

Conditional statements

- Conditional statements means we want to run the code lines based on condition
- if rain comes I will not go to school other wise I will go to movie
- Rain is there will effect one process
- Rain is not there will effect another process
- if
- elif
- else

if

In []: *# syntax*

```
if <condition>:  
    <codeline1>  
    <codeline2>
```

- whenever any line start with **keyword(green)** at the end of the line we have **colon(:)**
- whenever we have a **colon(:)** the next lines starts with some **gap**
- and this gap is called as **indentation**
- how many lines we are maintianing gap (indentation) that all are under one area
- if is a conditional statement , it will check the condition is True or False
- if that condition will True then only it will enter inside the if area
- and execute those code lines
- if that condition will False, then it will not enter inside the if area
- and it will not execute those code lines

In [2]: `100>10`

Out[2]: `True`

```
In [3]: if 100>10:                # if True:  
        print("hello")
```

hello

mistake-1

- Indentation

```
In [4]: if 100>10:  
        print("hello")
```

```
Cell In[4], line 2  
    print("hello")  
    ^
```

IndentationError: expected an indented block after 'if' statement on line 1

```
In [5]: if 100>10:  
        print("hello")  
        # Indentation requires 4 spaces
```

hello

```
In [6]: input()
```

Out[6]: 'a'

mistake-2

- colon (:)

```
In [7]: if 100>10  
        print("hello")
```

```
Cell In[7], line 1  
    if 100>10  
        ^
```

SyntaxError: expected ':'

mistake-3

- if will expect a condition

```
In [9]: if:  
        print("hello")
```

```
Cell In[9], line 1  
    if:  
    ^
```

SyntaxError: invalid syntax

mistake-4

- missing brackets

```
In [10]: if 100>10:  
         print "hello"
```

```
Cell In[10], line 2  
    print "hello"  
    ^
```

SyntaxError: Missing parentheses in call to 'print'. Did you mean print(...)?

mistake-5

- never assign a variable to a print statement
- print we are using for to see the answer

```
In [11]: if 100>10:  
        name=print("hello")
```

hello

mistake-6

- all types of syntax error
- spelling mistakes

```
In [ ]: if100>10:
```

```
In [13]: if 100>10:  
        print("hello")  
        print('good mornig')
```

hello

good mornig

```
In [ ]: if 100>10:  
        print("hello")  
        print('good mornig')  
#####  
print("okay")  
print("bye")  
  
# step-1: if 100>10  if True  
# step-2:  hello  
# step-3: good morning  
# step-4: okay  
# step-5: bye
```

```
In [14]: print(10)  
print(20)  
#####  
if 100>10:  
    print("hello")  
    print('good mornig')  
#####  
print("okay")  
print("bye")
```

10

20

hello

good mornig

okay

bye

```
In [15]: print(10)  
print(20)
```

```
if 100>10:
    print("hello")
print('good mornig')
    print("okay")
print("bye")
```

Cell In[15], line 6
 print("okay")
 ^

IndentationError: unexpected indent

```
In [17]: print(10)
if True:
    print("hello")
    print('good mornig')
print("okay")
print("bye")
```

```
10
hello
good mornig
okay
bye
```

```
In [16]: 100>10
```

```
Out[16]: True
```

```
In [18]: print(10)
if 100<10:
    print("hello")
    print('good mornig')
print("okay")
print("bye")
```

```
10
okay
bye
```

```
In [19]: print(10)
if False:
    print("hello")
    print('good mornig')
print("okay")
print("bye")
```

```
10
okay
bye
```

```
In [20]: print(10)
if 100:
    print("hello")
    print('good mornig')
print("okay")
print("bye")
```

```
10
hello
good mornig
okay
bye
```

```
In [21]: bool(100)
```

```
Out[21]: True
```

```
In [22]: print(10)
if 0:
    print("hello")
    print('good mornig')
print("okay")
print("bye")
```

```
10
okay
bye
```

```
In [23]: print(10)
if 0.0:
    print("hello")
    print('good mornig')
print("okay")
print("bye")
```

```
10
okay
bye
```

```
In [24]: print(10)
if 'hello':
    print("hello")
    print('good mornig')
print("okay")
print("bye")
```

```
10
hello
good mornig
okay
bye
```

```
In [25]: bool('hello')
```

```
Out[25]: True
```

```
In [26]: print(10)
if '':
    print("hello")
    print('good mornig')
print("okay")
print("bye")
```

```
10
okay
bye
```

```
In [27]: print(10)
         if true:
             print("hello")
             print('good mornig')
         print("okay")
         print("bye")
```

