Shrihari Mohan
Electronics Engineer Fresher

A Creative and Strategic thinker with intuitive Problem-Solving Skills. I like to engage in challenges and solving them gives me the utmost pleasure.

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EDUCATION

Electronics and Communication Engineering
Sri Sairam Engineeing College

08/2017 - Present   *CGPA - 8.5*

Courses
- Robotics and IOT
- Front End Development
- Sensor Interfacing

12th Grade
Sri Sankara Vidyalaya , Pammal

04/2016 - 03/2017   *93%*

PROJECTS

Design of ultrawide band vivaldi Antenna at ISRO (03/2021 - 05/2021) ⬈
- Wideband antenna operating over 1 - 8 GHz frequencies for radar applications using HFSS design software and Autocad

Weather Application (07/2020 - 09/2020) ⬈
- A Weather Application Powered by Angular JS and Spring Boot

Simple Budget Calculator (04/2020) ⬈
- A Budget Calculator application for all your Expenses

Pig Game (03/2020) ⬈
- A Small Dual Player Game Which is developed using HTML5 , CSS3 and JavaScript.

IOT mini Project (02/2020)
- A device , that is your phone , which can control appliances using an application

Kaizen Robotics (08/2018 - 10/2018) ⬈
- By using Embedded C Built 6 Different Robots

SKILLS

C   C++   Python   Spring Boot   Angular

Java   HTML5   CSS3   Bootsrtap   JavaScript

ACHIEVEMENTS

Think Create Engineer (12/2018) ⬈
Its a 4 day Residential Workshop

Runner Up of Kaizen Robotics Program Competition (10/2018) ⬈

Participation in World Robotics championship , Technoxian (09/2019) ⬈

CERTIFICATES

The Complete JavaScript (06/2020) ⬈

Interactivity With JS (05/2020) ⬈

Advanced Styling With Responsive Design (05/2020) ⬈

The Science of well Being (05/2020) ⬈

LANGUAGE

English
Full Professional Proficiency

Tamil
Full Professional Proficiency

Hindi
Limited Working Proficiency

INTERESTS

Technology   Movies   Rubik's Cube

Console Games   Algorithms