



Flutter Mobile App Assignment

SE 4010 – Current Trends in Software Engineering

Student ID	Name
IT 17 7064 38	N.Shriram

BSc. Special (Hons) Degree in Information Technology

Department of Software Engineering

Sri Lanka Institute of Information Technology

Sri Lanka

May 2020

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1. Introduction

We have developed a “**Lunch Ping Partner App**”, which has a basic object of Pinging the list of contacts in a particular group with the Ping Message at the Time we have set the Message to be sent.

Basic flow of the Application is as follows, User will be able to Login to the application using Google authentication, and once login is successful user will be directed to the Menu page of the Application. Here user can create a new Group by providing mandatory fields.

Later user can update the Group with list of contacts that are fetched from the Smart phone and also for every group user can provide Days on which Message needs to be sent.

Additionally User can give priority value for groups based on which Groups will be ordered in the List view. User also can mark a group as favorite so that selected group will be filtered out and shown in the Favorite group tab control.

Technologies used to implement Application

- Flutter
- Material UI
- Firebase
- Google Authentication

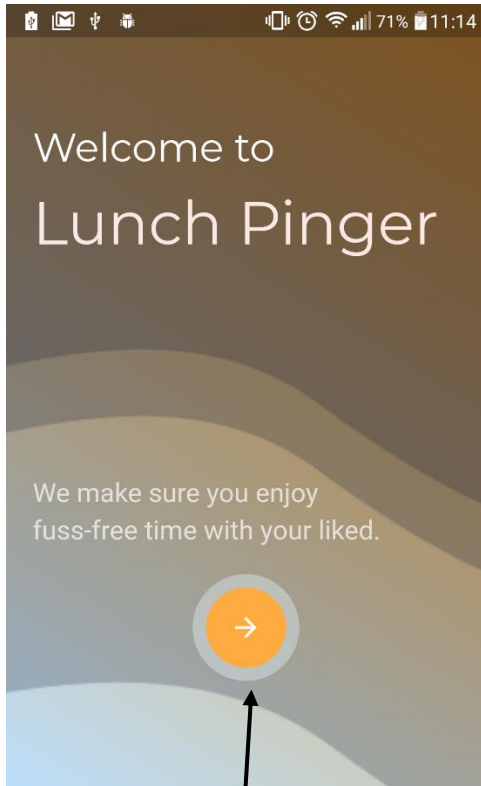
2. Individual Components

This Individual implementation consist of following functionalities:

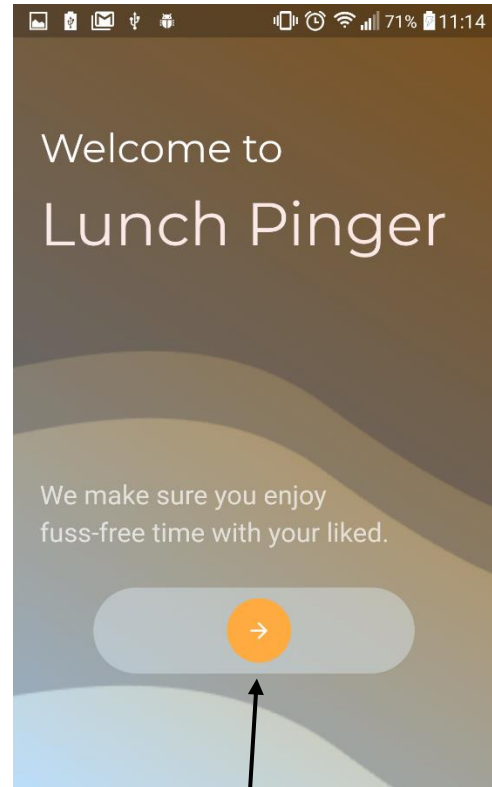
- Splash Landing Screen Implementation for the Application
- Login Screen Implementation for the Application
- Google Configuration and Firebase mapping implementation for Authentication
- Application Home Menu page with Logged in User info display
- All Groups listing and Favorite group listing with Flutter Tab control
- Ordering Groups based on the priority value assigned for the Group
- Filter out Favorite Groups and List them Separately
- Create new Group with basic mandatory fields linked with Firestore
- Update Group with appropriate values that linked with Firestore
- Delete particular group from list that is stored in Firestore
- Display appropriate message to User after completion
- Prompt user to confirm processing highly critical operation with Flutter Dialog

3. Individual Functionality Descriptions

3.1 Splash Screen



1. Click on Arrow button

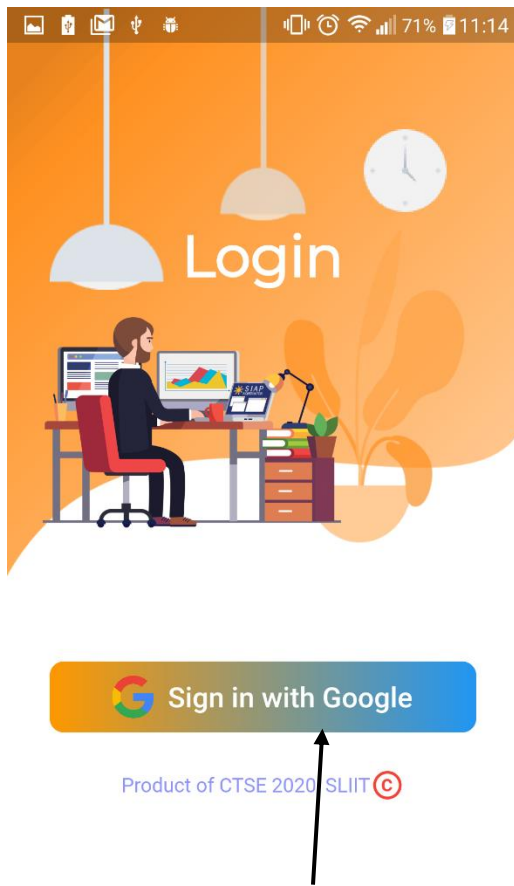


2. Animation swipes the button

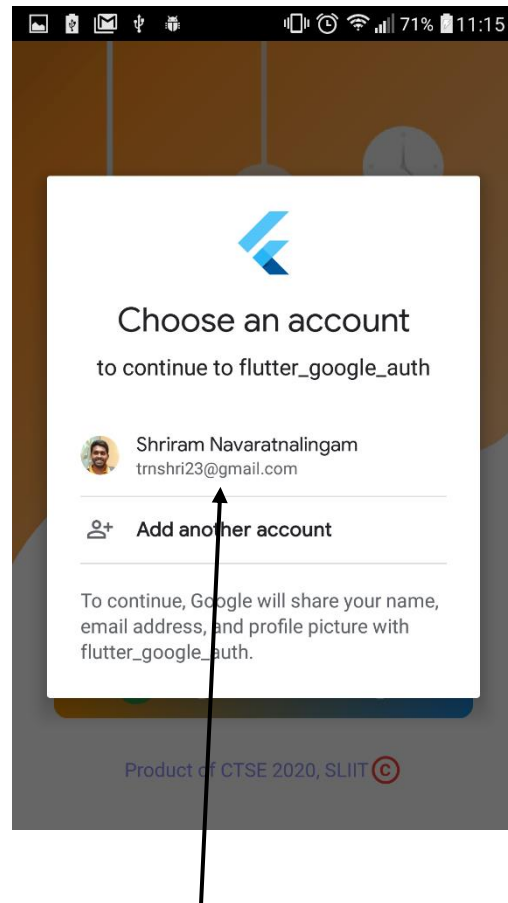
This is the Landing page of the Application, where we have implemented the Animation which is one of the Flutter feature.

This UI contains the Name of the Application with the Welcome note and a small moto for the application that illustrate the primary purpose of this application.

