System Dynamics Report:

Abstract:

This is the Final assignment for system Dynamics 2nd Electrical year, the goal of this assignment is computing and visualizing the output of the system for input signal (unit step, unit impulse) and draw the state space of the system by using numerical methods and computes the state space representation matrices (A, B, C, D) of the system.

introduction for the system simulation and model:

the program asks the user to input order of output (n) and order of input (m) and determine the input type unit step or unit impulse and enter values of a's and b's.

In the first gui the program asks the user to enter the data and when the user push the confirm button the second gui opens to plot the input then the third gui opens to plot the output and finally the fourth gui opens to plot the state

description for the numerical approximations:

-we are using Euler's method (first order Runge-Kutta) to solve the differential equation say we the user enter equation like that:

$$\frac{d^3y(t)}{dt} + a2\frac{d^2y(t)}{dt} + a1\frac{dy(t)}{dt} + a0y(t) = u(t) + b1\frac{du(t)}{dt}$$
 where $u(t)$ is unit step

First, we will divide the equation by a(n) to make sure that, the coefficient of $\frac{d^n y(t)}{dt}$ will be zero Second, we are dealing with the derivatives of the input, In our code we represent unit step as a vector [..0 0 0 0 1 1 1 1...] and unit impulse as a vector [..0 0 0 0 (1/h) 0 0 0...] where h is the step size, and based on the input type which user input we generate the input vector and get the derivatives of this vector so if m = 1 we get $\frac{du(t)}{dt}$ and if m=2 we get $\frac{du(t)}{dt}$ and $\frac{d^2u(t)}{dt}$, by multiply them by their coefficient and adding the result we get the input vector like in the equation above the input will be equal $u(t) + b1\frac{du(t)}{dt}$ So the equation will be:

$$\frac{d^3y(t)}{dt} + a2\frac{d^2y(t)}{dt} + a1\frac{dy(t)}{dt} + a0y(t) = \gamma(t) = input \ vector$$

We set the initial conditions for $\frac{d^2y(t)}{dt}$, $\frac{dy(t)}{dt}$, y(t) to be equal to zero and we introduce three new variables x1, x2, x3:

$$x1(t) = y(t)$$
 , $x2(t) = \frac{dy(t)}{dt}$, $x3(t) = \frac{d^2y(t)}{dt}$

$$x1'(t) = y'(t) = x2(t)$$

$$x2'(t) = y''(t) = x3(t)$$

$$x3'(t) = y'''(t) = \gamma(t) - a2y''(t) - a2y'(t) - a0y(t) = \gamma(t) - a2*x3(t) - a1*x2(t) - a0*x1(t)$$

So we can use the state space matrices A and B so the equation will be

$$x'(t)=A*x(t)+B*\gamma(t)$$

$$\mathbf{q}'(t) = \begin{bmatrix} q_1'(t) \\ q_2'(t) \\ q_3'(t) \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -a_2 & -a_1 & -a_0 \end{bmatrix} \begin{bmatrix} q_1(t) \\ q_2(t) \\ q_3(t) \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \gamma(t)$$

$$\mathbf{x}'(t_0) = \mathbf{A}\mathbf{x}(t_0) + \mathbf{B}\gamma(t_0)$$

exact expression for derivative at t=t0

$$\mathbf{k}_1 = \mathbf{A}\mathbf{x}^*(t_0) + \mathbf{B}\gamma(t_0)$$

 $\mathbf{k}_1 = \mathbf{A}\mathbf{x}^*(t_0) + \mathbf{B}\gamma(t_0)$ approximation for derivative

$$\mathbf{x}(t_0 + h) = \mathbf{x}(t_0) + \mathbf{x}'(t_0)h + \mathbf{x}''(t_0)\frac{h^2}{2} + \cdots$$
 Taylor Series around t=t0

$$\mathbf{x}(t_0 + h) \approx \mathbf{x}(t_0) + \mathbf{x}'(t_0)h$$

Truncated Taylor Series

$$\mathbf{x}^*(t_0 + \hbar) = \mathbf{x}^*(t_0') + \mathbf{k}_1 h$$

Approximate Solution

By using for loop we can update the value of k1 and \mathbf{x}^*

-to get derivative of a vector we use differentiation formula where h= 0.001

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

-To get state space representation matrices we use Controllable Canonical Form (CCF):

$$A = \begin{bmatrix} 0 & 1 & \cdots & 0 & 0 \\ 0 & 0 & \cdots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \cdots & 1 & 0 \\ 0 & 0 & \cdots & 0 & 1 \\ -a_0 & -a_1 & \cdots & -a_{n-2} & -a_{n-1} \end{bmatrix} \quad B = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\mathbf{c} = [(b_0 - a_0 b_n)(b_1 - a_1 b_n) \dots (b_{n-1} - a_{n-1} b_n)] \quad D = b_n$$

Before we use this formula we need to be sure that a(n) will be equal to one.

This will be okay if (n=m) But if m is less than n we just put any missing b to be equal to zero.

simulation algorithms for simulating for every order:

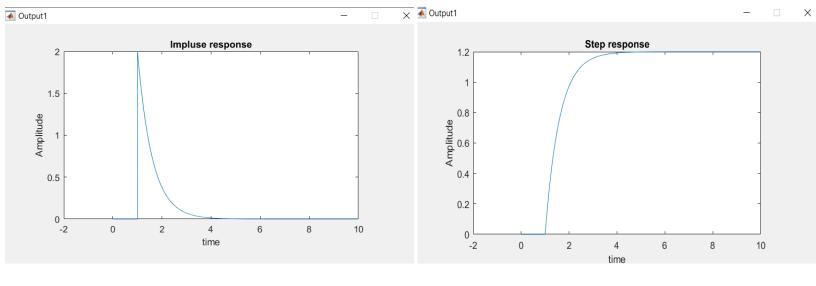
we use the algorithm above to solve the differential equation for any order n by using step size h=0.001 and time interval between 0-h to 10

Experimental results section:

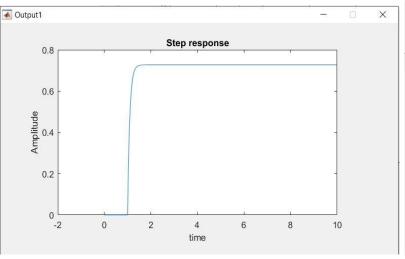
In these equations we refer to u(t) as the input (unit step or unit impulse):

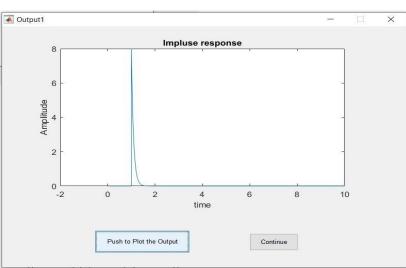
First Order:

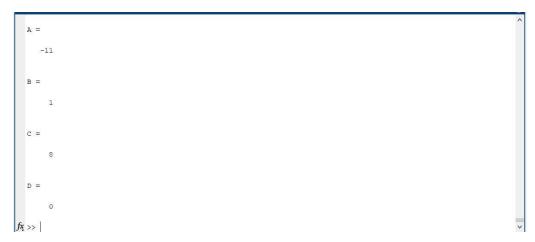
$$3\frac{dy(t)}{dt} + 5y(t) = 6u(t)$$



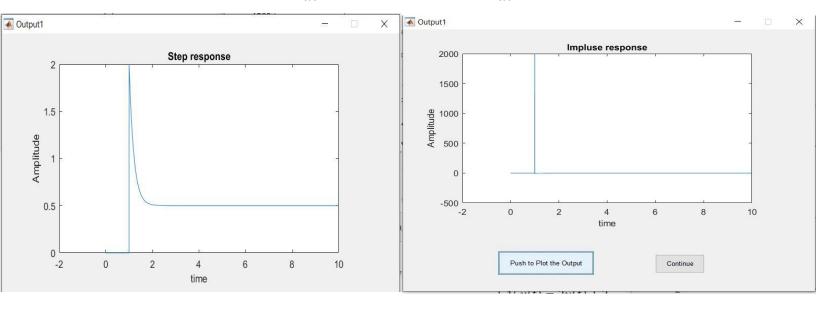
$$\frac{dy(t)}{dt} + 11y(t) = 8u(t)$$



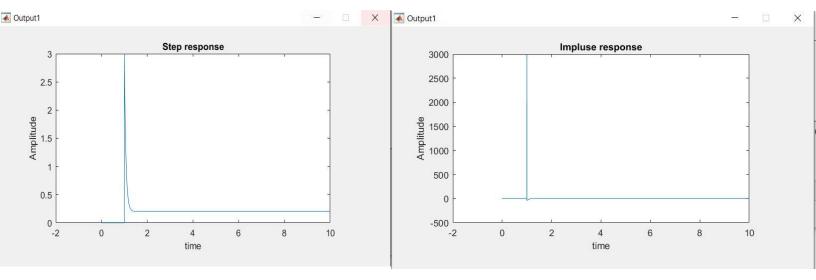


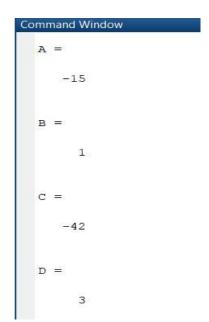


$$2\frac{dy(t)}{dt} + 10y(t) = 5u(t) + 4\frac{du(t)}{dt}$$



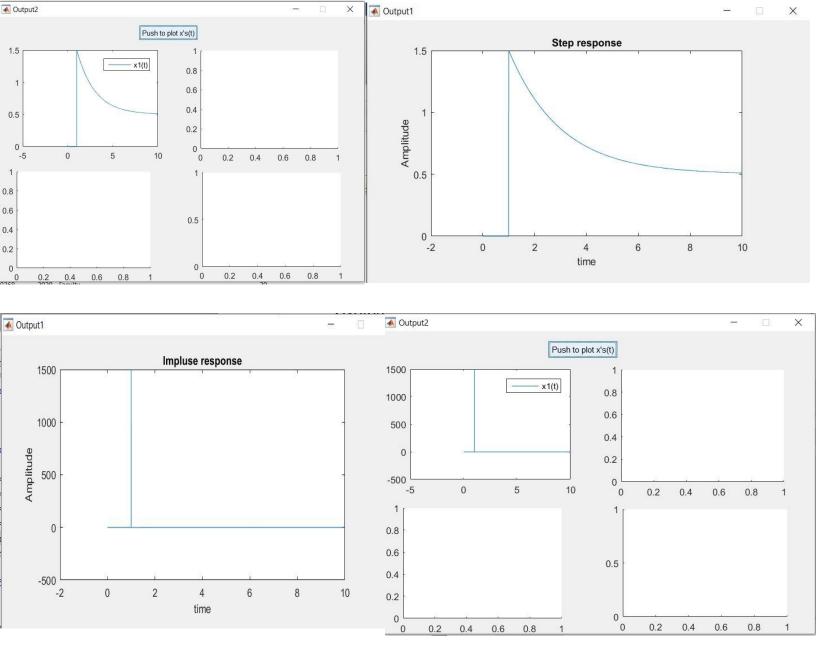
$$\frac{dy(t)}{dt} + 15y(t) = 3u(t) + 3\frac{du(t)}{dt}$$





