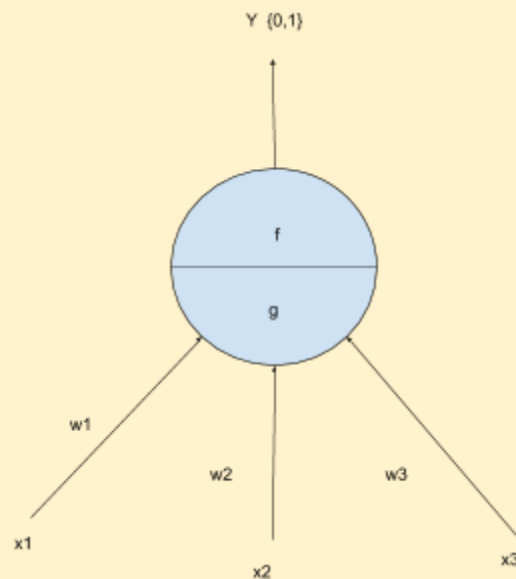


Perceptron Model



1. $\hat{y} = 1$ if $\sum_{i=1}^n w_i x_i \geq b$
2. $\hat{y} = 0$ otherwise
3. Comparing with MP Neuron

MP Neuron	Perceptron
$\hat{y} = 1$ if $\sum_{i=1}^n x_i \geq b$ $\hat{y} = 0$ otherwise	$\hat{y} = 1$ if $\sum_{i=1}^n w_i x_i \geq b$ $\hat{y} = 0$ otherwise
Boolean inputs ☹️	Real inputs 😊
Linear ☹️	Linear ☹️
Inputs are not weighted ☹️	Weights for each input 😊
Adjustable threshold 😊	Adjustable threshold 😊

What do weights allow us to do?

1. Each parameter has a different effect on the output, some more, some less, some directly proportional and some, inversely proportional.
2. Weights(θ/w) allow us to do this effectively.
3. $x = [0, 0.19, 0.64, 1, 1, 0]$ features
4. $w = [0.3, 0.4, -0.3, 0.1, 0.5]$ weights
5. $x.w = \sum_{i=1}^n w_i x_i$
6. $\hat{y} = 1$ (if $x.w \geq b$)
7. $\hat{y} = 0$ otherwise