Stacks

Questions:

- 1. Nearest greater to left
- 2. Nearest greater to right (Next largest element)
- 3. Nearest smaller to left (Nearest Smaller element)
- 4. Nearest smaller to right
- 5. Stock span problem
- 6. Maximum Area of rectangle in Histogram
- 7. Maximum Area of Rectangle in Binary Matrix
- 8. Rain water trapping
- 9. Minimum element in the stack with extra space
- 10. Minimum element in the stack with O(1) space
- 11. The celebrity problem
- 12. Longest Valid parenthesis
- 13. Iterative TOH

Tricky Questions to above part: https://leetcode.com/problems/next-greater-element-ii/

https://leetcode.com/problems/next-greater-element-iii/

Conceptual

- 1. Rain water trapping
- 2. Implementing a minimum stack with Extra space and without extra space
- 3. Implementing a stack using Heap
- 4. The celebrity Problem
- 5. Longest valid Parathesis
- 6. Iterative TOH

Identification

- 1) Stack problems usually have array
- 2) If brute force is O(n2) and j loop is dependent on i then this version will have improvised sol in stack

Concept:

Next Largest Element aka nearest greater to right

Nearest Greater to Right

 $//\ https://www.youtube.com/watch?v=NXOOYYwpbg4\&list=PL_z_8CaSLPWdeOezg68SKkeLN4-//T_jNHd&index=2$

```
#include <iostream>
#include <bits/stdc++.h>
using namespace std;
vector<int> nextgreater(vector<int> arr){
  vector<int> ans;
  stack<int> st;
  int n=arr.size();
  for(int i=n-1;i>=0;i--){
    if(st.size()==0){
      ans.push_back(-1);
    else if(st.size()>0 and st.top()>arr[i]){
      ans.push_back(st.top());
    else if(st.size()>0 and st.top()<=arr[i]){
      //pop elements
       while(st.size()>0 and st.top()<=arr[i]){
         st.pop();
       if(st.size()==0){
         ans.push_back(-1);
      else if(st.top()>arr[i]){
         ans.push_back(st.top());
    st.push(arr[i]);
  reverse(ans.begin(),ans.end());
  return ans;
}
int main() {
 vector<int> arr={2,4,4,7};
 vector<int> ans=nextgreater(arr);
 for(int i=0;i<4;i++){
    cout<<ans[i]<<endl;
  return 0;
```

Nearest Greater to Left

```
#include <iostream>
#include <bits/stdc++.h>
using namespace std;
vector<int> nextgreater(vector<int> arr){
  vector<int> ans;
  stack<int> st;
  int n=arr.size();
  for(int i=0;i<n;i++){
    if(st.size()==0){
      ans.push_back(-1);
    else if(st.size()>0 and st.top()>arr[i]){
      ans.push_back(st.top());
    else if(st.size()>0 and st.top()<=arr[i]){
      //pop elements
       while(st.size()>0 and st.top()<=arr[i]){
        st.pop();
      if(st.size()==0){
        ans.push_back(-1);
       else if(st.top()>arr[i]){
        ans.push_back(st.top());
    }
    st.push(arr[i]);
  return ans;
}
int main() {
 vector<int> arr={2,4,4,7};
 vector<int> ans=nextgreater(arr);
 for(int i=0;i<4;i++){
   cout<<ans[i]<<endl;
 }
 return 0;
```

Nearest Smaller to Left

```
#include <iostream>
#include <bits/stdc++.h>
using namespace std;
vector<int> nextsmaller(vector<int> arr){
  vector<int> ans;
  stack<int> st;
  int n=arr.size();
  for(int i=0;i<n;i++){
//Three conditions, if stack is empty
    if(st.size()==0){
      ans.push_back(-1);
//If element in stack is less than the element in question
    else if(st.size()>0 and st.top()<arr[i]){
      ans.push_back(st.top());
//If the stack top is greater than the element then simply pop
    else if(st.size()>0 and st.top()>=arr[i]){
      //pop elements
       while(st.size()>0 and st.top()>=arr[i]){
        st.pop();
      }
//Semi-condition after popping the elements if the stack size is 0 then simply push -1
       if(st.size()==0){
        ans.push_back(-1);
//Else remove push top element in the array
      else if(st.top()<arr[i]){
        ans.push_back(st.top());
       }
    st.push(arr[i]);
//No need to reverse the array
  return ans;
}
int main() {
 vector<int> arr={2,4,4,7};
 vector<int> ans= nextsmaller(arr);
 for(int i=0;i<4;i++){
   cout<<ans[i]<<endl;
 }
  return 0;
```

