

## Lecture - 17 - Animations

- animation-name : \_\_\_\_\_
- animation-duration : 3s;
- animation-delay : 1s; (-ve values are also allowed)
- animation-iteration-count : 3;
  - ↳ value or infinite
- animation-direction : normal / reverse / ~~alternate~~ / alternate-reverse
  - normal (forward) ↓ Default
  - reverse direction
  - alternate ↓ forwards first, then backwards
  - alternate-reverse ↓ backwards first then forwards
- animation-timing-function : ease / linear / ease-in / out / ease-in-out
- animation-fill-mode : none / forwards / backwards / both
- ~~css~~ animation : example 5s linear 2s infinite alternate;
  - name
  - duration
  - timing function
  - delay
  - iteration Count
  - direction

This will mean that an



@keyframes (name) {

from {

...

}

to {

...

}

Animation applies  
here.

@keyframes (name) {

0% {

...

}

25% {

...

}

50% {

...

}

75% {

...

}

100% {

...

}

}