

Shrihari Mohan

Electronics Engineer Fresher

A Creative and Strategic thinker with intuitive Problem-Solving Skills. I like to engage in challenges and solving them gives me the utmost pleasure.



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EDUCATION

Electronics and Communication Engineering

Sri Sairam Engineering College

08/2017 - Present

CGPA - 8.3

Courses

- Robotics and IOT
- Front End Development
- Sensor Interfacing

12th Grade

Sri Sankara Vidyalaya , Pammal

04/2016 - 03/2017

93%

PERSONAL PROJECTS

Weather Application (07/2020 - Present) [🔗](#)

- A Weather Application Powered by Angular JS and Spring Boot

Simple Budget Calculator (04/2020) [🔗](#)

- A Budget Calculator application for all your Expenses

Pig Game (03/2020) [🔗](#)

- A Small Dual Player Game Which is developed using HTML5 , CSS3 and JavaScript.

IOT mini Project (02/2020)

- A device , that is your phone , which can control appliances using an application

Kaizen Robotics (08/2018 - 10/2018) [🔗](#)

- By using Embedded C Built 6 Different Robots

SKILLS

C

C++

Python

Java

HTML5

CSS3

Boostrtap 3

JavaScript

ACHIEVEMENTS

Think Create Engineer (12/2018) [🔗](#)

Its a 4 day Residential Workshop

Runner Up of Kaizen Robotics Program Competition (10/2018) [🔗](#)

Participation in World Robotics championship , Technoxian (09/2019) [🔗](#)

CERTIFICATES

The Complete JavaScript (06/2020) [🔗](#)

Interactivity With JS (05/2020) [🔗](#)

Advanced Styling With Responsive Design (05/2020) [🔗](#)

The Science of well Being (05/2020) [🔗](#)

LANGUAGE

English

Full Professional Proficiency

Tamil

Full Professional Proficiency

Hindi

Limited Working Proficiency

INTERESTS

Technology

Movies

Rubik's Cube

Console Games

Algorithms