1.15 Interchange the value of two variables without using a 3rd variable.

```
main :: IO ()
main = do
    putStrLn "Enter-the-first-number:"
    input1 <- getLine
    let num1 = read input1 :: Int
    putStrLn "Enter-the-second-number:"
    input2 <- getLine
    let num2 = read input2 :: Int
    putStrLn $ "Before-interchanging:-num1-=-" ++ show num1 ++ ",-num2-=-" ++ show num2
    let num1 = num1 + num2
    let num2 = num1 - num2
    let num1 = num1 - num2
    putStrLn $ "After-interchanging:-num1-=-" ++ show num1 ++ ",-num2-=-" ++ show num2</pre>
```

1.16 Calculate the displacement S, initial velocity u, acceleration a, time t, S=ut +1/2at².

```
main :: IO ()
main = do
    putStrLn "Enter-initial-velocity-(u):"
    inputU <- getLine
    let u = read inputU :: Double
    putStrLn "Enter-acceleration-(a):"
    inputA <- getLine
    let a = read inputA :: Double
    putStrLn "Enter-time-(t):"
    inputT <- getLine
    let t = read inputT :: Double
    let t = read inputT :: Double
    let s = u * t + 0.5 * a * t^2
    putStrLn $ "Displacement-(S)-=-" ++ show s</pre>
```

2 /Lab 3:-Selection and lists

2.1 Average Marks

```
classAverageAndMessage :: [Int] -> String
classAverageAndMessage marks =
    let n = length marks
        total Marks = sum marks
        average = fromIntegral totalMarks / fromIntegral n :: Double
        belowAverageCount = length $ filter (\x -> fromIntegral x < average) marks
    in
        if belowAverageCount > 2
            then "More-than-2-students-have-marks-below-class-average."
            else "No-issue-with-class-average."
main :: 10 ()
main = do
    putStrLn "Enter-marks-of-students-(space-separated):-"
    input <- getLine
    let marks = map read (words input) :: [Int]
        averageMessage = classAverageAndMessage marks
```

```
average = fromIntegral (sum marks) / fromIntegral (length marks) :: Double putStrLn $ "Class-Average:-" ++ show average putStrLn averageMessage
```

2.2 Numbers occurring odd number of times

```
import Data.List (group, sort)

frequency :: (Ord a) => [a] -> [(a, Int)]
frequency xs = map (\x -> (head x, length x)) $ group $ sort xs

main :: IO ()
main = do
    input <- getLine
    let elements = map read (words input) :: [Int]
        freq = frequency elements
        oddFreq = filter (\( (-, f) -> odd f ) freq
        oddNumbers = map fst oddFreq

putStrLn $ "Numbers-occurring-odd-number-of-times:-" ++ show oddNumbers
```

2.3 Duplicates

```
import Data.List (group, sort)

frequency :: (Ord a) => [a] -> [(a, Int)]
frequency xs = map (\x -> (head x, length x)) $ group $ sort xs

greater :: Int -> Bool
greater f = f > 1

main :: IO ()
main = do
    input <- getLine
    let elements = map read (words input) :: [Int]
        freq = frequency elements
        dupFreq = filter (\((-, f) -> \) greater f) freq
        dupNumbers = map fst dupFreq

putStrLn $ "Duplicates:-" ++ show dupNumbers
```

2.4 Product of all elements

```
main :: IO ()
main = do
    input <- getLine
    let elements = map read (words input) :: [Int]
        products = product elements

putStrLn $ "Product-of-all-elements:-" ++ show products</pre>
```

2.5 Odd elements

```
main :: IO ()
main = do
input <- getLine
let elements = map read (words input) :: [Int]
list = filter (\e -> odd e) elements

putStrLn $ "Odd-elements:-" ++ show list
```

2.6 Sum of even elements

```
main :: IO ()
main = do
input <- getLine
let elements = map read (words input) :: [Int]
    list = filter (\e -> even e) elements
    sumEven = sum list

putStrLn $ "Sum-of-even-elements:-" ++ show sumEven
```

.7 Minimum list

```
main :: IQ ()
main = do
    input <- getLine
    let list = map read (words input) :: [Int]
        min1 = minimum list
    putStrLn $ "Minimum-element-in-the-list:-" ++ show min1</pre>
```