3.2 Google Authentication



1. Click on the Google Sign In button



2. Select the Google Account that to be used

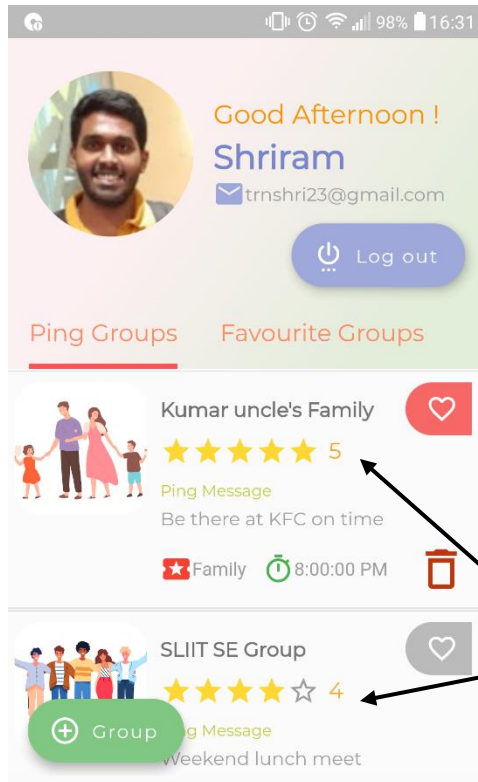
Once user clicks the Landing page User will be redirected to the Landing page where we have one main user interaction button to enable user authentication using the Google Authentication.

3.2.1 Enhance User Experience via Google Authentication

Main purpose of using Google authentication instead of regular sign in is to enhance the user experience. This enable user to start using the application as quick as possible without delaying by filling the form in order to get registered separately and later login with the credentials.

This effectively reduce the overhead end user having while they start using and make the application more user friendly.

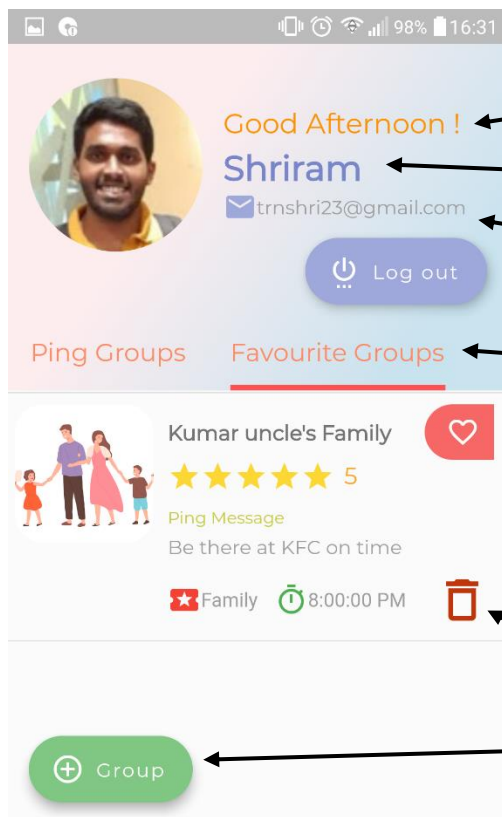
3.3 Menu Page (Logged In User Display and Group Listing implementation)



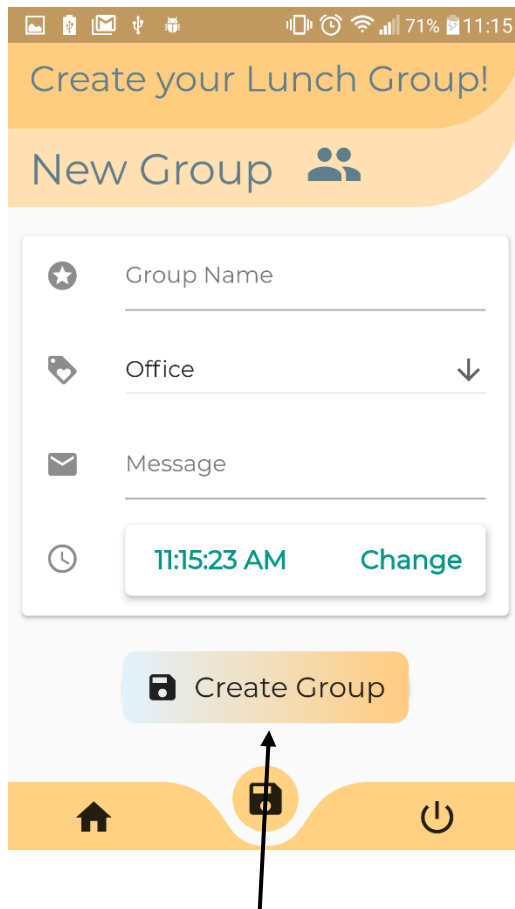
Once User is successfully logged in User will be redirected to the Menu page of the Application. Which displays the logged in user information and listing of the existing groups list view.

Displays red colored favorite icon if group is marked as favorite

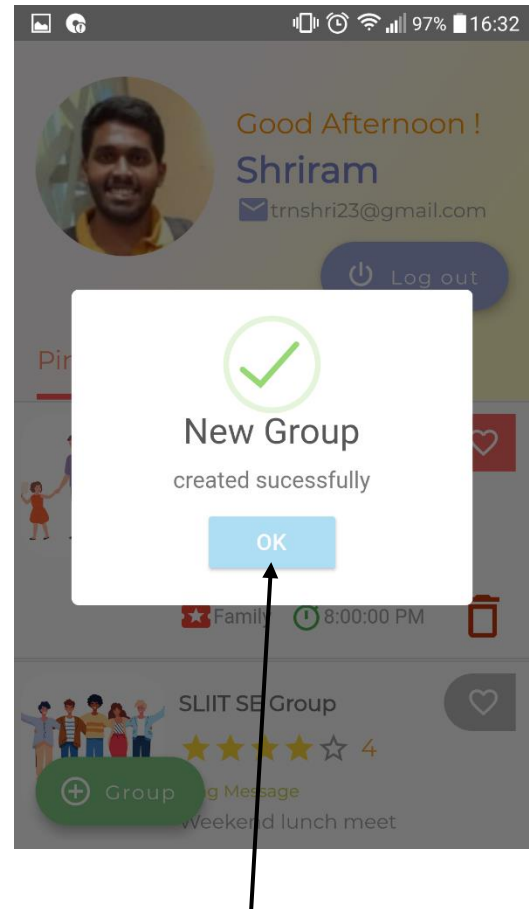
Ordering group done dynamically based on the priority given to the group



