LAB ASSIGNMENT 9

ADAPTER DESIGN PATTERN

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DIV-2 G4

CODE:

- Inside adapterDP package: -
- Client.java //main file

```
package adapterDP;

public class Client {
    public static void main(String args[]) {

        Instrument_Shop ishop = new Instrument_Shop();

        //Selling New instruments
        ishop.play("Electric", "Guitar");
        ishop.play("Bass", "Xylophone");

        //Selling Old instruments
        ishop.play("Acoustic", "Violin");
    }
}
```

- 2 interfaces:
- Old_Instrument_Interface.java

```
package adapterDP;
public interface Old_Instrument_Interface {
    public void play(String audioType, String filename);
}
```

• New_Instrument_Interface.java

```
package adapterDP;

public interface New_Instrument_Interface {
    public void playElectric(String fileName);
    public void playBass(String fileName);
}
```

- > 2 new Instrument types to get in the shop:
- Electric_Instrument.java

```
package adapterDP;

public class Electric_Instrument implements New_Instrument_Interface{
    public void playElectric(String filename) {
        System.out.println("Selling NEW-Generation Electric " + filename);
    }

    public void playBass(String fileName) {
        //do nothing
    }
}
```

Bass_Instrument.java

```
package adapterDP;

public class Bass_Instrument implements New_Instrument_Interface{
    public void playBass(String filename) {
        System.out.println("Selling NEW-Generation Bass " + filename);
    }

    public void playElectric(String filename) {
        //do nothing
    }
}
```

> InstrumentAdapter.java:

```
package adapterDP;
public class InstrumentAdapter implements Old_Instrument_Interface {
   New_Instrument_Interface new_instrument_interface;

public InstrumentAdapter(String audioType) {
   if (audioType.equalsIgnoreCase("Bass")) {
      new_instrument_interface = new Bass_Instrument();

   } else if (audioType.equalsIgnoreCase("Electric")) {
      new_instrument_interface = new Electric_Instrument();
   }
}
```

```
}
}

@Override
public void play(String audioType, String fileName) {

if (audioType.equalsIgnoreCase("Electric")) {
    new_instrument_interface.playElectric(fileName);
} else if (audioType.equalsIgnoreCase("Bass")) {
    new_instrument_interface.playBass(fileName);
}
}
```

Instrument_Shop.java:

```
package adapterDP;
public class Instrument_Shop implements Old_Instrument_Interface {
    InstrumentAdapter instrumentadapter;
    @Override
    public void play(String audioType, String fileName) {
        if (audioType.equalsIgnoreCase("Acoustic")) {
            System.out.println("Selling OLD-Generation Acoustic " + fileName);
        // instrumentadapter is providing support to sell other type of
instruments
        else if (audioType.equalsIgnoreCase("Electric") ||
audioType.equalsIgnoreCase("Bass")) {
            instrumentadapter = new InstrumentAdapter(audioType);
            instrumentadapter.play(audioType, fileName);
        else {
            System.out.println("Invalid Instrument Type. " + audioType + "
Product Not Available currently");
```

OUTPUT:

```
"C:\Users\Shruti Mishra\.jdks\openjdk-18.0.2.1\bin\java.exe" "-javaagent:
Selling NEW-Generation Electric Guitar
Selling NEW-Generation Bass Xylophone
Selling OLD-Generation Acoustic Violin

Process finished with exit code 0
```