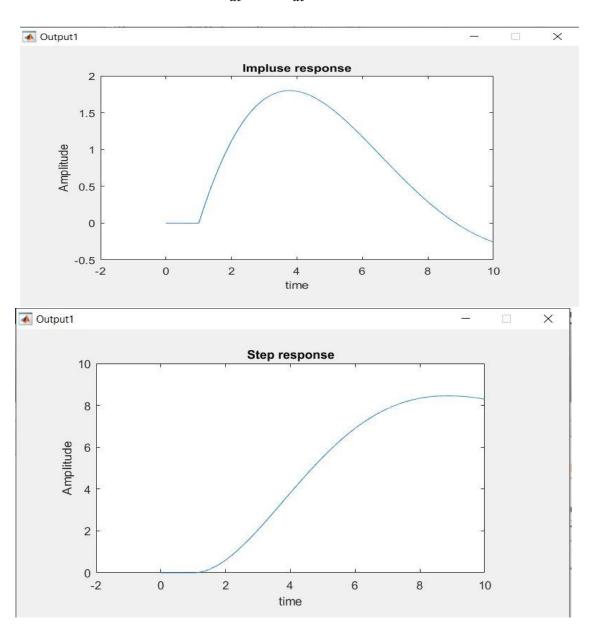
$$4\frac{dy(t)}{dt} + 2y(t) = u(t) + 6\frac{du(t)}{dt}$$

Output2

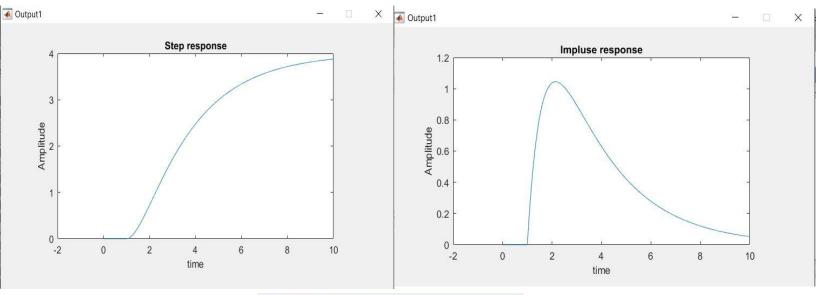


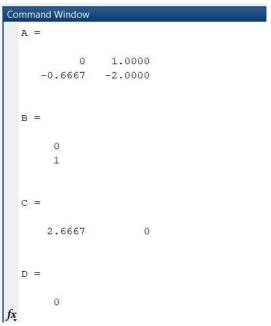
Second order:

$$5\frac{d^2y(t)}{dt} + 2\frac{dy(t)}{dt} + y(t) = 7 u(t)$$

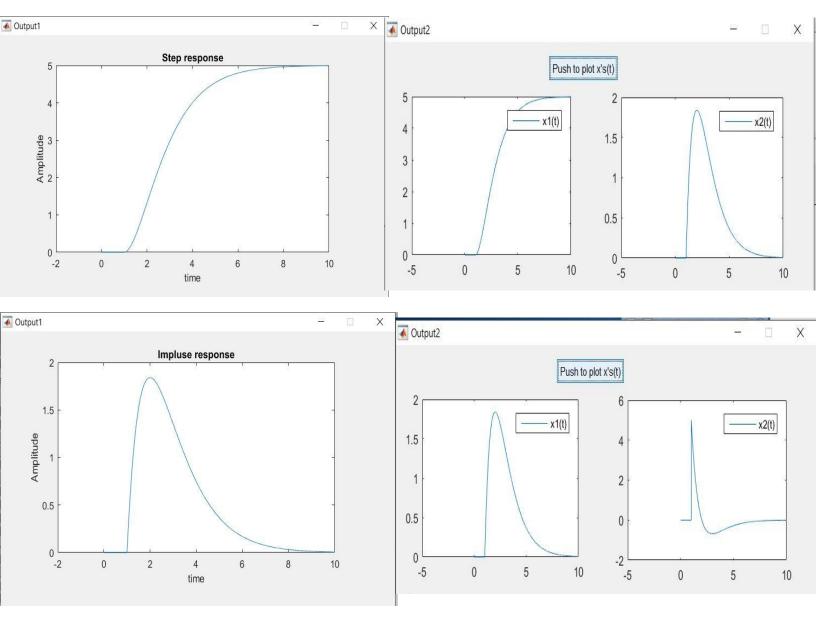


$$3\frac{d^2y(t)}{dt} + 6\frac{dy(t)}{dt} + 2y(t) = 8 \text{ u(t)}$$

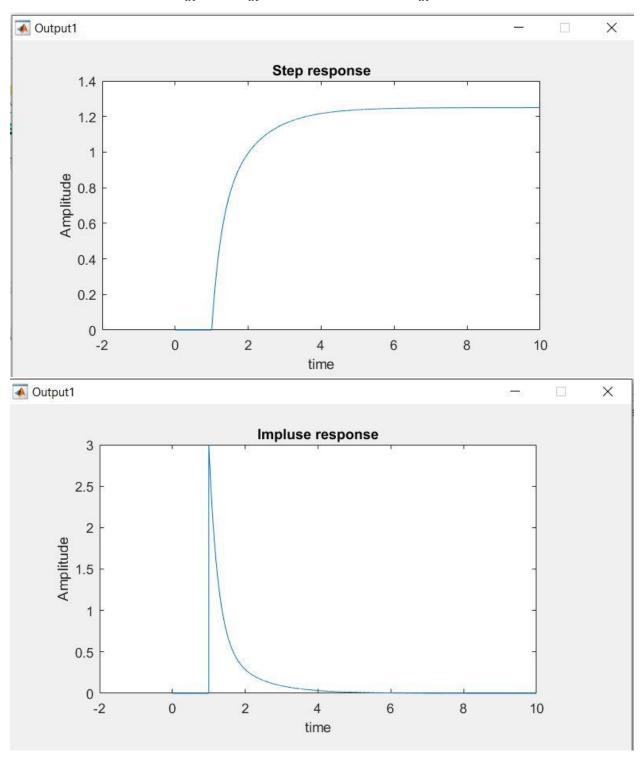




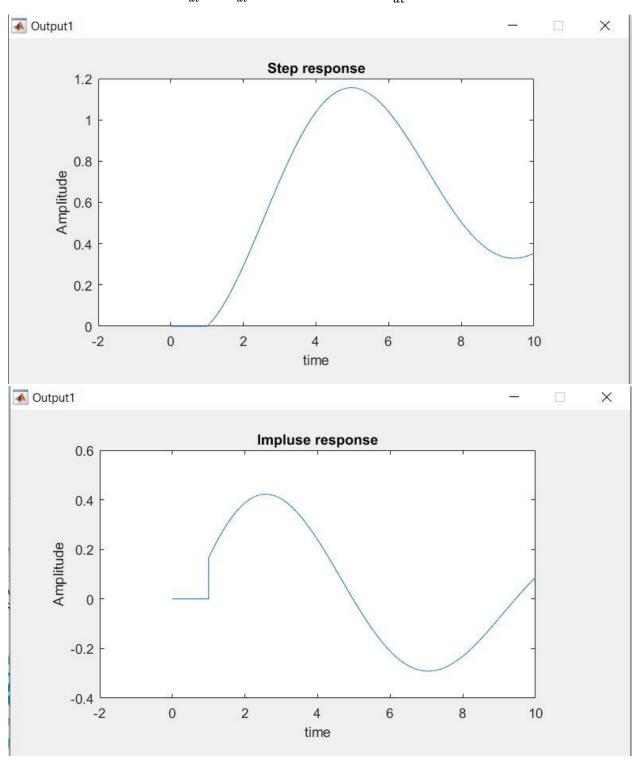
$$\frac{d^2y(t)}{dt} + 2\frac{dy(t)}{dt} + y(t) = 5 \text{ u(t)}$$



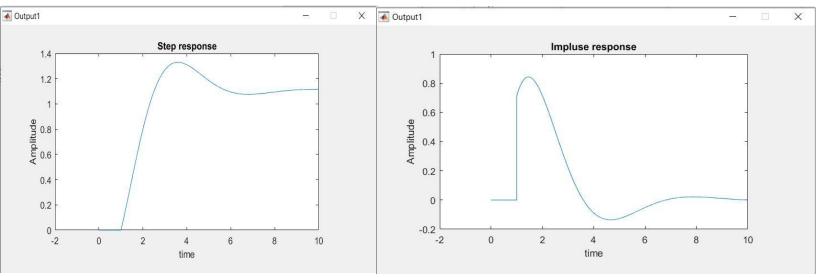
$$\frac{d^2y(t)}{dt} + 5\frac{dy(t)}{dt} + 4y(t) = 5 \text{ u(t)} + 3\frac{du(t)}{dt}$$



$$6\frac{d^2y(t)}{dt} + \frac{dy(t)}{dt} + 3y(t) = 2 u(t) + \frac{du(t)}{dt}$$

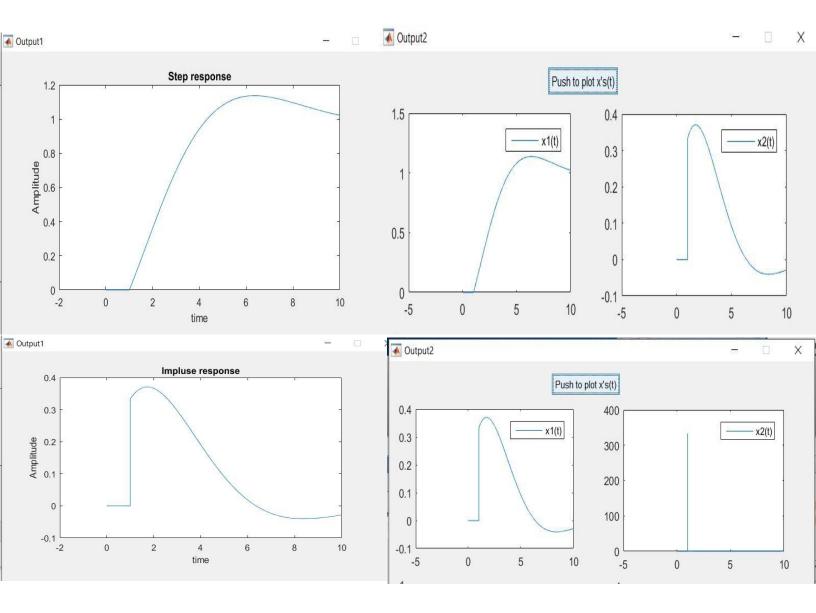


$$7\frac{d^2y(t)}{dt} + 8\frac{dy(t)}{dt} + 9y(t) = 10 \text{ u(t)} + 5\frac{du(t)}{dt}$$

