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#include <iostream> // --> Includes input-output stream for using cin and cout
#include <cstdlib> // --> Includes standard library for dynamic memory allocation
#include <omp.h>// --> Includes OpenMP library for parallel processing
using namespace std; // --> Uses standard namespace to avoid std:: prefix
void bubble(int *, int); // --> Declares the bubble sort function
void swap(int &, int &); // --> Declares the swap function
void bubble(int *a, int n) // --> Defines the bubble sort function with array and size as
parameters
{
  for (int i = 0; i < n; i++) // --> Outer loop for each pass of bubble sort
  {
    int first = i % 2; // --> Determines if pass is even or odd for odd-even sort
#pragma omp parallel for shared(a, first) // --> OpenMP directive to parallelize the inner loop
    for (int j = first; j < n - 1; j += 2) // --> Inner loop for comparing and swapping adjacent
elements
    {
      if (a[j] > a[j + 1]) // --> If current element is greater than next element
      {
        swap(a[j], a[j + 1]); // --> Swap the two elements
      }
    }
 }
}
void swap(int &a, int &b) // --> Defines swap function with reference parameters
{
  int temp; // --> Temporary variable to hold value during swap
  temp = a; // --> Store value of a in temp
  a = b; // --> Assign value of b to a
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b = temp; // --> Assign value of temp to b
}
int main() // --> Main function starts program execution
{
  cout << "\n\n\n\n"; // --> Prints student info
  int *a, n; // --> Declares pointer for array and variable for size
  cout << "\nEnter total number of elements: "; // --> Prompts user to enter number of elements
  cin >> n; // --> Reads number of elements
  a = new int[n]; // --> Dynamically allocates memory for array
  cout << "\nEnter elements: "; // --> Prompts user to enter array elements
 for (int i = 0; i < n; i++) // --> Loop to read array elements
 {
   cin >> a[i]; // --> Reads individual element into array
 }
  bubble(a, n); // --> Calls bubble sort function on array
  cout << "\nSorted array is:\n"; // --> Prints sorted array label
 for (int i = 0; i < n; i++) // --> Loop to print sorted array
 {
   cout << a[i] << " "; // --> Prints individual array element
 }
  cout << endl; // --> Prints newline after array
  delete[] a; // --> Deallocates dynamically allocated memory
  return 0; // --> Returns 0 to indicate successful execution
}
// Run Commands:
// g++ -fopenmp -o bubble_sort 3_bubble_sort.cpp // --> Compile with OpenMP support
```

// .\bubble\_sort // --> Run the compiled program