

# Training Course Performance and User Engagement Dashboard

Completion Rate Percentage (%)

87.48

Total Assigned Courses

3K

Total Completed Courses

3K

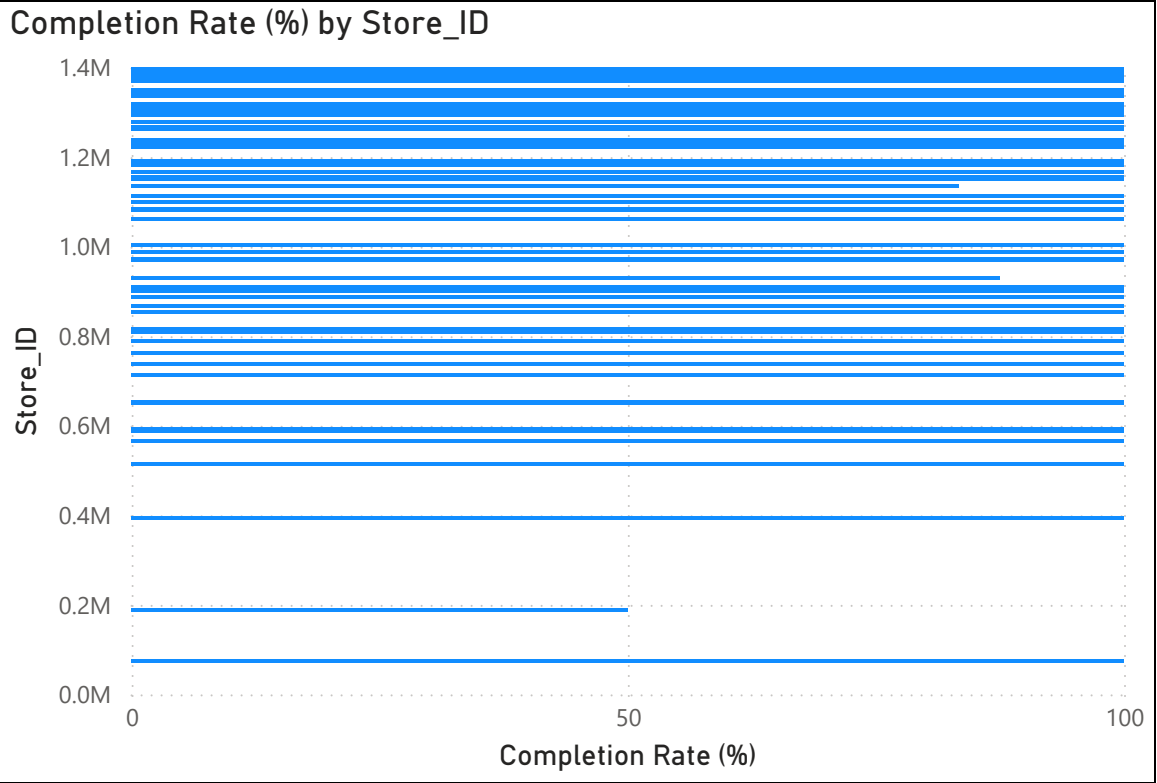
Role

☐ (Blank)  
☐ Handler  
☐ Loader  
☐ Manager  
☐ Or\_Admin  
☐ Picker  
☐ Store

Course\_ID

☐ 2fDqrn7SuS8G1kJ2QpKhV9  
☐ 4SFg55oeWXSjWK322YYJPD  
☐ 4VrK1gbCQZ4MS32xMtKo4w  
☐ 7De2YCM42esCR4szqL2wt1  
☐ aXupkBk2A2THRPbrcsj5Yu  
☐ b2J7wQLhzvbVRVQbT5V9TE  
☐ bgLGYXpa4uGQGNtXFQh7tS  
☐ bidvm66nkDfoZ8FrBlsaoZ

Store_ID	Total Assigned Courses	Total Completed Courses	Completion Rate Percentage (%)
	1182	878	74.28 →
73903	8	7	87.50 ↑
74004	7	7	100.00 ↑
189431	2	1	50.00 ↓
392940	1	1	100.00 ↑
513928	1	1	100.00 ↑
565139	1	1	100.00 ↑
587699	1	1	100.00 ↑
592954	1		
592956	2	2	100.00 ↑
593243	15	15	100.00 ↑
649831	7	7	100.00 ↑
649837	2	2	100.00 ↑
653818	1	1	100.00 ↑
713116	4	4	100.00 ↑
737089	5	5	100.00 ↑
762550	1	1	100.00 ↑
Total	3219	2816	87.48



Average Quiz Score

84.14

Total Quiz Questions

21K

Total Quiz Score

18K

Average Cards Consumed (%)