3.4 Create New Group



1. After filling above mandatory fields click create button

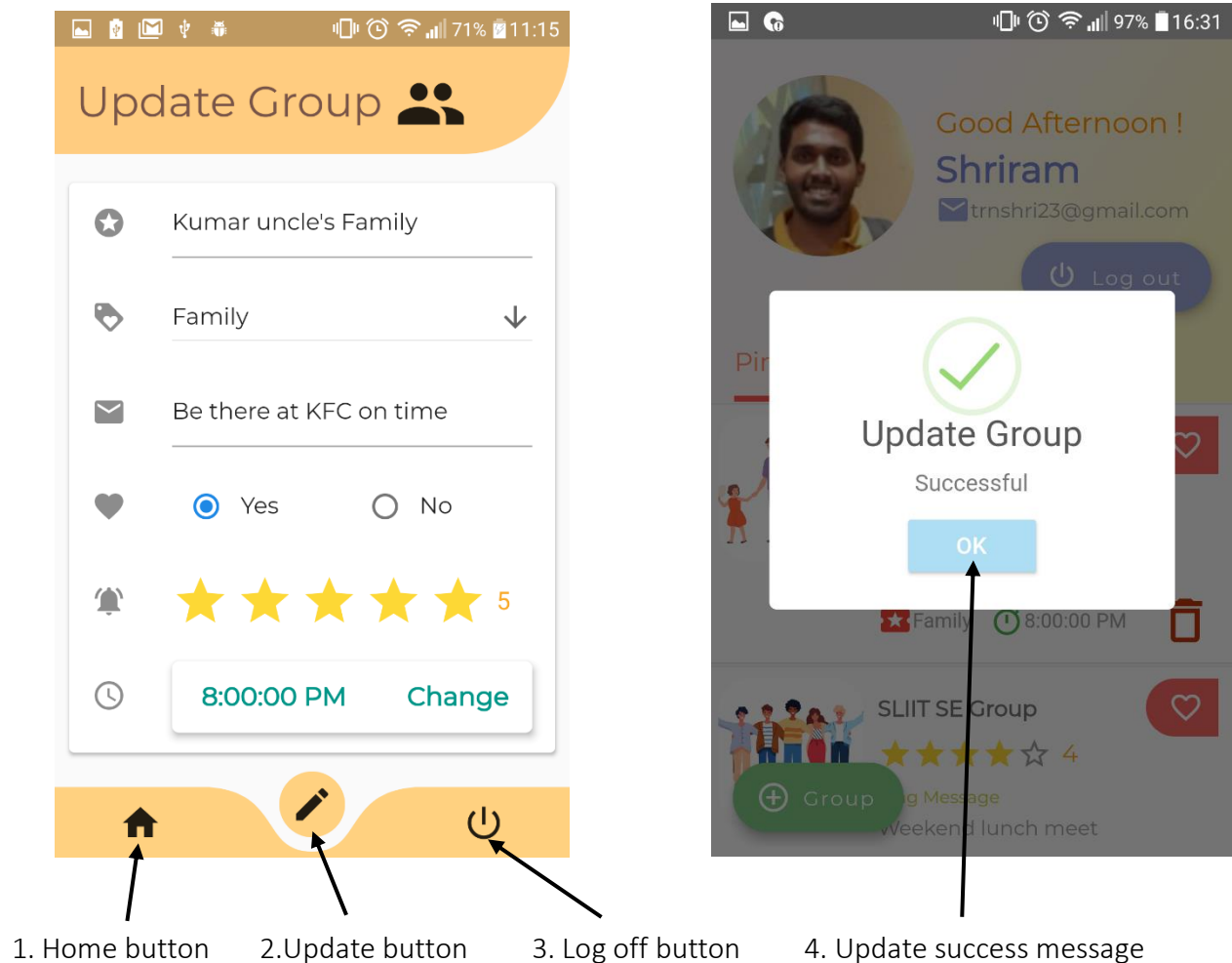


2. Success message after saving

Once user clicked the Create group button on the menu page, User will be redirected to the Create Group page. Where user will be requested to fill only main 4 mandatory fields to create the group.

Once User successfully created the group a Success message will be displayed to acknowledge the user group has been created. This process flow is used to enhance the user experience.

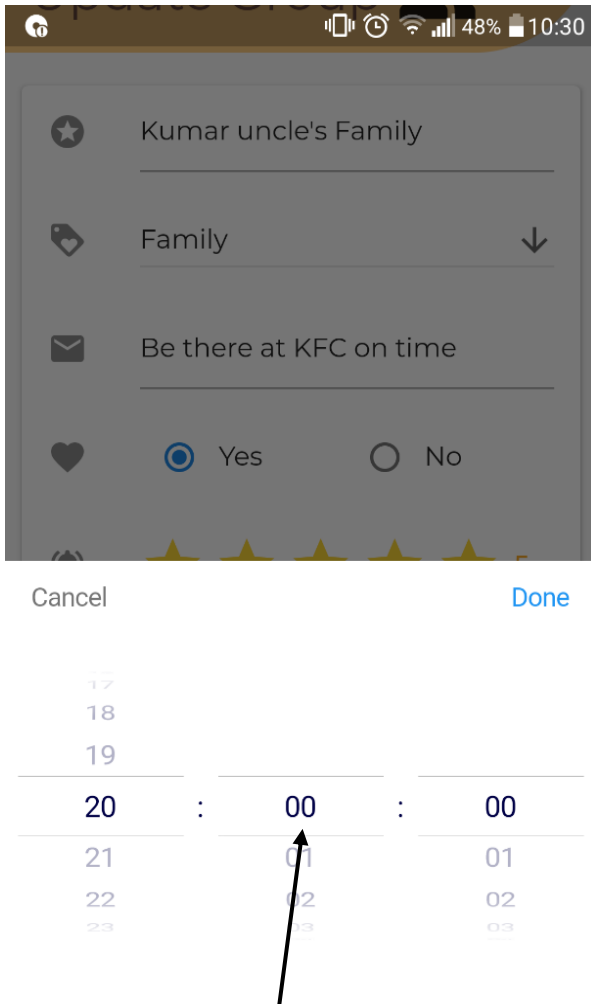
3.5 Update Group



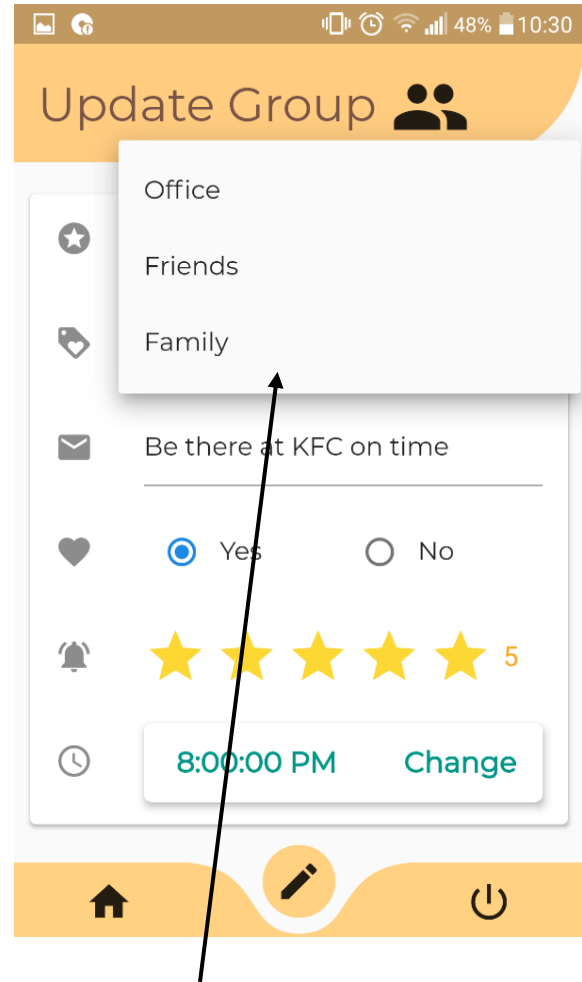
Once user clicked any one of the Groups that are listed on the Menu page, user will be directed to the Group update page along with the Group data relevant to particular selection.

User is allowed to Change Group Name, Ping message, type of the Group, priority to the group and allow to mark the group as favorite or not.

Once User successfully updated the group user will be acknowledged with the Success message for better user experience.



