

In [ ]: ASSIGNMENT-5- Functions With using Arguments

In [ ]: *# 1.wap to ask the user enter three numbers and calculate average?*

```
In [2]: def shruthi(num1,num2,num3):  
        sum=num1+num2+num2  
        avg=sum/3  
        avg1=round(avg,2)  
        print(f"average of three numbers is={avg1}")  
        shruthi(45,23,89)
```

average of three numbers is=30.33

In [ ]: *# 2.find the area of circle*

```
In [4]: import math  
        def shruthi(r):  
            area=math.pi*r*r  
            area1=round(area,2)  
            print(area1)  
            shruthi(5)
```

78.54

In [ ]: *# 3.wap to ask user bill amount  
# ask the user howmuch tipyou want pay in percentage  
#calculate totalbill*

```
In [6]: def shruthi(bill,tip):  
        total=(bill+(bill*tip/100))  
        print(total)  
        shruthi(500,10)
```

550.0

In [ ]: *# 4.wap to ask the user to enter base and height and calculate the area of triangle*

```
In [7]: def shruthi(b,h):  
        area=(1/2)*b*h  
        area1=round(area,3)  
        print(area1)  
        shruthi(4.3,5.2)
```

11.18

In [ ]: *# 5.wap to ask the user to enter length and breadth and calculate the area of rectangle*

```
In [8]: def shruthi(l,b):  
        area=l*b  
        area1=round(area,2)  
        print(area1)  
        shruthi(6.453,8.97)
```

57.88

```
In [ ]: # 6.find even number or odd number
```

```
In [9]: def shruthi(num1):  
        if num1%2==0:  
            print(f"{num1} is even")  
        else:  
            print(f"{num1} is odd")  
        shruthi(67)
```

67 is odd

```
In [ ]: # 7.Write a programme ask the user enter the distance  
        # if distance greater than 25km  
        # then enter the charge  
        # print the total cost  
        # otherwise  
        # print free ride
```

```
In [11]: def distance1(distance,charge):  
        if distance>25:  
            total_cost=charge*distance  
            print(f"the total cost is {total_cost}")  
        else:  
            print("freeride")  
        distance1(67,5)
```

the total cost is 335

```
In [ ]: # 8.Write a programme ask the user enter the distance  
        # if distance greater than 25km  
        # then enter the charge  
        # print the total cost  
        # otherwise  
        # print free ride  
        # implement by using random between(1,100)
```

```
In [12]: import random  
        def distance(charge):  
            distance=random.randint(1,100)  
            if distance>25:  
                total_cost=charge*distance  
                print(f"the total cost is {total_cost}")  
            else:  
                print("freeride")  
        distance(6)
```

the total cost is 570

```
In [ ]: # 9.Write a programme ask the user enter the distance  
        # cutoff distance enter 25  
        # if distance greater than 25km  
        # print("good news your charge is applicable for only remaining of 25")  
        # chargeable distance=distance-cutoff  
        #enter the charge  
        # print the total cost
```

```
# otherwise
# print freeride
```

```
In [13]: def distance1(distance,charge):
          cutoff_distance=25
          if distance>cutoff_distance:
              print("good news your charge is applicable for only remaining of 25")
              chargeable_distance=distance-cutoff_distance
              total_cost=charge*chargeable_distance
              print(f"the total cost is {total_cost}")
          else:
              print("freeride")
          distance1(90,5)
```

good news your charge is applicable for only remaining of 25  
the total cost is 325

```
In [ ]: #10. Write a programme ask the user to enter course name
        # ask user to enter the institute
        # if the course equal to data science and institute equal to naresh it
        # then you are good
        # otherwise
        # you are bad
```

```
In [17]: def course(course_name,institute_name):
          if course_name=='data science' and institute_name=='naresh it':
              print("You are good")
          else:
              print("You are bad")
          course('data science','naresh it')
```

You are good

```
In [ ]: #11. Write a programme ask the user to enter randomnumber between 1 to 10,treat this
        #ask the user to enter another number from keyboard as number2
        # if number1 equals to number2
        # print you won
        # otherwise
        # print you lost
```

```
In [18]: def randomm(number2):
          number1=random.randint(1,10)
          if number1==number2:
              print("You won")
          else:
              print("You lost")
          randomm(5)
```

You lost

```
In [ ]: #12. Write a programme ask the user enter number
        # if number equal to 1 then print one
        # if number equal to 2 then print two
        # if number equal to 3 then print three
        # otherwise print enter a valid number
```

```
In [19]: def match(number):
        if number==1:
            print("one")
        elif number==2:
            print("two")
        elif number==3:
            print("three")
        else:
            print("enter a valid number")
        match(3)
```

three

```
In [ ]: #13. Write a programme ask the user to enter
        # if the number is greater than zero,print positive
        # if the number is less than zero,print negative
        # otherwise print zero
```

```
In [20]: def posneg(number):
        if number>0:
            print("positive")
        elif number<0:
            print("negative")
        else:
            print("zero")
        posneg(-9867)
```

negative

```
In [ ]: #14. Write a programme that ask the user to enter percentage marks 0 to 100
        # if percentage greater than 90,print A grade
        # if percentage between 75 to 90,print B grade
        # if percentage between 50 to 75,print C grade
        # if percentage between 35 to 50,print D grade
        # if percentage Lessthan 35,print fail
```

```
In [21]: def marks(percentage):
        if percentage>=90:
            print("A grade")
        elif percentage>=75:
            print("B grade")
        elif percentage>=50:
            print("C grade")
        elif percentage>=35:
            print("D grade")
        else:
            print("Fail")
        marks(75.99)
```

B grade

```
In [ ]: #15. Write a programme that asks user to enter age
        # if the age greater than 100 print you are Lucky
        # if age greater than 75 print old age
        # if age between 50 to 75,print senior citizen
        # if age between 30 to50,print middle age
```

```
# if age between 15to 30,print young age  
#if age less than 15,print kid
```

```
In [22]: def age(age):  
         if age>=100:  
             print("You are lucky")  
         elif age>=75:  
             print("old age")  
         elif age>=50:  
             print("senior citizen")  
         elif age>=30:  
             print("middle age")  
         elif age>=15:  
             print("young age")  
         else:  
             print("kid")  
         age(67.8890)
```

senior citizen