

**AIM:** Implement a singly linked list and perform the operation like insertion, deletion and traversal.

**PROGRAM:-**

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct node{  
    int data;  
    struct node *link;  
};
```

```
void main(){
```

```
int index;
```

```
struct node *a;
```

```
struct node *b;
```

```
struct node *c;
```

```
struct node *d;
```

```
//Allocate memory for nodes in linked list in Heap
```

```
a = (struct node*)malloc(sizeof(struct node));
```

```
b = (struct node*)malloc(sizeof(struct node));
```

```
c = (struct node*)malloc(sizeof(struct node));
```

```
d = (struct node*)malloc(sizeof(struct node));
```

```
//Linked list
```

```
a -> data = 5;
```

```
a -> link = b;
```

```
b -> data = 9;
```

```
b -> link = c;
```

```
c -> data = 2;
```

```
c -> link = NULL;
```

```
//Printing data of linked list :-
```

```
printf("-----\n");
```

```
printf("Printing data of linked list by individually:\n");
```

```
printf("%d\t", a -> data );
```

```
printf("%d\t", a -> link -> data );
```

```
printf("%d\n", b -> link -> data );
```

```
printf("-----\n");
```

```
//Traversing in linked list:
```

```
// Firstly getting address of first node:
```

```
struct node* p = a;
```

```
printf("Printing data by traversing in linked list :\n");
```

```
while(p != NULL){
```

```
    printf("%d\t", p -> data);
```

```
    p = p -> link;
```

```
}
```

```
//Insertion in linked list:
```

```
printf("\n");
```

```
printf("-----\n");
```

```
printf("Inserting node at second position:\n");
```

```
d -> data = 7;
```

```
d -> link = a -> link;
```

```
a -> link = d;
```

```
//Printing linked list after inserting the new node:
```

```
printf("Printing linked list after inserting the new node:\n");
```

```

struct node* q = a;
while(q != NULL){
    printf("%d\t", q -> data);
    q = q -> link;
}

```

```

//Deletion in linked list:
printf("\n");
printf("-----\n");
printf("Deleting node at last second position:\n");
struct node* k = a;

```

```

//Getting the element that has to be delete:
while(k -> data != 9){
    k = k -> link;
};

```

```

//Linking the nodes after deletion:
d -> link = b -> link;
//Printing the elements after deleting:
struct node* m = a;
while(m != NULL){
    printf("%d\t", m -> data);
    m = m -> link;
}

}

```

## OUTPUT

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
PS C:\Users\Shreyash\Desktop\Data_Structure_Project_Second_Year> cd "c:\Users\Shreyash\Desktop\Data_Structure_Project_Second_Year"
PS C:\Users\Shreyash\Desktop\Data_Structure_Project_Second_Year> cd "c:\Users\Shreyash\Desktop\Data_Structure_Project_Second_Year\" ; if ($?) { gcc
PRACTICAL04.c -o PRACTICAL04 } ; if ($?) { .\PRACTICAL04 }
-----
Printing data of linked list by individualy:
5      9      2
-----
Printing data by traversing in linked list :
5      9      2
-----
Inserting node at second position:
Printing linked list after inserting the new node:
5      7      9      2
-----
Deleting node at last second position:
5      7      2
PS C:\Users\Shreyash\Desktop\Data_Structure_Project_Second_Year>
```

GITHUB LINK OF PRACTICAL NO 4 :

<https://github.com/ShreyashGajbhiye453/Data-Structure-Practical-No.-01>