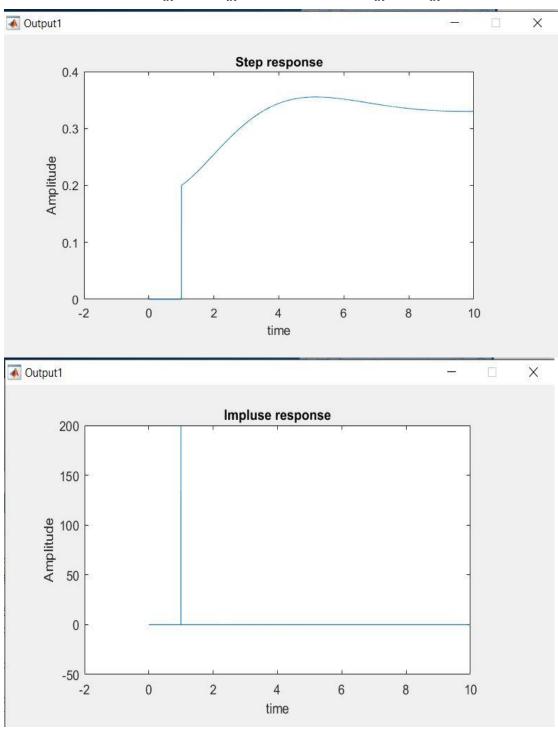


Command Window A = 0 1.0000 -1.2857 -1.1429 B = 0 1 C = 1.4286 0.7143 D = fx 0

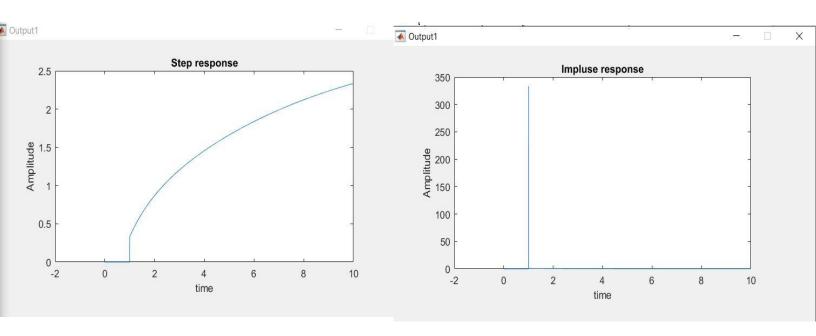
$$3\frac{d^2y(t)}{dt} + 2\frac{dy(t)}{dt} + y(t) = u(t) + \frac{du(t)}{dt}$$



$$5\frac{d^2y(t)}{dt} + 4\frac{dy(t)}{dt} + 3y(t) = u(t) + \frac{du(t)}{dt} + \frac{d^2u(t)}{dt}$$

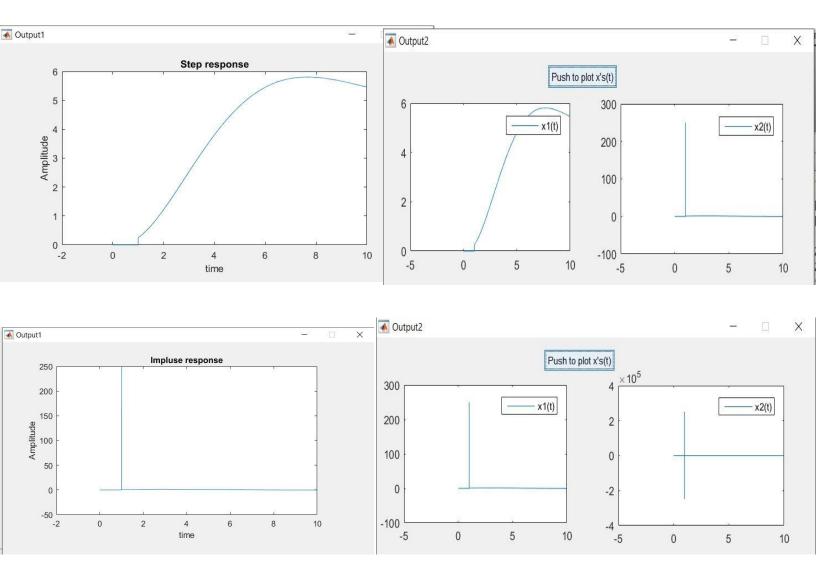


$$6\frac{d^2y(t)}{dt} + 8\frac{dy(t)}{dt} + y(t) = 3u(t) + 7\frac{du(t)}{dt} + 2\frac{d^2u(t)}{dt}$$



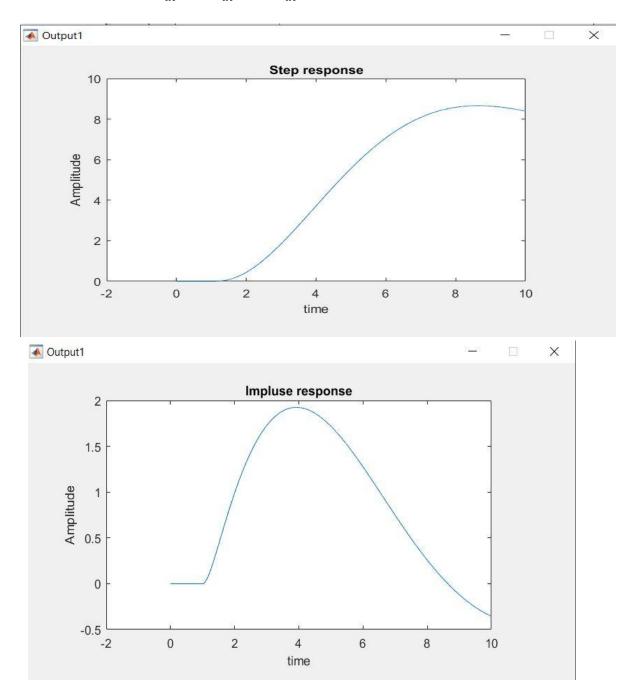
Command Window A = 0 1.0000 -0.1667 -1.3333 B = 0 1 C = 0.4444 0.7222 D = 0.3333

$$4\frac{d^2y(t)}{dt} + 2\frac{dy(t)}{dt} + y(t) = 5u(t) + 3\frac{du(t)}{dt} + \frac{d^2u(t)}{dt}$$

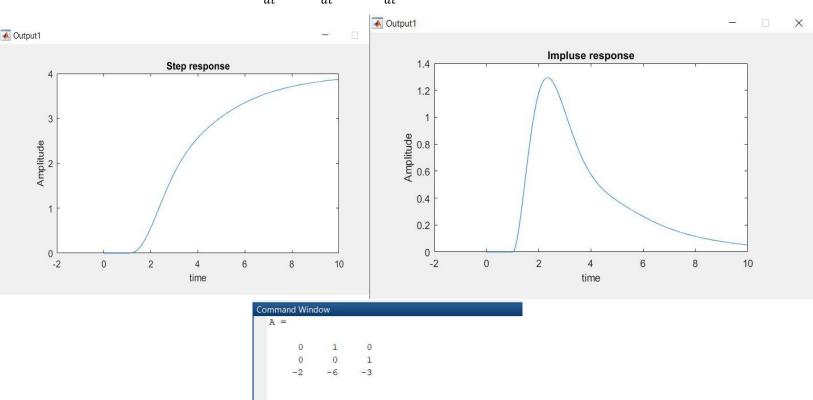


Third Order:

$$\frac{d^3y(t)}{dt}$$
 + 5 $\frac{d^2y(t)}{dt}$ + 2 $\frac{dy(t)}{dt}$ + $y(t)$ = 7u(t)



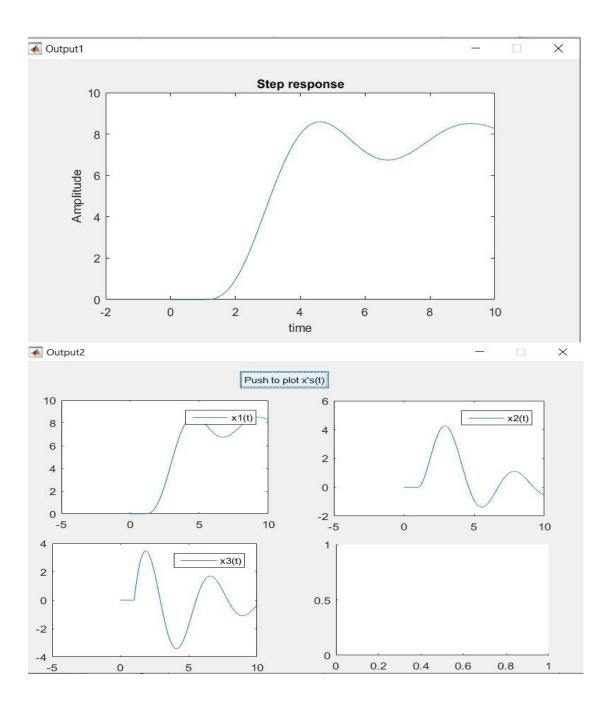
$$\frac{d^3y(t)}{dt}$$
 + 3 $\frac{d^2y(t)}{dt}$ + 6 $\frac{dy(t)}{dt}$ + 2 $y(t)$ = 8u(t)

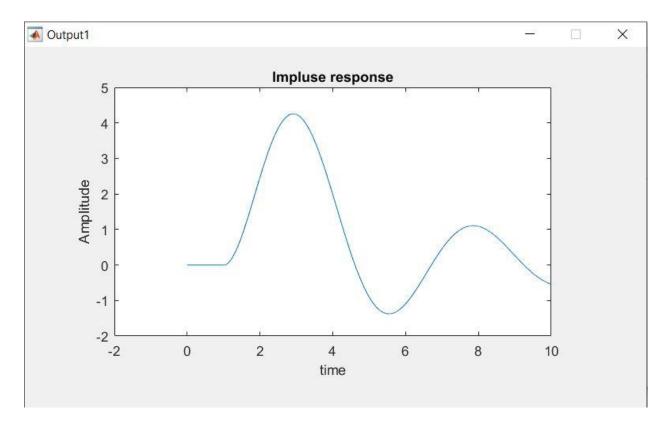


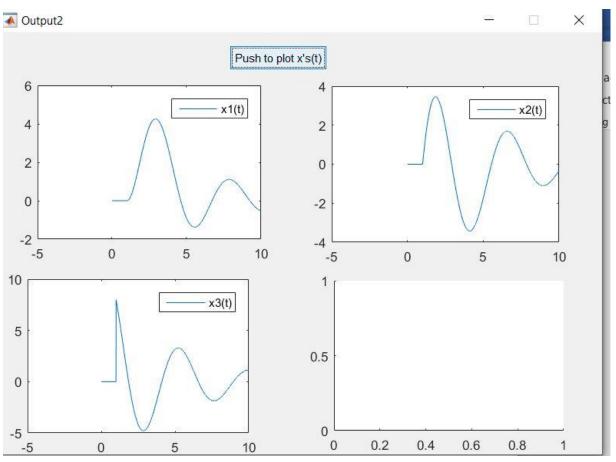
0

D =

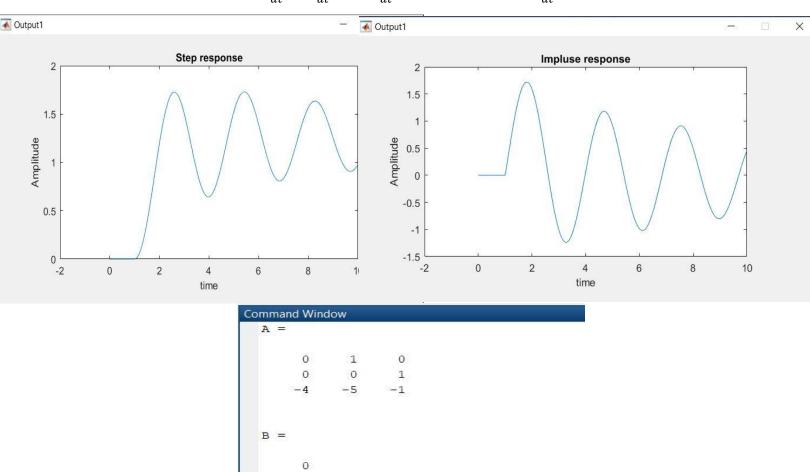
$$4\frac{d^3y(t)}{dt} + \frac{d^2y(t)}{dt} + 2\frac{dy(t)}{dt} + y(t) = 8u(t)$$