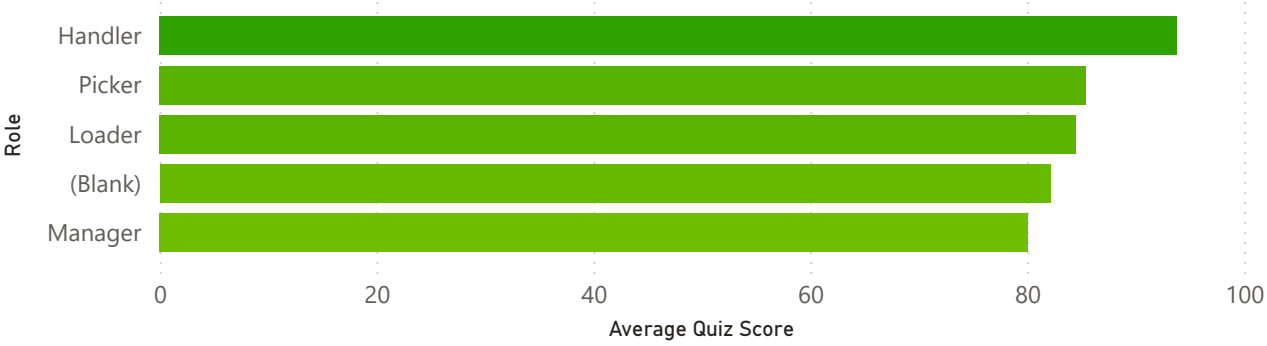
87.90

Users Who Did Not Complete All Cards

272

Average Quiz Score by Role

Average Quiz Score 0.00 50.00 100.00



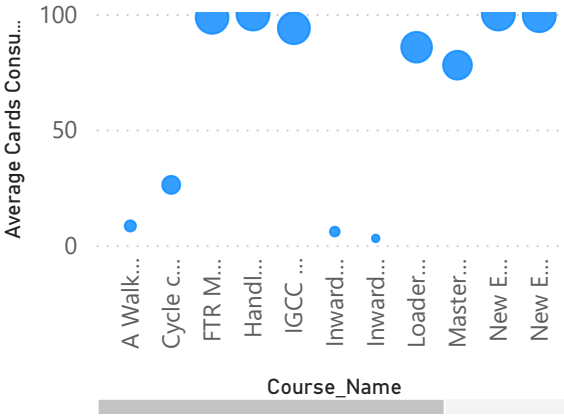
Content Drop-off Rate (%)

8.45

Average Time Spent Per Card

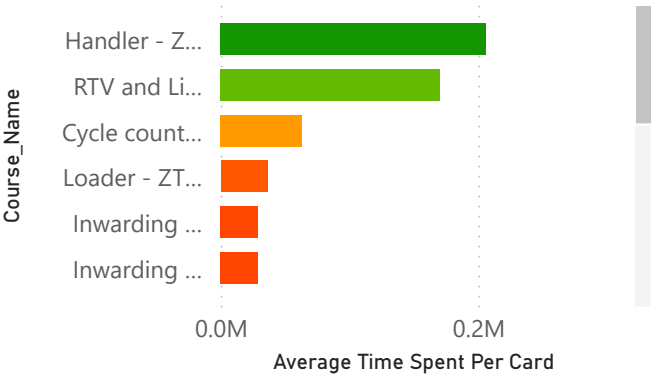
9.72K

Average Cards Consumed (%) and Completion Rate Percentage (%) by Course\_Name

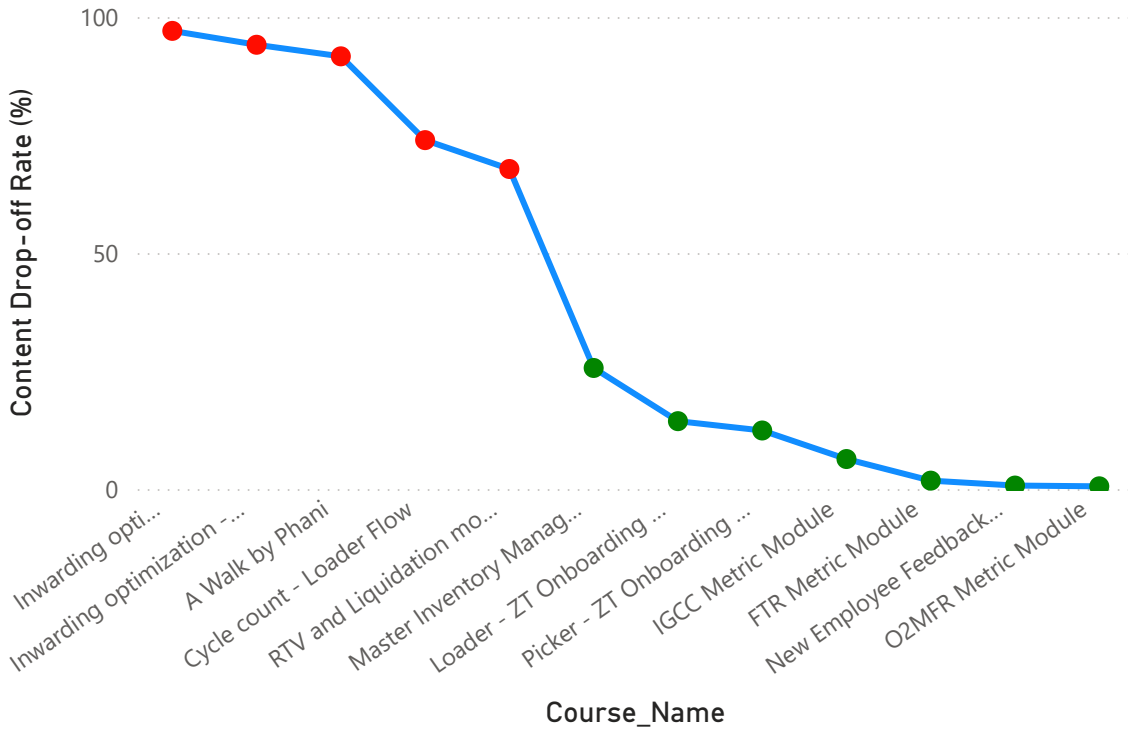


Average Time Spent Per Card by Course\_Name

Average Time Spent Per ... 0.00M 0.10M 0.21M



Content Drop-off Rate (%) by Course\_Name



# Training Course Performance and User Engagement Dashboard

Overall Completion Rate

87.48

Completion Rate by Store Percentage

88.97

Store Completion Rate (%)

87.48

Avg Completion Time

34.80K

Avg Course Duration

24.10

Role

- ☐ (Blank)
- ☐ Handler
- ☐ Loader
- ☐ Manager
- ☐ Or\_Admin
- ☐ Picker
- ☐ Store

Status

- ☐ Completed
- ☐ Inprogress
- ☐ Opened, Not Start...

