# FIFA Management System

## MINI PROJECT-II SYNOPSIS



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#### <u>ACKNOWLEDGEMENT</u>

A task or project cannot be completed alone. It requires the effort of many individuals .On the very outset of this project , I would like to extend my sincere and heartfelt obligations towards all the personages who helped me in this project . Without their active guidance ,help, cooperation and encouragement , I would not have made headway in the project.

It is our privilege to express our sincerest regards to our project mentor, Mr. Abhishek Tiwari, for his valuable inputs, able guidance, encouragement, whole- hearted cooperation and constructive criticism throughout the duration of our project.

We are highly grateful to our Head of Department Mr Rohit Agrawal for encouraging us and providing necessary facilities during the course of work .At last but not least, gratitude goes to all faculty members who directly or indirectly helped me in this project.

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## **Content**

- Declaration
- Acknowledgement
- Abstract
- Objective
- Requirement Analysis
- References

#### **ABSTRACT**

Managing the ever increasing numbers of players in different parts of the world is a huge task. This project is aimed at developing a desktop-based application named 'FIFA Management System' for managing players using a robust database at the backend and a Web based GUI at the frontend.

The application will allow users to track complete details about a player starting from his personal details, going through club and nationality information to right down to his technicalities at each position in football world. The software also allows users to view the whole list of players, teams and football statistics at once, thereby helping them build their perspective. Users have the privilege to add new players to a particular team, and to modify their records when the player decides to retire. FIFA Management System also allows users to access players based on their rating other than their preferential position of playing thus guiding managers to build a strong positional team by selecting best rated player at each position. In conclusion, this application will come extremely handy in maintaining player spread across different teams and nations.

#### **OBJECTIVE**

The project titled "FIFA Management System" is player management software for monitoring and accessing players based on their FIFA PC/XBOX Game ratings. It focuses on basic operation like adding a new player, new statistics, searching players with detailed information and edit as they grow their skills.

This project is a web based application designed and developed to help user's access players and organize teams. This software is easy to use, and it features a familiar and well- thought-out attractive user interface, combined with strong searching, insertion, and deletion with procedure capabilities. Analyzing players have been a huge task performed by professional scouting agents who are spread around the world. From personal details to football technicalities, FIFA Management system allows easy maintenance record of such skilled youth talent.

### **REQUIREMENT ANALYSIS**

## **Hardware Requirement:**

- 4GB RAM.
- 34/64-bit processor
- 32 GB HardDisk

## <u>Software Requirement:</u>

Operating System : Windows 10

Frontend Languages : HTML,CSS, JavaScript

Backend Language : PHP, MySQL

Application Software : Visual Studio Code,

Web Server : WAMP

#### **References**

#### Sites:-

- www.w3schools.com
- www.javatpoint.com
- www.youtube.com
- https://stackoverflow.com/

### Books:-

-PHP: PHP In Action by Daginn Reiersol, Chris Shiflett, and Marcus Baker.

## **Faculty Guidelines**

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