2.8 Enter strings seperates by spaces

```
- Function to calculate the sum of elements at odd indices in a list
sumAtOddIndices :: Num a => [a] -> a
sumAtOddIndices xs = sum [x | (i, x) <- zip [0..] xs, odd i]

main :: IO ()
main = do
    putStrLn "Enter-the-list-elements-separated-by-spaces:"
    input <- getLine
    let numbers = map read $ words input :: [Int]
    let sumOddIndices = sumAtOddIndices numbers
    putStrLn $ "Sum-of-elements-at-odd-indices:-" ++ show sumOddIndices</pre>
```

2.9 Enter List by spaces

```
main :: IO ()
main = do
    putStrLn "Enter-the-list-elements-separated-by-spaces:"
    input <- getLine
    let numbers = map read $ words input :: [Int]

putStrLn "Enter-the-number-to-search:"
    searchInput <- getLine
    let searchValue = read searchInput :: Int

putStrLn $ searchNumber numbers searchValue</pre>
```

2.10 Next Number

```
solution :: [Int] -> Int -> Int
solution [] - = error "Empty-List"
solution (1:1s) n
      I == n = case Is of
                  [] -> error "No-element-after-the-given-number"
                 (x:-) \rightarrow x
     otherwise = solution Is n
main :: 10()
main = do
    putStrLn "Enter-the-list-elements:-"
    input <- getLine
    let numbers = map read $ words input :: [Int]
    putStrLn "Enter-a-number-that-is-present-in-the-list:-"
    num <- readLn
    let ans = solution numbers num
    putStrLn $ "The-element-after-" ++ show num ++ "-is-" ++ show ans
```

2.11 Hourly Work Hour

```
calculatePay :: Float -> Float -> Float
calculatePay hourlyRate hoursWorked
  | hoursWorked <= 40 = hourlyRate * hoursWorked
  | otherwise = (hourlyRate * 40) + ((hoursWorked - 40) 1.5 hourlyRate)

main :: IO()
main = do
    putStrLn "Enter-hourly-pay-rate:-"
    hourlyRate <- readLn
    putStrLn "Enter-number-of-hours-worked-for-the-week:-"
    hoursWorked <- readLn
    let weeklyPay = calculatePay hourlyRate hoursWorked
    putStrLn 5 "Weekly-pay:-" ++ show weeklyPay</pre>
```

2.12 Enter temperature

2.13 Find type of triangle

```
triangle :: Int -> Int -> Int -> String
triangle a b c
    | a == b && b == c = "Equilateral-triangle"
    | a == b || b == c || a == c = "Isosceles-triangle"
    | otherwise = "Scalene-triangle"

main :: IO ()
main = do
    putStrLn "Enter-the-three-sides-of-the-triangle:"
    a <= readLn :: IO Int
    b <= readLn :: IO Int
    c <= readLn :: IO Int
    putStrLn (triangle a b c)</pre>
```

2.14 Driving age

```
checkDrivingAge :: String -> Int -> String
checkDrivingAge name age
  | age >= 16 = name ++ ".-you-are-old-enough-to-drive"

  | otherwise = name ++ ".-you-need-to-wait-" ++ show(16 - age)++"-years-before-you-can-drive-legally"
main :: IO()
main = do
    putStrLn "Enter-your-name:-"
    name <- getLine
    putStrLn "Enter-your-Age:-"
    agestr <- getLine
    let age = read agestr :: Int
    putStrLn $ checkDrivingAge name age</pre>
```

- 3 Lab 4:-Write Haskell Programs using functions to perform the following tasks: Numbers And Strings
- 3.1 Prime or not.

3.2 Palindrome or not.

```
isPalindrome :: Integer -> Bool
isPalindrome n = reverseDigits n == n

reverseDigits :: Integer -> Integer
reverseDigits = read . reverse . show

main :: IO ()
main = do
    putStrLn "Enter-a-number:"
    input <- getLine
    let number = read input :: Integer
    if isPalindrome number
        then putStrLn $ show number ++ "-is-a-palindrome."
        else putStrLn $ show number ++ "-is-not-a-palindrome."</pre>
```

3.3 Armstrong or not.

```
isArmstrong :: Integer -> Bool
isArmstrong n = n == sumOfCubes n
sumOfCubes :: Integer -> Integer
sumOfCübes = sum . map (^3) . digits
digits :: Integer -> [Integer]
digits 0 = [0]
digits n = reverse $ digitList n
digitList :: Integer -> [Integer]
digitList 0 = []
digitList n = n mod 10 : digitList (n div 10)
main :: 10 ()
main = do
  putStrLn "Enter-a-number:"
  input <- getLine
  let number = read input :: Integer
  if isArmstrong number
    then putStrLn $ show number ++ "-is-an-Armstrong-number."
    else putStrLn $ show number ++ " - is - not - an - Armstrong - number."
```

