LAB 01: SHRIHARI VISWANATHAN

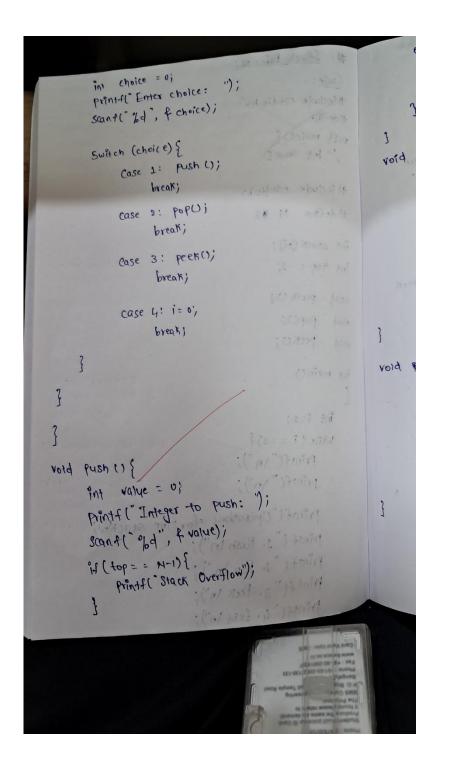
CONTENT: STACK PUSH POP PE

Operations for the stack: 1. Push 2. Pop 3. Peek 4. Exit Enter choice: 1 Integer to push: 1 Operations for the stack: 1. Push 2. Pop 3. Peek 4. Exit Enter choice: 1 Integer to push: 2 Operations for the stack: 1. Push 2. Pop 3. Peek 4. Exit Enter choice: 1 Integer to push: 3 Stack Overflow Operations for the stack: 1. Push 2. Pop 3. Peek 4. Exit Enter choice: 3 Element: 2 Operations for the stack: 1. Push 2. Pop 3. Peek 4. Exit Enter choice: 2 the item on the top was 2 Operations for the stack: 1. Push 2. Pop 3. Peek 4. Exit Enter choice: 2 the item on the top was 1 Operations for the stack: 1. Push 2. Pop 3. Peek 4. Exit Enter choice: 2 Stack underflow

```
//this is shrihari viswanahan program'
#include <stdio.h>
#define N 2
int stack[N];
int top = -1;
void push();
void pop();
void peek();
int main()
    int i = 1;
    while(i == 1){}
        printf("\n");
        printf("\n");
        printf("Operations for the stack:\n");
        printf("1. Push\n");
        printf("2. Pop\n");
        printf("3. Peek\n");
        printf("4. Exit\n");
        int choice = 0;
        printf("Enter choice: ");
        scanf("%d", &choice);
        switch(choice){
            case 1: push();
                break;
            case 2: pop();
                break;
            case 3: peek();
                break;
            case 4: i = 0;
                break;
```

```
void push(){
         int value = 0;
         printf("Integer to push: ");
         scanf("%d", &value);
         if (top == N - 1){
             printf("Stack Overflow");
         else{
             top++;
             stack[top] = value;
     void pop(){
         if (top == -1){}
             printf("Stack underflow");
         else{
             int item = stack[top];
             printf("the item on the top was %d", item);
             top--;
     void peek(){
         if (top == -1){
             printf("Underflow");
         else{
             printf("Element: %d", stack[top]);
     7
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```

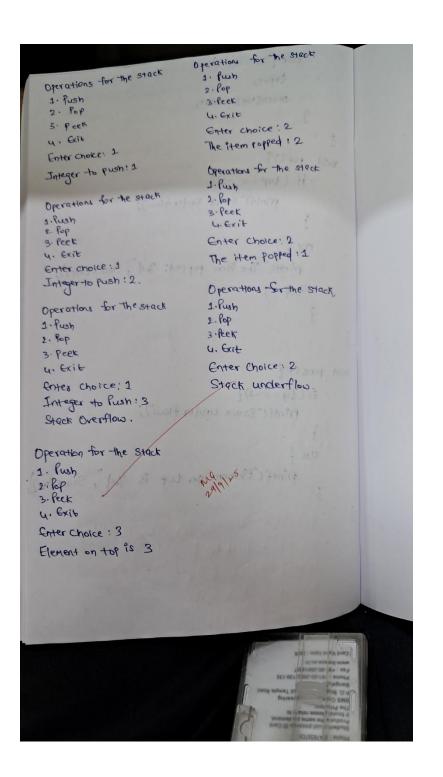
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$. Stack Lab - 01:-
                       $ Solento rote 1 ")1-tair?
Code: -
#include (stdio.h>
#define
void mainch
Int stack [
 Hinclude Ladioh>
 #define N 12
 int stack [N];
 int top = -1;
 void push ();
       pop(1)
      peek();
 int mein ()
     int i=1;
     while ( == 1) {
        printf("(n");
        printf("\n");
        Printfl" Operations for the stackin);
        Printf ("1. Push In");
        Printf(" 2 Pop In");
        Printf("3. Peck In");
         Printf(" 4. Exit \n");
```



```
else {
    toptt;
     Stack[top] = value;
3 colonormon
void POP() {

if (top = = -1) {
    pantf(" stack Under flow");
    esel
     pratt("The "tem popped: %d", stack[top]);
  top--;
void Peck () {
       (top==-1){

Printf("Stack under flow");
     ?f(top = =-1){
     3
     printf c'Element on top is "lod", Stack[top]);
```



```
Operations for the stack:
1. Push
2. Pop
3. Peek
4. Exit
Enter choice: 1
Integer to push: 1
Operations for the stack:
1. Push
2. Pop
3. Peek
4. Exit
Enter choice: 1
Integer to push: 2
Operations for the stack:
1. Push
2. Pop
3. Peek
4. Exit
Enter choice: 1
Integer to push: 3
Stack Overflow
Operations for the stack:
1. Push
2. Pop
3. Peek
4. Exit
Enter choice: 3
Element: 2
Operations for the stack:
1. Push
2. Pop
3. Peek
4. Exit
Enter choice: 2
the item on the top was 2
Operations for the stack:
1. Push
2. Pop
3. Peek
4. Exit
Enter choice: 2
the item on the top was 1
Operations for the stack:
1. Push
2. Pop
3. Peek
4. Exit
Enter choice: 2
Stack underflow
```