10

```
-----
NameError                                Traceback (most recent call last)
Cell In[27], line 2
      1 print(10)
----> 2 if true:
      3     print("hello")
      4     print('good mornig')

NameError: name 'true' is not defined
```

if-else

- if required condition
- if that condition is True, then it will execute if block
- otherwise it can directly go to the else block
- so else block does not required any condition

```
In [ ]: # syntax

if <condition>:
    <code line>
else:
    <code line>
```

```
In [28]: if 100>10:
         print("good condition is correct")
         else:
             print("not good condition is wrong")
```

good condition is correct

```
In [29]: print("hello")
         if 100>10:
             print("good condition is correct")
         else:
             print("not good condition is wrong")
         print("bye")
```

hello
good condition is correct
bye

```
In [30]: print("hello")
         if 100<10:
             print("good condition is correct")
         else:
```

```
print("not good condition is wrong")
print("bye")
```

hello
not good condition is wrong
bye

```
In [31]: print("hello")
if 100>10:
    print("good condition is correct")
print("why you are in middle")
else:
    print("not good condition is wrong")
print("bye")
```

Cell In[31], line 5

else:

^

SyntaxError: invalid syntax

```
In [32]: if True:
a=10
b=0
print(a)    # 10
print(b)    # 0
c=a+b
print(c)    # 10+0=10
d=b/a      # 0/10 = 0
print(d)
e=a/b      # 10/0= any number /0 means error
print(e)
```

10
0
10
0.0

ZeroDivisionError Traceback (most recent call last)

Cell In[32], line 10

```
8 d=b/a      # 0/10 = 0
9 print(d)
--> 10 e=a/b   # 10/0=
11 print(e)
```

ZeroDivisionError: division by zero

```
In [ ]: 0/10    10/0    0/0
```

```
In [33]: 5/4    # normal division
```

Out[33]: 1.25

```
In [34]: 5//4    # floor division
```

Out[34]: 1

```
In [35]: # modulus operator
5%4    # reminder
```

Out[35]: 1

```
In [ ]: / --- normal division(return type float)
// --- floor division(return type int) quotient
% --- remainder(return int) sir is my thinking correct
```

```
In [36]: # wap ask the user enter a number
# find it is a even number or odd number
# idea: any number divide by 2 , the remiander=0
#       it is called as even number

# step-1: num=eval(input())
# step-2: if <condition>:
# step-3     print()
# step-4 else:
# step-5     print()

num=eval(input("enter the number:"))
if num%2==0:
    print(f"the {num} is even")
else:
    print(f"the {num} is odd")
```

the 20 is even

```
In [2]: # Implement the above problem by taking a random input between 1, 100
import random
start=eval(input("enter the start value:"))
end=eval(input("enter the end value:"))
num=random.randint(start,end)
if num%2==0:
    print(f"the {num} is even")
else:
    print(f"the {num} is odd")
```

the 129 is odd

- we are providing values means it is hard coded
- code should be always generic, with out hard codings

```
In [3]: # wap ask the user enter the distance
# if distance greater than 25km
#       then enter the charge
#       print the total cost
#otherwise
#       print free ride

distance=eval(input("enter the distance in km:"))
if distance>25:
    charge=eval(input("enter the charge in rs"))
    cost=distance*charge
    print("the total charge is:",cost)
else:
    print("enjoy the free ride")
```

the total charge is: 2500


```
In [5]: # wap ask the user enter the distance
# cutoff distance enter 25
# if distance greater than 25km
#     print("good news your charge is aplicable for only remaining of 25")
#     chargeble distance= distance-cutoff
#     then enter the charge
#     print the total cost
#otherwise
#     print free ride

distance=eval(input("enter the distance in km:"))
cutoff_distance=eval(input("enter the cuto ff distance in km:"))
if distance>cutoff_distance:
    chargeble_distance=distance-cutoff_distance
    print("kudos to you the chargeble distance is:",chargeble_distance)
    charge=eval(input("enter the charge in rs"))
    cost=chargeble_distance*charge
    print("the total charge is:",cost)
else:
    print("enjoy the free ride")
```