1. Time picker flutter feature

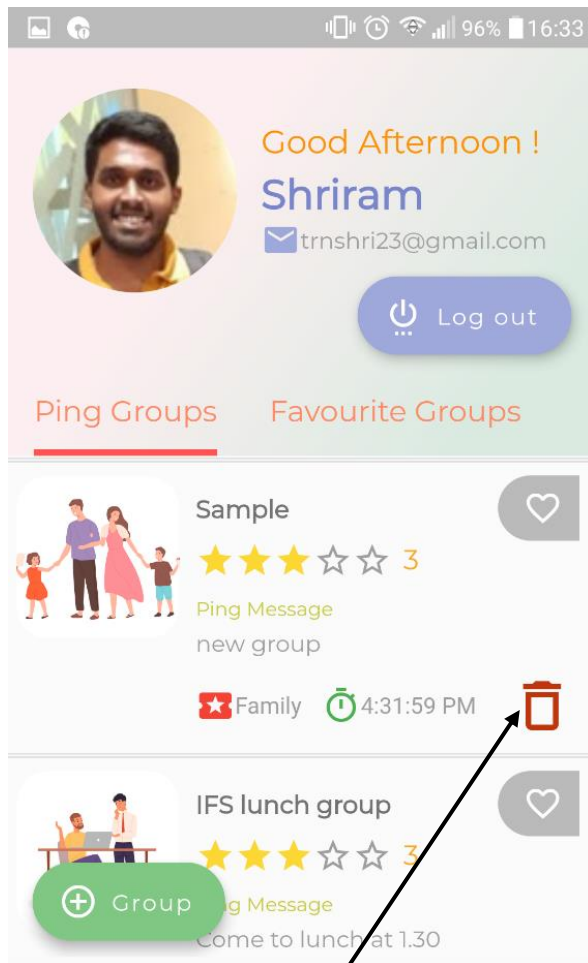


2. Drop down list to select type

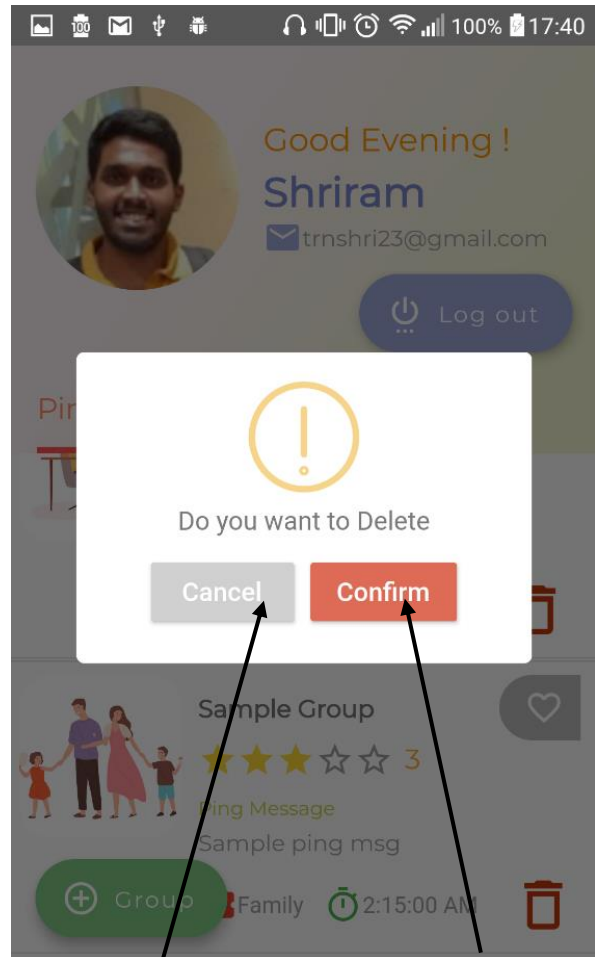
In both the Group creation scenario and the Group update scenario, we have included Flutter drop down feature and Time picking feature.

We have used drop down in order to select the type of the Group we are creating based on which image will be displayed in the Group listing. Time Picker is used in selecting the message pinging time for that particular group. Through this inclusion we allow user to efficiently input information rather than manually typing the type and time which may also result in errors.

3.6 Delete Group



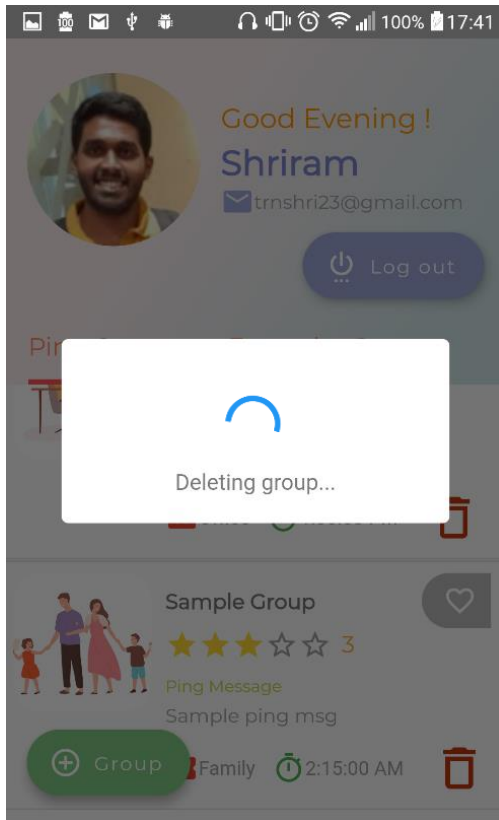
1. Delete button for particular group



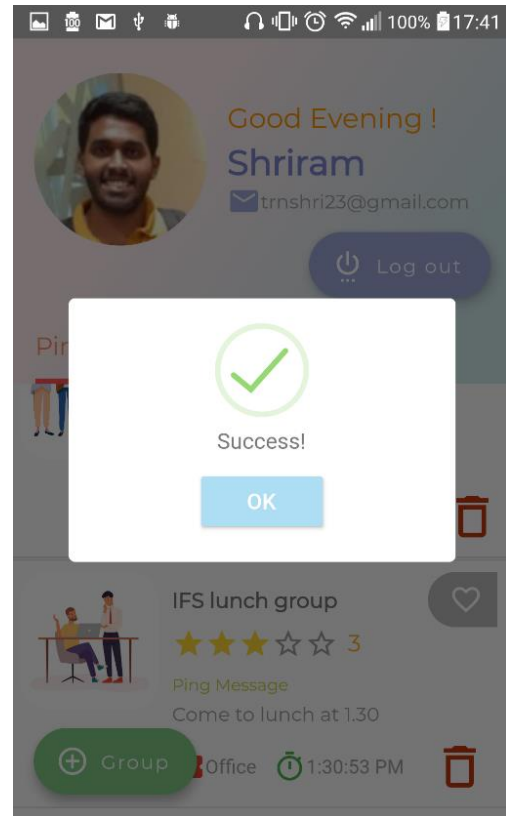
2. Cancel the Delete

3. Confirm Delete

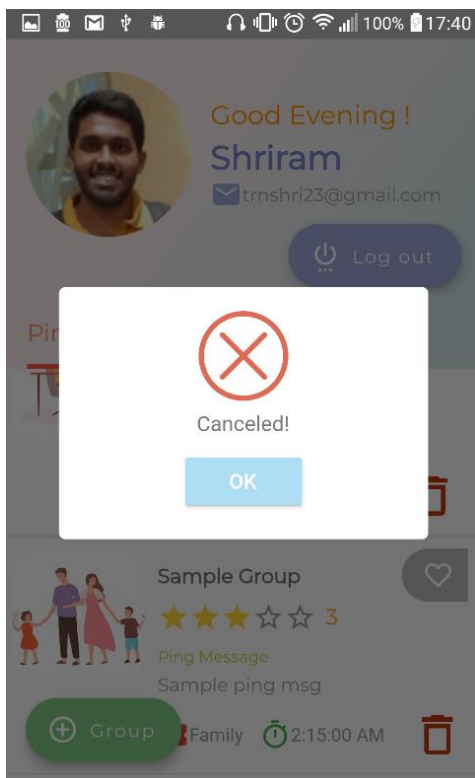
User can delete a particular group that is listed in the Menu page by clicking the Bin icon. Since Delete operation is preserved operation, user will be prompted a message to confirm the delete operation. Based on the User response to the prompt user will be acknowledged with the appropriate message for enhanced user experience.



1. After confirm operation



2. Delete Success Message



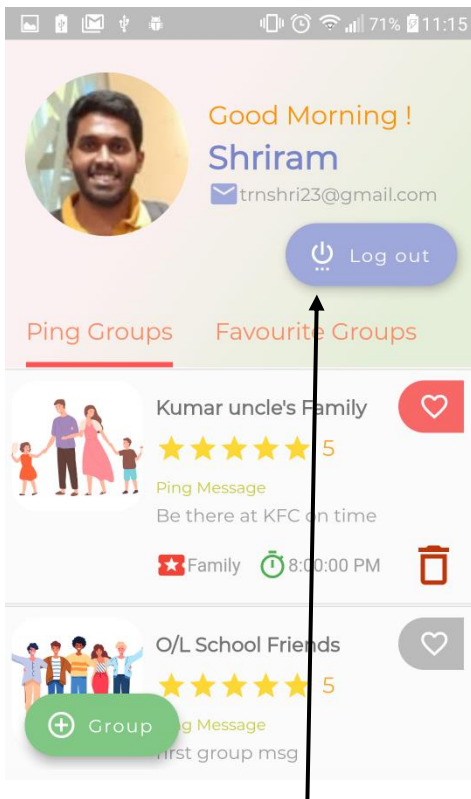
3. If Cancelled

In order to enhance the experience of the User we have included Firebase Dialog box notification to acknowledge the result of the operation they have requested.