3.4 Sum of all even numbers up to a limit.

```
sumOfEvens :: Integer -> Integer
sumOfEvens limit = sum [x | x <- [2,4..limit]]

main :: IQ ()
main = do
    putStrLn "Enter-the-limit:"
    input <- getLine
    let limit = read input :: Integer
    let result = sumOfEvens limit
    putStrLn $ "The-sum-of-even-numbers-up-to-" ++ show limit ++ "-is:-" ++ show result</pre>
```

3.5 Sum of all odd numbers up to a limit.

```
sumOfOdds :: Integer -> Integer
sumOfOdds limit = sum [x | x <- [1,3..limit]]

main :: IO ()
main = do
    putStrLn "Enter*the-limit:"
    input <- getLine
    let limit = read input :: Integer
    let result = sumOfOdds limit
    putStrLn $ "The-sum-of-odd-numbers-up-to-" ++ show limit ++ "-is:-" ++ show result</pre>
```

3.6 Binary to Decimal.

```
binaryToDecimal :: String -> Integer
binaryToDecimal binaryString = sum $ zipWith (\bit power -> read [bit] * 2^power) (reverse
    binaryString) [0..]

main :: IO ()
main = do
    putStrln "Enter-a-binary-number:"
    input <- getLine
    let binaryString = filter (elem "01") input</pre>
```

3.7 Decimal to Binary.

let result = binaryToDecimal binaryString

putStrLn \$ "Decimal-equivalent:-" ++ show result

```
decimalToBinary :: Integer -> String
decimalToBinary 0 = "0"
decimalToBinary n = reverse $ go n
   where
      go 0 = ""
      go x = let (q, r) = x divMod 2 in show r ++ go q

maid :: IO ()
main = do
   putStrLn "Enter-a-decimal-number:"
input <- getLine
let number = read input :: Integer
let result = decimalToBinary number
   putStrLn $ "Binary-equivalent:-" ++ result</pre>
```

3.8 Print the sequence of number.

3.9 Generate prime numbers between intervals.

```
isPrime :: Integer -> Bool
is Prime n
             = False
  | n <= 1
   otherwise = not $ any (x \rightarrow n \mod x = 0) [2..sqrtN]
 where
   sqrtN = floor $ sqrt $ fromInteger n
generatePrimes :: Integer -> Integer -> [Integer]
generatePrimes start end = filter isPrime [start..end]
main :: 10 ()
main = do
  putStrLn "Enter-the-start-of-the-interval:"
  startInput <- getLine
  let start = read startInput :: Integer
  putStrLn "Enter-the-end-of-the-interval:"
  endInput <- getLine
  let end = read endInput :: Integer
  let primes = generatePrimes start end
  putStrLn $ "Prime-numbers-between-" ++ show start ++ "-and-" ++ show end ++ ":-" ++ show
      primes
```

3.10 Find numbers and their sum between 100 and 200 divisible by 9.

```
divisibleBy9 :: Integer -> Bool
divisibleBy9 x = x mod 9 == 0

main :: IO ()
main = do
let numbers = [1..200]
let divisibleNumbers = filter divisibleBy9 numbers
let numberOfDivisibles = length divisibleNumbers
let sumOfDivisibles = sum divisibleNumbers

putStrLn $ "Number-of-integers-divisible-by-9-between-1-and-200:-" ++ show
    numberOfDivisibles
putStrLn $ "Sum-of-integers-divisible-by-9-between-1-and-200:-" ++ show sumOfDivisibles
```

3.11 Palindrome or not.

```
isPalindrome :: String -> Bool
isPalindrome str = str == reverse str

main :: IO ()
main = do
   putStrLn "Enter-a-string:"
   input <- getLine
   let result = isPalindrome input
   if result
     then putStrLn "The-string-is-a-palindrome."
   else putStrLn "The-string-is-not-a-palindrome."</pre>
```

3.12 Count numbers of vowels, consonants, numbers in the string.

```
import Data.Char (isAlpha, isDigit, toLower)

countVowelsConsonantsNumbers :: String -> (Int, Int, Int)
countVowelsConsonantsNumbers input =
    (count isVowel, count isConsonant, count isDigit)
    where
        count predicate = length $ filter predicate input
        isVowel c = toLower c elem "aeiou"
        isConsonant c = isAlpha c && not (isVowel c)

main :: IO ()
main = do
    putStrLn "Enter-a-string:"
    input <-- getLine
    let (vowels, consonants, numbers) = countVowelsConsonantsNumbers input
    putStrLn $ "Number-of-vowels:-" ++ show vowels
    putStrLn $ "Number-of-consonants:-" ++ show consonants
    putStrLn $ "Number-of-numbers:-" ++ show numbers</pre>
```

