AngularJS Training

Prerequisites for the Training:

Knowledge required on,

- JavaScript
- Web Application Development (HTML, CSS)

Learning Objectives:

Understanding AngularJS and its essential features. Where and how to apply this new technology.

Training Duration:

Level: Intermediate / Advanced

Class room: 3 days (Including Hands on sessions)

Course Content - Day wise

Day - 1

- Angular JS Intro
 - o What is Angular JS?
 - o Anatomy of an Angular.js Applications
 - o Introduction to MVC
 - o AngularJs Features, Where to download and How to install, Required Tool to develop?
- Angular JS Architecture, Life cycle
- Modules, Controllers, Directives, Model
- Templates and Data Binding (one way & two way) + sample demo to demonstrate these features
- Expressions
- Angular Forms and Form Validation
 - Handling Forms
 - Forms Validations
 - \$valid and \$error
 - o sample demo to demonstrate these features

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Day 2

- Using Filters
 - o Filters Overview
 - Standard filter
 - Building custom Filters
 - o (custom filter, orderBy, limiteTo) + sample demo to demonstrate these features
- Directives
 - o Directives Overview
 - o Built in directives
 - o Creating Directives
 - o Compilation and Linking
 - o Creating Components
- Dependency Injection (dynamic injection, using \$provider)
 - o Services Overview
 - o Modularity using Services
 - o How to use and inject custom service
 - o Service vs factory
 - o The Service Provider
 - Mocking out your Service during testing
 - o The Factory Provider
 - Testing your Factory
 - o The Provider recipe
 - Creating Custom Factories and Providers
- Views, Multiple views and Routing
 - o Configuring routes
 - o ngRoute, ng-view, ng-template, \$routeParams in controller,
 - o Sample demo on Multiple views
- Communicating with Servers
 - o Communicating over \$http
 - O Configuring the requests
 - O Caching Responses
 - O Using RESTful Resources
 - O **Using \$resource Service**

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- Events
 - o Scope Events
 - o Registering Event Listeners
 - o Broadcasting down an event
 - o Emitting up an event

Day 3

- Animation
 - o Directives Support
 - o How they work
- Multi Lingual Development
 - o Localization Support
 - Internalization Support
- Security and Accessibility
 - o Securing an AngularJS application
 - Accessibility Support
- Angular JS Deployment
 - o using grunt / gulp task to build package
 - o minify the JavaScript and CSS)
 - o packaging and deployment on prod
- Working with Tools like Grunt, Bower, npm etc
- AngularJS best practices
 - o Dos and Don'ts while implementing AngularJS
- Angular JS Unit testing
 - o Working with Jasmine
- Intro and links for End-to-end testing
- Supportive links for future use