kudos to you the chargeble distance is: 50
the total charge is: 100

```
In [8]: # wap ask the user enter the course
# ask the user enter the Institute
# if the course equal to data science and institute equal to naresh it
#     then you are good
# otherwise
#     you are bad
course=input("enter the course:")
institute=input("enter the institute:")
if course=='data science' and institute=='naresh it':
    print("good")
else:
    print("bad")
```

good

```
In [11]: course=input("enter the course:")
institute=input("enter the institute:")
if course=='data science' or institute=='naresh it':
    print("good")
else:
    print("bad")
```

bad

- and means two conditions need to satisfy
- or means any one condition enough to satisfy

```
In [ ]: ir why can't we use eval in first two lines of code

eval =====evaluate === math familiy ===== numbers only
```

```
In [13]: eval(input())
```

```

-----
NameError                                Traceback (most recent call last)
Cell In[13], line 1
----> 1 eval(input())

File <string>:1

NameError: name 'sai' is not defined

```

```

In [20]: # wap ask the user enter a random number between 1 to 10, treat this as number1
# ask the user enter another number from keyboard, treat this as number2
# if number1 equal to number2
#     print you won
# otherwise
#     print you lost
import random
num1=random.randint(1,10)
print(num1)
num2=eval(input("enter the number2:"))
if num1==num2:
    print("you won")
else:
    print("you lost")

```

```

1
you won

```

- Till now we have seen one condition problem
- which means if that condition is True will get one answer
- if that condition False then will get another answer
- How about if we have more than 2 conditions
- if-elif-else
- two conditions means 3 results
- if has one condition
- elif has second condition
- if both are false then the result in else

```

In [ ]: if <condition>:
        <statements>

elif <condition>:
        <statements>

else:
        <statement>

if-else (1)
if-elif-else(2)
if-elif-elif-else(3)

```

```
In [22]: # wap ask the user enter number
# if number equal to 1 then print one
# if number equal to 2 then print two
# if number equal to 3 then print three
# otherwise print enter a valid number
num=eval(input("enter the number:"))
if num==1:
    print("one")
elif num==2:
    print("two")
elif num==3:
    print("three")
else:
    print("enter the valid number")
```

three

```
In [23]: num=eval(input("enter the number:"))
if num==1:print("one")
elif num==2:pr# int("two")
elif num==3:print("three")
else:print("enter the valid number")
```

enter the valid number

```
In [26]: # wap ask the user enter a number
# if that number greater than zero print postive
# if that number less than zero print negative
# otherwise print zero
num1=eval(input('enter num1'))
if num1 > 0:
    print('positive')
elif num1 <0:
    print('negative')
else:
    print('zero')
```

zero

```
In [ ]: # WAP ask the user enter the percentage of marks 0 to 100
# if percentagw gretaer than 90 print A garde
# if percentage between 75 to 90 print B garde
# if percentage between 50 to 75 print C grade
# if percentage between 35 to 50 print D grade
# if percentage less than 35 print Fail

percentage=eval(input("Enter the percentage of marks:"))
if percentage>=90:
    print('A grade')
elif percentage<90 and percentage>=75:
    print('B grade')
elif percentage<75 and percentage>=50:
    print('C grade')
elif percentage<50 and percentage>=35:
    print('D grade')
else:
    print('Fail')
```

```
In [30]: percentage=eval(input("Enter the percentage of marks: between 0 to 100"))
if percentage>=90: # True
```

```

    print('A grade')
elif percentage<=75: # tRU
    print('B grade')
elif percentage<=50: # T
    print("C")
elif percentage<=35: # T
    print("D")
else:
    print("Fail")

# 95

# 80
# if 80<=90    F
# elif 80<=75  true
# elif 80<=50: true

