

LECTURE 4

Python Basics Part 3

INPUT

We've already seen two useful functions for grabbing input from a user:

- `raw_input()`
 - Asks the user for a string of input, and returns the string.
 - If you provide an argument, it will be used as a prompt.
- `input()`
 - Uses `raw_input()` to grab a string of data, but then tries to evaluate the string as if it were a Python expression.
 - Returns the value of the expression.
 - Dangerous – don't use it.

Note: In Python 3.x, `input()` is now just `raw_input()`.

```
>>> print(raw_input('What is your name? '))
What is your name? Caitlin
Caitlin
>>>
```

```
>>> print(input('Do some math: '))
Do some math: 2+2*5
12
>>>
```

Note: reading an EOF will raise an `EOFError`.

FILES

Python includes a file object that we can use to manipulate files. There are two ways to create file objects.

- Use the `file()` constructor.
 - The second argument accepts a few special characters: 'r' for reading (default), 'w' for writing, 'a' for appending, 'r+' for reading and writing, 'b' for binary mode.

```
>>> f = file("filename.txt", 'r')
```

- Use the `open()` method.
 - The first argument is the filename, the second is the mode.

```
>>> f = open("filename.txt", 'rb')
```

Use the `open()` method typically. The `file()` constructor is removed in Python 3.x.

Note: when a file operation fails, an `IOError` exception is raised.

FILE INPUT

There are a few ways to grab input from a file.

- `f.read()`
 - Returns the entire contents of a file as a string.
 - Provide an argument to limit the number of characters you pick up.
- `f.readline()`
 - One by one, returns each line of a file as a string (ends with a newline).
 - End-of-file reached when return string is empty.
- Loop over the file object.
 - Most common, just use a for loop!

```
>>> f = file("somefile.txt", 'r')
>>> f.read()
"Here's a line.\nHere's another line.\n"
>>> f.close()
>>> f = file("somefile.txt", 'r')
>>> f.readline()
"Here's a line.\n"
>>> f.readline()
"Here's another line.\n"
>>> f.readline()
''
>>> f.close()
>>> f = file("somefile.txt", 'r')
>>> for line in f:
...     print(line)
...
Here's a line.

Here's another line.
```

FILE INPUT

- Close the file with `f.close()`
 - Close it up and free up resources.

```
>>> f = open("somefile.txt", 'r')
>>> f.readline()
"Here's line in the file! \n"
>>> f.close()
```

- Another way to open and read:
 - No need to close, file objects automatically close when they go out of scope.

```
with open("text.txt", "r") as txt:
    for line in txt:
        print line
```

STANDARD FILE OBJECTS

- Just as C++ has cin, cout, and cerr, Python has standard file objects for input, output, and error in the sys module.
 - Treat them like a regular file object.

```
import sys
for line in sys.stdin:
    print line
```

- You can also receive command line arguments from sys.argv[].

```
for arg in sys.argv:
    print arg
```

```
$ python program.py here are some arguments
program.py
here
are
some
arguments
```

OUTPUT

- `print` or `print()`
 - Use the `print` statement or 3.x-style `print()` function to print to the user.
 - Use comma-separated arguments (separates with space) or concatenate strings.
 - Each argument will be evaluated and converted to a string for output.
 - `print()` has two optional keyword args, `end` and `sep`.

```
>>> print 'Hello,', 'World', 2015
Hello, World 2015
>>> print "Hello, " + "World " + "2015"
Hello, World 2015
>>> for i in range(10):
...     print i, # Do not include trailing newline
...
0 1 2 3 4 5 6 7 8 9
```

PRINT FUNCTION

Using the 3.x style print function is preferable to some people.

```
print(*objects, sep=' ', end='\n', file=sys.stdout)
```

- Import with **from** `__future__` **import** `print_function`
- Specify the separation string using the `sep` argument. This is the character printed between comma-separated objects.
- Specify the last string printed with the *end* argument.
- Specify the file object to which to print with the *file* argument.

PRINT FUNCTION

```
>>> from __future__ import print_function
>>> print(555, 867, 5309, sep="-")
555-867-5309
>>> print("Winter", "is", "coming", end="!\n")
Winter is coming!
>>>
```

FILE OUTPUT

- `f.write(str)`
 - Writes the string argument `str` to the file object and returns `None`.
 - Make sure to pass strings, using the `str()` constructor if necessary.

```
>>> f = open("filename.txt", 'w')
>>> f.write("Heres a string that ends with " + str(2015))
```

- `print >> f`
 - Print to objects that implement `write()` (i.e. file objects).

```
f = open("filename.txt", "w")
for i in range(1, 10 + 1):
    print >> f, i
f.close()
```

MORE ON FILES

File objects have additional built-in methods. Say I have the file object `f`:

- `f.tell()` gives current position in the file.
- `f.seek(offset[, from])` offsets the position by *offset* bytes from *from* position.
- `f.flush()` flushes the internal buffer.

