# **BASICS**

### **PROGRAM**

Definition - "A program is a sequence of instructions written in programming languages."

Ex - Pvthon, c++ etc

#### Example -

Google chrome > It is nothing but a .exe program where some instructions are written as to how the browser should work

## **PROCESS**

Definition - "A process is simply an instance of a program that is being executed"

The process works along with the OS because it needs computer resources. They can be **Shared Resources**.

Resources required >

Code segment - The code / program will be available in this code segment.

Data Segment - It has a list of global and static variables.

Heap Memory - to dynamically allocate memory

Stack - make sure it has access to all local vars and function calls

Registers - smaller memory to store for a smaller period of time(temp memory)

Every process when we run it > It will have a separate memory space.

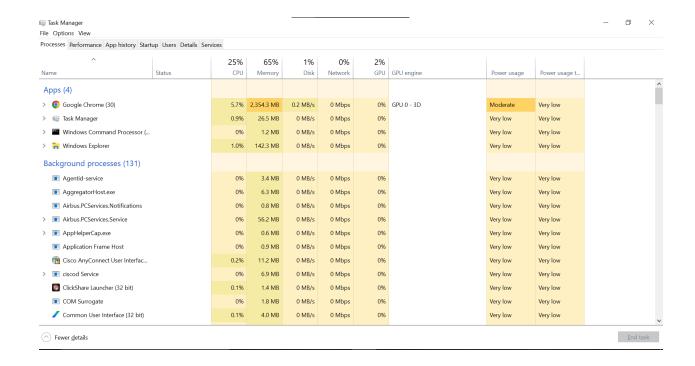
Because of this

- >>One process execution cannot corrupt another process.
- >> Increased execution time to switch between processes due to resource requirement.

Eg. Browser, Excel, Any App

### PRACTICAL EXAMPLE

Open task manager to see list of processes running.



### **THREAD**

Definition - "A thread is a unit of execution within a process"

Eg: I have opened MS Paint application (This is Process)

Now If I create a rectangle box by clicking the option > I started a Thread

Now If I create a circle box by clicking the option > I started a Thread

A thread will have its own stack and registers but will share code segment, data segment & heap memory.

### >> Single Threaded process

- **Definition:** The program executes one thread (sequence of instructions) at a time.
- How it works: Tasks are done one after another, sequentially.
- **Example:** When you run a program that loads a file, processes it, and then prints a result, all those steps happen one by one.

>> Multithreaded Process -

**Definition:** The program runs multiple threads concurrently.

**How it works:** Multiple threads can run simultaneously or be interleaved, allowing the program to perform multiple tasks at once.

**Example:** A web browser downloading images, processing user input, and playing audio all at the same time.

## # MULTITHREADING PRACTICAL IMPLEMENTATION

When to use Multithreading?

>> I/O bound tasks - Tasks that spends more time executing I/O operations(File operations etc) >>Concurrent Execution

Eg.

```
Python
import threading
import time
def print_numbers():
    for i in range(5):
        time.sleep(2)
        print(f"Number:{i}")
def print_letters():
    for letter in "abcde":
        time.sleep(2)
        print(f"Letters : {letter}")
#create 2 threads
t1=threading.Thread(target=print_numbers)
t2=threading.Thread(target=print_letters)
t = time.time()
#start thread
t1.start()
t2.start()
```

```
# wait for threads to complete
t1.join()
t2.join()

f_t = time.time() - t
print(f_t)

Output:
Letters : aNumber:0

Number:1Letters : b

Letters : cNumber:2

Letters : dNumber:3

Letters : eNumber:4

10.054944515228271
```

# MULTIPROCESSING & ITS IMPLEMENTATION

What is Multiprocessing?

Allows to run processes in parallel.

When to use?

>>CPU Bound tasks - Heavy operations like math ops or data processing. >>Parallel Execution in such a way that I use multiple cores of the CPU

```
Python
import multiprocessing
```

```
import time
def square_numbers():
   for i in range(5):
       time.sleep(1)
        print(f"Square :{i*i}")
def cube_numbers():
   for i in range(5):
       time.sleep(1.5)
        print(f"Cube :{i*i*i}")
if __name__ == "__main__":
   #Create two processes
   p1 = multiprocessing.Process(target = square_numbers)
   p2 = multiprocessing.Process(target = cube_numbers)
   t = time.time()
   #start the process
   p1.start()
   p2.start()
   # to join the main process
   p1.join()
   p2.join()
   f_t = time.time() - t
   print(f_t)
```

# THREAD POOL EXECUTER

```
Python

from concurrent.futures import ThreadPoolExecutor
import time
```

```
def print_numbers(number):
    time.sleep(1)
    return f"Number:{number}"

numbers = [1,2,3,4,5,6]

with ThreadPoolExecutor(max_workers=3) as executor:
    results = executor.map(print_numbers,numbers)

for result in results:
    print(result)
```

# **Explanation:**

### 1. print\_numbers function

```
python
CopyEdit
def print_numbers(number):
    time.sleep(1)
    return f"Number:{number}"
```

- Simulates a time-consuming task by pausing for 1 second.
- Returns a string like "Number:3".

#### 2. ThreadPoolExecutor

```
python
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with ThreadPoolExecutor(max_workers=3) as executor:
    results = executor.map(print_numbers, numbers)
```

• Creates a **thread pool** with a maximum of 3 threads.

- executor.map() schedules print\_numbers(number) to run concurrently for each number in numbers.
- Since there are 6 numbers and 3 workers, it runs **3 at a time**, then the next 3.

### 3. Output Loop

```
python
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for result in results:
    print(result)
```

• Prints the results **in the order of the input list**, not the order of completion.

## **(iii)** Runtime Insight:

- Without threads: 6 numbers × 1 second = ~6 seconds.
- With 3 threads: it runs in ~2 seconds (3 tasks in parallel per second).

Similar Topic : ProcessPoolExecutor

### WEB SCRAPING USECASE

```
Python
import threading
import bs4
import requests

from bs4 import BeautifulSoup

urls = [
    "https://www.example.com",
```

```
def fetch_contents(url):
    response = requests.get(url)
    soup = BeautifulSoup(response.content, 'html.parser')
    print(f'Fetched : {len(soup.text)} characters from {url} ')

threads = []

for url in urls:
    thread = threading.Thread(target =fetch_contents, args=(url,))
    threads.append(thread)
    thread.start()

for thread in threads:
    thread.join()

print("All web pages fetched")
```

REAL LIFE EXAMPLE - CPU BOUND TASKS