```

A grade

```

In [31]: # WAP ask the user enter the age
# if the age greater tahn 100 print you are Lucky
# if the age gretaer than 75 print old age
# if the age between 50 to 75 print ss
# if the age between 30 tp 50 print MA
# if the age between 15 to 30 print young age
# if the afe between Less than 15 print kid
age=eval(input("Enter the age: "))
if (age<=75): # F
    print("old age")
elif (age<=50): # T
    print("senior citizen")
elif (age<=30): # T
    print("middle age")
elif (age<=15): # T
    print("young age")
else:
    print("kid")

```

senior citizen

```

In [ ]: # wap ask the user enter 2 numbers
# num1
# num2
# you need to print
# enter operation 1 for addition
# enter operation 2 for mult
# enter oper 3 for sub
# enter oper 4 for div

# enter the operation between 1 to 4
# if operation equal to 1 then do add
# if operation equal to 2 then do mul
# if operation equal to 3 then do sub
# if operation equal to 4 then do div
# otherwise print enter a valid number

```

```

In [2]: num1=eval(input("Enter first number:"))
num2=eval(input("Enter second number:"))
print("Enter operation 1 for addition")
print("Enter operation 2 for mul")

```

```

print("Enter operation 3 for sub")
print("Enter operation 4 for div")
op=eval(input("Enter a choice of operation between 1 to 4:"))
if op==1:
    sum=num1+num2
    print(f"Addition of two number is {sum}")
elif op==2:
    mul=num1*num2
    print(f"multiplication of two number is {mul}")
elif op==3:
    sub=num1-num2
    print(f"Subtraction of two number is {sub}")
elif op==4:
    div=num1/num2
    print(f"Division of two number is {div}")
else:
    print("Enter a valid number")

```

Enter operation 1 for addition
 Enter operation 2 for mul
 Enter operation 3 for sub
 Enter operation 4 for div
 Division of two number is 0.5

```

In [4]: num1=eval(input("Enter first number:"))
num2=eval(input("Enter second number:"))
print("Enter operation 1 for addition")
print("Enter operation 2 for mul")
print("Enter operation 3 for sub")
print("Enter operation 4 for div")
op=input("Enter a choice of operation between 1 to 4:")
if op=='1':
    sum=num1+num2
    print(f"Addition of two number is {sum}")
elif op=='2':
    mul=num1*num2
    print(f"multiplication of two number is {mul}")
elif op=='3':
    sub=num1-num2
    print(f"Subtraction of two number is {sub}")
elif op=='4':
    div=num1/num2
    print(f"Division of two number is {div}")
else:
    print("Enter a valid number")

```

Enter operation 1 for addition
 Enter operation 2 for mul
 Enter operation 3 for sub
 Enter operation 4 for div
 multiplication of two number is 600

```

In [ ]: # wap ask the user enter the gender
# if gender equal to male
#     ask the user enter age
#     if the age greater than 60 print SS
#     if the age between 30 to 60 print maman
#     if the age between 15 to 30 print young man
#     otherwise print boy
# elif gender equal to female
#     ask the user enter age

```

```

#     if the age greater than 60 print SS
#     if the age  between 30 to 60 print mawoman
#     if the age  between 15 to 30 print young Girl
#     otherwise print Girl
# Otherwise:
#     print enter a valid gender

```

```

In [6]: gender=input("Enter the Gender (male/female) :")
if gender=='male':
    age=eval(input("Enter your age:"))
    if age>=60:
        print("Senior citizen")
    elif age>=30:
        print("Middle age man")
    elif age>=15:
        print("Young man")
    else:
        print("Boy")
elif gender=='female':
    age=eval(input("Enter your age:"))
    if age>=60:
        print("Senior citizen")
    elif age>=30:
        print("Middle age woman")
    elif age>=15:
        print("Young girl")
    else:
        print("Kid")

else:
    print("enter a valid gender")

```

Senior citizen

```

In [ ]: # wap ask the user enter a number
# if that number greater than or equal to zero
#     if number equal to zero
#         print zero
#     else
#         print postive
# else
#     print negative

```

```

In [9]: num = eval(input("Enter a number"))
if num >= 0:
    if num == 0:
        print("Zero")
    else:
        print("Postive")
else:
    print("Negative")

```

Zero

```

In [ ]: # take theree numbers
# num1 num2 num3
# find the maximum value

```