Store\_ID

All

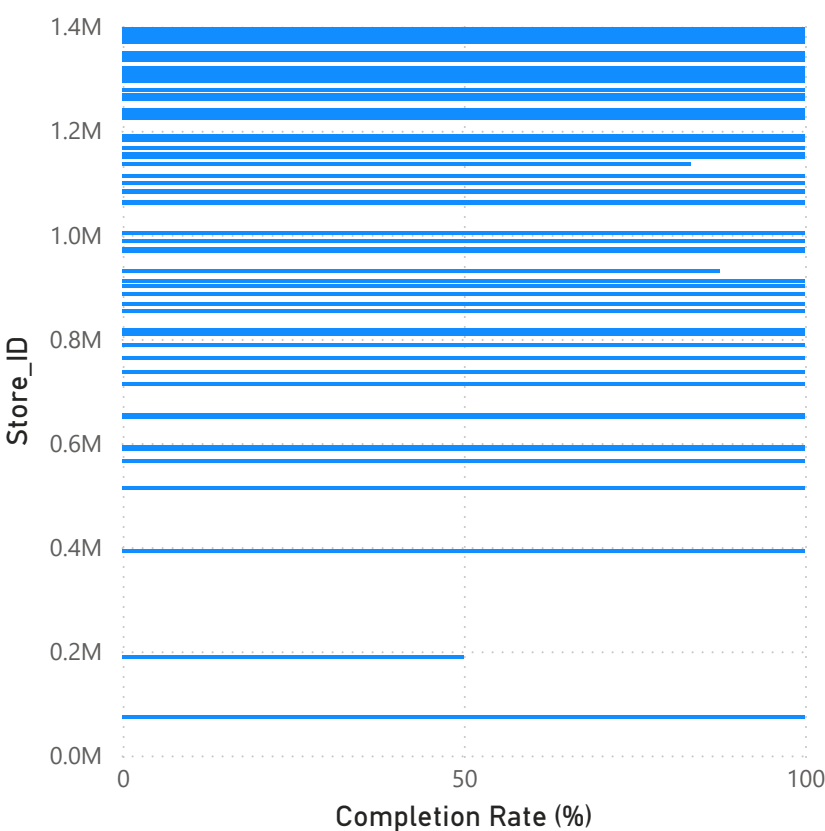
Course\_Name

All

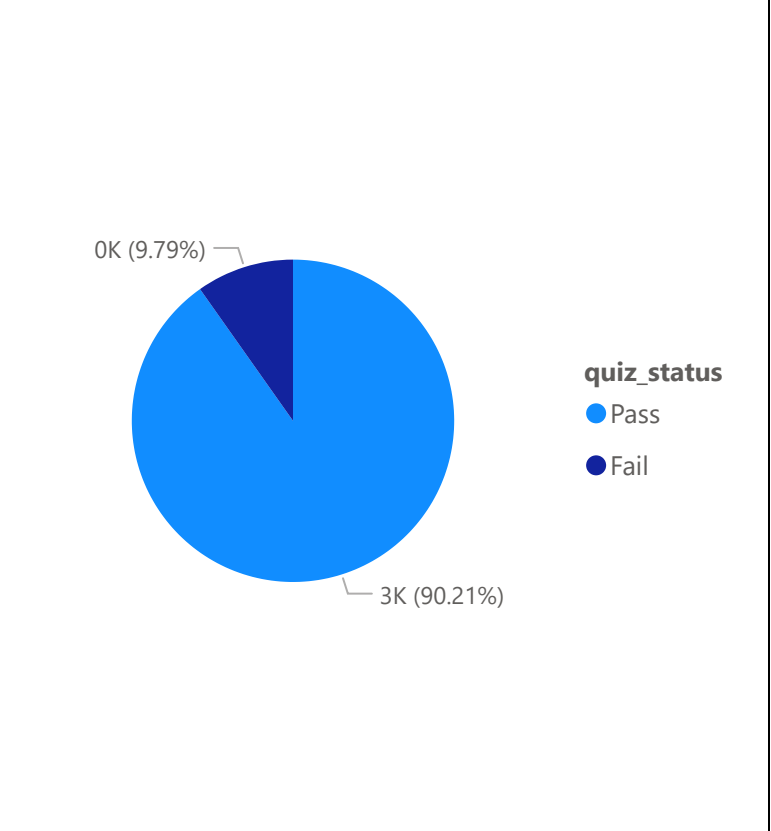
Language

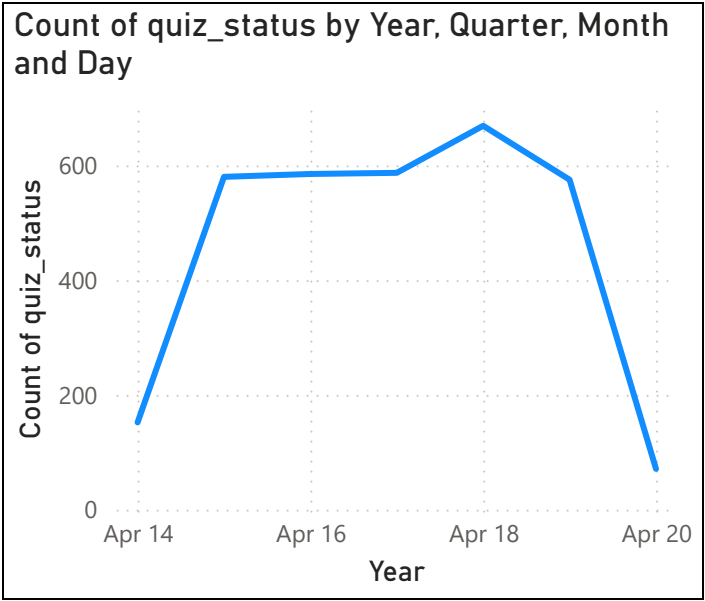
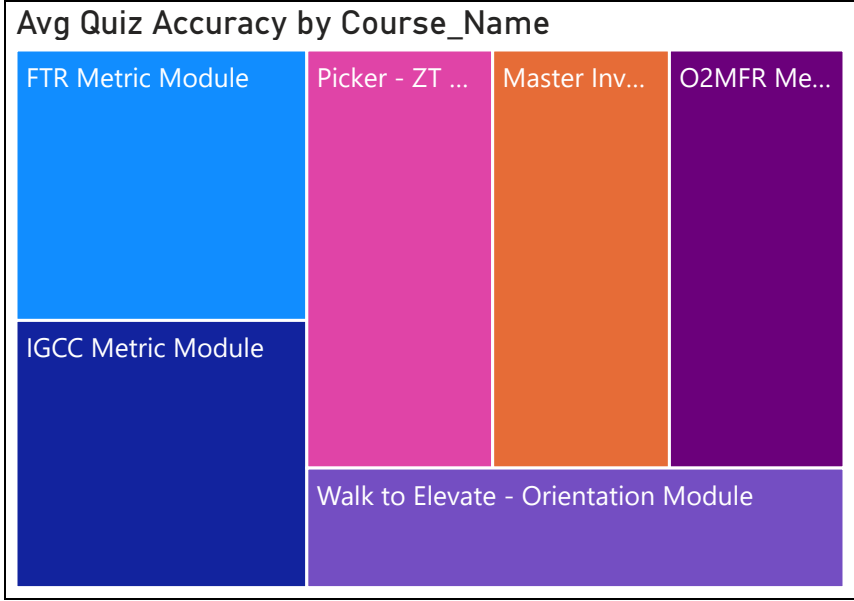
