I confirm that the given classwork assignment is completed by me and works fully after watching all the three videos of Tip Calculator.

**Feedback:** These videos really helped me a lot to understand new concepts how to apply OnEditorActionListener , change from portrait to landscape-mode, deal with constraints and creating the effective UI.

**Below are the attached screenshots: Tip Calculator App**

1. When the app starts the UI looks like: In portrait mode.

A screenshot of a cell phone

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**2)** The UI in landscape mode.

A screenshot of a phone

Description automatically generated with medium confidence

1. A screenshot of a cell phone

   Description automatically generated with medium confidenceA screenshot of a phone

   Description automatically generated with medium confidenceThe user can calculate the Total Amount in dollars based on the Bill Amount entered and keeping default Tip. In the following screenshot the user enters $100 bill amount giving 15% tip which results into $115 total amount whereas for $125 bill total is $143.75.

1. A screenshot of a cell phone

   Description automatically generated with medium confidenceA screenshot of a cell phone

   Description automatically generated with medium confidenceThe user can increase or decrease the tip by clicking on + or – buttons which calculates the total amount based on the tip given. The screenshot represents the 20% tip and bill amount of $150.80. Now on $60.67 bill amount the user decreased the tip to 6% resulting in $64.31 total amount.

6) Below are the screenshots of code with extra files such as activity\_main (land), dimens created along with the running app in portrait and landscape mode.

A screenshot of a computer

Description automatically generated with medium confidenceA screenshot of a computer

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