Nearest Smaller to Right

```
#include <iostream>
#include <bits/stdc++.h>
using namespace std;
vector<int> nextsmaller(vector<int> arr){
  vector<int> ans;
  stack<int> st;
  int n=arr.size();
  for(int i=n-1;i>=0;i--){
//Three conditions, if stack is empty
    if(st.size()==0){
      ans.push_back(-1);
//If element in stack is less than the element in question
    else if(st.size()>0 and st.top()<arr[i]){
      ans.push_back(st.top());
//If the stack top is greater than the element then simply pop
    else if(st.size()>0 and st.top()>=arr[i]){
       //pop elements
       while(st.size()>0 and st.top()>=arr[i]){
//Semi-condition after popping the elements if the stack size is 0 then simply push -1
       if(st.size()==0){
         ans.push_back(-1);
//Else remove push top element in the array
      else if(st.top()<arr[i]){
         ans.push_back(st.top());
    st.push(arr[i]);
//Need to reverse the array
reverse(ans.begin(),ans.end());
  return ans;
}
int main() {
 vector<int> arr={2,4,4,7};
 vector<int> ans= nextsmaller(arr);
 for(int i=0;i<4;i++){
   cout<<ans[i]<<endl;
  return 0;
```

Now below four questions are related to above concept

```
Stock span
```

```
class
Solution
           {
               public:
               //Function to calculate the span of stock's price for all n days.
               //https://www.youtube.com/watch?v=p9T-
           fE1g1pU&list=PL_z_8CaSLPWdeOezg68SKkeLN4-T_jNHd&index=6
               vector <int> calculateSpan(int price[], int n)
                  // This is variation of largest greater to left
                  //rather than taking pair of the number and index in the stack i am
           just pushing the index
                  vector<int> ans;
                  stack<int> st;
                  for(int i=0;i<n;i++){</pre>
                      if(st.empty()){
                          ans.push_back(-1); //if no element is present then insert 1
                      if(prices[st.top()]>prices[i]){
                          ans.push_back(st.top());
                      }
                      else{
                          while(!st.empty() and price[st.top()]<=price[i]){</pre>
                               st.pop();
                          }
                          if(st.empty()){
                          ans.push_back(-1);
                          }
                          else{
                               ans.push_back(st.top());
                          }
                      }
                      st.push(i);
                  for(int i=0;i<n;i++){</pre>
                 ans[i]=i-ans[i];
                  return ans;
               }
           };
```

According to the stock span problem we need to find number of elements (**consecutive**) that are smaller to the current element. Basically, it is translated into nearest greater to the **left**

Maximum Area Histogram

```
class Solution {
public:
  vector<int> nsr(vector<int> arr){
    vector<int> ans;
   stack<int> st;
  int n=arr.size();
  for(int i=n-1;i>=0;i--){
  //Three conditions, if stack is empty
    if(st.empty()){
      ans.push_back(n);
  //If element in stack is less than the element in question
    else if(st.size()>0 and arr[st.top()]<arr[i]){
      ans.push_back(st.top());
  //If the stack top is greater than the element then simply pop
    else if(st.size()>0 and arr[st.top()]>=arr[i]){
      //pop elements
      while(st.size()>0 and arr[st.top()]>=arr[i]){
        st.pop();
      //Semi-condition after popping the elements if the stack size is 0 then simply push -1
      if(st.size()==0){
        ans.push_back(n);
      //Else remove push top element in the array
      else if(arr[st.top()]<arr[i]){
        ans.push_back(st.top());
    st.push(i);
//Need to reverse the array
reverse(ans.begin(),ans.end());
  return ans;
  vector<int> nsl(vector<int> &arr){
    vector<int> ans;
    stack<int> st;
    int n=arr.size();
    for(int i=0;i<n;i++){
  //Three conditions, if stack is empty
    if(st.size()==0){
      ans.push_back(-1);
  //If element in stack is less than the element in question
    else if(st.size()>0 and arr[st.top()]<arr[i]){
      ans.push_back(st.top());
  //If the stack top is greater than the element then simply pop
    else if(st.size()>0 and arr[st.top()]>=arr[i]){
      //pop elements
      while(st.size()>0 and arr[st.top()]>=arr[i]){
        st.pop();
      //Semi-condition after popping the elements if the stack size is 0 then simply push -1
      if(st.size()==0){
        ans.push_back(-1);
```

```
//Else remove push top element in the array
       else if(arr[st.top()]<arr[i]){
        ans.push_back(st.top());
    st.push(i);
//No need to reverse the array
  return ans;
  }
  int largestRectangleArea(vector<int>& heights) {
    int n=heights.size();
    vector<int> left_index=nsl(heights);
    vector<int> right_index=nsr(heights);
    vector<int> width;
    //Now calculate the width array
    for(int i=0;i< n;i++){
      width.push_back(right_index[i]-left_index[i]-1);
    int ans=0;
    //calcualte the area
    for(int i=0;i<n;i++){
      ans=max(ans,heights[i]*width[i]);
   return ans;
 }
};
```