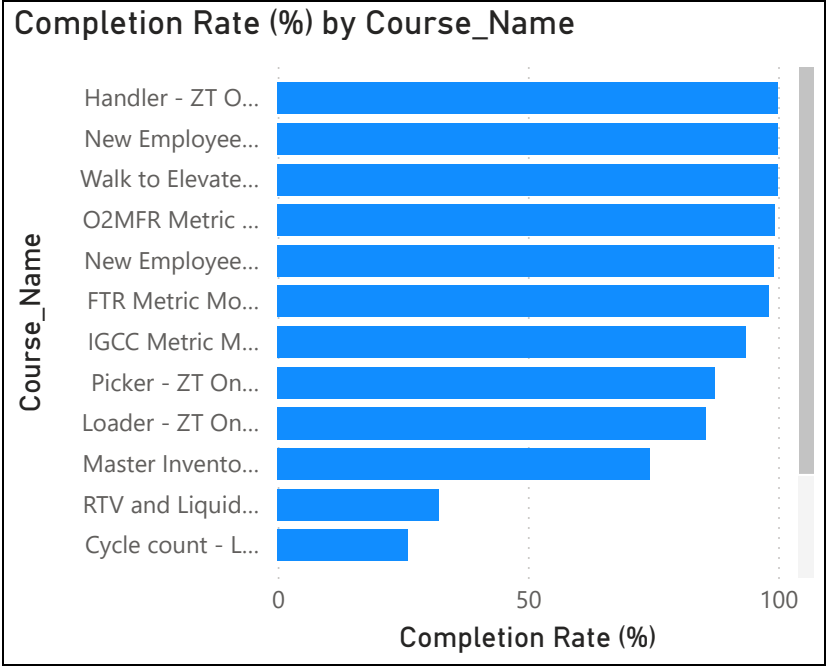
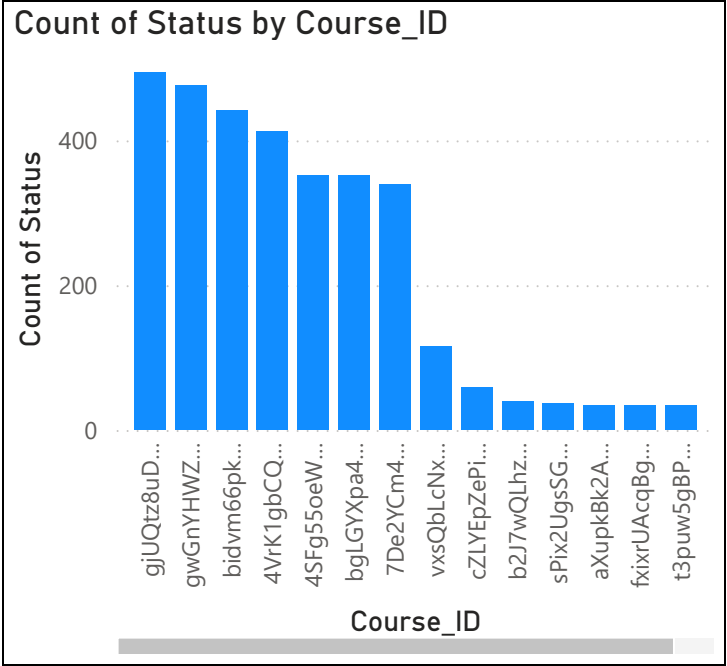
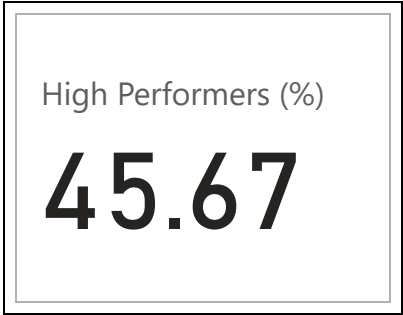
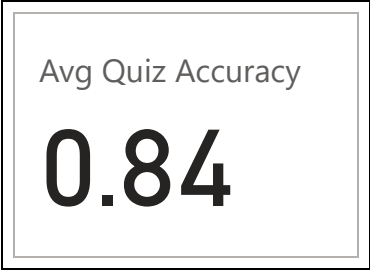
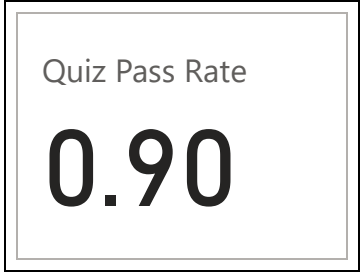
- ☐ Eng
- ☐ Hin
- ☐ Kan
- ☐ Tam
- ☐ Tel

