

Mathematics for Machine Learning (AI 512): MCMC Sampling

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Sampling: Motivation and Classical Methods

Random Sampling following a distribution

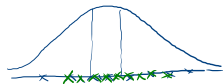
Q: What do we mean by generating samples following a *probability mass function* (p.m.f.) or *probability distribution function* (p.d.f.)?

Sample of size n : x_1, x_2, \dots, x_n from some population d.f. $F_X(x)$

Define a Fake r.v. \hat{X} : takes $\underbrace{x_1, x_2, \dots, x_n}$ with probability

$$P(\hat{X} = x_i) = \frac{1}{n}, \quad i = 1, 2, \dots, n$$

$$F_{\hat{X}}(x) = P(\hat{X} \leq x) = \frac{\nu}{n} \quad : \text{empirical distribution}$$



(Th:) For $n \rightarrow \infty$, $F_{\hat{X}}(x) \rightarrow F_X(x)$. (empirical distribution is statistical image of population distribution)

$$P(\hat{X}=1) = \frac{\nu_1}{n}, \quad P(\hat{X}=2) = \frac{\nu_2}{n}, \quad \dots, \quad P(\hat{X}=6) = \frac{\nu_6}{n}$$

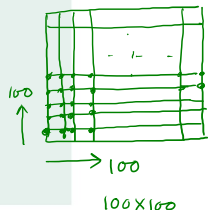
Q: Why do we need samples?

- Calculating **marginal distributions** (over d -dimensional domain)

$$p(x_1) = \sum_{x_2, \dots, x_d} p(x_1, x_2, \dots, x_d)$$

- Calculating **expectation** of some function (over d -dimensional domain)

$$\mathbb{E}(f(\underline{X})) = \sum_{x_1, \dots, x_d} f(x_1, x_2, \dots, x_d) p(x_1, \dots, x_d)$$



Difficulty: Computation requires summation over an **exponential** number of values

Monte Carlo Simulation:

Finding **approximate answer** by generating a sample of size n following the distribution of $p(x_1, \dots, x_d)$

- ✓ 1. Generate a sample of size n : $\{\underline{x}^{(i)} = (x_1^{(i)}, \dots, x_d^{(i)}); i = 1, 2, \dots, n\}$
- ✓ 2. Compute: $y_i = f(\underline{x}^{(i)})$
- ✓ 3. $\lim_{n \rightarrow \infty} \frac{y_1 + y_2 + \dots + y_n}{n} = \mathbb{E}(f(\underline{X}))$

Markov Chain Monte Carlo (MCMC):

- Generate samples via designing a Markov Chain (MC) whose states are possible values of $\underline{x} = (x_1, \dots, x_d)$
- Ensure **stationary probabilities** of the states are exactly $p(x_1, x_2, \dots, x_d)$
- ✓ • Under some mild conditions, number of steps in RW grows **polynomially**, whereas, number of states grows **exponentially**


$$\pi = \pi P$$

Few Classical Sampling Methods

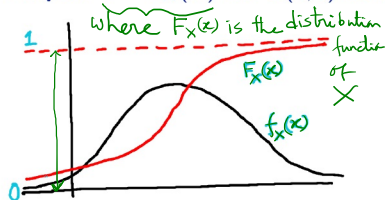
- ✓• Inverse transformation method
- Rejection sampling
- Importance sampling

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Inverse Transformation Method

Simulating a random variable X having continuous distribution

Prop 1: $Y = F_X(X)$ has $U(0,1)$ distribution.



Transformation:

$$Y = F_X(X)$$

$G_Y(y)$ = d.f. of the r.v. Y

$$= P(Y \leq y)$$

$$= P(F_X(X) \leq F_X(x))$$

$$= P(X \leq x)$$

$$= F_X(x)$$

$$g_Y(y) = \text{p.d.f. of } Y = G_Y'(y) = \frac{d}{dy} F_X(x) \frac{dx}{dy} = f_X(x) \frac{1}{f_X(x)} = 1$$

$$\forall y \in (0,1)$$

$\frac{dy}{dx} = f_X(x)$
 $F_X(x)$ is mon. inc. fn.

When x varies from $-\infty$ to ∞

y varies from 0 to 1

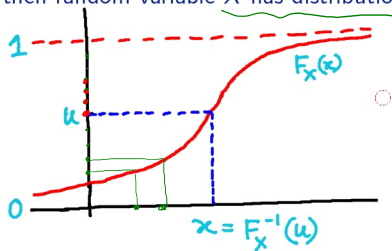
Inverse Transformation Method

Prop 2: Let U be a uniform $(0,1)$ random variable. For any continuous CDF F if we define the random variable X by

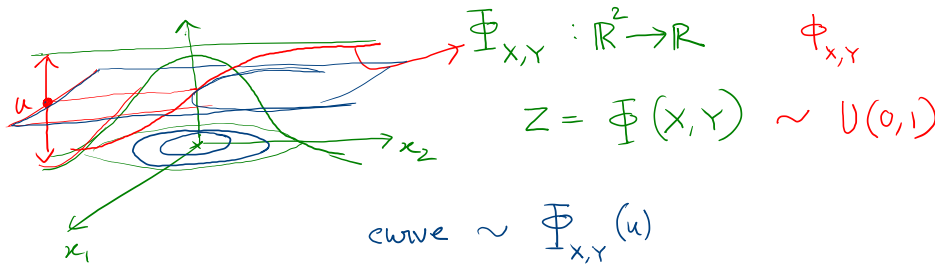
$$X = F^{-1}(U)$$

$$f_U(u) = \begin{cases} 1, & u \in (0,1) \\ 0, & \text{else} \end{cases}$$

then random variable X has distribution function F .

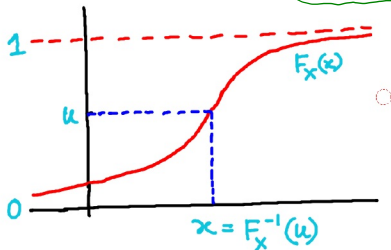


$$\begin{aligned} G_X(x) &= \text{c.d.f. of } X \\ &= P(X \leq x) \\ &= P(F^{-1}(U) \leq x) \\ &= P(U \leq F(x)) \\ &= \int_0^{F(x)} 1 \cdot du = F(x) \end{aligned}$$



Sampling using Inverse Transformation Method

1. Generate a random number $u \sim U(0,1)$ using a pseudorandom number generator
2. Compute: $x = F^{-1}(u)$
3. This yields the desired samples: x that follow $f_X(x)$



Drawback: 1. Computing F^{-1} for a general function in d -dimensional domain is difficult or may not be possible.

2. The level set: $F^{-1}(u)$ when $d > 1$ is not a single point, but an isosurface (infinite set of points).

A Pseudorandom Number Generator

1. Start initial number X_0 (**seed**)
2. Choose positive integers: a, c and m
3. Compute recursively:

$$\checkmark \checkmark X_{n+1} = (aX_n + c) \text{ module } m, \text{ for } n \geq 0$$

$$\{0, 1, 2, \dots, m-1\}$$

4. Consider $U_n = X_n/m$ samples from $U(0,1)$ distribution