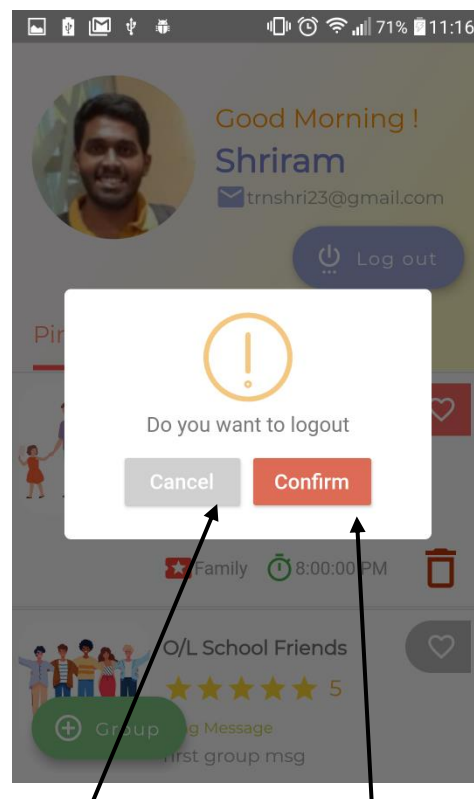
In this delete Group scenario, we have enabled an implementation to confirm the delete operation after user clicks delete icon.

By this feature we have improved the User experience of the Application.

3.7 Logout from Application



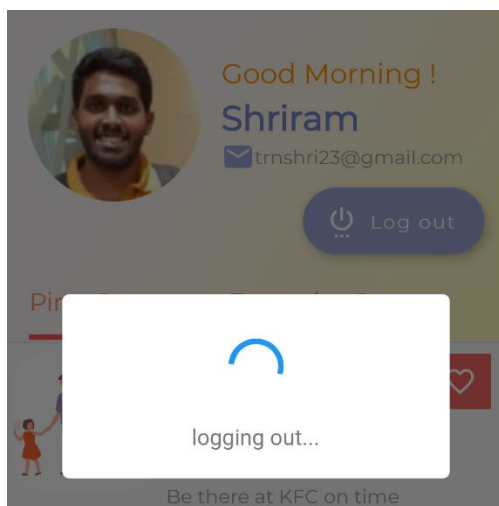
1. User Logout Button



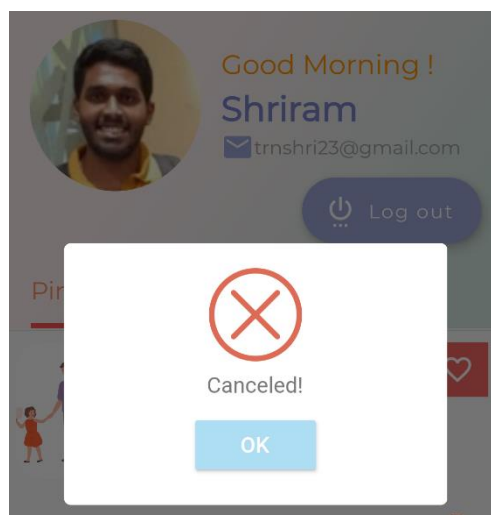
2. Cancel Logout

3. Confirm Logout

User can Logout from the Application by Clicking the Log out button, once user select this option user will be requested to confirm the operation since logout is one of the preserved button. If user confirms user will be logged out from the application and redirected to Application Landing page else if cancelled user will be acknowledged with cancelled message.



1. If User confirms Logout



2. If User cancelled Logout

4. Appendix

```
//Group.dart
//This is the Core Model class that is used as Data Transfer object.
//In Order to manipulate and carry data along the Pages and Widgts

class Group{

  String groupName;
  String type;
  String message;
  DateTime pingTime;
  bool isFavourite;
  int priority;
  DocumentReference reference;

  //Constructor used to instantiate object when creating

  Group.setValue({this.groupName,this.type,this.message,this.pingTime,this.isFavourite,
    this.priority});

  //Constructor that used to validate fields and assign to instance properties
  //Inorder to instantiate Group instance

  Group.fromMap(Map<String,dynamic>map,{this.reference}){
    assert(map['groupName']!=null);
    assert(map['type']!=null);
    this.groupName = map['groupName'];
    this.type = map['type'];
    this.message = map['message'];
    this.pingTime = (map['pingTime'] as Timestamp).toDate();
    this.isFavourite = (map['isFavourite']==null)?false:map['isFavourite'];
    this.priority = (map['priority']==null)?0: map['priority'];
  }
  //Constructor called from GroupListItem by passing document snapshot to create an
  instance of Group
  Group.fromSnapshot(DocumentSnapshot
snapshot):this.fromMap(snapshot.data,reference:snapshot.reference);

  //Method used to get the Map<String,dynamic> type from the object properties
  toJson(){
    return{
      "groupName":groupName,
      "type":type,
      "message":message,
      "pingTime":pingTime,
      "isFavourite":isFavourite,
```

```

        "priority":priority
    };
}
}

```

// FirestoreApi.dart

// Repository class that act as the connection point to the Firebase

```

class FirestoreApi{

    //Create method that is used when a Group need to be created.
    createGroup(Group group){
        try{
            Firestore.instance.runTransaction((Transaction transaction) async {
                await Firestore.instance.collection("groups").document()
                    .setData(group.toJson());
            });
        }
        catch(e){
            print(e.toString());
        }
    }

    //Read Stream that takes boolean parameter to determine,
    // whether to return ALL the groups or favourite groups
    Stream<QuerySnapshot> getStream(bool isFavouriteList){

        if(isFavouriteList)
            return Firestore.instance.collection("groups").where('isFavourite',isEqualTo:
true).orderBy('priority',descending: true).snapshots();
        else
            return Firestore.instance.collection("groups").orderBy('priority',descending:
true).snapshots();
    }

    //Method used update particular method with the new Map data
    updateGroup(Group group, Map<String,dynamic> newData){

        try{
            Firestore.instance.runTransaction((Transaction transaction) async{
                await transaction.update(group.reference, newData);
            });
        }
        catch(e){
            print(e.toString());
        }
    }
}

```

```

//Method used to delete the Group pointed by the reference number
deleteGroup(Group group){
  Firestore.instance.runTransaction(
    (Transaction transaction) async{
      await transaction.delete(group.reference);
    }
  );
}
}

//GroupMenu.dart
//Main menu page of the Application
//Which displays the User logged in information with List of Groups

import '../main.dart';
import '../GoogleSignIn.dart';
import 'Group/GroupListPage.dart';

//GroupMenu StatefulWidget definition
class GroupMenu extends StatefulWidget {

  //Firebase Auth user instance that is passed from Google Firebase
  Authentication
  final FirebaseUser user;
  GroupMenu({Key key, @required this.user}) : super(key: key);

  //Define State for the GroupMenu StatefulWidget
  @override
  _MyHomePageState createState() => _MyHomePageState();
}

//Define State class for the roupMenu StatefulWidget
class _MyHomePageState extends State<GroupMenu>
  with SingleTickerProviderStateMixin {

  //Tab controller instance used to swipe between all group list and
  favourite group list
  TabController tabController;

  //define init lifecycle method to instantiate tab controller with
  particular length
  @override
  void initState() {
    super.initState();
  }
}

```



```

    tabController = TabController(vsync: this, length: 2);
  }

  //Override build method to return ListView
  //Where 1st part used to display Logged in users
  //2nd Part used to List the Groups with Tab controller
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      body: ListView(
        children: <Widget>[
          Stack(
            children: <Widget>[
              Container(
                height: 250.0,
                width: double.infinity,
                child: ControlledAnimation(
                  startPosition: 0.2,
                  playback: Playback.MIRROR,
                  tween: tween,
                  duration: tween.duration,
                  builder: (context, animation) {
                    return Container(
                      decoration: BoxDecoration(
                        gradient: LinearGradient(
                          begin: Alignment.topCenter,
                          colors: [animation["color1"],
animation["color2"]]),
                    );
                  },
                ),
              Positioned(
                top: 140.0,
                right: 15.0,
                child: FloatingActionButton.extended(
                  heroTag: "btn2",
                  label: Text('Log out', style: TextStyle(fontFamily:
"Montserrat",)),),
                backgroundColor: Colors.indigo.shade200,
                icon: Icon(Icons.settings_power),
                onPressed: () {
                  SweatAlert.show(context,
                    subtitle: "Do you want to logout",

