<u>AIM</u>: - Implement a Circular Single Linked List and Perform the operation: Create, Traverse, Insert\_beg, Insert\_end, Delete\_beg, Delete\_end using Menu Driver Program.

```
PROGRAM:-
#include<stdio.h>
#include<stdlib.h>
struct node{
  int data;
  struct node*next;
};
struct node *s, *p, *q, *a, *t;
//Function to create a circular linked list
void create(){
  printf("Creating the Circular Linked List(CLL).\nEnter data for the First node:\t");
  p = (struct node *)malloc(sizeof(struct node));
  scanf("%d", &p -> data);
  p \rightarrow next = p;
  s = p;
}
//Function to traverse through circular linked list
void Traverse(){
  printf("\nTraversing the linked list:\t");
  t = s;
  do{
    printf("%d\t", t -> data);
    t = t \rightarrow next;
  } while (t != s);
}
```

// Function to Insert at beggining through circular linked list

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void Insert_Beg()
{ printf("\nInserting node at beggining.\nEnter the data:\t");
  p = (struct node *)malloc(sizeof(struct node));
  scanf("%d", &(p -> data));
  if(s == NULL){
    p \rightarrow next = p;
    s = p;
  }else{
    t = s;
    while (t -> next != s)
       t = t-> next;
    p->next = s;
    t->next = p;
    s = p;
  }
}
// Function to Insert at end through circular linked list
void Insert_End()
{
  t =s;
  while(t -> next != s){
    t = t \rightarrow next;
  }
  p = (struct node*)malloc(sizeof(struct node));
```

```
printf("\nEnter data of last node:\t");
  scanf("%d", &(p -> data));
  p -> next = s;
  t \rightarrow next = p;
}
// Function to Delete at beggining through circular linked list
void Delete_Beg()
{ printf("\nDeleting the node at beggining..\n");
if (s == NULL)
{
  printf("The linked list is empty..\n");
}
  t = s;
  while(t -> next != s){
    t = t-> next;
  }
  q = s \rightarrow next;
  t \rightarrow next = q;
  free(s);
  s = q;
}
// Function to Delete at end through circular linked list
void Delete_End()
{ printf("\nDeleteing the node at end..");
  t = s;
  while(t -> next != s){
    q = t;
```

```
t = t -> next;
               }
               q -> next = s;
              free(t);
}
int main(){
               int choice;
              printf("\nCHOICES\n1.Create\t2.Traverse\t3.Insert\_Beg\n4.Dlete\_Beg\t5.Insert\_end\t6.Delte\_End\table and the printf("\nCHOICES\n1.Create\t2.Traverse\t3.Insert\_Beg\n4.Dlete\_Beg\t5.Insert\_end\t6.Delte\_End\table and the printf("\nCHOICES\n1.Create\t2.Traverse\t3.Insert\_Beg\n4.Dlete\_Beg\t5.Insert\_end\t6.Delte\_End\table and the printf("\nCHOICES\n1.Create\t2.Traverse\t3.Insert\_Beg\n4.Dlete\_Beg\t5.Insert\_end\t6.Delte\_End\t6.Delte\_End\t7.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8.Delte\t8
t7.Exit");
               do{
                             printf("\nEnter valid choice.\n");
                            scanf("%d", &choice);
                             switch (choice)
                             {
                             case 1:
                                           create();
                                           break;
                             case 2:
                                           Traverse();
                                           break;
                             case 3:
                                           Insert_Beg();
                                           break;
                             case 4:
                                          Delete_Beg();
                                           break;
```

```
case 5:
    Insert_End();
    break;

case 6:
    Delete_End();
    break;

case 7:
    printf("Exit the program..");
    break;

default:
    printf("\nPlease enter a valid choice\n");
    break;
}
while(choice != 7);
}
```

## **OUTPUT**

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## DECEMBER OUTPUT DEBUGICATION | DE
```

**GIT-HUB LINK**: - https://github.com/ShreyashGajbhiye453/Data-Structure-Practical-No.-01