

Q1. Which two operator overloading methods can you use in your classes to support iteration?

The two operator overloading methods that can be used to support iteration in classes are `__iter__` and `__next__`. By implementing these methods, you can define custom iteration behavior for objects of your class.

Q2. In what contexts do the two operator overloading methods manage printing?

The two operator overloading methods that manage printing are `__str__` and `__repr__`. `__str__` is used to provide a user-friendly string representation of an object when the `str()` function is called or when the object is printed using `print()`. `__repr__` is used to provide a detailed, unambiguous string representation of an object when the `repr()` function is called or when the object is printed in the interactive interpreter.

Q3. In a class, how do you intercept slice operations?

To intercept slice operations in a class, you can define the `__getitem__` method and handle the slice object passed as an argument. By implementing the logic to retrieve the desired elements based on the slice, you can customize how the class responds to slice operations.

Q4. In a class, how do you capture in-place addition?

To capture in-place addition in a class, you can define the `__iadd__` method. This method allows you to define the behavior when the `+=` operator is used on objects of your class. By implementing this method, you can specify how the object should be modified in-place when addition is performed.

Q5. When is it appropriate to use operator overloading?

Operator overloading is appropriate when you want to provide custom behavior for operators in your class objects. It allows you to define how operators such as `+`, `-`, `*`, `/`, `==`, `<`, `>`, etc., should behave when applied to instances of your class. Operator overloading can make your code more expressive, intuitive, and readable by allowing objects to behave like built-in types. It is particularly useful when working with mathematical operations, collections, and custom data types.