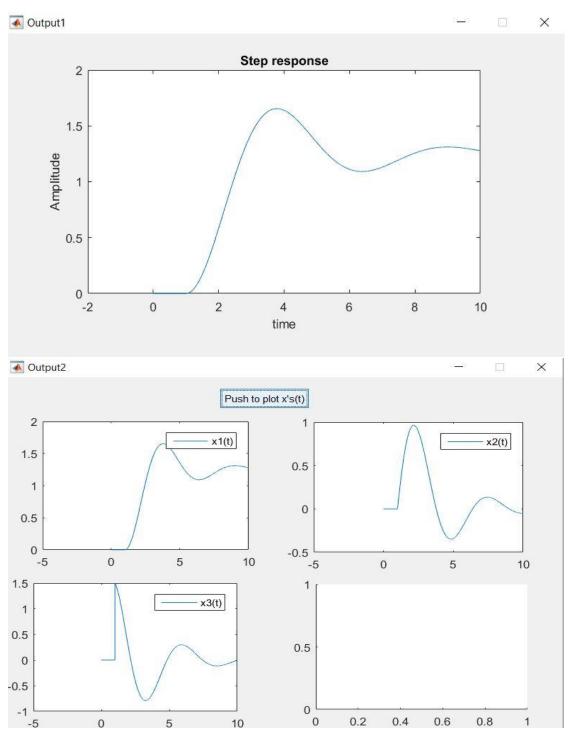


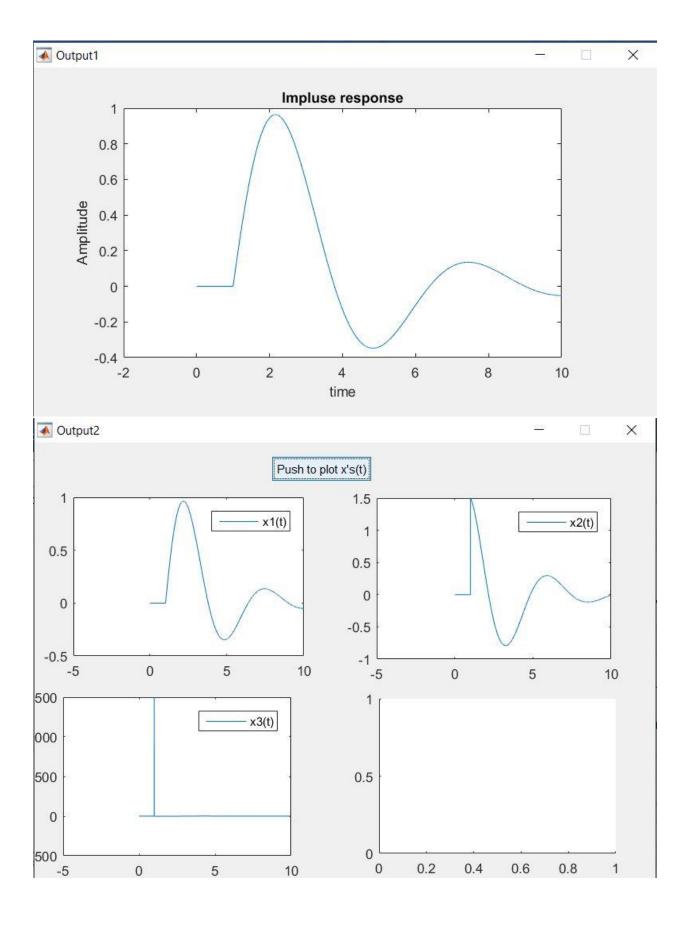


$$\frac{d^3y(t)}{dt} + \frac{d^2y(t)}{dt} + 5\frac{dy(t)}{dt} + 4y(t) = 5u(t) + 3\frac{du(t)}{dt}$$

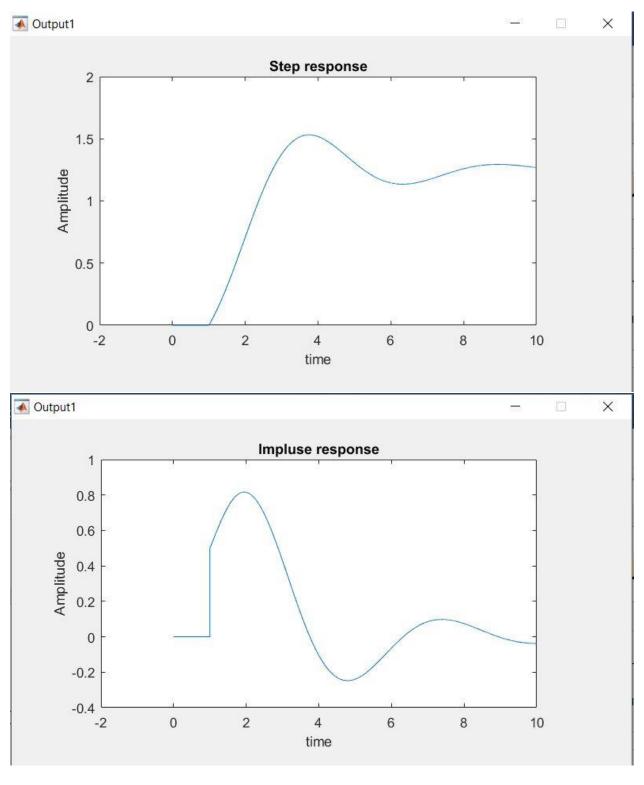


$$2\frac{d^3y(t)}{dt} + 4\frac{d^2y(t)}{dt} + 5\frac{dy(t)}{dt} + 4y(t) = 5u(t) + 3\frac{du(t)}{dt}$$

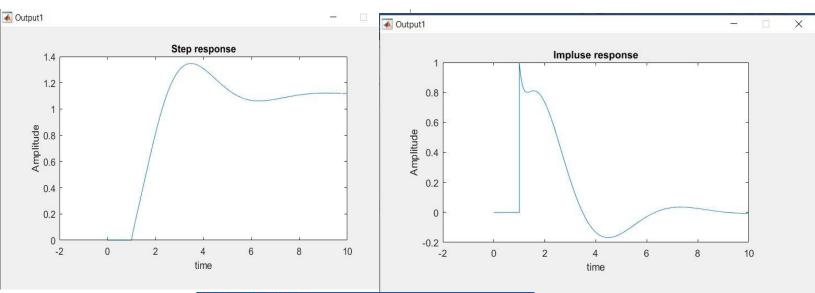




$$2\frac{d^3y(t)}{dt} + 4\frac{d^2y(t)}{dt} + 5\frac{dy(t)}{dt} + 4y(t) = 5u(t) + 3\frac{du(t)}{dt} + \frac{d^2u(t)}{dt}$$

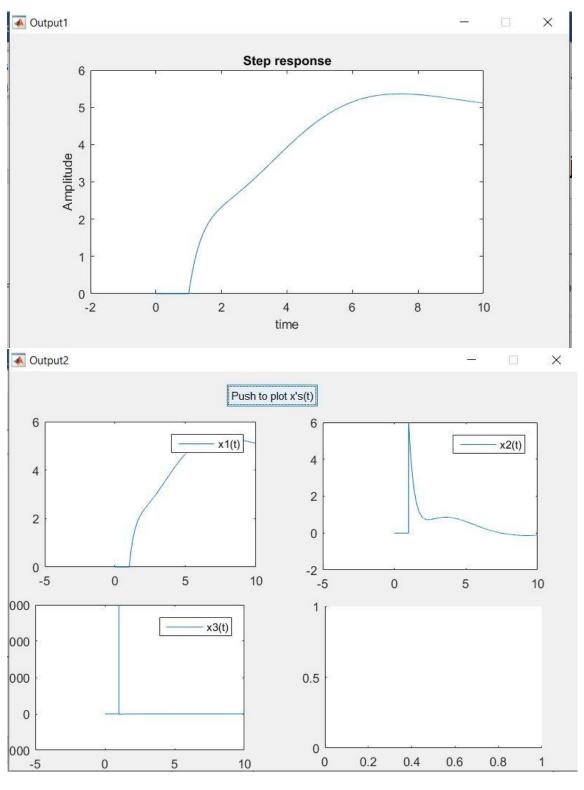


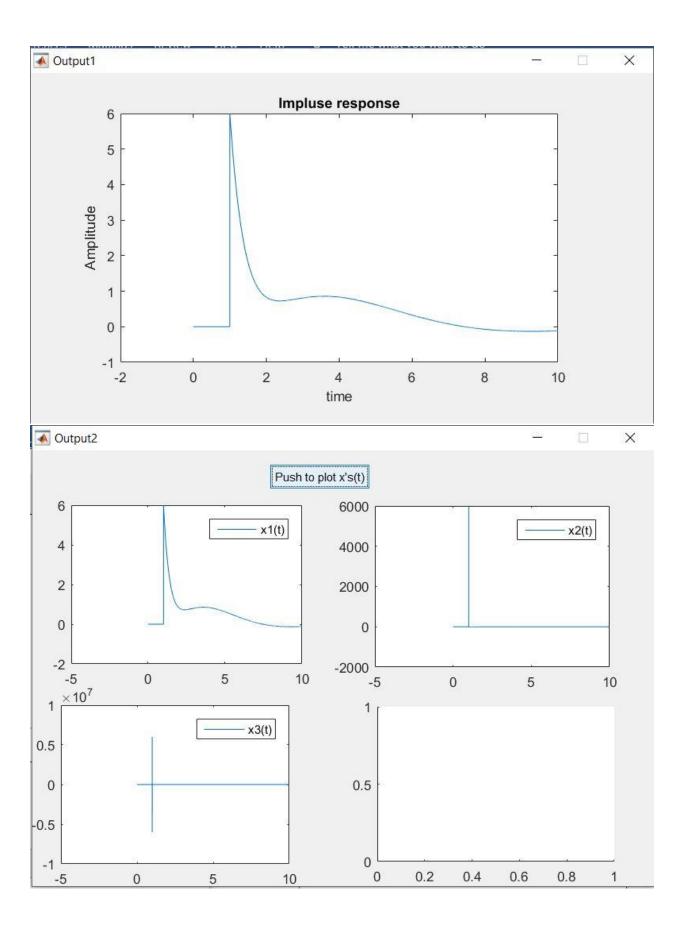
$$\frac{d^3y(t)}{dt} + 7\frac{d^2y(t)}{dt} + 8\frac{dy(t)}{dt} + 9y(t) = 10u(t) + 5\frac{du(t)}{dt} + \frac{d^2u(t)}{dt}$$



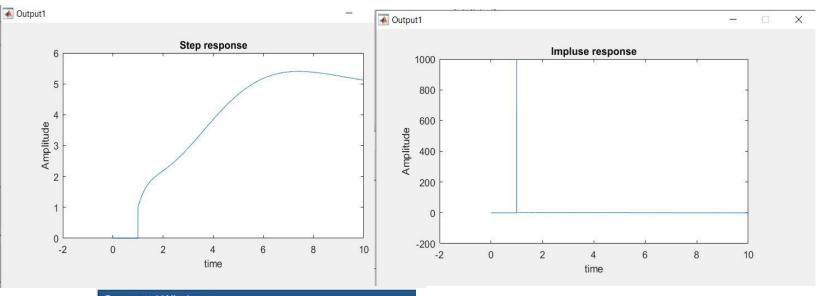
Command Window A = 0 1 0 0 0 1 -9 -8 -7 B = 0 0 1 C = 10 5 1 D = 0

$$\frac{d^3y(t)}{dt} + 3\frac{d^2y(t)}{dt} + 2\frac{dy(t)}{dt} + y(t) = 5u(t) + 3\frac{du(t)}{dt} + 6\frac{d^2u(t)}{dt}$$



