# Program 6: Implement an Ethernet LAN using n nodes and set multiple traffic nodes and plot congestion window for different source / destination.

```
set ns [new Simulator]
set tf [open lab3.tr w]
$ns trace-all $tf
set nf [open lab3.nam w]
$ns namtrace-all $nf
set n0 [$ns node]
$n0 color "magenta"
$n0 label "src1" set n1 [$ns node] set n2 [$ns node]
$n2 color "magenta"
$n2 label "src2" set n3 [$ns node]
$n3 color "blue"
$n3 label "dest2" set n4 [$ns node]
set n5 [$ns node]
$n5 color "blue"
$n5 label "dest1"
$ns make-lan "$n0 $n1 $n2 $n3 $n4" 100Mb 100ms LL Queue/DropTail Mac/802_3
/* should come in single line */
$ns duplex-link $n4 $n5 1Mb 1ms DropTail
set tcp0 [new Agent/TCP]
$ns attach-agent $n0 $tcp0
set ftp0 [new Application/FTP]
$ftp0 attach-agent $tcp0
$ftp0 set packetSize 500
$ftp0 set interval_ 0.0001
set sink5 [new Agent/TCPSink]
$ns attach-agent $n5 $sink5
$ns connect $tcp0 $sink5
set tcp2 [new Agent/TCP]
$ns attach-agent $n2 $tcp2
set ftp2 [new Application/FTP]
$ftp2 attach-agent $tcp2
$ftp2 set packetSize_ 600
$ftp2 set interval_ 0.001
set sink3 [new Agent/TCPSink]
```

```
$ns attach-agent $n3 $sink3
$ns connect $tcp2 $sink3set file1 [open file1.tr w]
$tcp0 attach $file1
set file2 [open file2.tr w]
$tcp2 attach $file2
$tcp0 trace cwnd_/* must put underscore (_) after cwnd and no space between them*/
$tcp2 trace cwnd_
proc finish { } { global ns nf tf
$ns flush-trace close $tf
close $nf
exec nam lab3.nam & exit 0
$ns at 0.1 "$ftp0 start"
$ns at 5 "$ftp0 stop"
$ns at 7 "$ftp0 start"
$ns at 0.2 "$ftp2 start"
$ns at 8 "$ftp2 stop"
$ns at 14 "$ftp0 stop"
$ns at 10 "$ftp2 start"
$ns at 15 "$ftp2 stop"
$ns at 16 "finish"
$ns run
AWK file (Open a new editor using "vi command" and write awk file and save with ".awk" extension)
cwnd:- means congestion window
BEGIN {
}
if($6 =="cwnd_") /* don't leave space after writing cwnd_ */
printf("%f\t\n",$1,$7); /* you must put \n in printf */
} END {
}
```

### **Steps for execution**

- 1) Open vi editor and type program. Program name should have the extension ".tcl" [root@localhost ~]# vi lab3.tcl
- 2) Save the program by pressing "ESC key" first, followed by "Shift

- and:" keyssimultaneously and type "wq" and press Enter key.
- 3) Open vi editor and type **awk** program. Program name should have the extension ".awk"

## [root@localhost ~]# vi lab3.awk

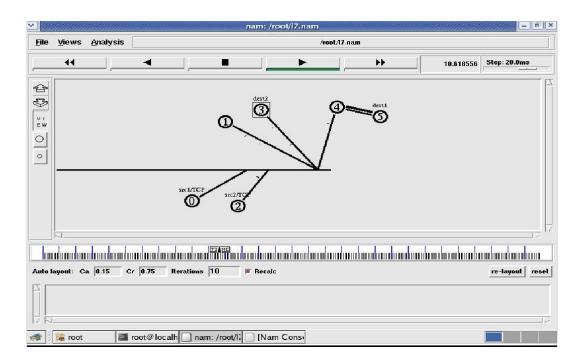
- 4) Save the program by pressing "ESC key" first, followed by "Shift and:" keyssimultaneously and type "wq" and press Enter key.
- 5) Run the simulation program

### [root@localhost~]# ns lab3.tcl

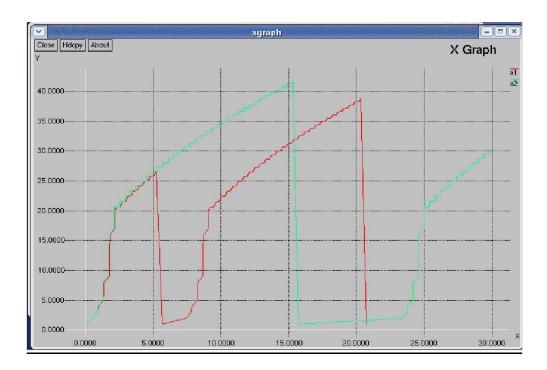
- 6) After simulation is completed run awk file to see the output,
  - i. [root@localhost~]# awk -f lab3.awk file1.tr > a1
  - ii. [root@localhost~]# awk -f lab3.awk file2.tr > a2
  - iii. [root@localhost~]# xgraph a1 a2
- 7) Here we are using the congestion window trace files i.e. file1.tr and file2.tr and weare redirecting the contents of those files to new files say a1 and a2 using output redirection operator (>).
  - 8) To see the trace file contents open the file as,

[root@localhost~]# vi lab3.tr

### **Topology**



### **Output:**



### **Explanation of the code:**

This code is a simulation script written in the ns-2 network simulator language. It simulates a simple network scenario with FTP (File Transfer Protocol) applications running between two source nodes (src1 and src2) and two destination nodes (dest1 and dest2). The nodes are connected through a LAN and a duplex link. The simulation records various parameters like congestion window size (cwnd) and creates trace files for analysis.

### code line by line:

- 1. set ns [new Simulator]: Creates a new network simulation object.
- 2. set tf [open lab3.tr w]: Opens a trace file (lab3.tr) for writing. The trace file will store simulation events.
- 3. \$ns trace-all \$tf: Enables tracing of all events in the simulation and directs the output to the trace file.

4. set nf [open lab3.nam w]: Opens another trace file (lab3.nam) for the Nam network animator.

## 5. \$ns namtrace-all \$nf: Enables tracing of all events for Nam and directs the output to the Nam trace file.

### 6. Node creation and configuration:

- 1 Nodes n0, n1, n2, n3, n4, and n5 are created.
- 2Colors and labels are assigned to nodes.
- 3A LAN is created using make-lan with a specified bandwidth, delay, link layer, and queue type.
- 4 A duplex link is created between nodes n4 and n5.

### 7. TCP agents and applications setup:

- 1 TCP agents (Agent/TCP) and FTP applications (Application/FTP) are created for source nodes (n0 and n2).
  - 1 TCP sink agents (Agent/TCPSink) are created for destination nodes (n5 and n3).
  - 2 Connections are established between TCP agents and sink agents.

### 8. Trace setup:

- 1 Trace files (file1.tr and file2.tr) are opened for writing.
- 2 Trace events related to congestion window size (cwnd ) are traced for both TCP agents.

### 9. Event scheduling using \$ns at:

- 1 Events are scheduled at specific simulation times to start and stop FTP applications.
- 2 The **finish** procedure is scheduled to run at simulation time 16.

### 10. proc finish { }: Defines a procedure named `finish` that is executed when called.

- 1 Flushes and closes the trace file for the simulator (lab3.tr).
- 2 Closes the Nam trace file (lab3.nam).
- 3 Executes the Nam animator to visualize the simulation.
- 4 Exits the simulation.

### 11. \$ns run: Initiates the simulation.