Shopping Application - Project Report

Objective

To develop a backend-based shopping application using Python, allowing users to browse products, add them to a cart, proceed to checkout, and make payments, while providing an admin interface to manage the catalog and categories.

Problem Statement

The project aims to build a shopping application with user and admin functionalities. Users should be able to browse products, add/remove items from their cart, and proceed to checkout with various payment options. Admins should manage product listings and categories while maintaining security constraints to prevent unauthorized actions.

Key Requirements:

- User and admin login with session management.
- Product catalog with multiple categories.
- Ability to add, modify, and remove products (admin only).
- Shopping cart functionality (users can add/remove items).
- Secure checkout with multiple payment methods.
- Backend-only implementation without UI or database integration.

Tools and Technologies Used:

- **Programming Language:** Python
- Libraries/Modules:
 - o uuid (for session management)
 - o sys (for handling system functions)

Implementation Details:

1. User Authentication & Session Management:

- The system initializes with predefined users (admin and general users) stored in dictionaries.
- o A login function verifies credentials and assigns a unique session ID using the unid module.
- o Admin and users have separate menus with role-based access restrictions.

2. Product Catalog Management:

- A dictionary-based catalog stores product details, including ID, name, category, and price.
- o Admin users can add new products with defined attributes.
- o Products can be modified or removed based on their unique product ID.
- o Users are allowed to view the catalog but cannot modify it.

3. Shopping Cart Functionality:

- o Each user has a dedicated cart stored in memory as a dictionary.
- o Users can add products to their cart by specifying a product ID.
- The system validates product availability before adding it to the cart.
- Users can remove items from their cart and view the cart contents at any time.

4. Checkout Process:

- o The total price of cart items is calculated dynamically.
- o Users choose a payment method from Net Banking, PayPal, or UPI.
- Upon successful selection, the system displays a confirmation message.
- o The cart is cleared after successful checkout.

5. Admin Functionalities:

- o Admins can view, add, modify, and remove products from the catalog.
- o Categories can be managed by adding new ones or removing existing ones.
- o If a category is deleted, associated products must be reassigned or removed.
- o Admin actions are restricted to catalog and category management only.

Sample Workflow:

1. User Login & Browsing:

- o The user logs in using credentials.
- o Views available product categories and catalog.

2. Adding Items to Cart:

- o User selects products and adds them to the cart.
- o The cart maintains product IDs and quantities.

3. Removing Items & Viewing Cart:

- o Users can remove unwanted items.
- The system displays all selected items with prices.

4. Checkout & Payment:

- o The total price is calculated.
- o User selects a preferred payment method.
- o A confirmation message is displayed.

5. Admin Management:

- o Admin logs in using admin credentials.
- o Admin can add/remove products and categories.
- o Modifications to existing products are allowed.
- o Admin actions are restricted to product and category management.

Conclusion: This project demonstrates Python's capability to handle e-commerce logic through structured backend implementation. The separation of user and admin functionalities ensures security and efficient catalog management.