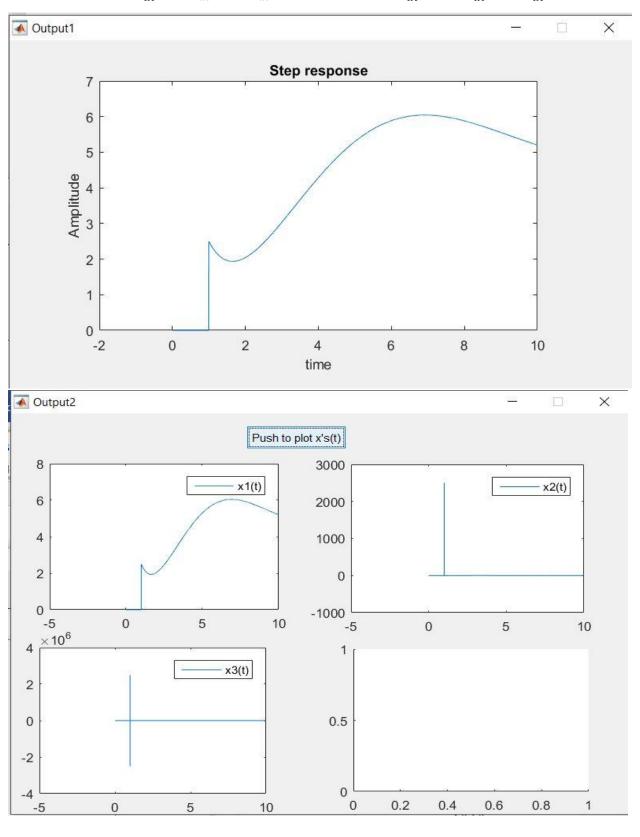


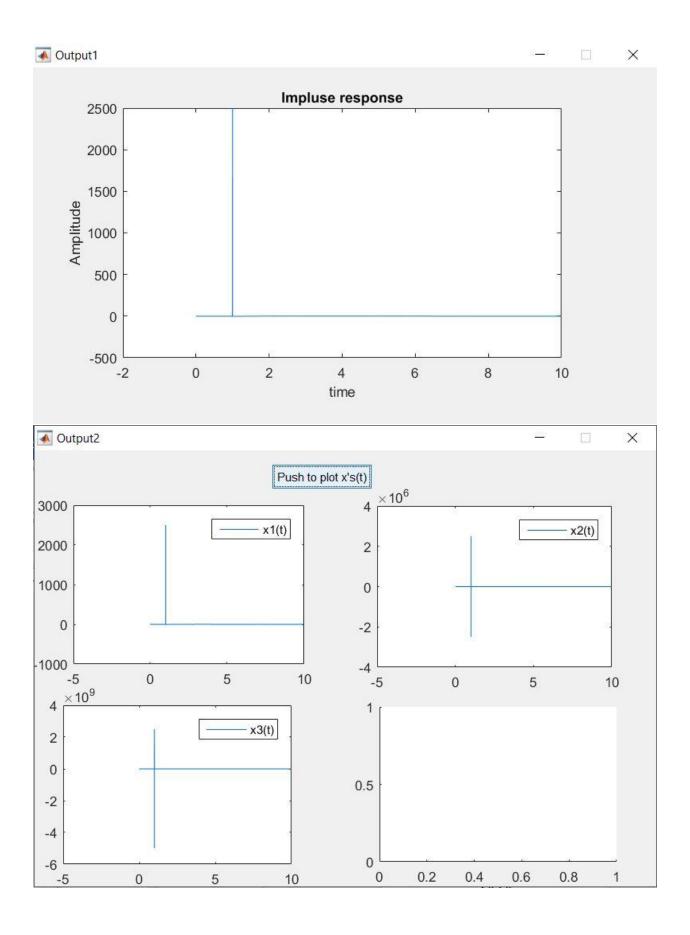
$$\frac{d^3y(t)}{dt} + 3\frac{d^2y(t)}{dt} + 2\frac{dy(t)}{dt} + y(t) = 5u(t) + 3\frac{du(t)}{dt} + 6\frac{d^2u(t)}{dt} + \frac{d^3u(t)}{dt}$$



Command Window

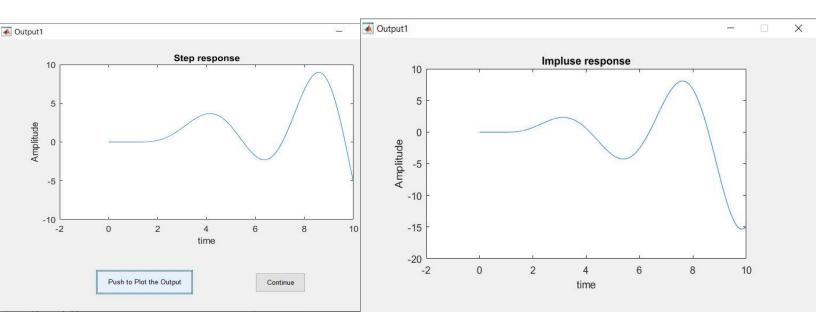
$$2\frac{d^3y(t)}{dt} + 4\frac{d^2y(t)}{dt} + 2\frac{dy(t)}{dt} + y(t) = 5u(t) + 6\frac{du(t)}{dt} + 6\frac{d^2u(t)}{dt} + 5\frac{d^3u(t)}{dt}$$

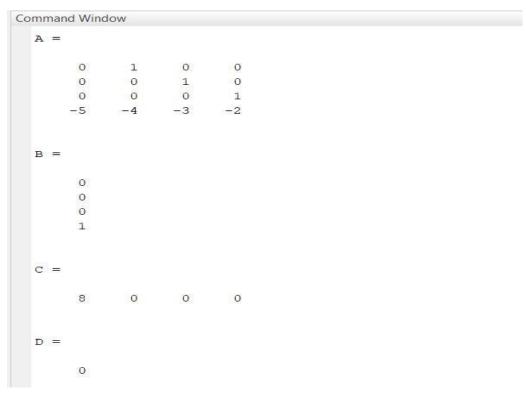




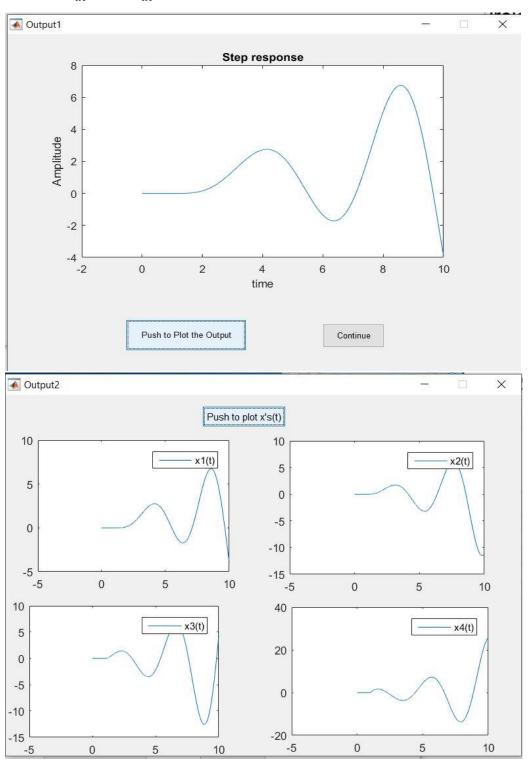
Fourth Order:

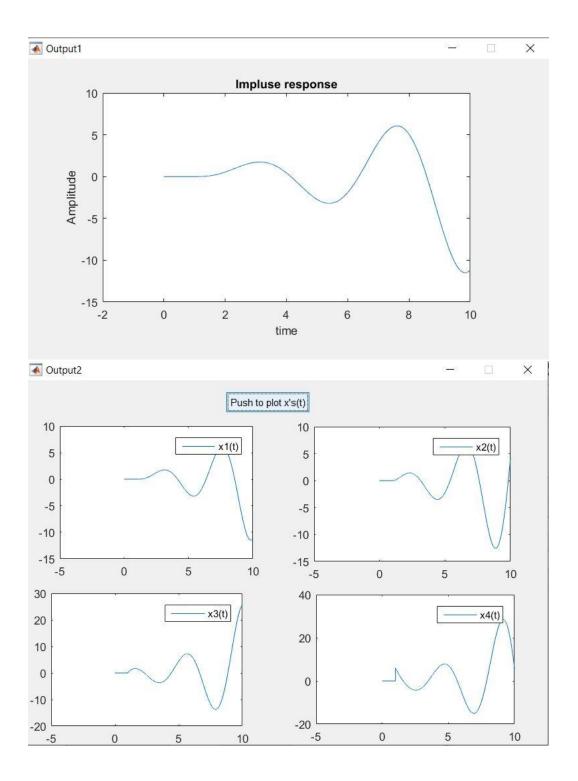
$$\frac{d^4y(t)}{dt} + 2\frac{d^3y(t)}{dt} + 3\frac{d^2y(t)}{dt} + 4\frac{dy(t)}{dt} + 5y(t) = 8u(t)$$



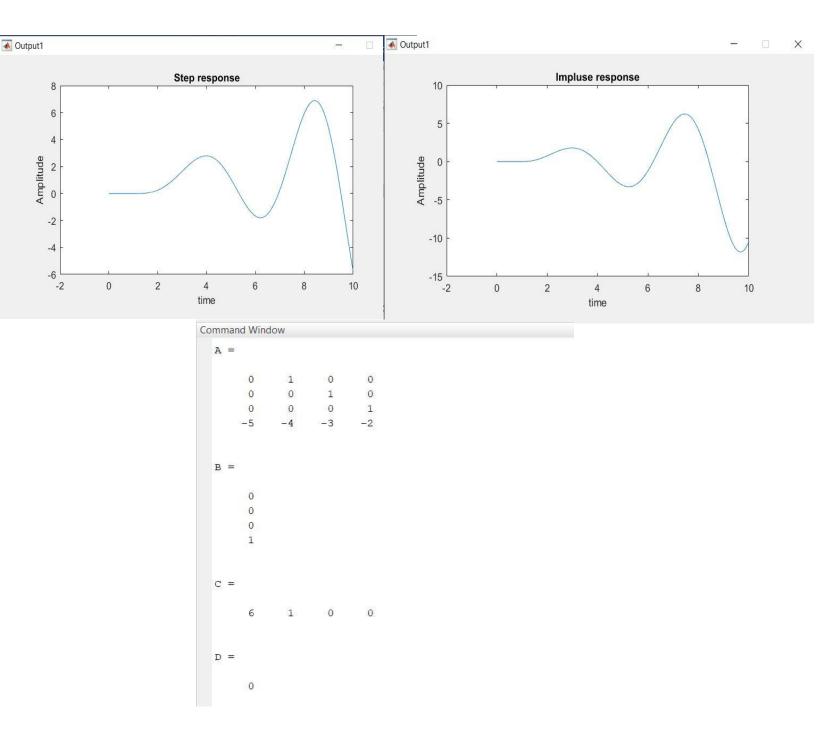


$$\frac{d^4y(t)}{dt} + 2\frac{d^3y(t)}{dt} + 3\frac{d^2y(t)}{dt} + 4\frac{dy(t)}{dt} + 5y(t) = 6u(t)$$

