

# Shrihari Mohan

Electronics Engineer Fresher

A Creative and Strategic thinker with intuitive Problem-Solving Skills. I like to engage in challenges and solving them gives me the utmost pleasure.



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## EDUCATION

### Electronics and Communication Engineering Sri Sairam Engineering College

08/2017 - Present

CGPA - 8.3

#### Courses

- Robotics and IOT
- Front End Development
- Sensor Interfacing

### 12th Grade

#### Sri Sankara Vidyalaya , Pammal

04/2016 - 03/2017

93%

## PERSONAL PROJECTS

### Weather Application (07/2020 - Present) [🔗](#)

- A Weather Application Powered by Angular JS and Spring Boot

### Simple Budget Calculator (04/2020) [🔗](#)

- A Budget Calculator application for all your Expenses

### Pig Game (03/2020) [🔗](#)

- A Small Dual Player Game Which is developed using HTML5 , CSS3 and JavaScript.

### IOT mini Project (02/2020)

- A device , that is your phone , which can control appliances using an application

### Kaizen Robotics (08/2018 - 10/2018) [🔗](#)

- By using Embedded C Built 6 Different Robots

## SKILLS

C

C++

Python

Java

HTML5

CSS3

Bootstrap 3

JavaScript

## ACHIEVEMENTS

### Think Create Engineer (12/2018) [🔗](#)

Its a 4 day Residential Workshop

### Runner Up of Kaizen Robotics Program Competition (10/2018) [🔗](#)

### Participation in World Robotics championship , Technoxian (09/2019) [🔗](#)

## CERTIFICATES

### The Complete JavaScript (06/2020) [🔗](#)

### Interactivity With JS (05/2020) [🔗](#)

### Advanced Styling With Responsive Design (05/2020) [🔗](#)

### The Science of well Being (05/2020) [🔗](#)

## LANGUAGE

English

Full Professional Proficiency

Tamil

Full Professional Proficiency

Hindi

Limited Working Proficiency

## INTERESTS

Technology

Movies

Rubik's Cube

Console Games

Algorithms