Completion Rate (%) by Store\_ID

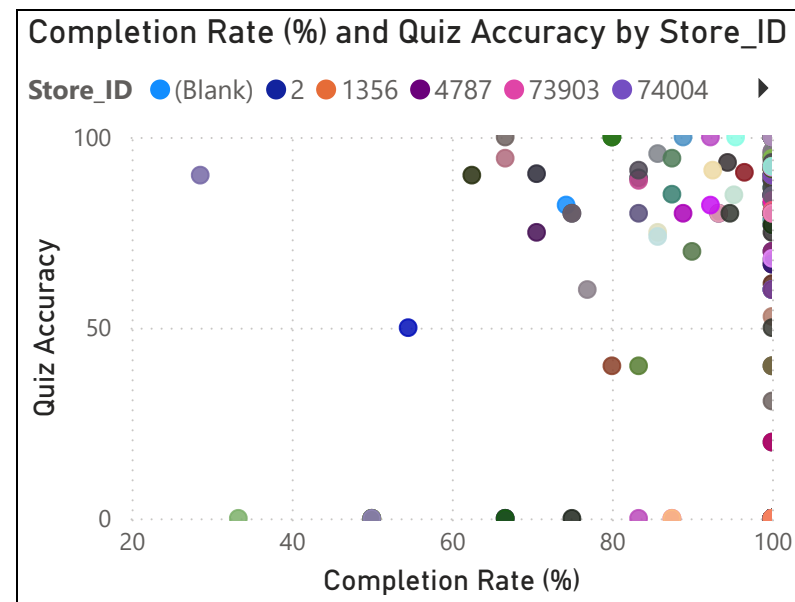
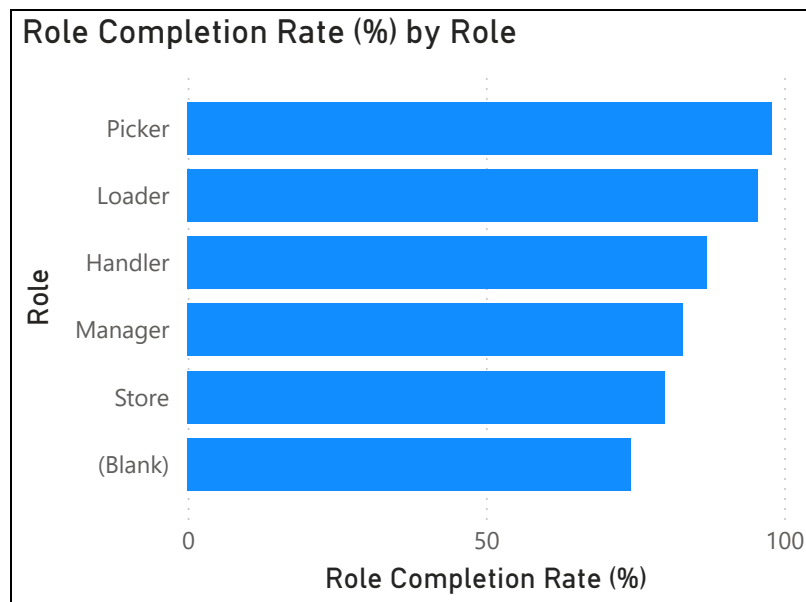
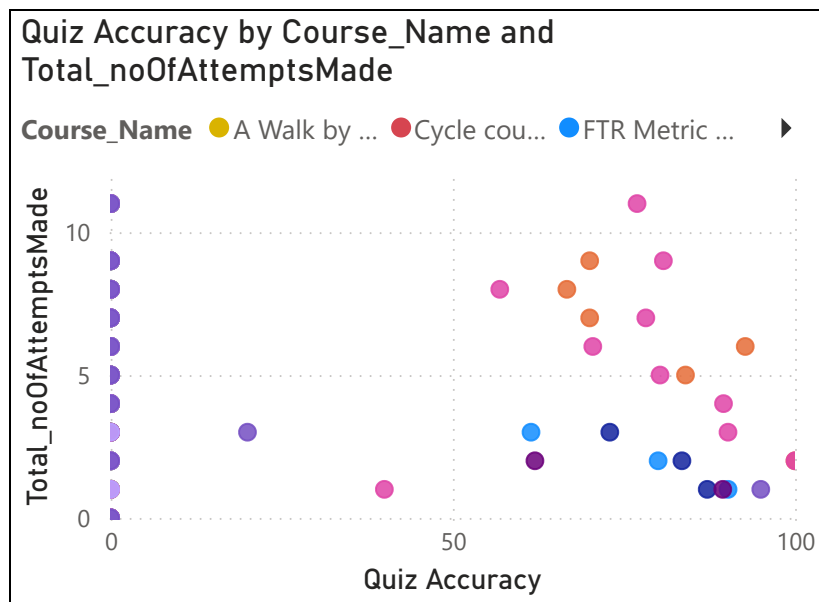
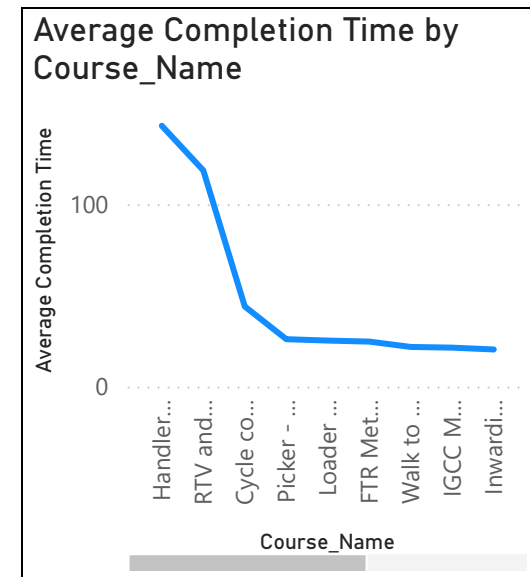