```

```

        style: SweatAlertStyle.confirm,
        showCancelButton: true, onPressed: (bool isConfirm) {
          if(isConfirm){
            SweatAlert.show(context, subtitle: "logging
out...", style: SweatAlertStyle.loading);
            new Future.delayed(new Duration(seconds: 2), (){
              signOutGoogle();
            });
          }
        },
        Navigator.of(context).pushAndRemoveUntil(MaterialPageRoute(builder: (context)
        {return HomePage();})), ModalRoute.withName('/'));
        SweatAlert.show(context, subtitle: "Success!",
        style: SweatAlertStyle.success);
      });
    }else{
      SweatAlert.show(context, subtitle: "Canceled!",
        style: SweatAlertStyle.error);
    }
    // return false to keep dialog
    return false;
  });
),
),
),
Positioned(
  top: 25.0,
  left: 15.0,
  child: Row(
    children: <Widgt>[
      Container(
        height: 125.0,
        width: 125.0,
        decoration: BoxDecoration(
          borderRadius: BorderRadius.circular(62.5),
          image: DecorationImage(
            image: NetworkImage(Widgt.user.photoUrl),
            fit: BoxFit.cover
          )
        ),
      ),
    ],
  ),
  SizedBox(width: 15.0),
  Column(
    crossAxisAlignment: CrossAxisAlignment.start,
    children: <Widgt>[
      greetUser(),

```



```

        style: TextStyle(
          fontFamily: "Montserrat",
          fontSize: 18.0,
          //fontWeight: FontWeight.bold,
          color: Colors.deepOrange.shade300
        ),
      ),
    ),
    Tab(
      child: Text(
        'Favourite Groups',
        style: TextStyle(
          fontFamily: "Montserrat",
          fontSize: 18.0,
          //fontWeight: FontWeight.bold,
          color: Colors.deepOrange.shade300
        ),
      ),
    ),
  ],
),
],
),
Container(
  height: MediaQuery.of(context).size.height - 285.0,
  color: Colors.white24,
  child: TabBarView(
    controller: tabController,
    children: <Widget>[
      new GroupListPage(isFavouriteList: false,),
      new GroupListPage(isFavouriteList: true,)
    ],
  ),
),
],
);
}

```

```

// GroupListPage.dart
// Class used for Listing of Groups
// Here we pass true/false to constructor of the Widgt in order to determine whether
to list all the groups or favourite groups

import 'CreateGroup.dart';
import 'GroupListItemPage.dart';

//GuessYouLikePage StatefulWidget instantiation
class GroupListPage extends StatefulWidget {

    //Property passed from parent inorder to determine whether favourite group Listing
or not
    final bool isFavouriteList;
    GroupListPage({Key key, this.isFavouriteList}):super(key:key);

    //Override createstate to define the state for the GroupListPage
    @override
    _GroupListPageState createState() => _GroupListPageState();
}

//State class definition for GroupListPage
class _GroupListPageState extends State<GroupListPage> {

    //Instantiate the instance of FirestoreApi which act as the Repository class to
connect with Firebase
    FirestoreApi api = new FirestoreApi();

    //Override build which returns StreamBuilder
    @override
    Widget build(BuildContext context) {

        //Set the Stream to Stream<QuerySnapshot> to retrive the list of groups
        return StreamBuilder(
            stream: api.getStream(Widget.isFavouriteList),
            builder: (context, snapshot){

                //Check whether there is any error in the Snapshot
                if(snapshot.hasError)
                    return Text('Error ${snapshot.error}');

                //Check if snapshot has data, if not return Circular progress indicator
                if(!snapshot.hasData)
                    return SizedBox(
                        height: 150.0,
                        width: 150.0,
                        child:
                            Container(

```

```

        height: 50,
        width: 50,
        child: CircularProgressIndicator(
          valueColor: AlwaysStoppedAnimation(Colors.blue),
          strokeWidth: 5.0),
      ),
    );
    //Return a List if data exist
    else
      return buildList(context,snapshot.data.documents);
  },
);
}
}

```

// Define a Widget that returns Stack that includes a ListView and Floating button.
 Widget buildList(BuildContext context,List<DocumentSnapshot> data){

```

    //Return a Stack view
    return Stack(
      children: <Widget>[
        //List view that return List of Groups
        ListView(
          children: data.map((doc){
            return Column(
              children: <Widget>[
                new Container(
                  height: 2,
                  decoration: BoxDecoration(
                    border: Border(
                      bottom: BorderSide( color: Colors.grey.shade300)
                    ),
                ),
              ),
              GroupListItemPage(key: Key(doc.documentID) ,documentSnapshot: doc,),
              new Container(
                height: 2,
                decoration: BoxDecoration(
                  border: Border(
                    bottom: BorderSide( color: Colors.grey.shade300)
                  ),
                ),
              ),
            ],
          );
        }).toList(),
      ),
    ),
  ),

```

```

//Return a Floating button to add a new group
Container(
  child: Positioned(
    bottom: 10.0,
    left: 15.0,
    child: FloatingActionButton.extended(
      heroTag: "btn1",
      label: Text('Group', style: TextStyle(fontFamily: "Montserrat",)),
      backgroundColor: Colors.green.shade300,
      icon: Icon(Icons.add_circle_outline),
      onPressed: () {
        Navigator.of(context).push(MaterialPageRoute(
          builder: (BuildContext context){
            return CreateGroup();
          }
        ));
      },
    ),
  ),
),
);
}

```

//GroupListItemPage.dart

//Class that is used to Define individual Group item, based on the Group object passed from the parent

```
import 'UpdateGroup.dart';
```

//Class definition of GroupListItemPage stateful Widgt

```
class GroupListItemPage extends StatefulWidget{
```

```
  Group group;
```

//Constructor that is used to instatiate using the Group object passed from the parent

```
  GroupListItemPage({Key key,documentSnapshot}):super(key:key){
    group = Group.fromSnapshot(documentSnapshot);
  }

```

//override createState method that is used to define the State of the Widgt

```
@override
```

```
State<StatefulWidget> createState() => new _GroupListItemPageState();
```

```
}
```

//Define state class of the GroupListItemPage Widgt

```
class _GroupListItemPageState extends State<GroupListItemPage>{
```

```

String imgPath;

//Widget lifecycle method that is used to define the path of the image based on the
Type of the group
@mustCallSuper
void initState() {
  imgPath = (Widget.group.type=='Office') ?
    'assets/images/officeIcon.png' : ((Widget.group.type=='Friends')?
'assets/images/friendsIcon.png' : 'assets/images/familyIcon.png');

}

//override build method that returns the list item structure, with the Group object
properties
@override
Widget build(BuildContext context) {
  return Padding(
    key: Widget.key,
    padding: EdgeInsets.symmetric(vertical:8,horizontal: 5),
    child: InkWell(
      onTap: (){

        Navigator.of(context).push(MaterialPageRoute(
          builder: (context){
            return UpdateGroup(group: Widget.group,);
          }
        ));
      },
      child: Row(
        crossAxisAlignment: CrossAxisAlignment.start,
        children: <Widget>[
          Container(
            height: 100.0,
            width: 100.0,
            decoration: BoxDecoration(
              borderRadius: BorderRadius.circular(20.0),
              image: DecorationImage(
                image: AssetImage(imgPath),
                fit: BoxFit.cover)),
            ),
          SizedBox(width: 10.0),
          Column(
            crossAxisAlignment: CrossAxisAlignment.start,
            children: <Widget>[
              Container(
                width: MediaQuery.of(context).size.width - 125.0,
                child: Row(

```



```

        mainAxisAlignment: MainAxisAlignment.spaceBetween,
        children: <Widget>[
          Text(
            Widgt.group.groupName,
            style: TextStyle(
              fontFamily: "Montserrat",fontSize: 15.0, fontWeight:
FontWeight.bold,color: Colors.black54),
          ),
          Container(
            padding: EdgeInsets.only(left: 5.0),
            height: 40.0,
            width: 50.0,
            decoration: BoxDecoration(
              borderRadius: BorderRadius.only(
                topLeft: Radius.circular(20.0),
                bottomLeft: Radius.circular(20.0)),
              color:
(Widgt.group.isFavourite)?Color(0xFF76765):Colors.black26,
            ),
            child: Center(
              child: Icon(
                Icons.favorite_border,
                color: Colors.white,
              ),
            ),
          ),
        ],
      )),
    Row(
      children: <Widget>[
        SizedBox(width: 7.0),
        Text(Widgt.group.priority.toString(),
          style: TextStyle(
            fontFamily: "Montserrat",
            color: Colors.yellow[800],
            fontSize: 17.0
          ),
        ),
      ],
    ),
    SizedBox(height: 10.0),
    Text('Ping Message',
      style: TextStyle(
        fontFamily: "Montserrat",
        fontSize: 12.0,
        color: Color(0xFFC6CC40)
      ),
    ),
  ),
)