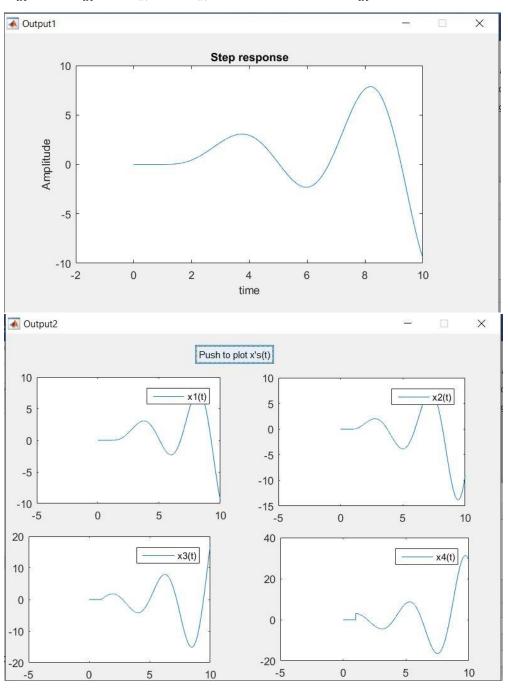


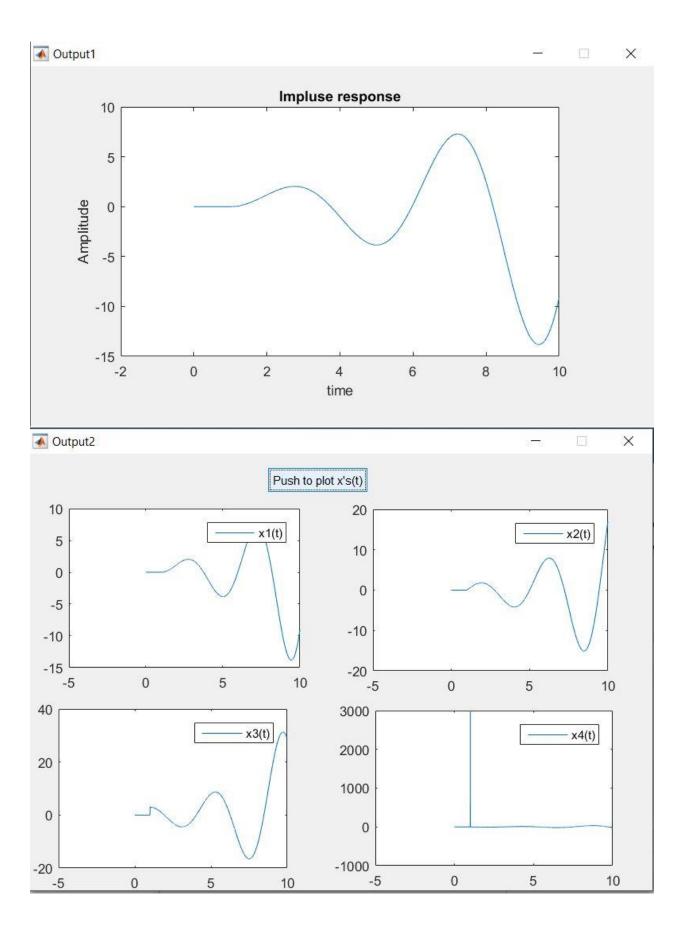


$$\frac{d^4y(t)}{dt} + 2\frac{d^3y(t)}{dt} + 3\frac{d^2y(t)}{dt} + 4\frac{dy(t)}{dt} + 5y(t) = 6u(t) + \frac{du(t)}{dt}$$

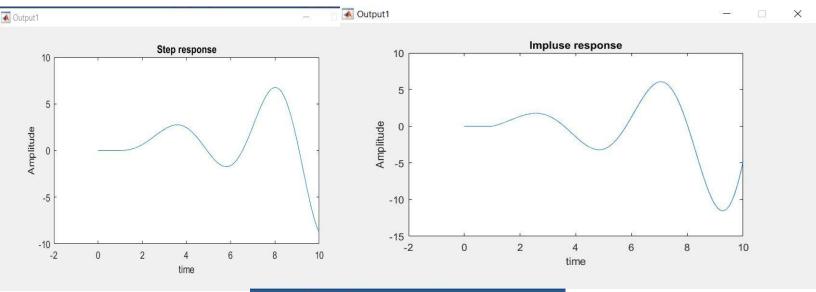


$$\frac{d^4y(t)}{dt} + 2\frac{d^3y(t)}{dt} + 3\frac{d^2y(t)}{dt} + 4\frac{dy(t)}{dt} + 5y(t) = 6u(t) + 3\frac{du(t)}{dt}$$





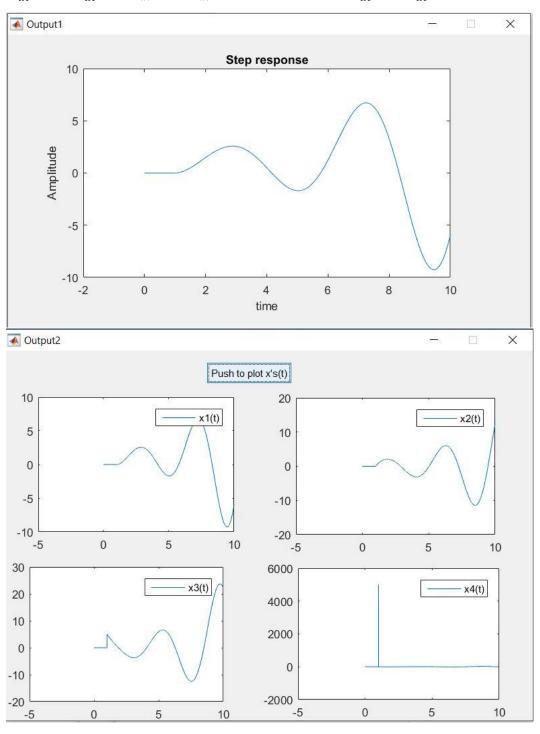
$$\frac{d^4y(t)}{dt} + 2\frac{d^3y(t)}{dt} + 3\frac{d^2y(t)}{dt} + 4\frac{dy(t)}{dt} + 5y(t) = 6u(t) + 3\frac{du(t)}{dt} + \frac{d^2u(t)}{dt}$$

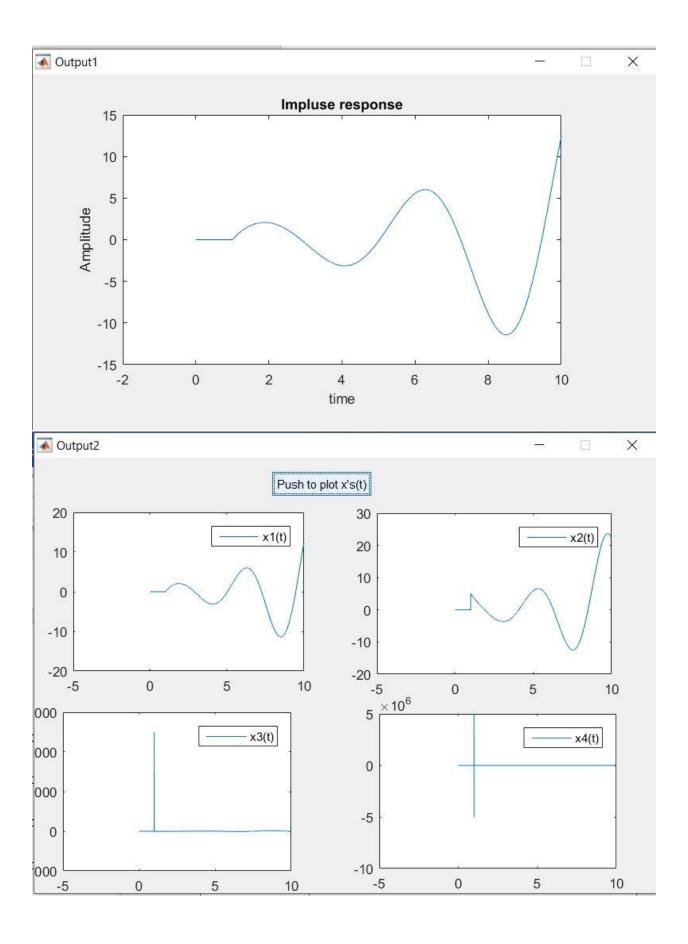


Command Window

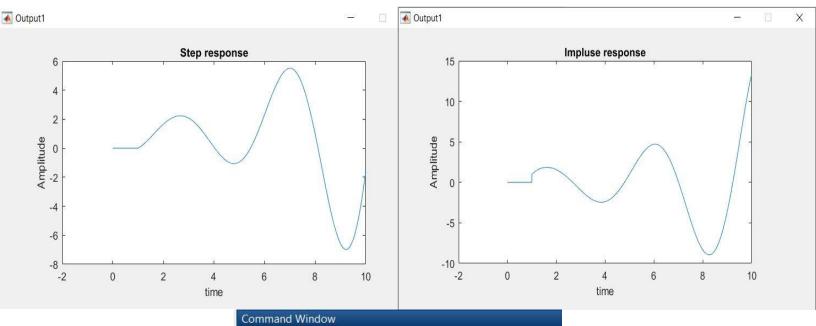
0

$$\frac{d^4y(t)}{dt} + 2\frac{d^3y(t)}{dt} + 3\frac{d^2y(t)}{dt} + 4\frac{dy(t)}{dt} + 5y(t) = 6u(t) + 3\frac{du(t)}{dt} + 5\frac{d^2u(t)}{dt}$$



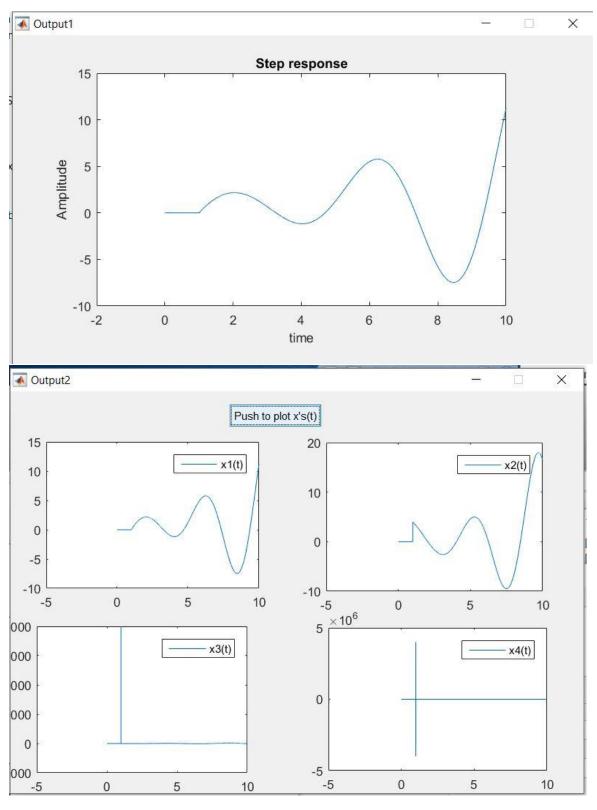


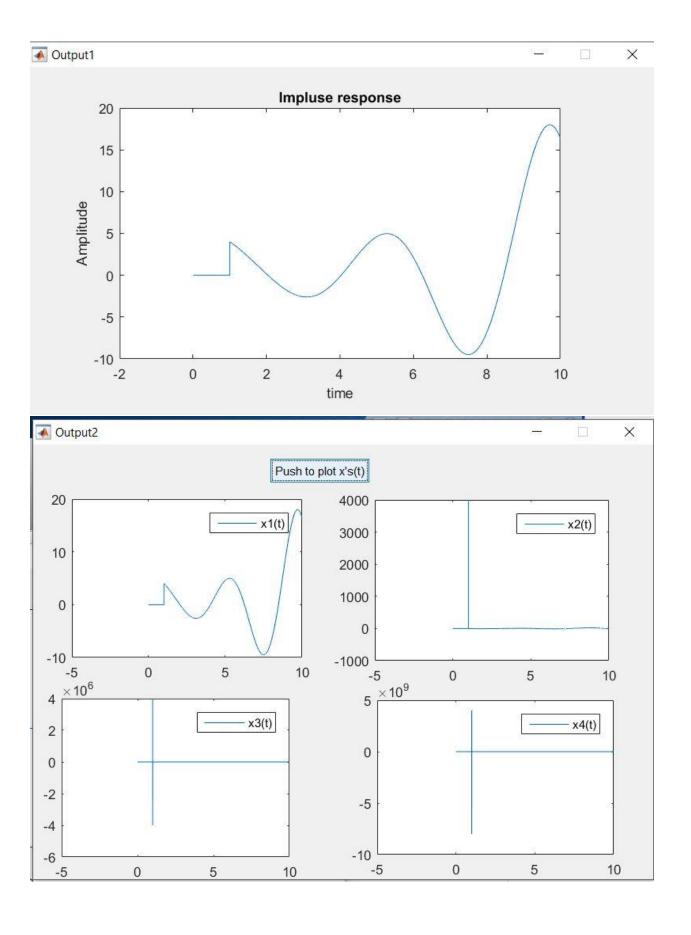
$$\frac{d^4y(t)}{dt} + 2\frac{d^3y(t)}{dt} + 3\frac{d^2y(t)}{dt} + 4\frac{dy(t)}{dt} + 5y(t) = 6u(t) + 3\frac{du(t)}{dt} + 5\frac{d^2u(t)}{dt} + \frac{d^3u(t)}{dt}$$