3.13 Menu driven program for finding length of string, join two strings, reverse a string, and compare two strings.

```
main :: 10 ()
main = do
  putStrLn "Menu:"
  putStrLn "1.-Length-of-string"
  putStrLn "2. - Join - two - strings"
  putStrLn "3. - Reverse - two - strings"
  putStrLn "4. - Compare - two - strings"
  putStrLn "5. - Exit"
  putStrLn "Enter-your-choice-(1-5):"
  choice <- getLine
  if choice = "1" then
      lengthOfString
  else
      if choice = "2" then
          joinStrings
      else
          if choice = "3" then
              reverseStrings
```

```
if choice = "4" then
                 compareStrings
             else
                 if choice = "5" then
                      putStrLn "Exiting ... "
                 else
                      putStrLn "Invalid-choice."
lengthOfString :: 10 ()
length OfString = do
 putStrLn "Enter-the-string:"
 input <- getLine
 putStrln $ "Length-of-the-string-is:-" ++ show (length input)
joinStrings :: IQ ()
joinStrings = do
 putStrln "Enter-the-first-string:"
 input1 <- getLine
 putStrLn "Enter-the-second-string:"
 input2 <- getLine
 putStrLn $ "Joined-string:-" ++ input1 ++ input2
reverseStrings :: 10 ()
reverseStrings = do
 putStrLn "Enter-the-first-string:"
  input1 <- getLine
  putStrLn "Enter-the-second-string:"
 input2 <- getLine
  putStrLn 5 "Reversed strings: -" ++ reverse input1 ++ " -" ++ reverse input2
compareStrings :: IO ()
compareStrings = do
  putStrLn "Enter-the-first-string:"
 input1 <- getLine
 putStrLn "Enter-the-second-string:"
 input2 <- getLine
  if input1 = input2
   then putStrLn "The strings are equal."
   else putStrLn "The strings are not equal."
```

4 Lab 5:Given a list of strings, find the string which has occurred more no. of times.

```
countOccurrences :: [String] -> [(String, Int)]
countOccurrences [] = []
countOccurrences (x:xs) = (x. count x xs + 1) : countOccurrences (filter (/= x) xs)
where
    count :: Eq a => a -> [a] -> Int
    count _ [] = 0
    count y (z:zs) = if y == z then 1 + count y zs else count y zs

main :: IO ()
main = do
let myList = ["helloworld", "hello", "world", "hello"]
    myOccurrences = countOccurrences myList
    maxValue = maximum $ map snd myOccurrences
```

- 5 LAB 6: Write Haskell Programs using functions to perform the following tasks: Higher Order Functions
- 5.1 Average of the list using fold.

```
avg xs= foldl(\sum x-> sum+x)0 xs
main :: IO()
main = do
let arr=[1,2,3,4,5]
let ans= avg(arr) div (length arr)
print ans
```

5.2 Switch between different currencies.

```
main :: 10 ()
main = do
    putStrLn "Menu:"
    putStrLn "1.-Rupee-to-Dollar"
    putStrLn "2. - Rupee - to - pounds"
    putStrLn "3. - Rupee - to - euro"
   putStrLn "4.-Exit"
    putStrLn "Enter-your-choice-(1-4):"
   choice <- getLine
    case choice of
        "1" -> do
            putStrLn "Enter-a-number:"
            n <- getLine
            let r= read n :: Float
            let y= r/83
            print (y)
            main
        "2" -> do
            putStrLn "Enter-a-number:"
            n <- getLine
            let 'r= read n :: Float
            let y=r/105
            print (y)
            main
        "3" -> do
            putStrLn "Enter-a-number:"
            n <- getLine
            let r= read n :: Float
            let y=r/90
            print (y)
            main
       "4" -> putStrLn "Exiting ... "
        - -> do
            putStrLn "Invalid-choice!-Please-try-again."
            main
```

5.3 Remove Duplicates in the list.

sumOfEvens :: Integer -> Integer

```
sumOfEvens limit = sum [x | x <- [2,4,.limit]]

main :: IO ()
main = do
    putStrLn "Enter-the-limit:"
    input <- getLine
    let limit = read input :: Integer
    let result = sumOfEvens limit
    putStrLn $ "The-sum-of-even-numbers-up-to-" ++ show limit ++ "-is:-" ++ show result</pre>
```