Quiz Status Count by quiz\_status





User_ID	User_Name	Completion Rate (%)	Avg Quiz Accuracy	Quiz Pass Rate	Course Incomplete Users
11XqKmTNi274JdkYJEazzt	ARVIND	100.00	0.80	1.00	
12XQUmpF2djEBKNN93bjzG	RAGHU	100.00	0.80	1.00	
13LLnkD2SSNGMHK1s8kBqr	MITHULAJ	100.00	0.77	1.00	
1ANXopiytCVwmLoYUZDoG2	ONKAR	100.00		0.50	
1dojVhoKe6xGZ9ZbvrSL9t	SAHIL SOLANKI	66.67	1.00	1.00	1
1EcqhWkQxTWtALqKQv1fBu	PRANAV SONI	100.00		0.67	
1F8DAy33oD1zoHYqeJrtyW	G NARENDRA	33.33		1.00	2
1GTfwUaM2n1XEx9Nx3Wsgp	VIJAYA SARATHI	100.00	1.00	1.00	
1iimUjSCcbEMJSkFjQbkTV	PRADIP PAWAR	100.00		1.00	
1jCbrTmdhebbvKsaf1hp8H	RAVINDRA	100.00	0.92	1.00	
1k1tMLtL1tWk123456789	SEHMA	100.00	0.88	1.00	
Total		87.48	0.84	0.90	403



Engaged Users (%)

87.48

Inactive Users Count

302

Cards Consumed (%)

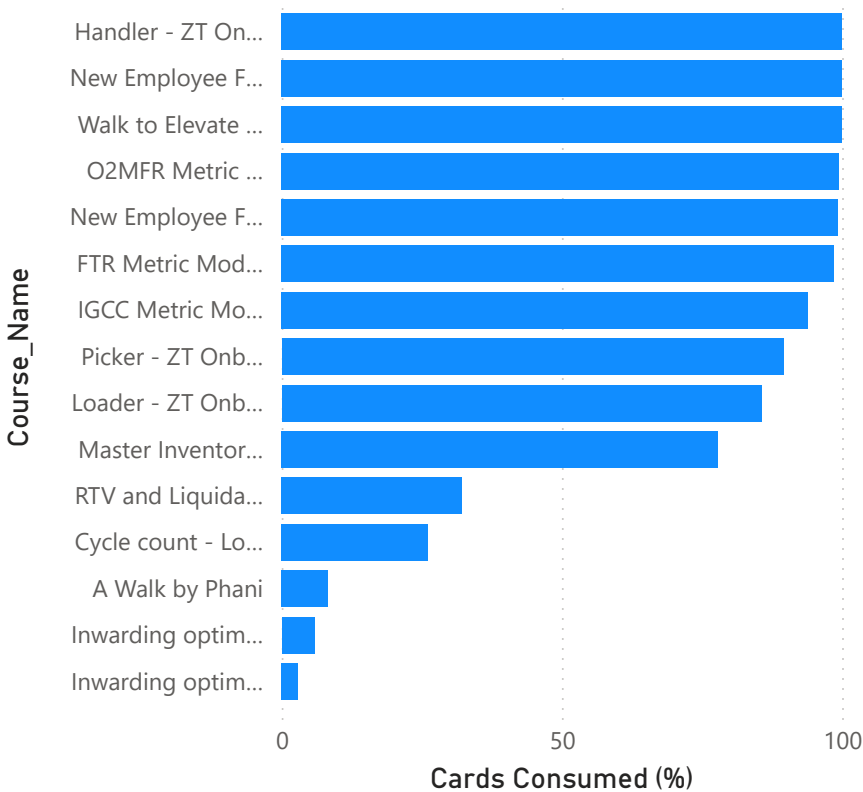
87.90

Course Incomplete Users

403

Course_Name	Avg Quiz Accuracy
FTR Metric Module	0.86
IGCC Metric Module	0.85
Master Inventory Management	0.81
O2MFR Metric Module	0.80
Picker - ZT Onboarding Training	0.85
Walk to Elevate - Orientation Module	0.70
Total	0.84

Cards Consumed (%) by Course\_Name



User_Name	Inactive Users Count
A KHILESH C	1
ABINESH	1
AJAY	1
AKSHAY GANGADHAR	1
AMIT	1
ASVD PRASAD	1
BARNABAS	1
BHASKAR REDDY	1
BRAJENDRA KUMAR OJHA	1
DASH KUMAR KULDI	1
DIVESH	1
EMMANUVEL	1
G NARENDRA	1
GAURAV	1
GURU	1
HARISHA	1
ISHAN	1
JEEVAN JOSE	1
KARISMA	1
KSHITIJ	1
M/S TOLLY STORES FL OFF SHOP	1
MAHADEVASWAMY	1
MAHENDER	1
MANOJ SEC	1
MD	1
NARASIMHA	1
NARI	1
PANCHAM KUMAR	1
PRASANTH	1
PRINCE KUMAR	1
Total	302