```

```

        SizedBox(height: 5.0),
        Container(
          width: MediaQuery.of(context).size.width - 130.0,
          child: Text(Widgt.group.message,
            style: TextStyle(
              fontFamily: "Montserrat",
              fontSize: 14.0,
              color: Colors.grey
            ),
          ),
        ),
        SizedBox(height: 10.0),
        Row(
          children: <Widgt>[
            Icon(Icons.local_activity, color: Colors.red),
            Text(
              Widgt.group.type,
              style: TextStyle(
                color: Colors.grey
              ),
            ),
            SizedBox(width: 12.0),
            Icon(Icons.timer, color: Colors.green.shade500),
            Text(DateFormat.jms().format(Widgt.group.pingTime),
              style: TextStyle(
                color: Colors.grey,
              ),
            ),
            SizedBox(width: 20.0),
            InkWell(
              child: Icon(Icons.delete_outline, color:
Colors.deepOrange.shade900,size: 40,),
              onTap: (){
                SweatAlert.show(context,
                  subtitle: "Do you want to Delete",
                  style: SweatAlertStyle.confirm,
                  showCancelButton: true, onPress: (bool isConfirm) {
                    if(isConfirm){
                      SweatAlert.show(context,subtitle: "Deleting
group...", style: SweatAlertStyle.loading);
                      new Future.delayed(new Duration(seconds: 2),(){
                        FirestoreApi api = new FirestoreApi();
                        api.deleteGroup(Widgt.group);
                        SweatAlert.show(context,subtitle: "Success!",
style: SweatAlertStyle.success);
                      });
                    }else{
                      SweatAlert.show(context,subtitle: "Canceled!",

```

```

style: SweatAlertStyle.error);
    }
    // return false to keep dialog
    return false;
  });
  },
),
],
),
],
),
],
),
),
);
}

//Method used to fill the each individual stars by comparing the priority value of
the group and the index of particular star
getRatedStar(int rating, int index) {
  if (index <= rating) {
    return Icon(Icons.star, color: Colors.yellow[600]);
  } else {
    return Icon(Icons.star_border, color: Colors.grey);
  }
}
}

```

//CreateGroup.dart

*//Widget class used to Define the Create Group form,
 // that is used to create the Group once we clicked the Group add button in the Menu*

```

import '../main.dart';
import '../GoogleSignIn.dart';

//Define CreateGroup Stateful Widget
class CreateGroup extends StatefulWidget {
  //Define State of CreateGroup using createState override method
  @override
  _CreateGroupState createState() => _CreateGroupState();
}

//Define State for the CreateGroup Stateful Widget
class _CreateGroupState extends State<CreateGroup> {

  //List of State that are used to create the Group

```

```

final group_types = ['Office', 'Friends', 'Family'];
final _formKey = GlobalKey<FormState>();
final groupNameController = TextEditingController();
String _type = 'Office';
final messageController = TextEditingController();
DateTime _dateTime = new DateTime.now();

//Override build method that returns the Create page with Bottom Navigation bar and
Header decorations
@override
Widget build(BuildContext context) {
  return Scaffold(

    //Define bottom nav bar in order to provide users with basic actions, such as
    return to Home, Logout
    bottomNavigationBar: CurvedNavigationBar(
      index: 1,
      height: 50,
      color: Colors.orangeAccent.shade100,
      backgroundColor: Colors.transparent,
      items: <Widget>[
        Icon(Icons.home, size: 30),
        Icon(Icons.save, size: 30),
        Icon(Icons.power_settings_new, size: 30),
      ],
      onTap: (index) {
        if(index==0){
          Navigator.of(context).pop();
        }
        else if(index==2){
          SweatAlert.show(context,subtitle: "logging out...", style:
SweatAlertStyle.loading);
          new Future.delayed(new Duration(seconds: 2),(){
            signOutGoogle();
            Navigator.of(context).pushAndRemoveUntil(MaterialPageRoute(builder:
(context) {return HomePage();})), ModalRoute.withName('/'));
            SweatAlert.show(context,subtitle: "Success!", style:
SweatAlertStyle.success);
          });
        }
      },
    ),

    //Define the Create form where the fields are controlled by state properties
    body: SingleChildScrollView(
      child: Form(
        key: _formKey,
        child: new Column(

```

```

children: <Widget>[
  Stack(
    children: <Widget>[
      Container(
        height: 140.0,
        decoration: BoxDecoration(
          borderRadius:
            BorderRadius.only(bottomRight: Radius.circular(75.0)),
          color: Colors.orange.shade100,
        ),
      ),
      Container(
        height: 85.0,
        decoration: BoxDecoration(
          borderRadius:
            BorderRadius.only(bottomRight: Radius.circular(65.0)),
          color: Colors.orange.shade200,
        ),
      ),
      Positioned(
        bottom: 10,
        left: 200,
        child: IconButton(
          icon: const Icon(
            Icons.people,
            color: Colors.blueGrey,
            size: 40,
          ),
          onPressed: () {}),
      ),
      Padding(
        padding: EdgeInsets.only(top: 35.0, left: 15.0),
        child: Text(
          'Create your Lunch Group!',
          style: TextStyle(
            //decoration: TextDecoration.none,
            fontFamily: "Montserrat",
            fontSize: 25.0,
            color: Colors.blueGrey),
        ),
      ),
      Padding(
        padding: EdgeInsets.only(top: 95.0, left: 15.0),
        child: Text(
          'New Group',
          style: TextStyle(
            fontFamily: 'Montserrat',
            fontSize: 30.0,
            color: Colors.blueGrey),
        ),
      ),
    ],
  ),
]

```

```

    ),
  ],
),
new Card(
  margin: EdgeInsets.fromLTRB(10, 20, 10, 5),
  elevation: 2,
  child: Column(
    children: <Widget>[
      new ListTile(
        leading: const Icon(Icons.stars),
        title: new TextFormField(
          style: TextStyle(fontFamily: "Montserrat"),
          decoration: new InputDecoration(
            hintText: "Group Name",
          ),
          controller: groupNameController,
          validator: (value) {
            if (value.isEmpty) {
              return 'Please enter the Group Name';
            }
            return null;
          },
        ),
      ),
      SizedBox(height: 10),
      new ListTile(
        leading: const Icon(Icons.loyalty),
        title: new DropdownButton<String>(
          items: group_types.map((String type) {
            return DropdownMenuItem<String>(
              value: type,
              child: Text(type, style: TextStyle(fontFamily:
"Montserrat")),
            ),
          }).toList(),
          value: _type,
          onChanged: (String value) {
            setState(() {
              this._type = value;
            });
          },
          icon: Icon(Icons.arrow_downward),
          isExpanded: true,
        ),
      ),
      SizedBox(height: 10),
      new ListTile(
        leading: const Icon(Icons.email),

```

```

        title: new TextFormField(
          style: TextStyle(fontFamily: "Montserrat"),
          decoration: new InputDecoration(
            hintText: "Message",
          ),
          controller: messageController,
          validator: (value) {
            if (value.isEmpty) {
              return 'Please enter the ping message';
            }
            return null;
          },
        ),
      ),
    new SizedBox(height : 20.0),
    new RaisedButton(
      onPressed: () {
        if (_formKey.currentState.validate()) {

          //create Group
          Group group = Group.setValue(
            groupName: groupNameController.text,
            type: _type,
            message: messageController.text,
            pingTime: _dateTime,
            isFavourite: false,
            priority: 0
          );

          FirestoreApi api = new FirestoreApi();
          bool status = api.createGroup(group);

          Navigator.of(context).pop();

          SweatAlert.show(context,
            title: "New Group",
            subtitle: "created sucessfully",
            style: SweatAlertStyle.success);
        }
      },
      shape: RoundedRectangleBorder(borderRadius:
BorderRadius.circular(30.0)),
      padding: EdgeInsets.all(0.0),
      child: Ink(
        decoration: BoxDecoration(
          gradient: LinearGradient(colors: [Colors.blue.shade50,
Colors.orange.shade200],
            begin: Alignment.centerLeft,

