

```
Void insert (Node **head, int data)
```

```
{
```

```
Node new = new Node();
```

```
new → data = data;
```

```
new → next = *head;
```

```
if (*head != NULL)
```

```
{
```

```
(*head) → next = XOR (new, (*head) → next);
```

```
}
```

```
*head = new;
```