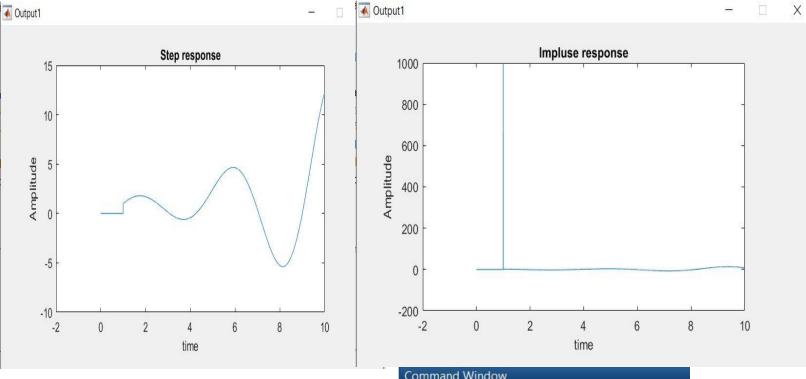
A = 0 1 0 0 0 0 1 0 0 0 0 1 -5 -4 -3 -2 B = 0 0 0 0 1 C = 6 3 5 1

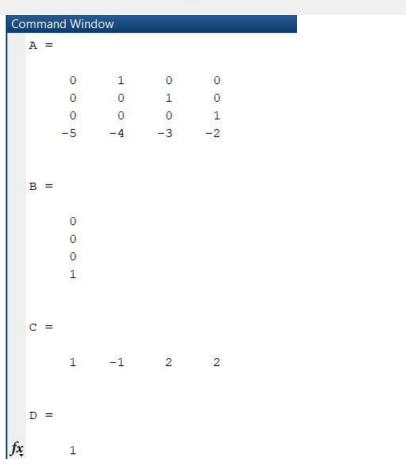
$$\frac{d^4y(t)}{dt} + 2\frac{d^3y(t)}{dt} + 3\frac{d^2y(t)}{dt} + 4\frac{dy(t)}{dt} + 5y(t) = 6u(t) + 3\frac{du(t)}{dt} + 5\frac{d^2u(t)}{dt} + 4\frac{d^3u(t)}{dt}$$



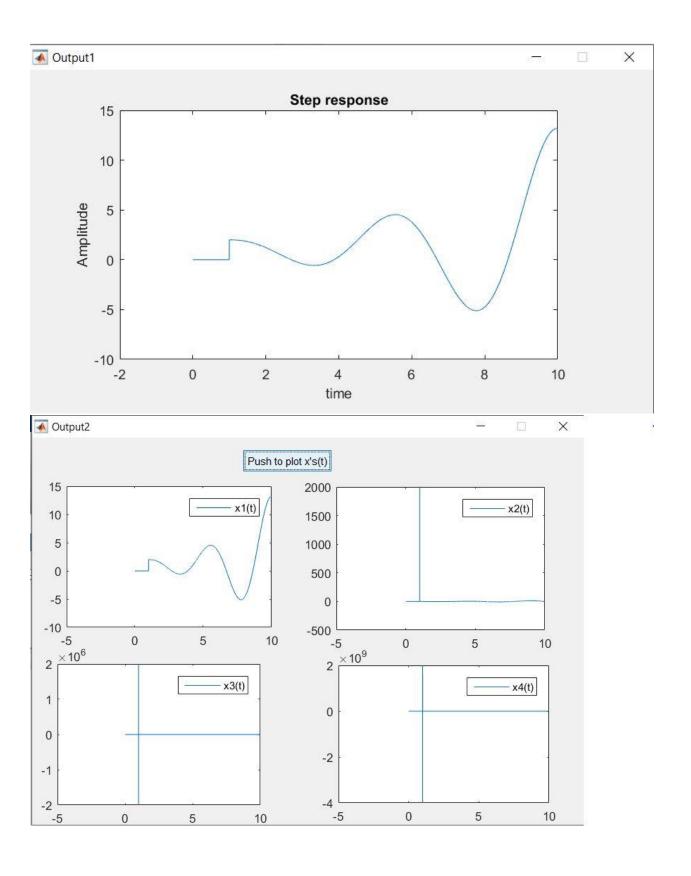


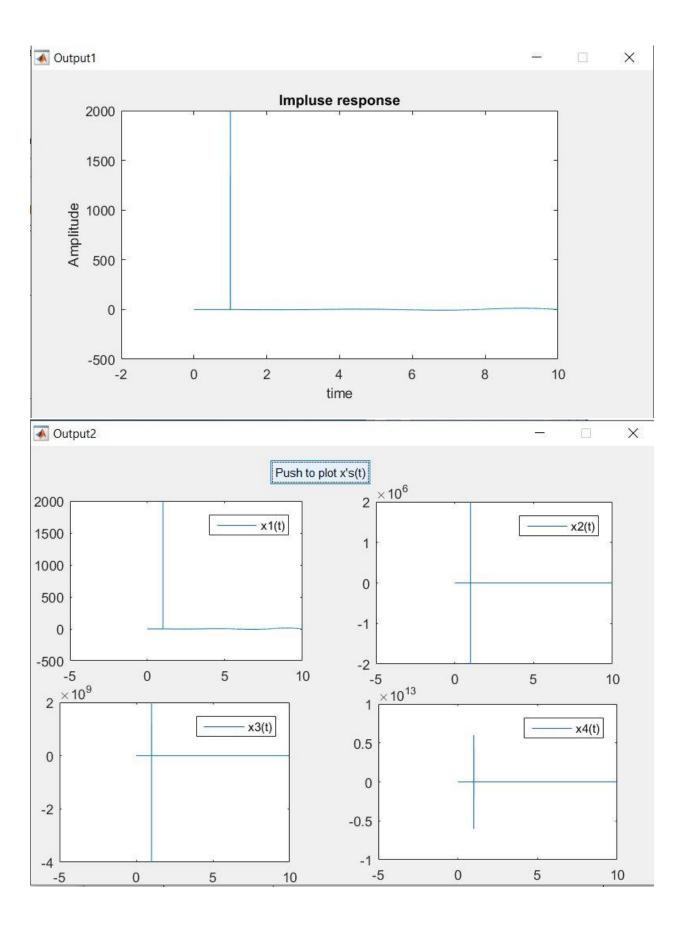
$$\frac{d^4y(t)}{dt} + 2\frac{d^3y(t)}{dt} + 3\frac{d^2y(t)}{dt} + 4\frac{dy(t)}{dt} + 5y(t) = 6u(t) + 3\frac{du(t)}{dt} + 5\frac{d^2u(t)}{dt} + 4\frac{d^3u(t)}{dt} + \frac{d^4u(t)}{dt} - 0$$





$$\frac{d^4y(t)}{dt} + 2\frac{d^3y(t)}{dt} + 3\frac{d^2y(t)}{dt} + 4\frac{dy(t)}{dt} + 5y(t) = 6u(t) + 3\frac{du(t)}{dt} + 5\frac{d^2u(t)}{dt} + 4\frac{d^3u(t)}{dt} + 2\frac{d^4u(t)}{dt}$$





list Of References:

