

## . Loop structure . / Iterative structure

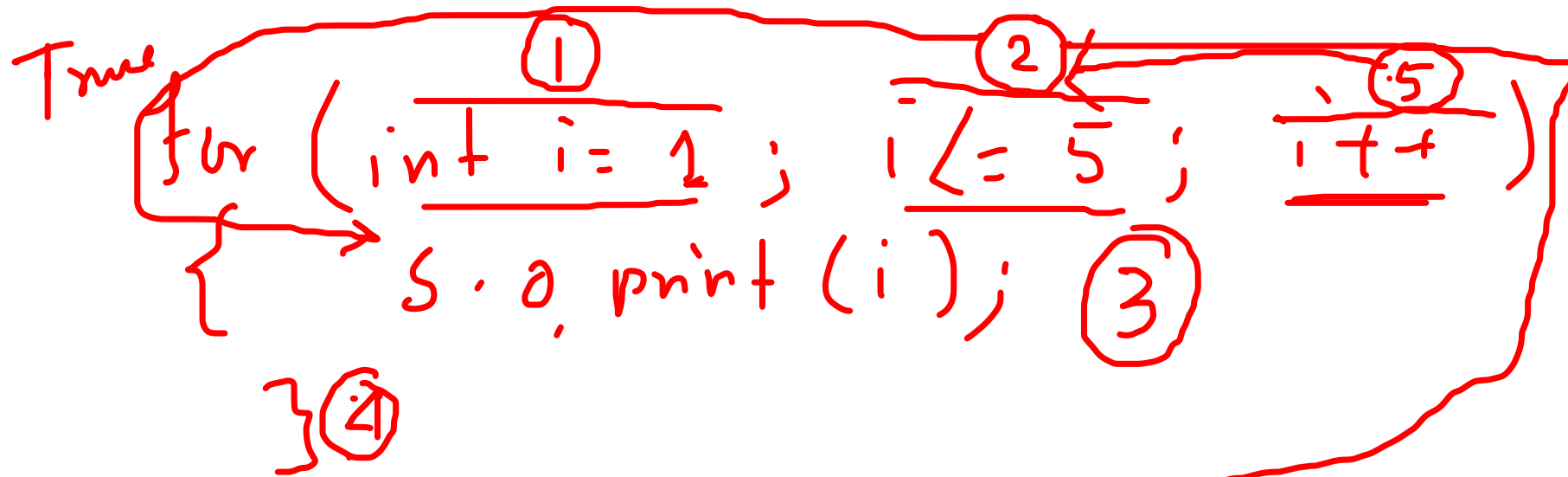
Def: Repeated execution of a statement or a group of statement is called a Loop.

Java provides three types of Loop structure

- i) for ( --- )
  - ii) while ( -- )
  - iii) do --- while ( ) → exit control loop.
- } entry control loop

General syntax of for ( ) loop .

```
for ( initialization ; test expression ; updation )  
{  
    ---  
    ---  
}
```



1, 2, 3, 4, 5



for ( ; ; )

for (int i = 1 ; i <= 5 ; )  
{  
 s.o, print(i);  
 i++ ;  
}

## Appln. of for loop.

- 1) To find the factorial of a number  
 $4! = 1 \times 2 \times 3 \times 4 = 24$
- 2) To display each term and sum of the series  
 $x - x^2 + x^3 - x^4$
- 3) To display each term and sum of fibonacci series. 1, 1, 2, 3, 5, ----
- 4) To check a number prime or composite.
- 5) To check a number is perfect or not.
- 6)  $\frac{x}{2} - \frac{2x^2}{3} + \frac{3x^3}{4} - \dots$

Find the output:

1) int i, a = 5, b = 10;  
 for (i = a; i <= b; i += 2)  
 {  
   a = a + i;  
 }  
 s.o print (a + i);

| <u>i</u>   | <u>a</u>  |
|------------|-----------|
| 5          | 10        |
| 7          | 17        |
| <u>9</u> ✓ | <u>26</u> |
| <u>11</u>  |           |

$$26 + 11 = \boxed{37} \checkmark$$

2) for (i = 15; i >= 3; i -= 4)  
   s.o print (i % 3);  
   s.o print (i / 2 + i % 3);

| <u>i</u> |
|----------|
| 15       |
| 11       |
| 7        |
| <u>3</u> |
| <u>1</u> |

Display

|    |   |
|----|---|
| 0  | ✓ |
| 2  | ✓ |
| 1  | ✓ |
| 0  |   |
| -1 |   |

LCV → Loop Control Variable

## prime number.

```
void main (int num)
{
    int i, count = 0;
    for (i = 1; i <= num; i++)
    {
        if (num % i == 0)
            count++;
    }
    if (count == 2)
        s.o.pln("prime");
    else
        s.o.pln("Composite");
}
```

## Perfect number $6 \rightarrow 1+2+3$ $28 \rightarrow$

```
void main (int num)
{
    int i, sum = 0;
    for (i = 1; i < num; i++)
    {
        if (num % i == 0)
            sum = sum + i;
    }
    if (sum == num)
        s.o.pln("perfect");
    else
        s.o.pln("Not perfect");
}
```

$$\underline{x} - \underline{x^2} + \underline{x^3} - \underline{x^4} + \dots - x^n$$

```
void main (int x, int n)
{
    int i, sign = 1, sum = 0, term;
```

```
    for (i = 1; i <= n; i++)
```

```
    {
        term = (int) Math.pow(x, i) * sign;
```

```
        s.o. print (term + " ");
```

```
        sum = sum + term;    sign = sign * -1;
```

```
    }
    s.o. println("sum = " + sum);
}
```

double term, sum = 0  
term = i \* Math.pow(x, i) /  
 (i!) \* sum

```

void main (int n)  ✓ sum = 0
{
    int i, a = 1, b = 0, c, j;
    for (i = 1; i <= n; i++)
    {
        * c = a + b;
        s.o.p(c);
        sum = sum + c;
        a = b;
        b = c;
        s.o.pln("sum = " + sum);
    }
}

```

n = 10  
 1, 1, 2, 3, 5, 8, 13, 21,  
 34, 55

Tricky  
 upto n (10)  
 1, 1, 2, 3, 5, 8

```

* if (c <= n)
{
    s.o.p(c);
    sum = sum + c;
}

```

## For Loop prog: (contd)

- ① WAP to display each term and sum of the series  $1! + 2! + 3! + \dots + n!$
- ② WAP to display each term and sum of the following series:  $1 + \frac{1 \times 2}{1+2} + \frac{1 \times 2 \times 3}{1+2+3} + \dots + n\text{th term}$
- ③ WAP to print all the fibonacci term upto a given value.
- ④ WAP to find hcf of two numbers
- ⑤ WAP to find lcm of two numbers.



```

1. void main(int n)
{
    int i, f=1, term, sum=0;
    for (i=1; i<=n; i++)
    {
        f = f * i;
        term = f;
        s.o.p (term + " ");
        sum = sum + term;
    }
    s.o.p ("sum = " + sum);
}

```

$$1! + \underline{2!} + \underline{3!} + 4!$$

$$1 \times 2 \quad \underline{1 \times 2 \times 3}$$

2.  $s = 0$

Within loop:  $s = s + i$ ;  
 $term = f / s$ ;