Most Demanding Course User Count

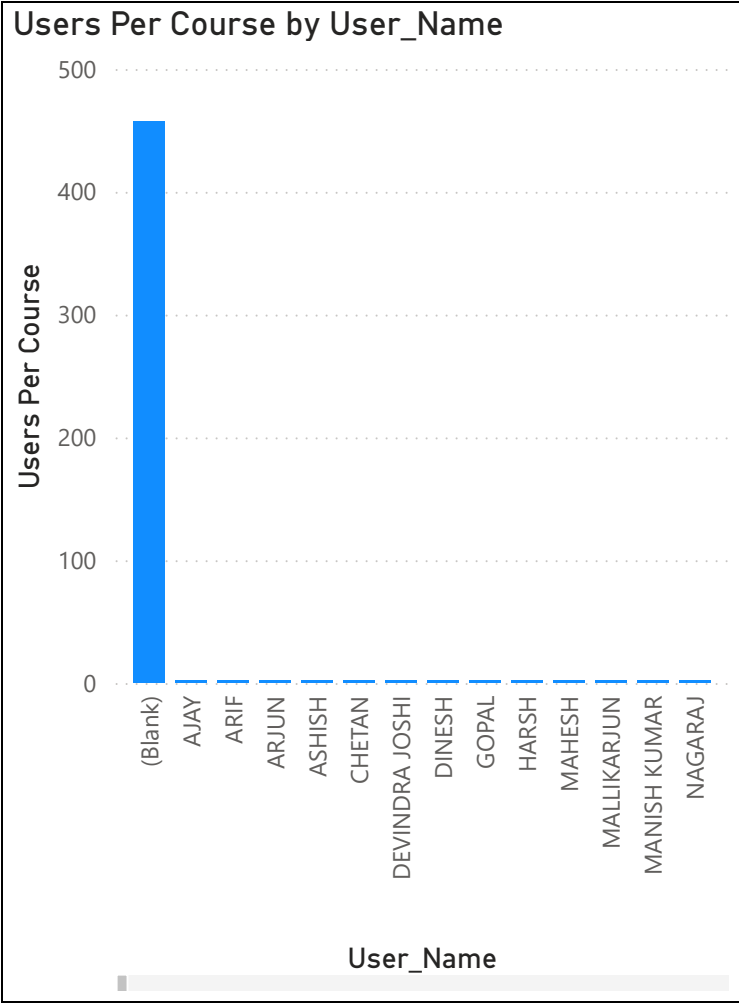
494

Users Per Course

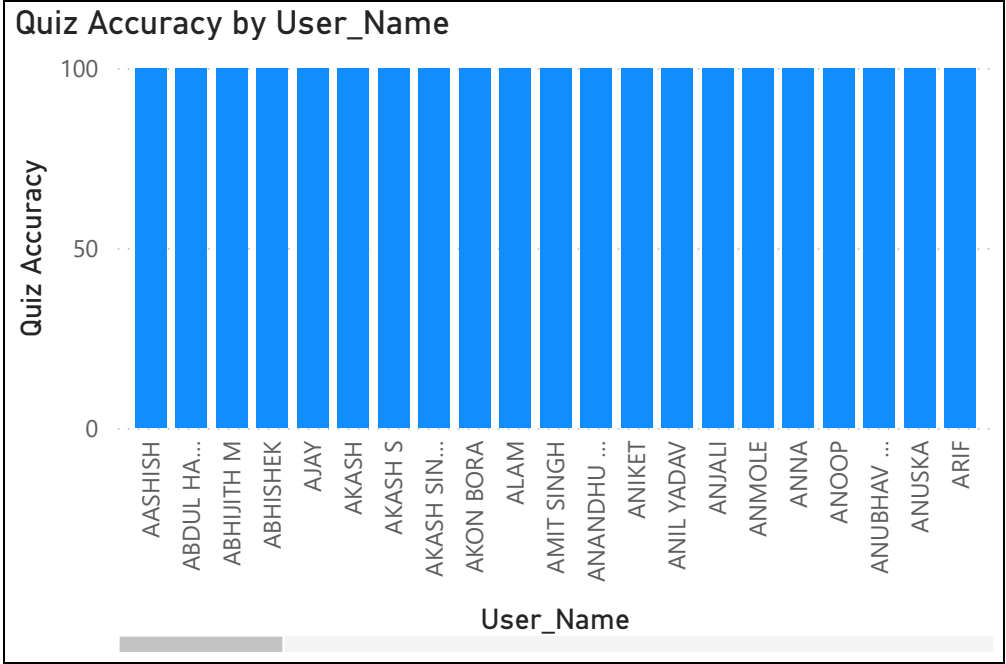
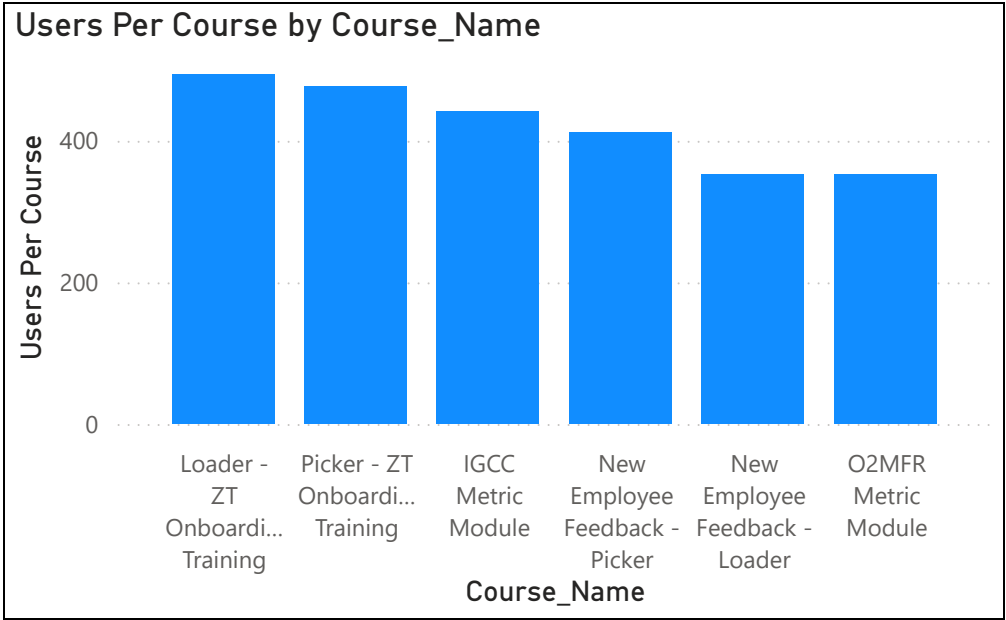
1K