```



```

//Group Instance that is instantiate using the constructor that is passed from
GroupListPage
final Group group;
UpdateGroup({Key key, this.group}):super(key:key);

//Define State of UpdateGroup using createState override method
@override
_UpdateGroupState createState() => _UpdateGroupState();
}

//Define State for the UpdateGroup Stateful Widgt
class _UpdateGroupState extends State<UpdateGroup> {

//List of State that are maintained inorder to update the Group
final group_types = ['Office', 'Friends', 'Family'];
final _formKey = GlobalKey<FormState>();
final groupNameController = TextEditingController();
String _type;
final messageController = TextEditingController();
DateTime _dateTime;
String isFavorite;
int priority;

//Override init lifecycle method to instantiate states
@override
void initState() {
    super.initState();

    groupNameController.text = Widgt.group.groupName;
    _type = Widgt.group.type;
    messageController.text = Widgt.group.message;
    _dateTime = Widgt.group.pingTime;
    isFavorite = (Widgt.group.isFavourite)?"Yes":"No";
    priority = Widgt.group.priority;
}

//Override build method that returns the Update page with Update form populated
with group data
@override
Widgt build(BuildContext context) {
    return Scaffold(

        //Define bottom nav bar in order to provide users with basic actions, such as
return to Home, Logout
        bottomNavigationBar: CurvedNavigationBar(
            index: 1,
            height: 50,
            color: Colors.orangeAccent.shade100,

```

```

        backgroundColor: Colors.transparent,
        items: <Widget>[
          Icon(Icons.home, size: 30),
          Icon(Icons.mode_edit, size: 30),
          Icon(Icons.power_settings_new, size: 30),
        ],
        onTap: (index) {
          if(index==0){
            Navigator.of(context).pop();
          }
          else if(index==2){
            SweatAlert.show(context,subtitle: "logging out...", style:
SweatAlertStyle.loading);
            new Future.delayed(new Duration(seconds: 2),(){
              signOutGoogle();
              Navigator.of(context).pushAndRemoveUntil(MaterialPageRoute(builder:
(context) {return HomePage();})), ModalRoute.withName('/'));
              SweatAlert.show(context,subtitle: "Success!", style:
SweatAlertStyle.success);
            });
          }
        },
      ),
    ),
  ),

```

//Define the Update form where the fields are populated with the Group data

```

body: SingleChildScrollView(
  child: Form(
    key: _formKey,
    child: new Column(
      children: <Widget>[
        Stack(
          children: <Widget>[
            Container(
              height: 100.0,
              decoration: BoxDecoration(
                borderRadius:
                  BorderRadius.only(bottomRight: Radius.circular(75.0)),
                color: Colors.orange.shade200),
          ),
            Positioned(
              bottom: 20,
              left: 230,
              child: IconButton(
                icon: const Icon(
                  Icons.people,
                  color: Colors.black87,
                  size: 50,

```

```

        ),
        onPressed: () {}),
    ),
    Padding(
      padding: EdgeInsets.only(top: 45.0, left: 15.0),
      child: Text(
        'Update Group',
        style: TextStyle(
          fontFamily: 'Montserrat',
          fontSize: 30.0,
          color: Colors.brown),
      ),
    ),
  ],
),
new Card(
  margin: EdgeInsets.fromLTRB(10, 20, 10, 5),
  elevation: 2,
  child: Column(
    children: <Widget>[
      new ListTile(
        leading: const Icon(Icons.stars),
        title: new TextFormField(
          style: TextStyle(fontFamily: "Montserrat"),
          decoration: new InputDecoration(
            hintText: "Group Name",
          ),
          controller: groupNameController,
          validator: (value) {
            if (value.isEmpty) {
              return 'Please enter the Group Name';
            }
            return null;
          },
        ),
      ),
      SizedBox(height: 10),
      new ListTile(
        leading: const Icon(Icons.loyalty),
        title: new DropdownButton<String>(
          items: group_types.map((String type) {
            return DropdownMenuItem<String>(
              value: type,
              child: Text(type, style: TextStyle(fontFamily:
"Montserrat"),),),
            );
          }).toList(),
          value: _type,

```

```

        onChanged: (String value) {
          setState(() {
            this._type = value;
          });
        },
        icon: Icon(Icons.arrow_downward),
        isExpanded: true,
      ),
    ),
    SizedBox(height: 10),
    new ListTile(
      leading: const Icon(Icons.email),
      title: new TextFormField(
        style: TextStyle(fontFamily: "Montserrat",),
        decoration: new InputDecoration(
          hintText: "Message",
        ),
        controller: messageController,
        validator: (value) {
          if (value.isEmpty) {
            return 'Please enter the ping message';
          }
          return null;
        },
      ),
    ),
    const SizedBox(height: 10.0),
    new ListTile(
      leading: const Icon(Icons.favorite),
      title: Row(
        children: <Widget>[
          Radio(
            value: "Yes",
            groupValue: isFavorite,
            onChanged: (String value) {
              setState(() {
                isFavorite = value;
              });
            },
          ),
          Text("Yes", style: TextStyle(fontFamily:
"Montserrat",),),),
          SizedBox(width: 50,),
          Radio(
            value: "No",
            groupValue: isFavorite,
            onChanged: (String value) {
              setState(() {

```

```

        isFavorite = value;
    });
  },
),
Text("No", style: TextStyle(fontFamily: "Montserrat",),),
],
),
),
const SizedBox(height: 10.0),
new ListTile(
  leading: const Icon(Icons.access_time),
  title: new RaisedButton(
    shape: RoundedRectangleBorder(
      borderRadius: BorderRadius.circular(5.0)),
    elevation: 4.0,
    onPressed: () {
      DatePicker.showTimePicker(context,
        theme: DatePickerTheme(
          containerHeight: 210.0,
        ),
        showTitleActions: true,
        onConfirm: (time) {
          setState(() {
            this._dateTime = time;
          });
        },
        currentTime: this._dateTime, locale:
LocaleType.en);

        //setState(() {});
      },
      child: Container(
        alignment: Alignment.center,
        height: 50.0,
        width: 250.0,
        child: Row(
          mainAxisAlignment: MainAxisAlignment.spaceBetween,
          children: <Widgt>[
            Row(
              children: <Widgt>[
                Container(
                  child: Row(
                    children: <Widgt>[

                      Text(
                        "
${DateFormat.jms().format(_dateTime)}",

                      style: TextStyle(
                        fontFamily: "Montserrat",

```

```

        color: Colors.teal,
        fontWeight: FontWeight.bold,
        fontSize: 18.0),
    ),
  ],
),
)
],
),
Text(
  " Change",
  style: TextStyle(
    fontFamily: "Montserrat",
    color: Colors.teal,
    fontWeight: FontWeight.bold,
    fontSize: 18.0),
),
],
),
),
color: Colors.white,
),
),
  SizedBox(height: 10.0,)
],
),
),
new SizedBox(height : 20.0),
new RaisedButton(
  onPressed: () {
    if (_formKey.currentState.validate()) {

      //create Group with updated fields
      Group group = Group.setValue(
        groupName: groupNameController.text,
        type: _type,
        message: messageController.text,
        pingTime: _dateTime,
        isFavourite: (isFavorite=="Yes"?true:false,
        priority: priority
      );

      FirestoreApi api = new FirestoreApi();
      bool status = api.updateGroup(Widgt.group,group.toJson());

      Navigator.of(context).pop();

      SweatAlert.show(context,

```

[illegible]

5. References

- <https://blog.codemagic.io/firebase-authentication-google-sign-in-using-flutter/>
- https://pub.dev/packages/cloud_firestore
- <https://pub.dev/packages/Sweatalert>
- https://github.com/ShriLingam23/flutter_google_auth