- 1. Cannon, R.H., *Dynamics of Physical Systems*, McGraw-Hill, 1967.
- 2. Close, C.M., Frederick, D.K., & Newell, J.C., *Modeling and Analysis of Dynamic Systems*, Wiley, 2001.
- 3. Cochin, I., & Cadwallender, W., *Analysis and Design of Dynamic Systems*, Addison-Wesley, 1997.
- 4. Ogata, K., System Dynamics, Prentice-Hall, 2004.
- 5. Bracewell, R.N., The Fourier Transform and Its Application McGraw-Hill, 1986.

```
appendix:
Final.m file:
function varargout = final(varargin)
% Begin initialization code - DO NOT EDIT
qui Singleton = 1;
'gui OpeningFcn', @final OpeningFcn, ...
                  'gui OutputFcn', @final OutputFcn, ...
                  'gui LayoutFcn', [], ...
                  'qui Callback', []);
if nargin && ischar(varargin{1})
   gui State.gui Callback = str2func(varargin{1});
end
if nargout
   [varargout{1:nargout}] = gui mainfcn(gui State,
varargin(:));
else
   gui mainfcn(gui State, varargin(:));
end
% End initialization code - DO NOT EDIT
% --- Executes just before final is made visible.
function final OpeningFcn(hObject, eventdata, handles, varargin)
```

```
% Choose default command line output for final
handles.output = hObject;
% Update handles structure
guidata(hObject, handles);
% --- Outputs from this function are returned to the command
line.
function varargout = final OutputFcn(hObject, eventdata,
handles)
% Get default command line output from handles structure
varargout{1} = handles.output;
function title Callback(hObject, eventdata, handles)
% --- Executes during object creation, after setting all
properties.
function title CreateFcn(hObject, eventdata, handles)
if ispc && isequal(get(hObject, 'BackgroundColor'),
get(0, 'defaultUicontrolBackgroundColor'))
    set (hObject, 'BackgroundColor', 'white');
end
function edit2 Callback(hObject, eventdata, handles)
% --- Executes during object creation, after setting all
properties.
function edit2 CreateFcn(hObject, eventdata, handles)
if ispc && isequal(get(hObject, 'BackgroundColor'),
get(0, 'defaultUicontrolBackgroundColor'))
    set (hObject, 'BackgroundColor', 'white');
end
```

```
% --- Executes on button press in pushbutton1.
function pushbutton1 Callback(hObject, eventdata, handles)
a=qetappdata(0, 'a');
b=getappdata(0, 'b');
n=getappdata(0,'n');
m=getappdata(0, 'm');
unit = get(handles.unit, 'Value');
impluse = get(handles.impluse, 'Value');
% we will set 1 to refer to unit step and 0 to refer to unit
impluse
if (unit ==1)
    type =1;
    assignin('base','type',type);
end
if(impluse == 1)
    type =0;
    assignin('base','type',type);
end
if(n < m)
    msgbox('m must be less or equal to n');
elseif((n+1) ~=length(a))
    msgbox('a values is not equal to n');
elseif((m+1) ~=length(b))
    msqbox('b values is not equal to m');
else
   assignin('base', 'a', a);
   assignin('base','b',b);
   assignin('base', 'n', n);
   assignin('base','m',m);
   input;
end
function a values Callback(hObject, eventdata, handles)
A values = get(handles.a values, 'String');
flag = 0;
a = double.empty;
for i = 1 : length(A values)
    if (A values(i) < 0 & A values(i) > 9 & A values(i) ~= ',' &
A values(i) ~= '.')
        flag = flag +1;
```

```
end
    if (i == length(A values))
        continue;
    end
    if(A_values(i) == ',' & A values(i+1) == ',')
       flag = flag +1;
    end
    if(A_values(i) == '.' & A_values(i+1) == '.')
       flag = flag +1;
    end
end
if (flag ~= 0)
    msgbox('Invalid syntax');
else
    i = 1;
    while ( i < length(A values))</pre>
        s = A values(i);
        if(i ~= length(A values))
           i = i+1;
        else
            break;
        while(A values(i)~= ',')
             s = strcat(s, A values(i));
             if(i ~= length(A values))
                  i = i+1;
             else
                break:
             end
        end
        s = str2double(s);
        a = [a, s];
    end
end
setappdata(0, 'a', a);
% --- Executes during object creation, after setting all
properties.
function a values CreateFcn(hObject, eventdata, handles)
if ispc && isequal(get(hObject, 'BackgroundColor'),
get(0, 'defaultUicontrolBackgroundColor'))
    set (hObject, 'BackgroundColor', 'white');
end
```

```
function b values Callback(hObject, eventdata, handles)
m=getappdata(0,'m');
B values = get(handles.b values, 'String');
flag = 0;
b = double.empty;
for i = 1 : length(B values)
    if(B values(i) == ',')
             continue;
    end
    if (B values(i) < 0 & B values(i) > 9 & B values(i) ~= ',')
         flag = flag +1;
    end
    if (i == length(B values))
        continue;
    end
    if(B values(i) == ',' & B values(i+1) == ',')
       flag = flag +1;
    end
end
if (flaq \sim = 0)
    msgbox('Invalid syntax');
else
    i = 1;
    if(length(B values)==1)
       s = B \text{ values(i);}
       s = str2double(s);
       b = [b, s];
    while ( i < length(B values))</pre>
        s = B \text{ values(i);}
        if(i ~= length(B values))
            i = i+1;
        else
              s = str2double(s);
              b = [b, s];
             break:
        end
        while (B values (i) ~= ',')
              s = strcat(s,B values(i));
              if(i ~= length(B values))
                  i = i+1;
              else
                 break;
              end
        end
         s = str2double(s);
```

```
b = [b, s];
    end
    end
end
setappdata(0, 'b',b);
function b values CreateFcn(hObject, eventdata, handles)
if ispc && isequal(get(hObject, 'BackgroundColor'),
get(0, 'defaultUicontrolBackgroundColor'))
    set(hObject, 'BackgroundColor', 'white');
end
function value of n Callback(hObject, eventdata, handles)
n = str2double(get(handles.valueof n, 'String'));
if(n <= 0 \mid n > 4)
    msqbox('We only solve to the Forth order')
else
setappdata(0, 'n', n);
end
function value of n CreateFcn(hObject, eventdata, handles)
if ispc && isequal(get(hObject, 'BackgroundColor'),
get(0, 'defaultUicontrolBackgroundColor'))
    set (hObject, 'BackgroundColor', 'white');
end
function valueof m Callback(hObject, eventdata, handles)
m = str2double(get(handles.valueof m, 'String'));
if(m<0 | m>4)
    msgbox('We only solve to the Forth order')
else
setappdata(0, 'm', m);
end
function value of m CreateFcn(hObject, eventdata, handles)
if ispc && isequal(get(hObject, 'BackgroundColor'),
get(0, 'defaultUicontrolBackgroundColor'))
    set(hObject, 'BackgroundColor', 'white');
```

```
Input.m file:
function varargout = input(varargin)
qui Singleton = 1;
                    'gui_Name', mfilename, ...
'gui_Singleton', gui_Singleton, ...
gui State = struct('gui Name',
                    'gui OpeningFcn', @input OpeningFcn, ...
                    'gui OutputFcn', @input OutputFcn, ...
                    'gui LayoutFcn', [] , ...
                    'qui Callback',
                                     []);
if nargin && ischar(varargin{1})
    gui State.gui Callback = str2func(varargin{1});
end
if nargout
    [varargout{1:nargout}] = gui mainfcn(gui State,
varargin(:));
else
    gui mainfcn(gui State, varargin{:});
end
% End initialization code - DO NOT EDIT
function input OpeningFcn(hObject, eventdata, handles, varargin)
% Choose default command line output for input
handles.output = hObject;
% Update handles structure
guidata(hObject, handles);
% --- Outputs from this function are returned to the command
function varargout = input OutputFcn(hObject, eventdata,
handles)
varargout{1} = handles.output;
```

```
% --- Executes on button press in pushbutton1.
function pushbutton1 Callback(hObject, eventdata, handles)
type=evalin('base','type');
a=evalin('base','a');
b=evalin('base','b');
m=evalin('base','m');
h = 0.001; %time step
t = 0-h : h : 10;
diff1 = zeros(size(t));
diff2 = zeros(size(t));
diff3 = zeros(size(t));
diff4 = zeros(size(t));
if(type == 1) %Step
   % code to generate the step function
   step = ones(size(t));
   step(1:1000) = 0;
   if(m>=1)
     for i = 1 : length(t)-1
       diff1(i) = (step(i+1) - step(i))/h;
     end
   end
else
    %code to generate the unit impluse
    impluse = zeros(size(t));
    impluse(1001) = 1/h;
    if(m>=1)
     for i = 1 : length(t)-1
       diff1(i) = (impluse(i+1) - impluse(i))/h;
     end
    end
end
   if(m>=2)
       for i = 1 : length(t)-1
           diff2(i) = (diff1(i+1) - diff1(i))/h;
       end
   end
   if(m>=3)
       for i = 1 : length(t)-1
         diff3(i) = (diff2(i+1) - diff2(i))/h;
       end
   end
```

```
if(m>=4)
       for i = 1 : length(t)-1
         diff4(i) = (diff3(i+1) - diff3(i))/h;
       end
   end
Btmp = b/ a(end); %coefficients of the input
if (length(Btmp) ~= 5)
   for i = (length(Btmp) + 1) : 5
        Btmp = [Btmp, 0];
    end
end
if(type == 1)
    input = Btmp(1)*step + Btmp(2)*diff1 + Btmp(3)*diff2 +
Btmp(4)*diff3 + Btmp(5)*diff4;
    plot(t, step);
else
    input = Btmp(1) *impluse + Btmp(2) *diff1 + Btmp(3) *diff2 +
Btmp(4)*diff3 + Btmp(5)*diff4;
    plot(t,impluse);
end
assignin('base','input',input);
xlabel('time');
ylabel('input');
```

Output1.m file:

```
function varargout = Output1(varargin)
% Begin initialization code - DO NOT EDIT
gui Singleton = 1;
                                mfilename, ...
gui State = struct('gui Name',
                   'qui Singleton', qui Singleton, ...
                   'qui OpeningFcn', @Output1 OpeningFcn, ...
                   'gui OutputFcn', @Output1 OutputFcn, ...
                   'qui LayoutFcn', [] , ...
                   'gui Callback',
                                    []);
if nargin && ischar(varargin{1})
    gui State.gui Callback = str2func(varargin{1});
end
if nargout
    [varargout{1:nargout}] = gui mainfcn(gui State,
varargin(:));
else
    gui mainfcn(gui State, varargin(:));
end
% End initialization code - DO NOT EDIT
% --- Executes just before Output1 is made visible.
function Output1 OpeningFcn(hObject, eventdata, handles,
varargin)
% Choose default command line output for Output1
handles.output = hObject;
% Update handles structure
guidata(hObject, handles);
% --- Outputs from this function are returned to the command
function varargout = Output1 OutputFcn(hObject, eventdata,
handles)
varargout{1} = handles.output;
% --- Executes on button press in pushbutton1.
function pushbutton1 Callback(hObject, eventdata, handles)
```

```
a=evalin('base','a');
b=evalin('base','b');
n=evalin('base','n');
m=evalin('base','m');
type=evalin('base','type');
input=evalin('base','input');
% We use Controllable Canonical Form (CCF)
Atmp = a/-a(end);
Btmp = b/a(end);
%A Matrix :
    tmp1 = Atmp(2:end-1);
    tmp2 = eye(n-1);
    tmp3 = [tmp2; tmp1];
    tmp4 = zeros(n,1);
    tmp4(n,1) = Atmp(1);
    A = [tmp4, tmp3]
%B Matrix :
    B = zeros(n, 1);
    B(n,1) = 1
%C & D Matrix :
    if(n==m)
        C = zeros(1,n);
        Atmp = Atmp * -1;
        for i= 1 : n
            C(i) = Btmp(i) - (Atmp(i) *Btmp(end));
        end
        С
        D = Btmp(end)
    end
    if(n>m)
       C = zeros(1,n);
      for i = 1 : length(Btmp)
          C(i) = Btmp(i);
      end
      С
      D = 0
    end
h = 0.001; %time step
t = 0-h : h : 10;
    q = zeros(1,n);
```

```
y values = zeros(n,length(t));
    y_values(:,1) = q;
    for i = 1: (length(t)-1)
              k = A*y values(:,i) + B*input(i);
              y_values(:,i+1) = y_values(:,i) + k*h;
    end
    assignin('base','y_values',y_values);
    plot(t, y_values(1, :));
    if (type==1)
        title('Step response');
    else
        title('Impluse response');
    end
    xlabel('time');
    ylabel('Amplitude');
function pushbutton2 Callback(hObject, eventdata, handles)
Output2
```

Output2.m file:

```
function varargout = Output2(varargin)
% Begin initialization code - DO NOT EDIT
qui Singleton = 1;
gui State = struct('gui Name',
                                    mfilename, ...
                   'gui Singleton', gui Singleton, ...
                   'gui OpeningFcn', @Output2 OpeningFcn, ...
                   'gui OutputFcn', @Output2 OutputFcn, ...
                   'qui LayoutFcn', [] , ...
                   'qui Callback',
                                    []);
if nargin && ischar(varargin{1})
    gui State.gui Callback = str2func(varargin{1});
end
if nargout
    [varargout{1:nargout}] = gui mainfcn(gui State,
varargin(:));
else
    gui mainfcn(gui State, varargin{:});
end
% End initialization code - DO NOT EDIT
% --- Executes just before Output2 is made visible.
function Output2 OpeningFcn(hObject, eventdata, handles,
varargin)
handles.output = hObject;
% Update handles structure
guidata(hObject, handles);
% --- Outputs from this function are returned to the command
line.
function varargout = Output2 OutputFcn(hObject, eventdata,
handles)
varargout{1} = handles.output;
```

```
% --- Executes on button press in pushbutton1.
function pushbutton1 Callback(hObject, eventdata, handles)
y values=evalin('base','y values');
n = evalin('base', 'n');
h = 0.001; %time step
t = 0-h : h : 10;
if(n==1)
    axes(handles.axes1);
    plot(t, y values(1,:));
    legend('x1(t)');
elseif(n==2)
  axes(handles.axes1);
  plot(t, y values(1,:));
  legend('x1(t)');
  axes(handles.axes2);
  plot(t, y values(2,:));
  legend('x2(t)');
elseif(n==3)
   axes(handles.axes1);
  plot(t, y values(1,:));
  legend('x1(t)');
  axes (handles.axes2);
  plot(t, y values(2,:));
  legend('x2(t)');
  axes(handles.axes3);
  plot(t, y values(3,:));
  legend('x3(t)');
elseif(n==4)
  axes(handles.axes1);
  plot(t, y values(1,:));
  legend('x1(t)');
  axes(handles.axes2);
  plot(t, y_values(2,:));
  legend('x2(t)');
  axes(handles.axes3);
  plot(t, y values(3,:));
  legend('x3(t)');
  axes (handles.axes4);
  plot(t, y values(4,:));
  legend('x4(t)');
end
```