Maximum Area Rectangle in binary matrix

```
int maximalRectangle(vector<vector<char>>& matrix) {
  int n=matrix.size();
  int m=matrix[0].size();
  vector<int> hist(m,0);
  int ans=0;
  for(int i=0;i<n;i++){
    for(int j=0;j<m;j++){
        if(matrix[i][j]=='1'){
            hist[j]+=1;
        }
        else{
            hist[j]=0;
        }
    }
    ans=max(ans,largestRectangleArea(hist));
  }
  return ans;
}</pre>
```

Rain water Trapping

```
class Solution {
public:
  int trap(vector<int>& height) {
    vector<int> lg;
    vector<int> rg;
    int n=height.size();
    //formula is min(maxL,maxR)-arr[i]
    int maxl=INT_MIN, maxr=INT_MIN;
    for(int i=0;i<n;i++){
      maxl=max(maxl,height[i]);
      lg.push_back(maxl);
      maxr=max(maxr,height[n-i-1]);
      rg.push_back(maxr);
    }
    reverse(rg.begin(),rg.end());
    int area=0;
    for(int i=0;i<n;i++){
      area+=min(lg[i],rg[i])-height[i];
    }
    return area;
  }
};
```

Minimum element in the stack with Extra Space

```
#include<vector>
class MinStack {
  //used vector as stack
   vector<int> st1;
   vector<int> st2;
  /** initialize your data structure here. */
  MinStack(){
  }
  void push(int val) {
    //this will also update stack2 that will first check if the
    //top element is greater than val then it will return min val
    st1.push_back(val);
    if(st2.empty()){
       st2.push_back(val);
    else{
      int n=st2.size();
       //this is important
      if(st2[n-1]>=val){}
        st2.push_back(val);
      }
    }
  }
  void pop() {
    //if the size is 0 then return 0
    if(st1.size()==0){
      return;
    int val=st1[st1.size()-1];
    int n=st2.size();
    //this will check if the last element is also the min value
    if(n>0 \&\& st2[n-1]==val){}
       st2.pop_back();
    st1.pop_back();
  int top() {
    if(st1.size()==0){
      return 0;
    int t=st1.back();
    return t;
  }
  int getMin() {
    if(st2.size()==0){
       return 0;
    }
    return st2.back();
};
```

Minimum element in the stack with O (1) space

```
#include<vector>
class MinStack {
  vector<int> stack;
  long long int min;
public:
  /** initialize your data structure here. */
  MinStack(){
  }
  void push(int val) {
    if(stack.size()==0){
      min=val;
      stack.push_back(val);
    else if(val<min){
      stack.push_back((val-min)+ val);
      min=val;
    else{
      stack.push_back(val);
    }
  }
  void pop() {
    int n=stack.size();
    if(n==0){
      return;
    if(stack[n-1]<min){
      //this is an indication that we need to update the min
      min= (min-stack[n-1])+min;
    }
    stack.pop_back();
  }
  int top() {
    int n=stack.size();
    if(n==0){
      return -1;
    }
    else if(stack[n-1]<min){
      //this is an indication that we need to update the min
        return min;
    else return stack.back();
  }
  int getMin() {
    return min;
  }
};
```