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#include <iostream> // --> Includes input/output stream library

#include <omp.h> // --> Includes OpenMP library for parallel programming

#include <vector> // --> Includes vector container from STL

using namespace std; // --> Allows using standard namespace to avoid prefixing std::


// Merge two sorted subarrays

void merge(vector<int> &arr, int l, int m, int r) // --> Merges two sorted subarrays in arr from index
l to m and m+1 to r
{
    int n1 = m - l + 1; // --> Calculates size of first subarray
    int n2 = r - m; // --> Calculates size of second subarray

    vector<int> L(n1), R(n2); // --> Creates temporary vectors L and R
    for (int i = 0; i < n1; i++) // --> Copies elements to vector L
        L[i] = arr[l + i]; // --> Copies element from arr to L
    for (int j = 0; j < n2; j++) // --> Copies elements to vector R
        R[j] = arr[m + 1 + j]; // --> Copies element from arr to R

    int i = 0, j = 0, k = l; // --> Initializes indices for L, R, and arr

    while (i < n1 && j < n2) // --> Merges L and R until one is exhausted
        arr[k++] = (L[i] <= R[j]) ? L[i++] : R[j++]; // --> Places smaller element into arr
    while (i < n1) // --> Copies remaining elements from L
        arr[k++] = L[i++]; // --> Places remaining elements from L
    while (j < n2) // --> Copies remaining elements from R
        arr[k++] = R[j++]; // --> Places remaining elements from R
}


// Sequential Merge Sort

void mergeSortSequential(vector<int> &arr, int l, int r) // --> Recursively sorts arr from index l to r
using sequential merge sort
{

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if (l < r) // --> Continues recursion while more than one element
{
    int m = l + (r - l) / 2; // --> Calculates midpoint to divide array
    mergeSortSequential(arr, l, m); // --> Recursively sorts left half
    mergeSortSequential(arr, m + 1, r); // --> Recursively sorts right half
    merge(arr, l, m, r); // --> Merges sorted halves
}
}

// Parallel Merge Sort using OpenMP

void mergeSortParallel(vector<int> &arr, int l, int r, int depth = 0) // --> Recursively sorts arr using
parallel merge sort with depth control
{
    if (l < r) // --> Continues recursion while more than one element
    {
        int m = l + (r - l) / 2; // --> Calculates midpoint to divide array

        if (depth < 4) // --> Limits parallel depth to avoid thread overhead
        {
            #pragma omp parallel sections // --> Begins parallel sections block
            {
                #pragma omp section // --> First parallel section
                mergeSortParallel(arr, l, m, depth + 1); // --> Parallel sort for left half

                #pragma omp section // --> Second parallel section
                mergeSortParallel(arr, m + 1, r, depth + 1); // --> Parallel sort for right half
            }
        }
        else
        {
            mergeSortSequential(arr, l, m); // --> Falls back to sequential sort for left half

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        mergeSortSequential(arr, m + 1, r); // --> Falls back to sequential sort for right half
    }

    merge(arr, l, m, r); // --> Merges sorted halves
}

int main() // --> Main function
{
    int n; // --> Variable to store number of elements

    cout << "Enter number of elements: "; // --> Prompts user for input size
    cin >> n; // --> Reads number of elements

    vector<int> arr(n), arrSeq(n); // --> Declares vectors for parallel and sequential sorting

    // User input for array elements
    cout << "Enter the elements:\n"; // --> Prompts user for elements
    for (int i = 0; i < n; i++) // --> Loops through each index
    {
        cin >> arr[i]; // --> Reads element into arr
    }

    arrSeq = arr; // --> Copies arr to arrSeq for sequential sort

    // Sequential sort timing
    double start = omp_get_wtime(); // --> Records start time for sequential sort
    mergeSortSequential(arrSeq, 0, n - 1); // --> Performs sequential merge sort
    double end = omp_get_wtime(); // --> Records end time for sequential sort
    double seqTime = end - start; // --> Calculates sequential sort duration

    // Parallel sort timing
    start = omp_get_wtime(); // --> Records start time for parallel sort

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mergeSortParallel(arr, 0, n - 1); // --> Performs parallel merge sort
end = omp_get_wtime(); // --> Records end time for parallel sort
double parTime = end - start; // --> Calculates parallel sort duration

// Output sorted array
cout << "\nSorted array:\n"; // --> Displays sorted array label
for (int i = 0; i < n; i++) // --> Loops through sorted array
    cout << arr[i] << " "; // --> Prints each element
cout << "\n"; // --> Newline after sorted array

// Calculate performance metrics
double speedup = seqTime / parTime; // --> Calculates speedup factor
int numThreads = omp_get_max_threads(); // --> Gets max available threads
double efficiency = speedup / numThreads; // --> Calculates efficiency

// Display metrics
cout << "\nPerformance Metrics:"; // --> Outputs performance header
cout << "\n-----"; // --> Outputs separator
cout << "\nSequential Time: " << seqTime << " seconds"; // --> Outputs sequential time
cout << "\nParallel Time : " << parTime << " seconds"; // --> Outputs parallel time
cout << "\nSpeedup    : " << speedup; // --> Outputs speedup
cout << "\nEfficiency  : " << efficiency << endl; // --> Outputs efficiency

return 0; // --> Indicates successful program termination
}

// Run Commands:
// g++ -fopenmp -o merge_sort .\3_Merge_Sort.cpp // --> Command to compile with OpenMP
// .\merge_sort // --> Command to run executable

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