

Experiment 2

1. Install mpich

```
sudo apt update
```

```
sudo apt install mpich
```

Step 1: Create the MPI Program

```
nano mpi_string_reverse.c
```

```
#include <mpi.h>
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
void reverse_string(char* str) {
```

```
    int n = strlen(str);
```

```
    for (int i = 0; i < n / 2; i++) {
```

```
        char temp = str[i];
```

```
        str[i] = str[n - i - 1];
```

```
        str[n - i - 1] = temp;
```

```
    }
```

```
}
```

```
int main(int argc, char** argv) {
```

```
    MPI_Init(&argc, &argv);
```

```
    int world_rank;
```

```
    MPI_Comm_rank(MPI_COMM_WORLD, &world_rank);
```

```
    int world_size;
```

```
    MPI_Comm_size(MPI_COMM_WORLD, &world_size);
```

```
    if (world_size < 2) {
```

```

    fprintf(stderr, "World size must be greater than 1 for %s\n", argv[0]);
    MPI_Abort(MPI_COMM_WORLD, 1);
}

if (world_rank == 0) {
    // Client (rank 0)
    char message[100] = "Hello from Client!";
    printf("Client sending message: %s\n", message);

    MPI_Send(message, strlen(message) + 1, MPI_CHAR, 1, 0, MPI_COMM_WORLD);
    MPI_Recv(message, 100, MPI_CHAR, 1, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
    printf("Client received reversed message: %s\n", message);
}
else if (world_rank == 1) {
    // Server (rank 1)
    char message[100];
    MPI_Recv(message, 100, MPI_CHAR, 0, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
    printf("Server received message: %s\n", message);

    // Reverse the string
    reverse_string(message);
    MPI_Send(message, strlen(message) + 1, MPI_CHAR, 0, 0, MPI_COMM_WORLD);
}

MPI_Finalize();
return 0;
}

```

Step 2: Compile the MPI Program

```
mpicc -o mpi_string_reverse mpi_string_reverse.c
```

Step 3: Run the Program

```
mpirun -np 2 ./mpi_string_reverse
```

output:

Client sending message: Hello from Client!

Server received message: Hello from Client!

Client received reversed message: !tneilC morf olleH