Total Users Assigned

3K



User_Name	Quiz Accuracy
AASHISH	100
ABDUL HANNAN	100
ABHIJITH M	100
ABHISHEK	100
AJAY	100
AKASH	100
AKASH S	100
AKASH SINGH	100
AKON BORA	100
ALAM	100
AMIT SINGH	100
ANANDHU UDAYAN	100
ANIKET	100
ANIL YADAV	100
ANJALI	100
ANMOLE	100
ANNA	100
ANOOP	100
ANUBHAV RAJPUT	100
ANUSKA	100
ARIF	100
Total	84



**1] Nudge managers of locations which have staff with poor completion % to ensure everyone complete the courses.**

**Answer:**

- **Objective:** Improve course completion rates among staff.
- **Analysis:** Identify locations with completion percentages below a threshold (0-50: Low, 50-80: Intermediate, 80-100: High).
- **Actionable Steps:**
  - Share detailed reports with managers about incomplete courses.
  - Send automated reminders or notifications.
  - Provide resources or incentives for course completion.
- **Insights:**

Low completion rates may stem from a lack of time, motivation, or inadequate support.

**2] Evaluate skill levels of the staff based on the scores achieved and adjust the course material / test difficulty accordingly.**

**Answer:**

- **Objective:** Tailor course material and tests to staff skill levels.
- **Analysis:** Categorize staff performance based on quiz scores, accuracy, and attempts.  
(0-50: Low, 50-80: Intermediate, 80-100: High).
- **Actionable Steps:**
  - Simplify courses for beginners, keep standard material for intermediates, and add challenges for advanced users.
  - Adjust test difficulty based on performance trends.
  - Offer additional resources to low performers.
- **Insights:**

Understanding staff capabilities ensures better alignment of training material, boosting engagement and learning outcomes.



**3] Evaluate at which point the course becomes hard or boring and is distracting users - so that the course content can be adjusted accordingly.**

**Answer:**

- **Objective:** Enhance course design to maintain engagement.
- **Analysis:** Use metrics like completion rates per slide, time spent, and drop-off points.  
(0-50: Low, 50-80: Intermediate, 80-100: High).
- **Actionable Steps:**
  - Adjust content at drop-off points to improve clarity or interest.
  - Introduce interactive elements like videos or quizzes.
  - Gather user feedback to pinpoint areas of improvement.
- **Insights:**

High drop-off rates or unusual time spent on certain sections highlight content issues that need revision.

### **Other KPI's and Insights:**

#### **KPI's:**

##### **A] Course Completion KPIs**

1. **Overall Completion Rate (%):** Percentage of courses completed out of all assigned courses.
2. **Completion Rate by Store:** Completion percentage for each store.
3. **Completion Rate by Role:** Completion percentage for each role.
4. **Average Completion Time (Days):** Average time taken by users to complete a course.

## **B] Quiz Performance KPIs**

5. **Quiz Pass Rate (%)**: Percentage of users who passed the quiz.
6. **Average Quiz Accuracy (%)**: Average accuracy of users in quizzes (correct answers/total questions).
7. **Quiz Participation Rate (%)**: Percentage of users who participated in quizzes.
8. **High Performers Percentage**: Percentage of users scoring above 80% accuracy in quizzes.

## **C] Engagement KPIs**

9. **Engaged Users (%)**: Percentage of users who started or completed a course.
10. **Inactive Users Count**: Number of users who have not started any course.
11. **Cards Consumed (%)**: Percentage of course cards/slides consumed by users.

## **Insights:**

### **A] Course Completion Insights**

1. Identify stores or roles with low course completion rates for targeted nudges.
2. Detect courses with high incompleteness rates to evaluate potential issues with course design.

### **B] Quiz Performance Insights**

3. Highlight quizzes with low pass rates to adjust question difficulty or course material.
4. Determine patterns of high or low quiz accuracy across stores, roles, or specific courses.
5. Analyze quiz performance trends to evaluate overall skill levels.

### **C] User Engagement Insights**

6. Pinpoint inactive users for follow-up actions.
7. Evaluate roles or stores with low engagement rates to refine engagement strategies.

### **D] Course Content Insights**

8. Identify courses with high average completion time to assess complexity or boredom points.
9. Determine at which point users disengage (e.g., slide consumption percentage) to improve content.

### **E] Managerial Insights**

10. Provide a ranked list of users or locations requiring immediate managerial attention.
11. Track training performance over time to measure improvements or declines in engagement.

### **F] Top 5 Courses and High-Performance Users:**

12. Courses with the highest count of users indicate high demand.
13. Top-performing users demonstrate strong understanding and engagement with the course material.