Python looks for files in the current directory by default. You can also either provide the absolute path of the file or use the `os.chdir()` function to change the current working directory.

MODIFYING FILES AND DIRECTORIES

Use the `os` module to perform some file-processing operations.

- `os.rename(current_name, new_name)` renames the file *current_name* to *new_name*.
- `os.remove(filename)` deletes an existing file named *filename*.
- `os.mkdir(newdirname)` creates a directory called *newdirname*.
- `os.chdir(newcwd)` changes the cwd to *newcwd*.
- `os.getcwd()` returns the current working directory.
- `os.rmdir(dirname)` deletes the empty directory *dirname*.

EXCEPTIONS

Errors that are encountered during the execution of a Python program are *exceptions*.

```
>>> print spam
Traceback (most recent call last):
  File "<stdin>", line 1, in ?
NameError: name 'spam' is not defined
```

```
>>> '2' + 2
Traceback (most recent call last):
  File "<stdin>", line 1, in ?
TypeError: cannot concatenate 'str' and 'int' objects
```

There are a number of built-in exceptions, which are listed [here](#).

HANDLING EXCEPTIONS

Explicitly handling exceptions allows us to control otherwise undefined behavior in our program, as well as alert users to errors. Use try/except blocks to catch and recover from exceptions.

```
>>> while True:
...     try:
...         x = int(input("Enter a number: "))
...     except ValueError:
...         print("Oops !! That was not a valid number. Try again.")
...
Enter a number: "two"
Oops !! That was not a valid number. Try again.
Enter a number: 100
```

HANDLING EXCEPTIONS

- First, the try block is executed. If there are no errors, except is skipped.
- If there are errors, the rest of the try block is skipped.
 - Proceeds to except block with the matching exception type.
- Execution proceeds as normal.

```
>>> while True:
...     try:
...         x = int(input("Enter a number: "))
...     except ValueError:
...         print("Oops !! That was not a valid number. Try again.") ...
Enter a number: "two"
Oops !! That was not a valid number. Try again.
Enter a number: 100
```

HANDLING EXCEPTIONS

- If there is no except block that matches the exception type, then the exception is unhandled and execution stops.

```
>>> while True:
...     try:
...         x = int(input("Enter a number: "))
...     except ValueError:
...         print("Oops !! That was not a valid number. Try again.")
... 
```

Enter a number: 3/0

Traceback (most recent call last):

File "<stdin>", line 3, in <module>

File "<string>", line 1, in <module>

ZeroDivisionError: integer division or modulo by zero

HANDLING EXCEPTIONS

The try/except clause options are as follows:

Clause form

except:

except name:

except name as value:

except (*name1*, *name2*):

except (*name1*, *name2*) as value:

else:

finally:

Interpretation

Catch all (or all other) exception types

Catch a specific exception only

Catch the listed exception and its instance

Catch any of the listed exceptions

Catch any of the listed exception and its instance

Run if no exception is raised

Always perform this block

HANDLING EXCEPTIONS

There are a number of ways to form a try/except block.

```
>>> while True:
...     try:
...         x = int(input("Enter a number: "))
...     except ValueError:
...         print("Ooops !! That was not a valid number. Try again.")
...     except (RuntimeError, IOError) as e:
...         print(e)
...     else:
...         print("No errors encountered!")
...     finally:
...         print("We may or may not have encountered errors..")
... 
```

RAISING AN EXCEPTION

Use the raise statement to force an exception to occur. Useful for diverting a program or for raising custom exceptions.

```
try:
    raise IndexError("Index out of range")
except IndexError as ie:
    print("Index Error occurred: ", (str(ie)))
```

CREATING AN EXCEPTION

Make your own exception by creating a new exception class derived from the *Exception* class (we will be covering classes soon).

```
>>> class MyError(Exception):
...     def __init__(self, value):
...         self.value = value
...     def __str__(self):
...         return repr(self.value)
...
>>> try:
...     raise MyError(2*2)
... except MyError as e:
...     print 'My exception occurred, value:', e
...
My exception occurred, value: 4
```

ASSERTIONS

Use the assert statement to test a condition and raise an error if the condition is false.

```
>>> assert a == 2
```

is equivalent to

```
>>> if not a == 2:  
...     raise AssertionError()
```

EXAMPLE: PARSING CSV FILES

Football: The `football.csv` file contains the results from the English Premier League. The columns labeled 'Goals' and 'Goals Allowed' contain the total number of goals scored for and against each team in that season (so Arsenal scored 79 goals against opponents, and had 36 goals scored against them). Write a program to read the file, then print the name of the team with the smallest difference in 'for' and 'against' goals.

Solutions available in the original post. (Also, there's some nice TDD info).

Credit: <https://realpython.com/blog/python/python-interview-problem-parsing-csv-files/>